

Supplementary information to paper

Social impact of CAVs – coexistence of machines and humans in the context of route choice

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1 Appendix

2 In which settings can we reasonably evaluate the impact of sudden introduction of CAVs?

3 We propose to evaluate the impact of CAVs only in settings
4 in which HDV choices stabilize. For this purpose, we con-
5 ducted exhaustive experiments supporting our selection of
6 the ϵ -Gumbel model, which are described in the following.

8 1.1 Stabilization in HDV-only systems

9 We present the results of a systematic experimental (in
10 silico) study of equilibrium properties in the case of two
11 routes. The default parameters as well as their alternative
12 values are given in Supplementary Table 1. As logit mod-
13 els are the most important models accounting for human
14 choice in transportation settings we set the default *Model*
15 *Type* to 'Logit'. The *Dispersion Parameter* is by default
16 $\gamma = 1/\beta = 0.2$. The 'Free Flow' *Initial Knowledge* seems
17 to be reasonable, see Methods, however we also tested op-
18 timistic (0 min) and pessimistic (25 min) initial travel time
19 estimates. Given the *Initial Knowledge*, we set 'Random'
20 as the default *Initial Choice*, however 'ArgMin' also can be
21 used. Our experiments assume that agents learn from ex-
22 perience only, however we compare this to learning from full
23 knowledge of the travel times. The number of HDVs is fixed
24 at 1000, which corresponds to moderate congestion. Finally,
25 the learning rate is typically 0.2 [1] and exploration rate 0.1.

26 In every experiment, we vary two parameters and display
27 the travel times on routes *A* and *B*. We conducted the fol-
28 lowing simulations and arrived at the following conclusions:

- 29 1. The impact of learning rate and dispersion in the logit
30 model (Suppl. Fig. 1). We conclude that the default
31 parameters $\gamma = 0.2$, $\alpha = 0.2$ result in the system sta-
32 bilizing (with travel times on both routes substantially
33 different). However, for certain other combinations of

parameters the system either exhibits oscillations or fails to converge to a state similar to SUE.

2. The effect of oscillations is particularly pronounced in the full information case. Suppl. Fig. 2 demonstrates this effect, which was theoretically studied in [2]. We note that in the full information case equation (6) is replaced by

$$T_r(i) \leftarrow (1 - \alpha)T_r(i) + \alpha t_r(i)$$

for $r \in \{A, B\}$, i.e. estimates on *both* the used and unused routes are updated.

3. By default we assume that the initial knowledge of every agent corresponds to free flow times. What might happen if this assumption is altered is shown in Suppl. Fig. 3. Interestingly, pessimistic initial knowledge results in agents not learning at all for high γ . However, both FreeFlow and Optimistic cases seem to converge to a situation when the agents have learnt the equilibrated travel times.

4. We generally assume that the initial choice of the route is random. Suppl. Fig. 4 demonstrates that the choice Argmin (selecting the route with a better initial estimate) leads to the same results.

5. Suppl. Fig. 5 shows that the Logit and ϵ -Gumbel models (note we use the names ϵ -Gumbel and GumbelEps interchangeably) exhibit similar behaviour in general. The Gumbel model, on the other hand, sometimes converges to a state where the equilibrium travel times remain 'unlearned'. The Gumbel model differs from the default ϵ -Gumbel model by replacing equation (8) by

$$r(i) = \arg \min_{r \in \{A, B\}} U_r(i), \quad (\text{A1})$$

i.e. by removing the extra random exploration. The Logit model, in turn, differs from the default ϵ -Gumbel

64 model by replacing (8) with (A1) and by sampling $\varepsilon_r(i)$
 65 in (7) from $Gumbel(\mu, \beta)$ every day anew, indepen-
 66 dently for every agent i and route r (instead of keeping
 67 them fixed and sampled once on day 1). Equivalently
 68 [13], equation (8) can be replaced by choosing A with
 69 probability given by the logit formula

$$P_A = \frac{\exp(-T_A(i)/\beta)}{\exp(-T_A(i)/\beta) + \exp(-T_B(i)/\beta)}, \quad (\text{A2})$$

70 and $P_B = 1 - P_A$.

71 This standard logit model has a different interpretation
 72 to ϵ -Gumbel. Namely, the heterogeneity of choices is
 73 not caused by fixed different tastes which on average
 74 produce logit proportions on alternatives, but rather
 75 by random everyday fluctuations of driving conditions
 76 or agent preferences.

- 77 6. Suppl. Fig. 6 shows the behaviour of ϵ -Greedy Model
 78 for various values of parameters α and γ . ϵ -Greedy
 79 model is the limit of ϵ -Gumbel for $1/\gamma = \beta \rightarrow 0$. More
 80 precisely, we replace equation (8) by

$$r(i) = \begin{cases} \arg \min_{r \in \{A, B\}} T_r(i) & \text{with probability } 1 - \epsilon, \\ \text{uniformly random} & \text{with probability } \epsilon. \end{cases}$$

81 It can be seen that wild oscillations prevail in the case
 82 of full knowledge and some instability can be observed
 83 for learning from experience only. We conclude that
 84 if learning never stops, ϵ -Greedy choice might become
 85 unstable.

- 86 7. This inherent instability is shown in Suppl. Fig. 7.
 87 Note that for $\alpha = 0.2$ and $\epsilon = 0.1$ what appeared as
 88 a stable pattern during the first 200 days turned out
 89 to be unstable in a longer-term horizon. We conclude
 90 that in order to consider greedy choice as a baseline,
 91 we need to either halt human learning at some point
 92 or be very cautious in order not to mistake the insta-
 93 bility of the model for the impact of CAVs. Because of
 94 this instability as well as its unrealistic interpretation of
 95 humans with no biases whatsoever, we do not consider
 96 this model in further experiments.

97 1.2 Conclusion

98 We select the multi-agent ϵ -Gumbel model with default pa-
 99 rameters listed in Table 2 as our benchmark motivated as
 100 follows. On the one hand, it allows for certain diversity
 101 among agents and renders the agents' decisions determinis-
 102 tic up to ϵ -size exploration (note that ε_r determining human
 103 tastes are sampled only once, while exploration with prob-
 104 ability ϵ may occur every day), which seems to be a rea-
 105 sonable tradeoff between simplicity and realismity. On the

106 other hand, it stabilizes across a wide range of reasonable
 107 parameters. Importantly, the ϵ -Gumbel model and the more
 108 common standard Logit model result in similar proportions
 109 of choices as confirmed by our experiments. However, as
 110 motivated above, we prefer ϵ -Gumbel as it seems to be a
 111 simple model with sounder behavioural underpinnings.

112 1.3 Time-dependent plots of CAV-HDV interac- 113 tion

114 In Suppl. Fig. 8 and 9 we present the time dependent
 115 plots for a selection of models and various parameters upon
 116 which the plots in the main text are based (for Model =
 117 GumbelEps). In particular, we see that the logit model and
 118 the ϵ -Gumbel model behave similarly with a slight difference
 119 in variance of vehicle counts or travel times. Moreover, for
 120 the default parameters the flows and travel times eventually
 121 stabilize after Day-M (day 200). Nonetheless, for certain
 122 CAV shares, the malicious and disruptive strategies can be
 123 executed most efficiently keeping the system permanently
 124 out of equilibrium by introducing oscillations visible in the
 125 plots.

126 1.4 Reproducibility and statistical significance

127 For parameters used in Fig. 3 we reran the experiments
 128 independently 10 times obtaining satisfactory reproducibil-
 129 ity, Suppl. Fig. 10. In particular, for the combinations of
 130 parameters reported in Fig. 2 we obtained statistical sig-
 131 nificance of the difference between mean HDV travel time
 132 averaged over days (101 – 200) and mean HDV travel time
 133 averaged over days (301 – 400) as well as between mean
 134 HDV travel time averaged over days (101 – 200) and mean
 135 CAV travel time averaged over days (301 – 400). We used the
 136 paired two-sided t-test to test the null hypothesis of equality
 137 of the respective averaged mean travel times and obtained
 138 in every case reported in Fig. 2 p-values less than 0.001.

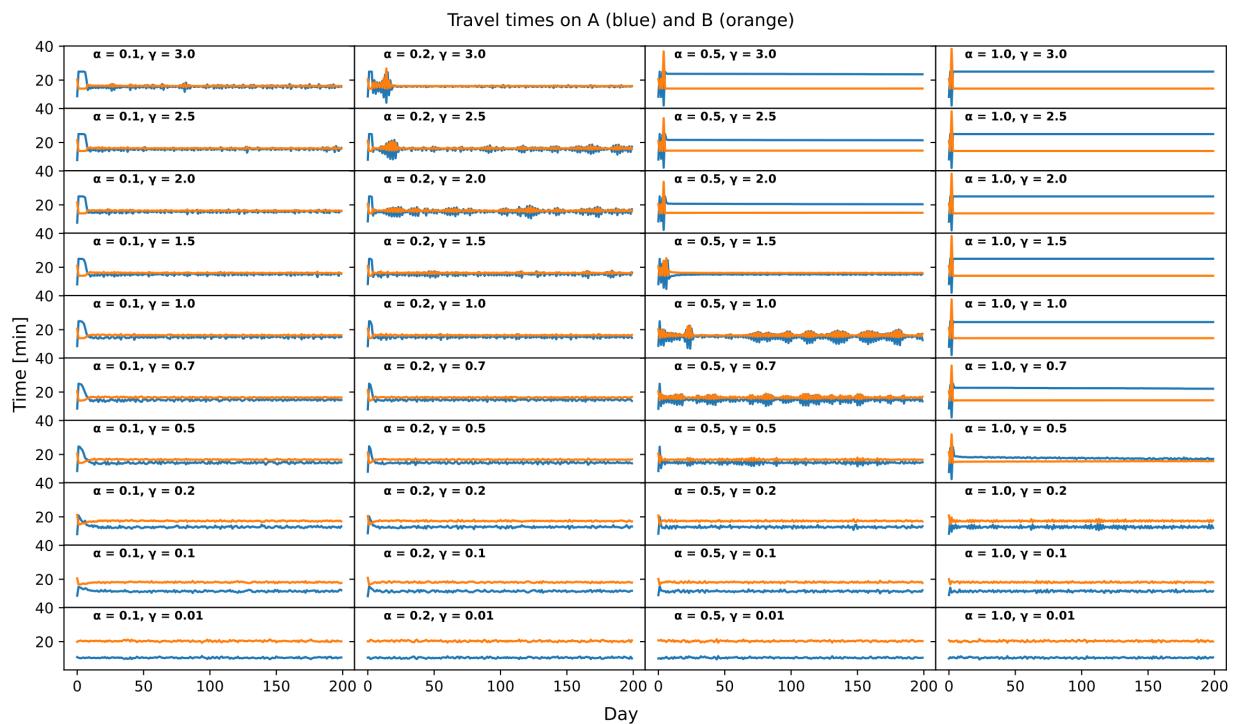
139 References

- [1] Bogers, E. A. I., Bierlaire, M. and Hoogendoorn, S. P. (2007). Modeling Learning in Route Choice. *Transportation Research Record*, 2014(1), 1-8. <https://doi.org/10.3141/2014-01>
- [2] Horowitz, Joel L. (1984). The stability of stochastic equilibrium in a two-link transportation network. *Transportation Research Part B: Methodological*, Elsevier, vol. 18(1), pages 13-28, February.

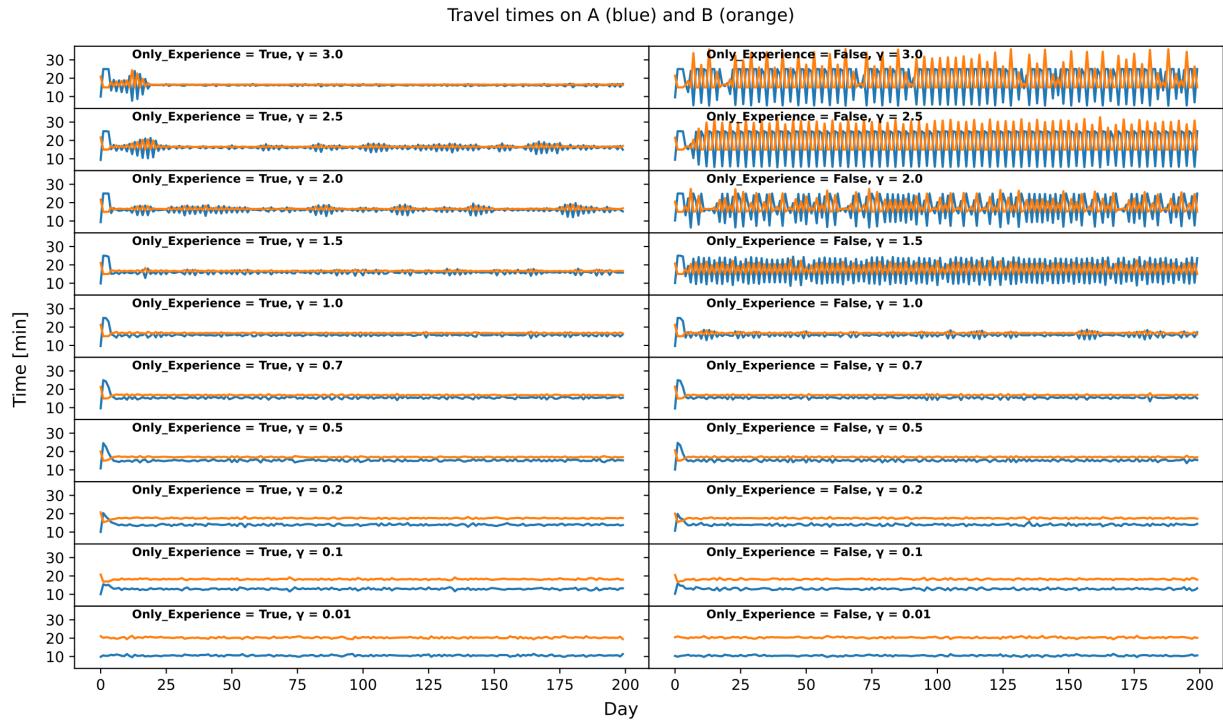
146 2 Supplementary Tables and Figures

Supplementary Table 1: HDV parameter values used to study the properties of equilibria.

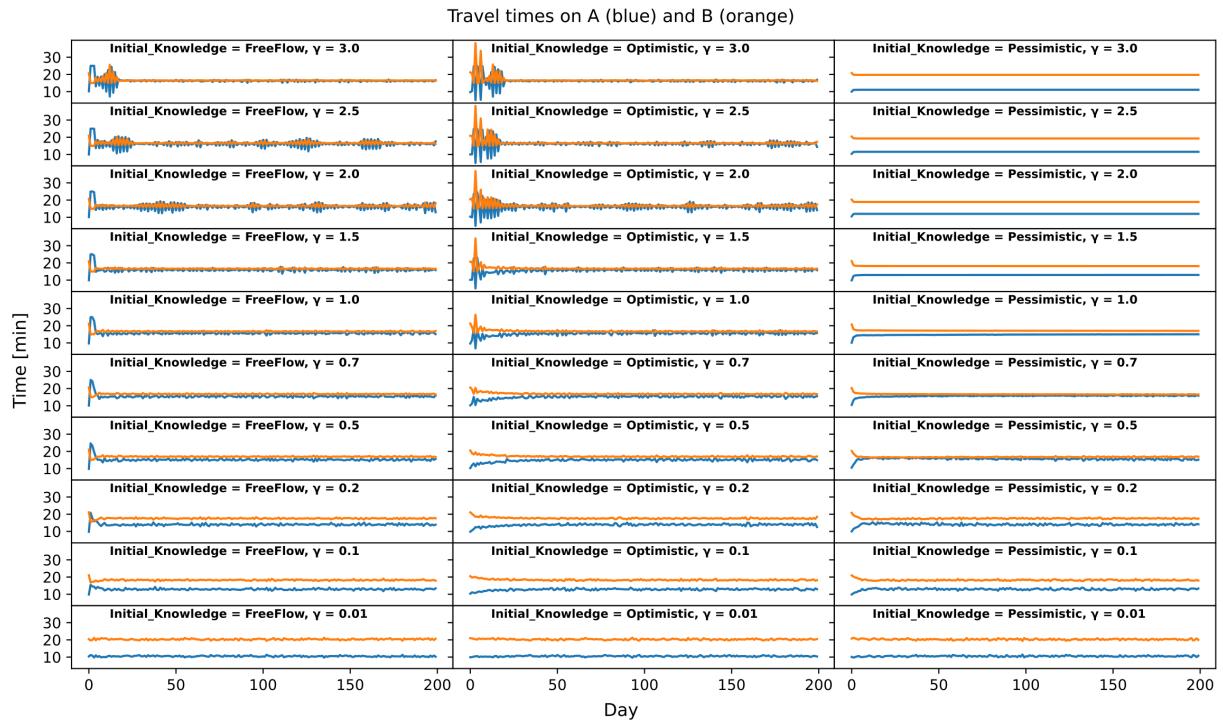
Parameter	Default Value	Alternative Values
Model Type	Logit	Gumbel, ϵ -Gumbel, ϵ -Greedy
Model Parameter γ (Logit parameter by default)	0.2 0.01 – 3.0	
Initial Knowledge	Free Flow	Optimistic, Pessimistic
Initial Choice	Random	ArgMin
Learning From Experience Only	True	False
HDV number	1000	—
Learning rate of HDVs (α)	0.2	0.1 – 1.0
Exploration rate of HDVs (ϵ)	0.1	0.01 – 0.5



Supplementary Figure 1: Travel time in the logit model for different learning rates and logit parameters.

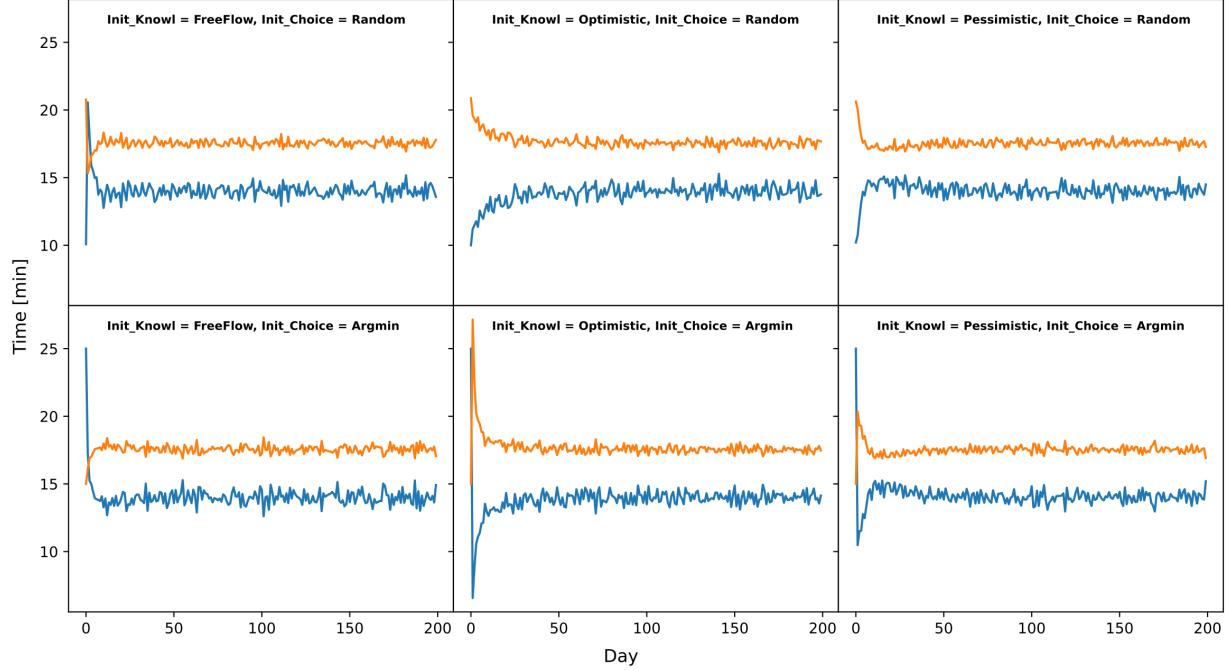


Supplementary Figure 2: Oscillations in the logit model for different dispersions in the case of learning from experience only and learning from full information.

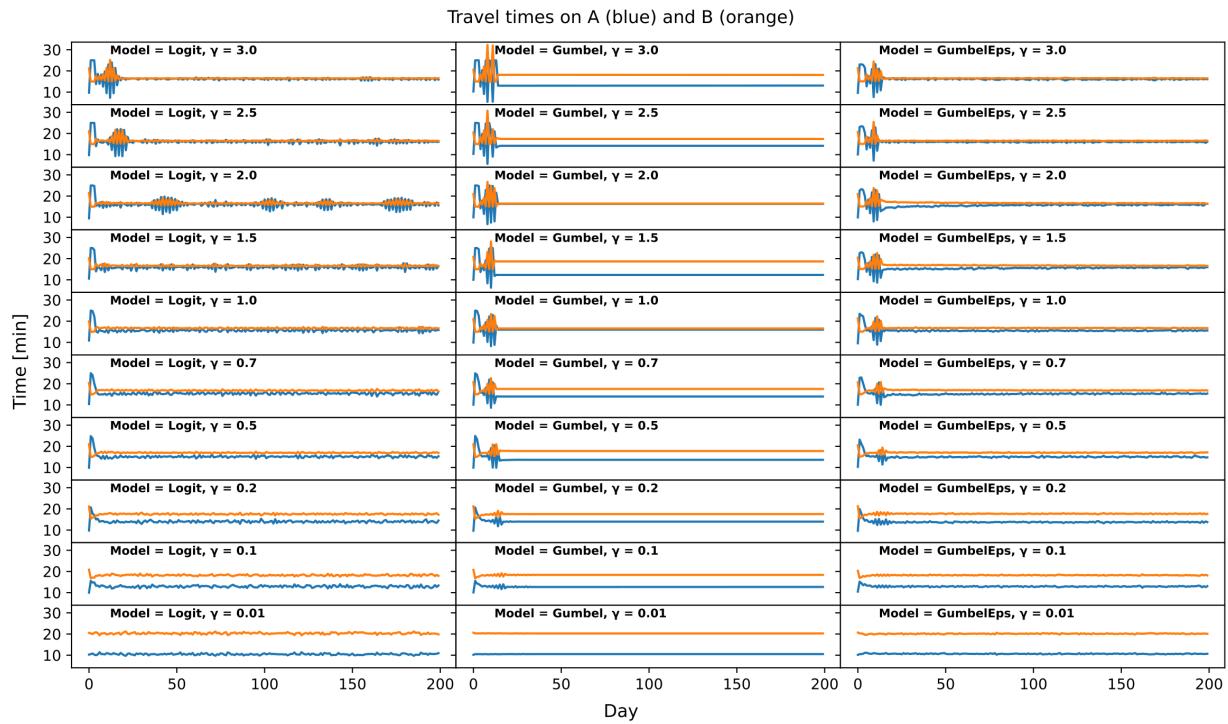


Supplementary Figure 3: Travel time in the logit model for different Initial Knowledge and logit parameters.

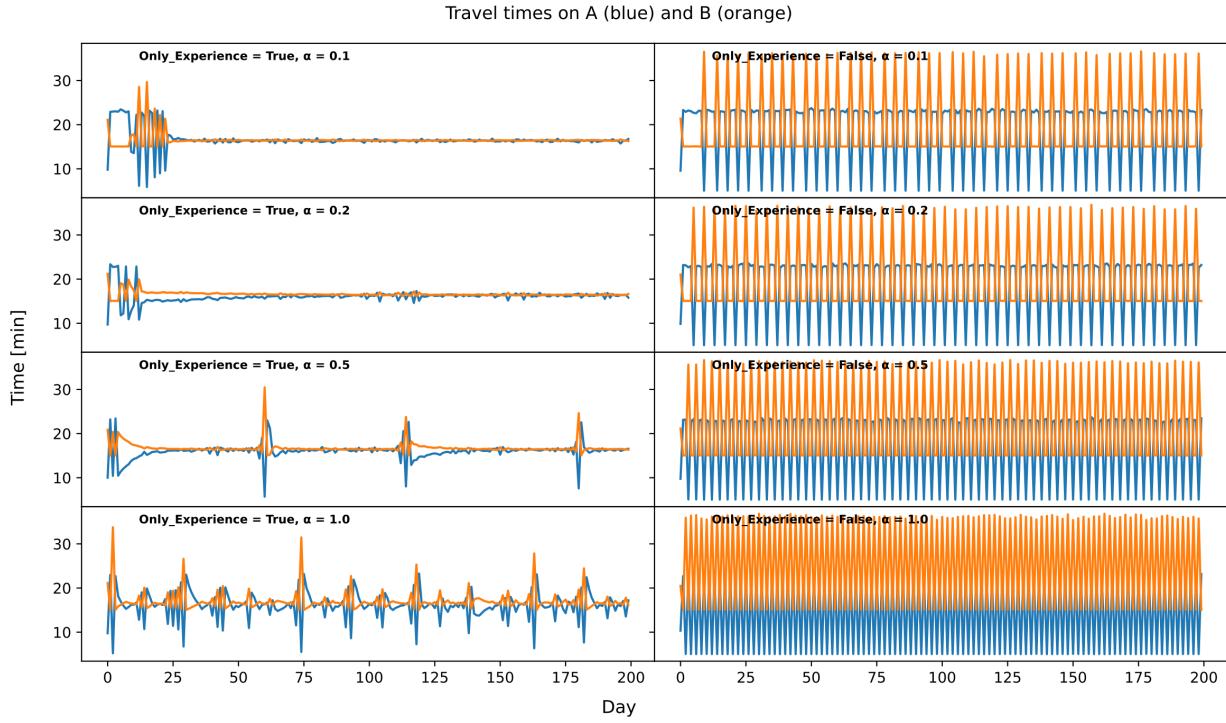
Travel times on A (blue) and B (orange)



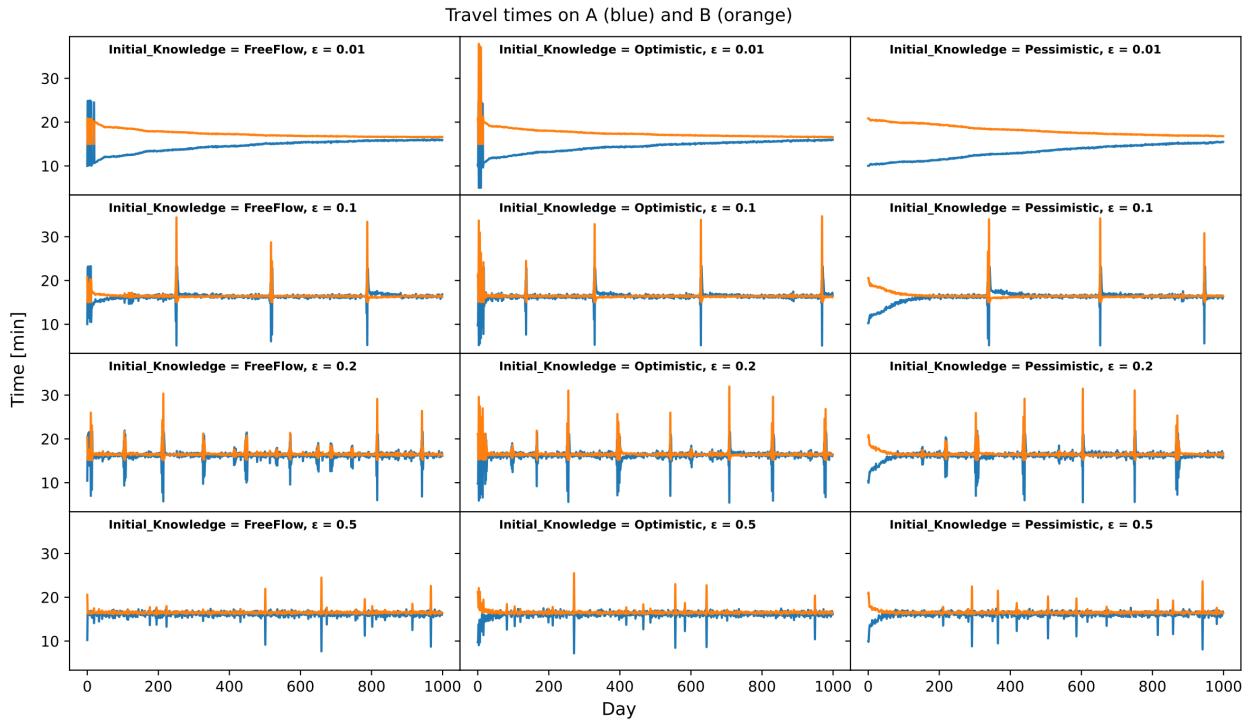
Supplementary Figure 4: Travel time in the logit model for different Initial Knowledge and Initial Choice modes.



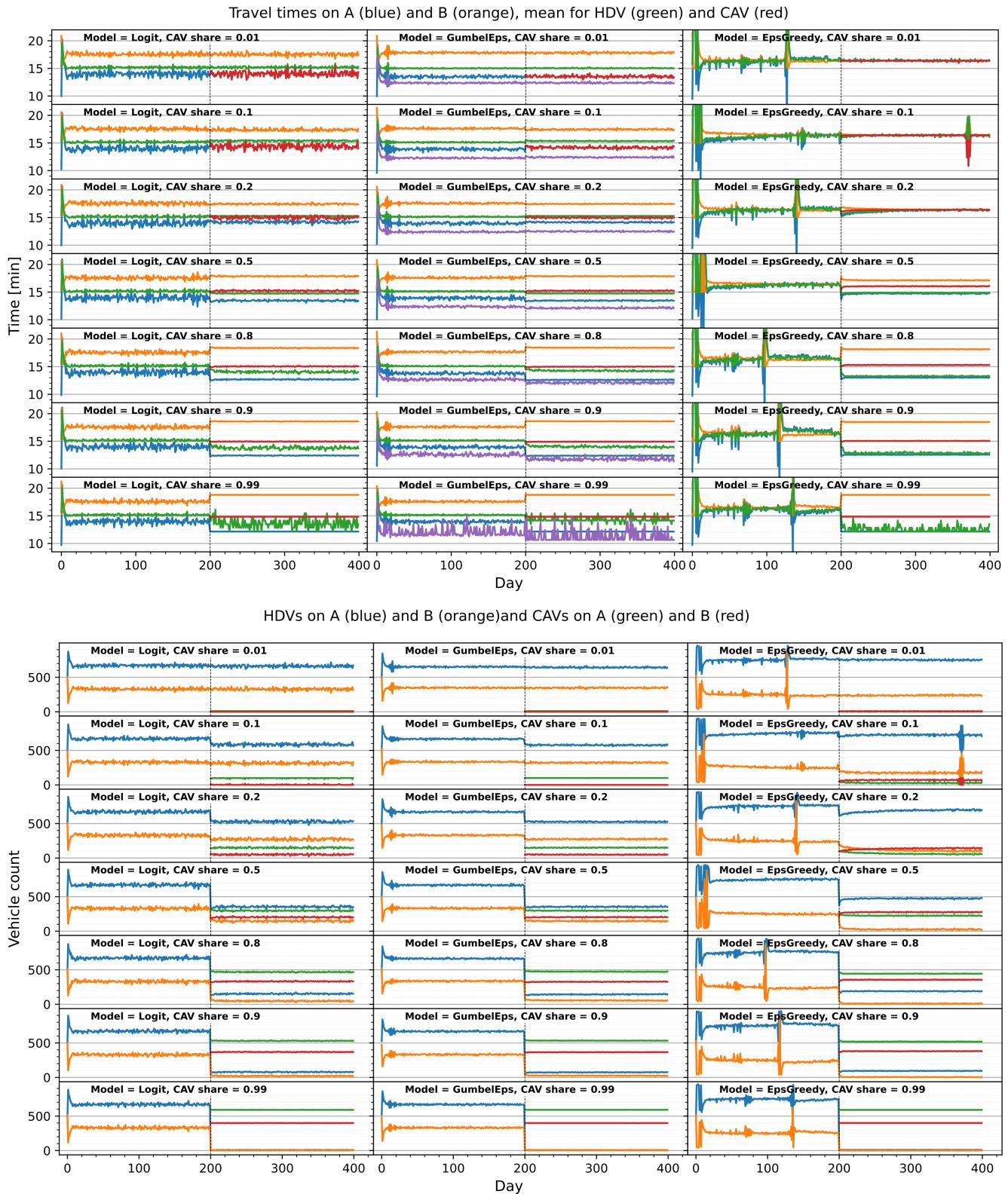
Supplementary Figure 5: Travel time for different dispersions in different logit-type models.



Supplementary Figure 6: Travel time in the ϵ -greedy model for different learning rates and experience.

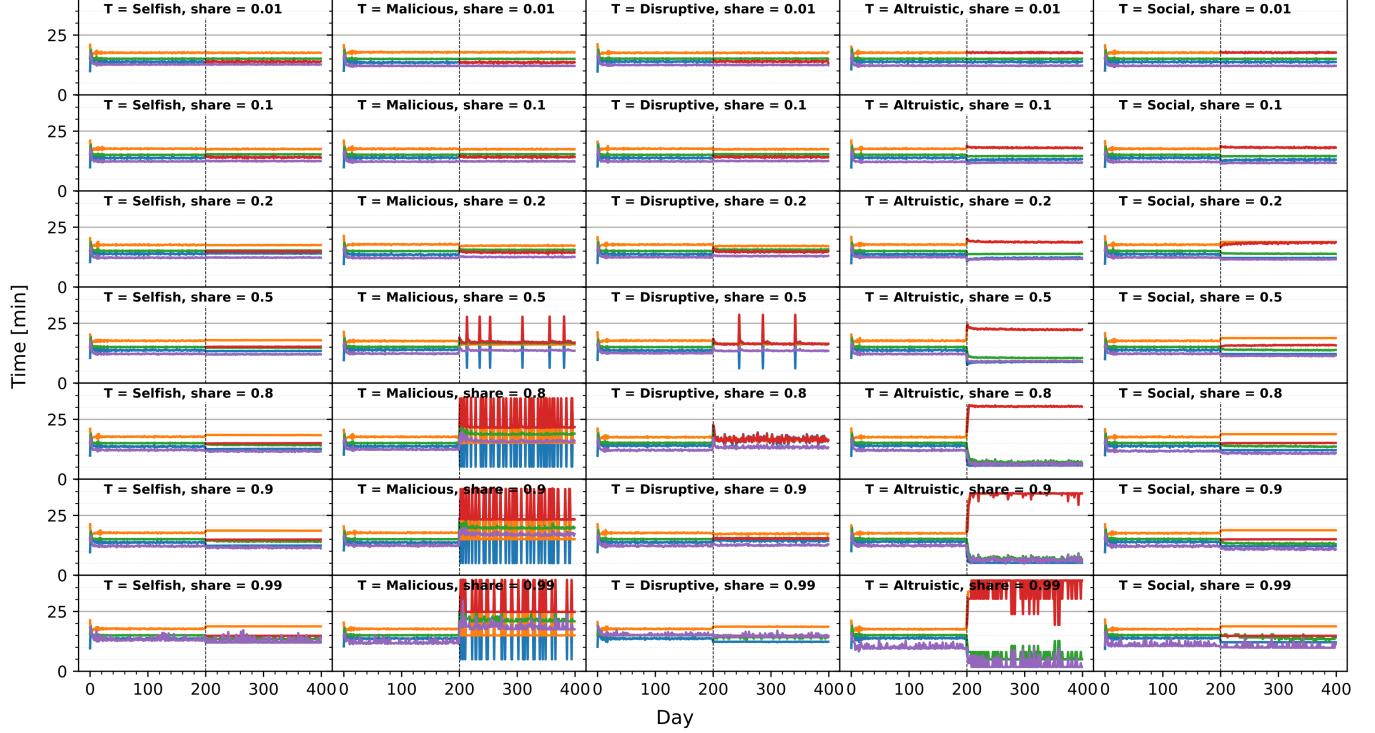


Supplementary Figure 7: Long term behaviour of the system with ϵ -greedy human choice.

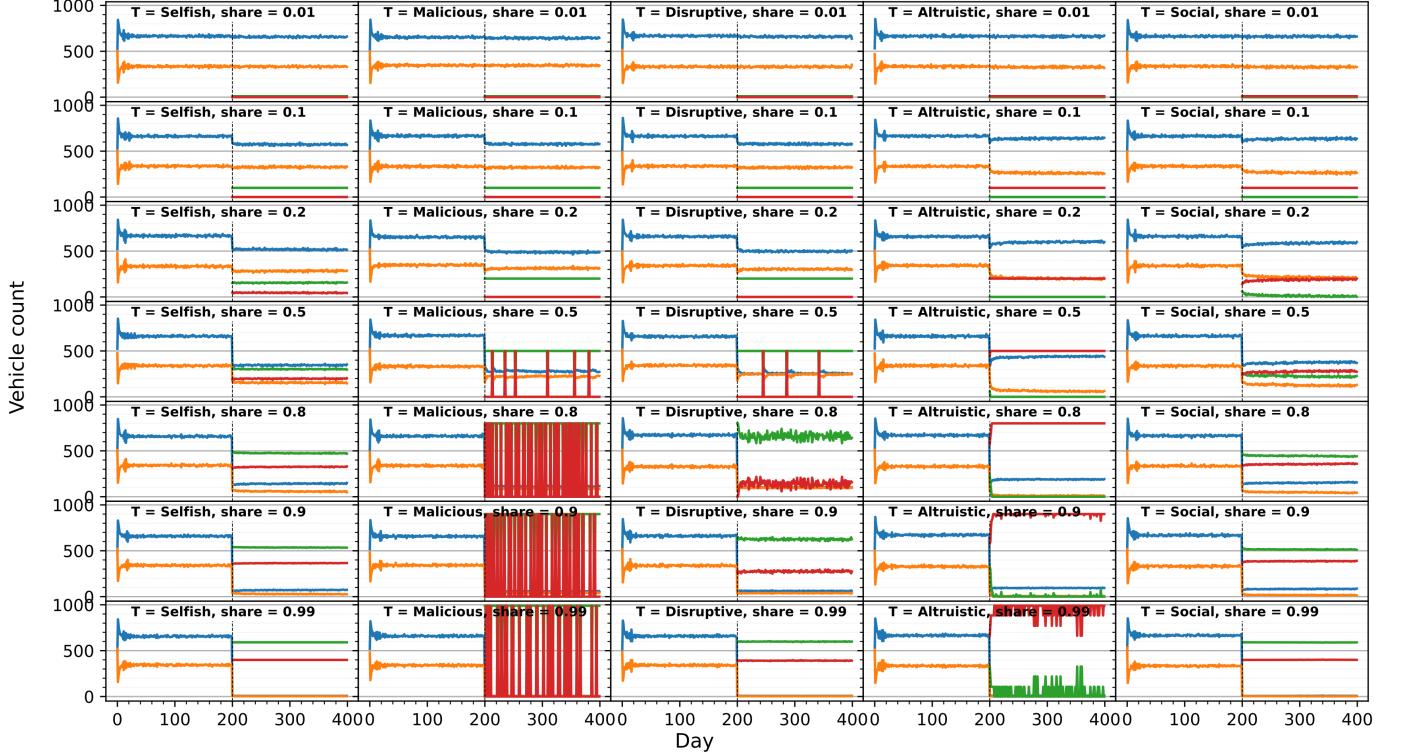


Supplementary Figure 8: Travel times and vehicle counts for different human behaviour models and CAV shares and selfish strategy. Purple – mean perceived travel time.

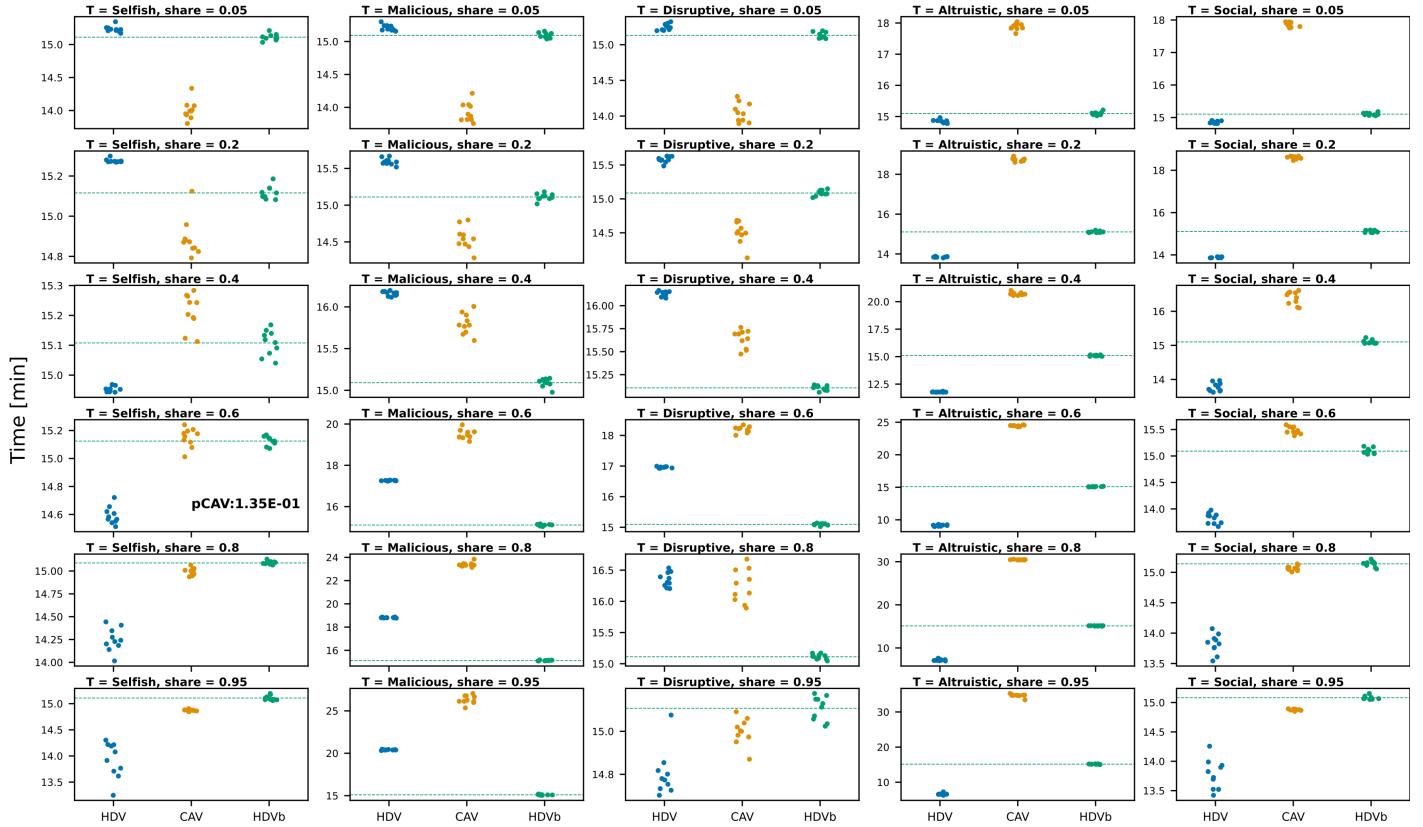
Travel times on A (blue) and B (orange), mean for HDV (green) and CAV (red)



HDVs on A (blue) and B (orange) and CAVs on A (green) and B (red)



Supplementary Figure 9: Travel times and vehicle numbers for different CAV optimization targets and CAV shares in the ϵ -Gumbel model. Purple – mean perceived travel time.



Supplementary Figure 10: Mean travel times of HDVs averaged over days 301 – 400 (HDV), mean travel times of CAVs averaged over days 301 – 400 (CAV) and mean travel times of HDVs averaged over days 101 – 200 (HDVb) obtained in 10 independent experiments for different strategies and CAV shares. The green dotted line is the mean of the sample of HDVb. The mean of HDV vs. mean of HDVb as well as mean of CAV vs. mean of HDVb are all statistically different with $p < 0.001$ (two-tailed paired t-test) except for the selfish strategy for CAV share 0.6. Only the p-values larger than 0.001 are displayed. $pCAV$ – p-value for the hypothesis of equality of CAV and HDVb. $pHDV$ – p-value for the hypothesis of equality of HDV and HDVb.