

TAD Stack	
Stack= {⟨e1,e2,e3,...,en⟩,top }	
{inv: $0 \leq n \wedge \text{Size}(\text{Stack}) = n \wedge \text{top} = \text{en}$ }	
Stack: <> -----> <Stack>	<b>Constructor</b>
push: <element> -----> <>	<b>Modifier</b>
pop: <> -----> <en>	<b>Modifier</b>
top: <> -----> <en>	<b>Analyzer</b>
empty: <> -----> <boolean>	<b>Analyzer</b>
getSize: <> -----> <int>	<b>Analyzer</b>
stackToArray: <> -----> <Element[Size]>	<b>Analyzer</b>

Stack()
Create an empty stack
{pre:TRUE}
{post: Stack s = $\emptyset$ }

pop()
Extracts from the stack s,the most recently inserted element.
{pre:Stack s != $\emptyset$ i.e. s=⟨e1,e2,e3,...,en⟩}
{post: Stack s =⟨e1,e2,e3,...,en-1⟩ }

push(element)
Put an item on the stack
{pre: Stack s =⟨e1,e2,e3,...,en⟩and element e or s= $\emptyset$ and element e }
{post: Stack s =⟨e1,e2,e3,...,en,e⟩or s=⟨e⟩}}

top()
Recovers the value of the element on the top of the stack.

{pre:Stacks != $\emptyset$ i.e. s= $\langle$ e1,e2,e3,...,en $\rangle$ }
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{post: Element en }
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empty()
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Check if the stack is empty
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{pre: Stack s}
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{post: True if s = $\emptyset$ , False if s != $\emptyset$ }
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getSize()
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get the size of the stack
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{pre: Stack s = $\langle$ e1,e2,e3,...,en $\rangle$ }
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{post: n }
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stackToArray()
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get the array of the stack
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{pre: Stack s = $\langle$ e1,e2,e3,...,en $\rangle$ }
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{post: Element[n]}
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TAD HashTable
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HashTable = { $\langle$ h(k1,v1), h(k2,v2),...,h(kn,vn) $\rangle$ }
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{inv: H(h(k1,v1), h(k2,v2),...,h(kn,vn)) (kn,vn) != null. H table, h element, k key, v value }
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HashTable: $\langle$ > -----> <HashTable>	<b>Constructor</b>
hashFuntion: <k> -----> <K>	<b>Analyzer</b>
put: <K, V> -----> <HashTable>	<b>Modifier</b>
search: <K> -----> <h>	<b>Analyzer</b>
remove: <K> -----> <h>	<b>Modifier</b>
getElements: <K> -----> <HashTable>	<b>Analyzer</b>
getSize: <HashTable> -----> <h>	<b>Analyzer</b>
bookList: <> -----> <n>	<b>Modifier</b>

HashTable()
Create an empty HashTable
{pre:TRUE}
{post: HashTable s = $\emptyset$ }

getElements()
get the elements of the hashTable
{pre: Hash Table s = $\langle h(k_1, v_1), h(k_2, v_2), \dots, h(k_n, v_n) \rangle$ }
{post: h[n]}

getSize()
get the size of the hashTable
{pre: $\langle h(k_1, v_1), h(k_2, v_2), \dots, h(k_n, v_n) \rangle$ }
{post: n }

search(K)
search a element of the hashTable
{pre: K != null && Hash Table s = $\langle h(k_1, v_1), h(k_2, v_2), \dots, h(k_n, v_n) \rangle$ }
{post: V}

remove(K)
remove a element of the hashTable
{pre:{pre: K != null && Hash Table s = $\langle h(k_1, v_1), h(k_2, v_2), \dots, h(k_n, v_n) \rangle$ }}
{post: $\langle h(k_1, v_1), h(k_2, v_2), \dots, h(k_{n-1}, v_{n-1}) \rangle$ }

bookList()
pass the hashTable to a list
{pre: Hash Table s = <(h(k1,v1), h(k2,v2),....h(kn,vn)>}
{post: ArrayList e = <(h(k1,v1), h(k2,v2),....h(kn,vn)>}

put(K,V)
insert an element in the hashTable
{pre: Hash Table s = <(h(k1,v1), h(k2,v2),....h(kn,vn)> }
{post: <(h(k1,v1), h(k2,v2),....h(kn,vn),h(K,V)>}

TAD Queue
Queue= <e1,e2,e3,...,en> front, back>
$0 \leq n \wedge \text{size}(\text{Queue}) = n \wedge \text{front} = e1 \wedge \text{back} = en$
Queue: <> → <> <b>Construction</b> enqueue: < element> → <> <b>Modifier</b> dequeue: <> → <e1> <b>Modifier</b> front: <> → <e1> <b>Analyzer</b> isEmpty: <> → <boolean> <b>Analyzer</b>

Queue()
Builds an empty queue
{pre: }
{pos: Queue q= ∅}

enqueue ()
Inserts a new element e to the back of the queue q
{pre: $e \in e$ }
{pos: $q = \langle e_1, e_2, e_3, \dots, e_n, e \rangle$ or $q = \langle e \rangle$ }

dequeue()
Extracts the element in Queue q's front
{pre: {Queue $q \neq \emptyset$ }}
{pos: Queue $q = \langle e_2, e_3, e_4, \dots, e_{n-1} \rangle$ and $e_1$ }

front()
Recovers the value of the element on the front of the queue.
{pre: {Queue $q \neq \emptyset$ }}
{pos: $e_1$ }

isEmpty()

Determines if the Queue q is empty or not.

{pre: Queue q }

{pos: True if  $q = \emptyset$ , False if  $q \neq \emptyset$ }