



Lecture:

# GRAPH TRAVERSAL I

Unit:

## 6 - GRAPHS I

Instructor:

WESTON

### I BREADTH-FIRST SEARCH

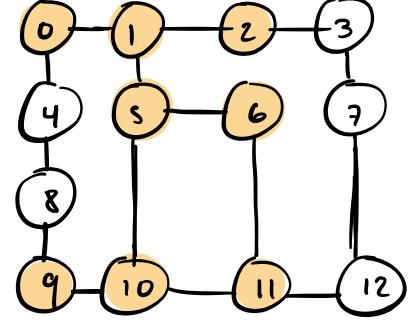
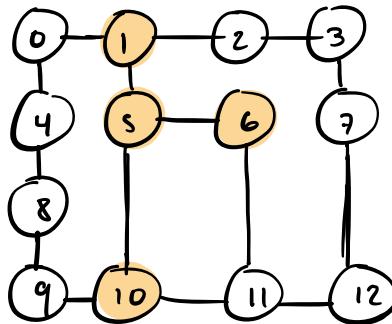
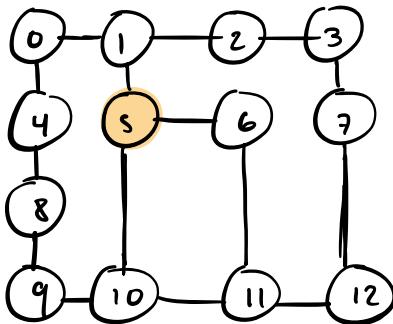
- ESSENTIAL EXTENDING ALGORITHM ON GRAPHS
- BFS PATH TO ANY NODE IS THE SHORTEST PATH
- TIME COMPLEXITY:  $O(n + m)$ 
  - ↳ PATH THAT CONTAINS THE SMALLEST # OF EDGES
  - $n$ : # VERTEXES
  - $m$ : # EDGES

### DESCRIPTION

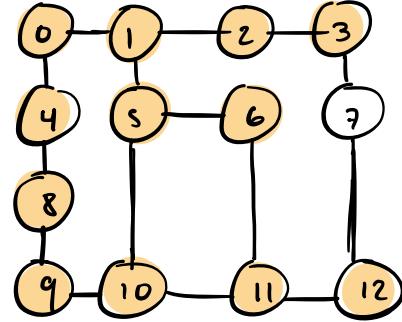
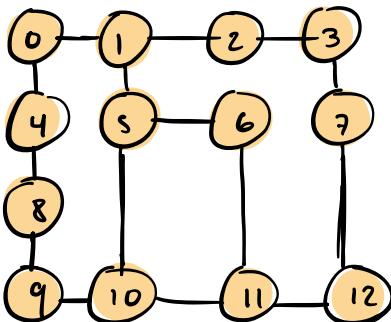
- INPUT:
  - ① UNWEIGHTED GRAPH (DIRECTED OR UNDIRECTED)
  - ② ID OF THE SOURCE VERTEX

#### "FIRE SPREADING ALGORITHM"

- ZEROTH STEP: ONLY SOURCE VERTEX IS ON FIRE
- FIRST STEP: FIRE SPREADS TO ALL OF ITS NEIGHBORS
- ON REACH STEP TIME RING OF FIRE EXPANDS BY ONE UNIT



NODE S IS THE SOURCE VERTEX



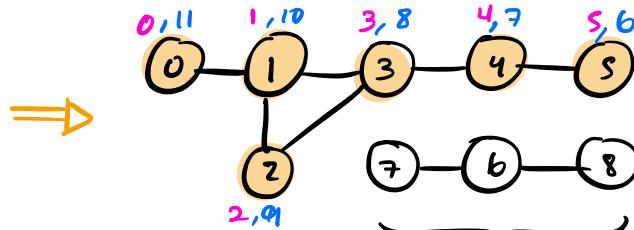
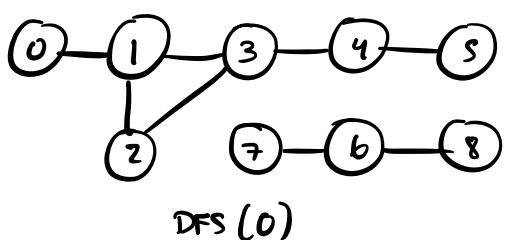
\* FOR BFS APPLICATIONS  
PLEASER REFER TO  
CPCFI'S QUIZLET  
FLASH CARDS

## II DEPTH-FIRST SEARCH

- FINDS THE LEXICOGRAPHICAL FIRST PATH IN THE GRAPH FROM SOURCE VERTEX  $s$  TO ANY VERTEX
- FINDS THE SHORTEST PATH IN A TREE (DOES NOT APPLY TO GENERAL GRAPHS)
- TIME COMPLEXITY  $O(n + m)$

### DESCRIPTION

- GO AS DEEP INTO THE GRAPH AS POSSIBLE AND BACKTRACK ONCE YOU'RE AT A VERTEX WITH UNVISITED ADJACENT VERTICES



TIME IN  
TIME OUT

+ lower  $\xrightarrow{}$  0: NOT VISITED  
1: VISITED  
2: EXITED

REMAIN UNVISITED BECAUSE  
THE GRAPH CONTAINS TWO  
UNCONNECTED COMPONENTS

### EDGE CLASSIFICATION (USES TIME IN, OUT, LOWER)

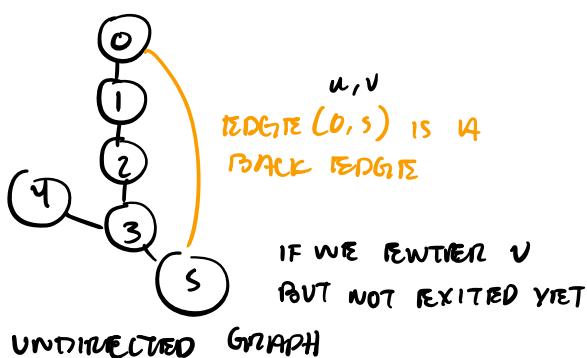
IF  $v$  NOT VISITED:

FOR THE FIRST TIME

- TREE EDGE: IF  $v$  IS VISITED AFTER  $u \rightarrow (u, v)$  IS A TREE EDGE

IF  $v$  IS VISITED BEFORE  $u$ :

#### BACK EDGES:

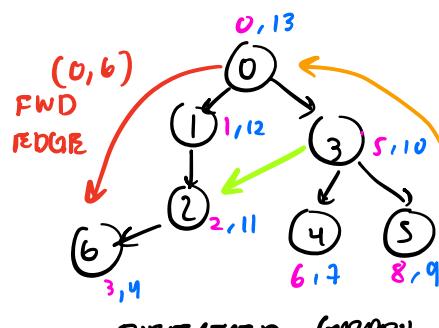


#### BACK EDGE

#### FORWARD EDGE

EXITED  $v$  AND  
 $\text{TIMEIN}[u] < \text{TIMEIN}[v]$

#### CROSS EDGE



EXITED  $v$   
AND  
 $\text{TIMEIN}[u] > \text{TIMEIN}[v]$

- CYCLES CAN BE DETECTED USING  
BACK EDGES

NOW TRIVIAL APPLICATIONS : (CHECK CPCFI QUIZLET FLASHCARDS)

① CHECK IF A VERTEX IN A TREE  
IS AN ANCESTOR OF SOME  
OTHER VERTEX

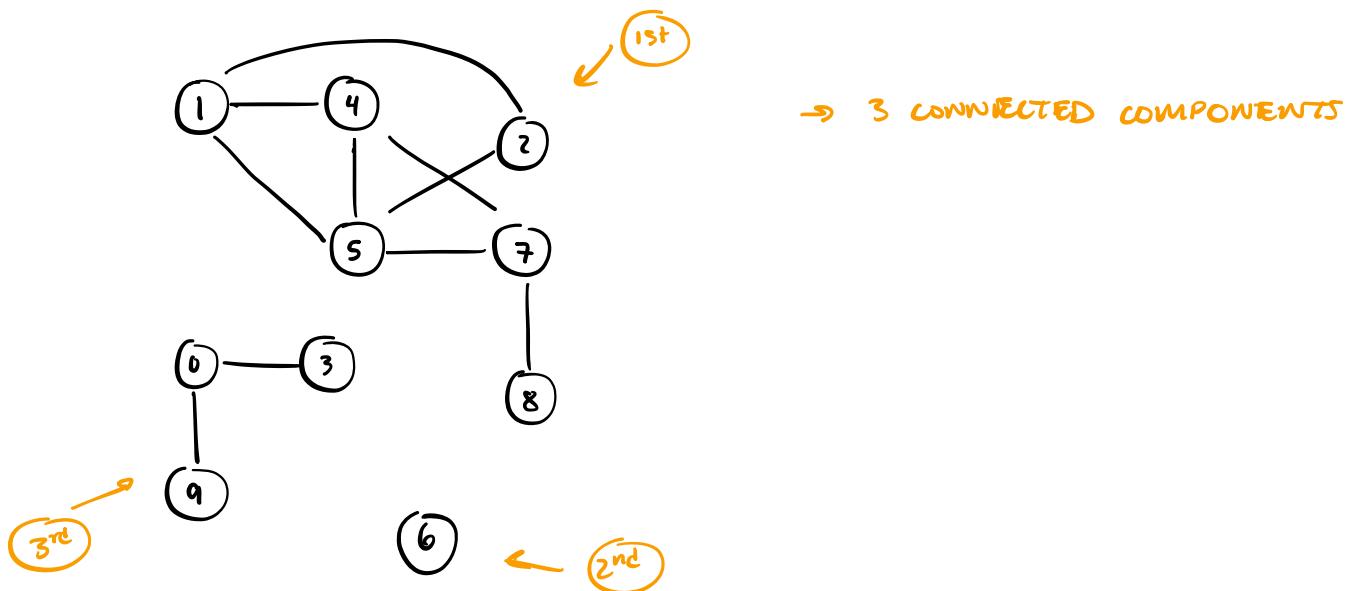
③ FIND STRONGLY CONNECTED COMPONENTS  
IN A DIRECTED GRAPH

② TOPOLOGICAL SORTING

④ FIND BRIDGES IN AN UNDIRECTED  
GRAPH

### III CONNECTED COMPONENTS

Groups of vertices within an undirected graph where for each group every vertex can be reached from any node and no path exists between different groups



### IV. COLORING CONNECTED COMPONENTS

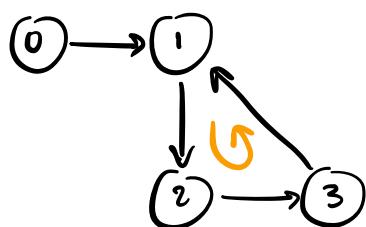
↳ "FLOOD FILL"

- UNA 469 - WETLANDS OF FLORIDA

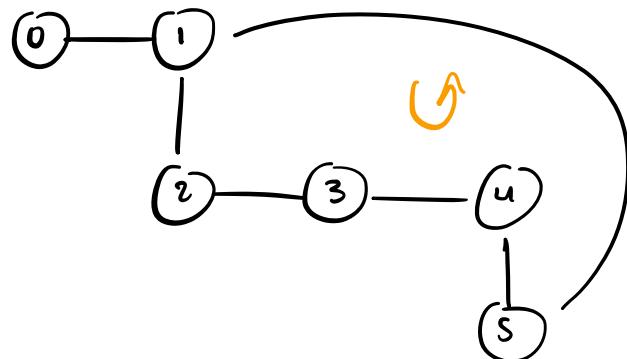
## V. TOPOLOGICAL SORT : BACKGROUND - ACYCLICITY

- USING DFS WE COLOR THE VERTICES OF A GRAPH
  - ↳ 0: NOT VISITED (DEFAULT FOR ALL VERTICES)
  - 1: VISITED
  - 2: VISITED AND EXITED

- WE FIND A CYCLE IF WE MOVE TO A 1 VERTEX



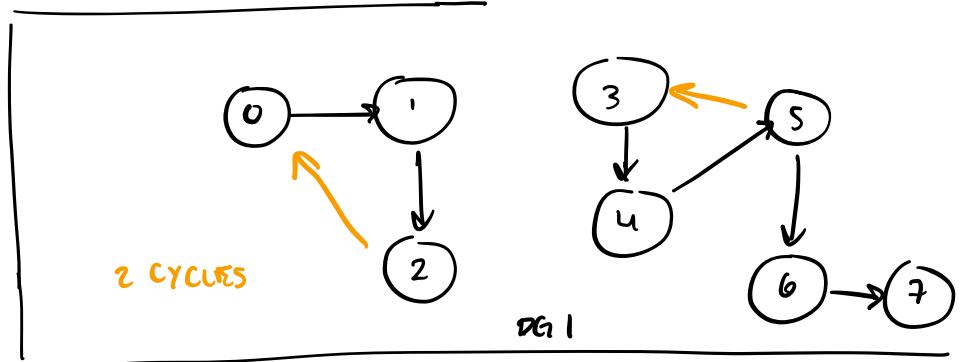
\* NOTE: IN UNDIRECTED GRAPH, IF V GETS COLOR 2, IT WILL MEAN IT'S VISITED AGAIN.



## IV. TOPOLOGICAL SORT

- DIRECTED ACYCLIC GRAPH (DAG)
- NUMBER THE VERTICES SO EVERY EDGE LIEANS FROM THE VERTICE WITH THE SMALLEST NUMBER TO THE LARGEST

\* WE CAN CHECK IF A GRAPH IS ACYCLIC BY COUNTING BACK EDGES



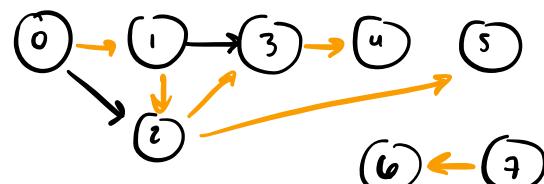
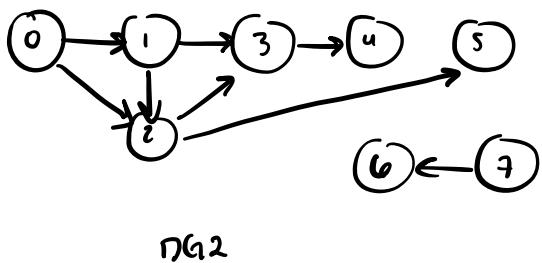
**TOPOLOGICAL ORDER**

NON-UNIQUE  
DOESN'T EXIST IF GRAPH CONTAINS CYCLES  
( $A \rightarrow B, B \rightarrow A \nRightarrow$ )

PERMUTATION OF THE VERTICES

LINEAR ORDERING OF THE VERTICES IN THE DAG SO THAT VERTICE  $u$  COMES BEFORE  $v$  IF  $u \rightarrow v$  EXISTS ON THE DAG

EVERY DAG HAS AT LEAST ONE POSSIBLE T.S.



$7 \rightarrow 6 \rightarrow 5 \rightarrow 4 \rightarrow 3 \rightarrow 1 \rightarrow 0 \rightarrow 2$

T.S. OF DG2



JUST ONE POSSIBLE T.S. OF DG2

## ALGORITHM I : TANJAN's (DFS)

- APPEND SOME NODE  $u$   
TO THE BACK OF SOME  
LIST ONLY AFTER SCORING  
ALL SUBNODES BELOW  $u$

## ALGORITHM II : KAHN's (BFS)

[ A DAG HAS AT LEAST ONE VERTICES  
WITH IN - DEGREE = 0 AND ONE VERTICES  
WITH OUT - DEGREE = 0 ]

**Step-1:** Compute in-degree (number of incoming edges) for each of the vertex present in the DAG and initialize the count of visited nodes as 0.

**Step-2:** Pick all the vertices with in-degree as 0 and add them into a queue (Enqueue operation)

**Step-3:** Remove a vertex from the queue (Dequeue operation) and then.

1. Increment count of visited nodes by 1.
2. Decrease in-degree by 1 for all its neighbouring nodes.
3. If in-degree of a neighbouring nodes is reduced to zero, then add it to the queue.

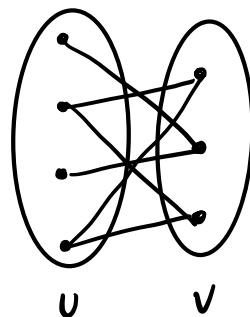
**Step 4:** Repeat Step 3 until the queue is empty.

**Step 5:** If count of visited nodes is **not** equal to the number of nodes in the graph then the topological sort is not possible for the given graph.

## VI. BIPARTITE GRAPH CHECK

### • BIPARTITE GRAPH

↳ "GRAPH WHERE VERTICES CAN BE DIVIDED INTO TWO DISJOINT SETS SO THAT EVERY VERTEX IN U CONNECTS TO ONE IN V"



### • CHECK IF BIPARTITE GRAPH :

① THEOREM : A GRAPH IS BIPARTITE IF AND ONLY IF ALL OF ITS CYCLES HAVE EVEN LENGTH

② A GRAPH IS BIPARTITE IF ITS TWO-COLORABLE

