

Lecture: 6: SINGLE SOURCE SHORTEST PATHS II
Unit: 6 - GRAPHS I
Instructor: WESLON

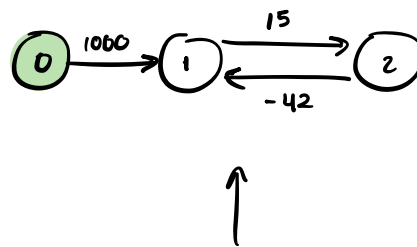
I. SSSP ON GRAPH WITH NEGATIVE WEIGHTS

MOTIVATING PROBLEM: GIVEN A WEIGHTED DIRECTIONED GRAPH G WITH n VERTICES AND m EDGES AND SOME SOURCE VERTEX s , FIND THE LENGTH OF THE SHORTEST PATHS FROM s TO ANY OTHER VERTEX

* IMPORTANT: G CAN CONTAIN NEGATIVE WEIGHT EDGES OR EVEN NEGATIVE CYCLES

Dijkstra's ALGORITHM DOESN'T WORK BECAUSE IT WILL

KEEP ADDING NEW VERTICES TO THE SET OR PRIORITY QUEUE PRODUCING AN INFINITE LOOP



SHORTEST PATH TO VERTEX (2)
IS $-\infty$ BECAUSE WE COULD
KEEP TRAVERSING THE GRAPH
REDUCING ON EACH STEP $D[2]$
UNTIL $-\infty$

$$D[2] = 1015 \rightarrow 988 \rightarrow 961 \rightarrow \dots \rightarrow -\infty$$

HOW DO WE SOLVE THIS PROBLEM? (AND BY LIMITING THE # OF ITERATIONS)



BELLMAN - FORD'S ALGORITHM

LIST OF EDGES AS GRAPH REPRESENTATION

- WE'LL ASSUME NO NEGATIVE WEIGHT CYCLE IS PRESENT

0
| (0) CREATE AN ARRAY OF DISTANCES $D[0, \dots, n-1]$ — 0 — 0 — 0
0
- $D[s] = 0$

$$- D[v] = \infty \quad \forall v \in G \mid v \neq s$$

① ITERATE $n-1$ TIMES:

- ON EACH ITERATION ITERATE OVER ALL m EDGES:

- TRY TO PROMOTE RELAXATION OF EDGE (A, B) WITH WEIGHT c

↓ → TRY TO IMPROVE $D[B]$ USING $D[A] + c$

$$D[B] = \min(D[B], D[A] + c)$$

BELLMAN - FORD FOR NEGATIVE CYCLES

- INTERESTED IN REACHING A NEGATIVE CYCLE FROM VERTEX s

↳ DISTANCES TO VERTICES IN THIS CYCLE ARE NOT DEFINED → $-\infty$

- MEASURE AGAINST NEGATIVE DISTANCES DUE TO THE PRESENCE OF A NEGATIVE WEIGHT CYCLE:

↳ (WATCH OUT FOR INTEGER OVERFLOW):

$$D[v] = \max(-\text{INF}, D[u] + \text{WEIGHT}(u, v))$$

- CRITERION FOR DETECTING NEGATIVE CYCLES: [FINDING NEGATIVE CYCLES]

① STARTING FROM NODE s

② RUN BELLMAN-FORD FOR $n-1$ ITERATIONS

③ RUN B.F. FOR 1 MORE ITERATION AND IF IT PERFORMS ONE MORE RELAXATION THEN GRAPH CONTAINS A NEG. CYCLE REACHABLE FROM s

RETRIEVE THIS CYCLE AS A SEQUENCE OF VERTICES CONTAINED IN IT

REMEMBER LAST VERTEX u FOR WHICH THERE WAS A RELAXATION IN THE n -TH PHASE

•) u WILL EITHER LIE IN THE CYCLE OR IS REACHABLE FROM IT

•) START FROM u PASS THROUGH ITS PREDECESSORS n TIMES

...) WE WILL MEET TO VERTEX W (VERTEX IN THE CYCLE FARTHEST
REACHABLE FROM THE SOURCE)

::) GO FROM VERTEX W ITERATING OVER ITS PREDECESSORS UNTIL
WE REACH W AGAIN