CPE504

Artificial Neural Networks (ANNs)

3.0. SINGLE LAYERED NEURAL NETWORKS: FUNDAMENTALS

What you will learn

- Stochastic Gradient Descent (SGD)
- Simple Problem
- SGD Implementation (Online)
- SGD Implementation (Batch)
- Comparison
- Limitations of Perceptrons
- Summary

Recall, we are still considering ANNs form the **fundamental viewpoint of single-layer architectures** called **perceptrons**.

- **SGD**, the default numerical optimization method used to calculate the weight update, Δw_{ii} , is introduced in this section
- The **Stochastic** S, in the **GD** name, here, means the steepest descent of the first-order gradient is done in a random manner, with respect to the input data, used for training.
- In each iteration, the **GD** algorithm takes the **negative direction of the gradient** as the **descent direction** of the **objective function**. It then takes steps along this descent direction to **find a local minimum**.
- Note that GD is a Line Search method. It is the simplest Newton-type method for nonlinear optimization. The search direction is the opposite of the gradient. It does not require the computation of second derivatives, and it does not require matrix storage. The computational cost per iteration is lower compared to other Newton-type methods.
- Although, with **poor convergence rate** and **getting stuck at local minima point** problems. Surprisingly, this method **has proved satisfactory** for many problems in the **ANN domain**.

Online SGD

- calculates the error for each training data and adjusts the weights immediately.
- Say we have 100 training data points, the SGD adjusts the weights 100 times.
- The online SGD calculates the weight updates as:

$$\Delta w_{ij} = \alpha \delta_i x_j$$

This implies that the delta rule is the GD approach.

Batch SGD

- each weight update is calculated for all errors of the training data, and the average of the weight updates is used for adjusting the weights.
- This method uses all of the training data and updates the weight only once.
- The batch SGD method calculates the weight update as:

$$\Delta w_{ij} = \frac{1}{N} \sum_{k=1}^{N} \Delta w_{ij}(k)$$

- where $\Delta w_{ij}(k)$ is the weight update for the k-th training data and N is the total number of the training data.
- The batch scheme, computes the averaged weight update calculation, therefore consumes a significant amount of time for training.

Mini Batch SGD

- The mini batch SGD is a **blend** of the **online** and **batch** methods. It **selects a part of the training dataset** and **uses them for training in the batch method**.
- Therefore, it calculates the weight updates of the selected data and trains the neural network with the averaged weight update.
- For example, if **20** arbitrary data points are selected out of **100** training data points, the batch method is applied to the 20 data points. In this case, a total of **five** ([100/20] = 5) weight adjustments are performed to complete the training process for all the data points.
- The mini batch SGD, when an appropriate number of data points is selected, obtains the benefits from both methods: speed from the online SGD and stability from the batch SGD. For this reason, it is often utilized in Deep Learning.

On Epoch:

The epoch is the number of completed training cycles for all of the training data.

Online

• The online method instantaneously adjusts the weight for each training data point. It does not require addition or averaging of the weight updates. Therefore, the online SGD is the simplest to implement. The number of training cycles per epoch is N.

Batch

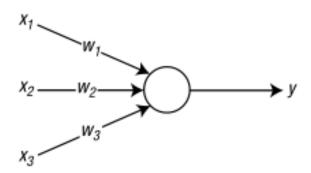
• The batch method utilizes all of the N training data points for one training cycle. Therefore one training cycle equals one epoch. The number of training cycles per epoch is 1.

Mini Batch

- In mini batch, for one epoch, the number of training cycles varies depending on the number of selected data points used in each batch. 1 < batch size < N
- The number of training cycles per epoch varies between 1 and N.
- When the mini-batch is 1, this corresponds to the batch method. batch size = N
- When the mini-batch is N, corresponds to the online method. batch size = 1

Simple Problem

- You are now ready to implement the delta rule (SGD) as a function.
- Consider a neural network that consists of 3 input nodes and, as shown in1 output node
- The simplified sigmoid function is used as the activation function of the output node. We have four (N=4) training data points or patterns (input-correct output pair), as shown in the following table.



X1	X2	X3=bias	у
0	0	1	0
0	1	1	0
1	0	1	1
1	1	1	1

- The problem is a combinational logic problem (y = x1 logic)
- By observation, we see that such a problem is linear.
- As it is single-layered and contains simple training data, the code implementation is not complicated.

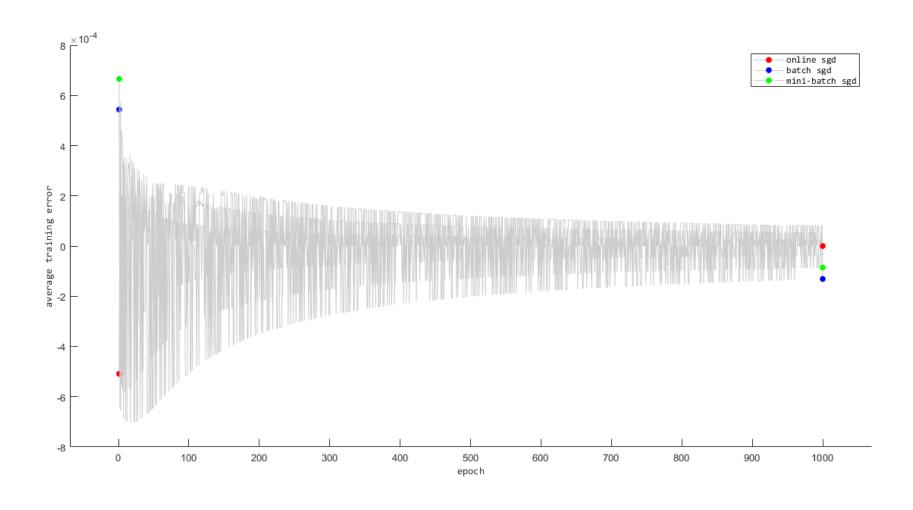
SGD Implementation (Online, Batch, Mini Batch)

Functions (API)

- 1. [y,dy] = **lsig_std**(x)
- 2. y = perceptron(x)
- 3. sgd_obm()
- 4. train(X,opts)
- 5. infer(X,opts)
- 6. main: opts
- Visualize Training Performance

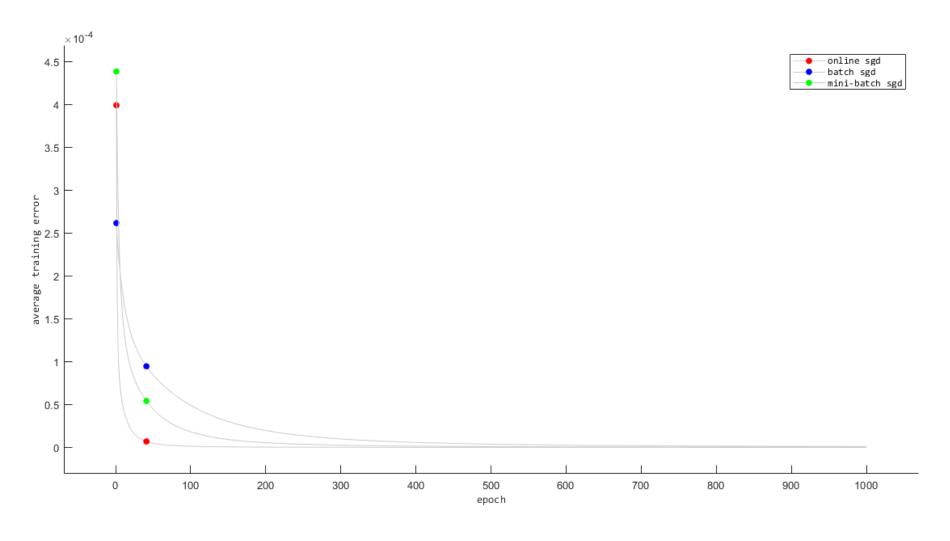
SGD Implementation (Online, Batch, Mini Batch)

Visualizer



SGD Implementation (Online, Batch, Mini Batch)

Visualizer



Comparison

- Typically, batch SGD method requires more time to train the neural network to yield a similar level of accuracy to that of the online SGD method.
- In other words, the **batch SGD method learns slowly**, while the online SGD results in faster reduction of the learning error than the batch; hence **online SGD learns faster**.
- This averaging feature of the batch SGD method is the fundamental difference that makes distinct, the batch from the online SGD method.
- The averaging feature of the batch SGD method allows the training to be less sensitive to the training data.
- The mini-batch SGD allows to generalize to the online and batch methods.

Limitations of Perceptrons

- This section presents the critical reason that the single-layer neural network had to evolve into a multi-layer neural network.
- Assume that we have four training data points, representing XOR logic. It shouldn't cause any trouble, right?
- We discover that even after training for long times, there is no improvement on the learnt output accuracy with respect to the. We can compare them with the correct outputs.
- What happened?
- One thing to notice is that that the inputoutput relation is no more linear. This requires a nonlinear curve for classification. This type of problem is said to be linearly inseparable.
- To put it simply, the single-layer neural network as historically designed could only

solve linearly separable problems.

- Such single-layer neural networks are models that linearly divides the input data space.
- In order to overcome this limitation of the single-layer neural network, we need more layers in the network, to achieve what the single-layer neural network cannot.

Summary

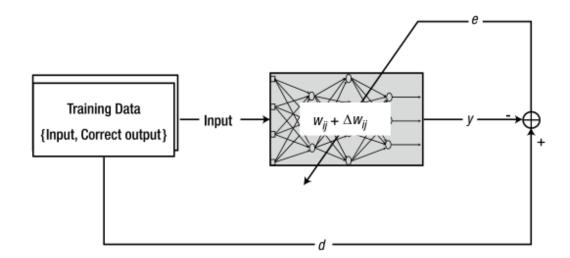
Recap:

- Notes on SGD and its schemes.
- Implementation of the SGD schemes
- Comparisons of the SGD schemes
- Limitations of the Perceptron
- The single-layer neural network is applicable only to **linearly separable** types of problems. Therefore, the single-layer neural network (perceptron) as designed from the literature **had very limited usages**.
- The **multi-layer neural network** (multiple hidden layers) was then developed to overcome the essential limitations of the single-layer neural network.

Summary

Recap:

- Setting the learning rate correctly is important.
- **Note that:** we only considered the learning rule from the viewpoint of the **single-layer ANN.**
- This supervised learning or training process for the ANN is illustrated as below



Tools

Recommended Languages

- MATLAB (Fast Matrix Prototyping)
- JavaScript (Language of the Web)

Instructions to Student

- All ANN functions will be written from scratch in form of custom libraries
- Learn to transfer maths to software.
- Copying of another person's code (or work) will be heavily penalized.

Recommended Texts

Main Texts

- MATLAB Deep Learning: With Machine Learning, Neural Networks and Artificial Intelligence by Phil Kim
- Pattern Recognition and Machine Learning by Christopher M. Bishop
- Understanding Machine Learning: From Theory to Algorithms by Shai Shalev-Shwartz and Shai Ben-David
- PATTERNS, PREDICTIONS, AND ACTIONS: A story about machine learning by Moritz Hardt and Benjamin Recht
- Mathematics for Machine Learning by Marc Peter Deisenroth, A. Aldo Faisal, and Cheng Soon Ong

Good luck!