LAB

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TEB1113

Algorithm & Data Structure

Lab 4

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Homework 1

Methods to remove last node:

```
/* First, assign a pointer 'temp' at the head position. Then check
* whether the linked list is empty. After that, use for loop to
* reach the very end of the linked list based on the length of the list.
* When reach, assign the pointer as the temp data and make the temp tail become null.
*/
public void removeLastNode(){
            Node temp = head;
            if(head == null){
                System.out.println("The linked list is empty. ");
            }else{
                for (int i = 1; i < length(); i++){
                temp = temp.next;
                }
                tail = temp;
                temp.next = null;
                System.out.println("Last node has been removed. ");
            }

        }
```

Full Code:

```
import java.util.*;
class LinkedListOfInt
{
      class Node
      {
            int data;
            Node next;

            public Node(int initialData)
```

```
	{
			data= initialData;
			next=null;
	}
}

public Node head = null;
public Node tail = null;

public void addNodeToEnd(int newEntry)
{
	Node newNode = new Node(newEntry);
	if(head==null)
	{
		head = newNode;
		tail = newNode;
	}
	else
	{
		tail.next = newNode;
		tail = newNode;
	}
}

public void addNodeToFront(int newEntry)
{
	Node newNode = new Node(newEntry);
	if(head==null)
	{
		head = newNode;
		tail = newNode;
	}
	else
	{
		newNode.next = head;
```

```
                head = newNode;
        }
}

public Node findNode(int intNode)
{
        Node temp = head;
        while(temp.data != intNode && temp.next!=null)
        {
                temp = temp.next;
        }
        if(temp.data==intNode)
                return(temp);
        else
        {
                temp = head;
                return (temp);
        }
}

public void addNodeAfter(int newEntry, int intNode)
{
        Node newNode = new Node(newEntry);

        if(head==null)
        {
                head = newNode;
                tail = newNode;
        }
        else
        {
                Node temp = findNode (intNode);
                if (temp.data ==intNode)
                {
                        newNode.next = temp.next;
```

```
                        temp.next=newNode;
                }
                else
                        System.out.println("Can not add after " + intNode
+ " because it is not in the list");
            }
      }

      public void printLL()
      {
            Node current = head;
            if(head==null)
            {
                  System.out.println("List is empty");
                  return;
            }
            System.out.println("Nodes of singly linked list: ");
            while(current !=null)
            {
                  System.out.print(current.data + " ");
                  current = current.next;
            }
            System.out.println();
      }

       public int length(){
           int counter = 0;
           Node temp = head;
           if (head == null){
               return 0;
           }
           else if(head!=null){
               while(temp.next != null){
                   temp = temp.next;
                   counter++;
```

```
            }
        }
        return counter;
    }

    public void removeFirstNode(){
        if (head != null){
            head = head.next;
        }else{
            head = null;
            System.out.println("The linked list is empty." );
        }
    }

    /* First, assign a pointer 'temp' at the head position. Then check
     * whether the linked list is empty. After that, use for loop to
     * reach the very end of the linked list based on the length of the
list.
     * When reach, assign the pointer as the temp data and make the
temp tail
     * become null.
     */
    public void removeLastNode(){
        Node temp = head;
        if(head == null){
            System.out.println("The linked list is empty. ");
        }else{
            for (int i = 1; i < length(); i++){
            temp = temp.next;
            }
            tail = temp;
            temp.next = null;
            System.out.println("Last node has been removed. ");
        }

    }
```

```
 public void addNodeAt(int newEntry, int intLoc)
	{
		Node newNode = new Node(newEntry);

		if(head==null)
		{
			head = newNode;
			tail = newNode;
		}
		else
		   {
			if (intLoc <= length()){
			    Node temp = head;
			for (int i = 1; i < intLoc-1; i++){
				temp = temp.next;
			    }
			newNode.next = temp.next;
			temp.next=newNode;
			}
			else{
			    System.out.println("The location is out of
bound.");
			}
		}
	}

	public static void main(String args[])
	{
		LinkedListOfInt ls= new LinkedListOfInt();
		Scanner sc= new Scanner(System.in);
		int ch;
		while (true)
		{
			System.out.println("Choose one option from the
following list: ");
```

```
                    System.out.println("1: Add node to the front. ");
                    System.out.println("2: Add node to the end. ");
                    System.out.println("3: Add node after specific element.
");
                    System.out.println("4: Print out the elements of the
linked list. ");
             System.out.println("5: Add node at specific location. ");
             System.out.println("6: Remove the first node from linked list.
");
             System.out.println("7: Remove the last node from the linked
list. ");
                    System.out.println("8: Exit. ");
                    System.out.print("Enter your option: ");
                    ch= sc.nextInt();
                    if(ch == 1)
                    {
                           int input;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           ls.addNodeToFront(input);
                    }
                    else if(ch == 2)
                    {
                           int input;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           ls.addNodeToEnd(input);
                    }
                    else if(ch== 3)
                    {
                           int input, afterValue;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           System.out.println("Enter the number that you
want to add after it: ");
```

```
                        afterValue=sc.nextInt();
                        ls.addNodeAfter(input, afterValue);
                    }
                    else if(ch== 4)
                    {
                        ls.printLL();
                    }
                        else if(ch == 5){
                            int input, location;
                            System.out.println("Enter the number that you
want to add to the linked list: ");
                            input = sc.nextInt();
                            System.out.println("Enter the location that you
want to add the number: ");
                            location = sc.nextInt();
                            ls.addNodeAt(input, location);
                        }
                    else if(ch == 6)
                    {
                        ls.removeFirstNode();
                              System.out.println("First node has been
removed. ");
                    }
                        else if (ch == 7){
                            ls.removeLastNode();
                        }
                        else if (ch == 8){
                            break;
                        }
                    else
                    {
                        System.out.println("Invalid Input.");
                    }
            }
      }
}
```

Homework 2

Methods to remove node with specific information:

```
/* First, we check whether the linked list is empty, then we find
the location of the node that users want. When the ‘temp' pointer
* reach the location and the program assigns the pointer 'next' to
* null which means the last node data become null now.
*/
public void removeNodeAfter(int intNode)
      {
            if(head==null)
            {
                  System.out.println("The linked list is empty");
            }
            else
            {
                  Node temp = findNode (intNode);
                  if (temp.data ==intNode)
                  {
                        temp.next = null;
                  }
                  else
                        System.out.println("Cannot remove after " +
intNode + " because it is not in the list");
            }
      }
```

Full Code:

```
import java.util.*;
class LinkedListOfInt
{
      class Node
      {
            int data;
            Node next;
```

```
	public Node(int initialData)
	{
			data= initialData;
			next=null;
	}
}

public Node head = null;
public Node tail = null;

public void addNodeToEnd(int newEntry)
{
	Node newNode = new Node(newEntry);
	if(head==null)
	{
		head = newNode;
		tail = newNode;
	}
	else
	{
		tail.next = newNode;
		tail = newNode;
	}
}

public void addNodeToFront(int newEntry)
{
	Node newNode = new Node(newEntry);
	if(head==null)
	{
		head = newNode;
		tail = newNode;
	}
	else
```

```
	{
		newNode.next = head;
		head = newNode;
	}
}

public Node findNode(int intNode)
{
	Node temp = head;
	while(temp.data != intNode && temp.next!=null)
	{
		temp = temp.next;
	}
	if(temp.data==intNode)
		return(temp);
	else
	{
		temp = head;
		return (temp);
	}
}

public void addNodeAfter(int newEntry, int intNode)
{
	Node newNode = new Node(newEntry);

	if(head==null)
	{
		head = newNode;
		tail = newNode;
	}
	else
	{
		Node temp = findNode (intNode);
		if (temp.data ==intNode)
```

```
                {
                        newNode.next = temp.next;
                        temp.next=newNode;
                }
                else
                        System.out.println("Can not add after " + intNode
+ " because it is not in the list");
        }
    }

    public void printLL()
    {
        Node current = head;
        if(head==null)
        {
                System.out.println("List is empty");
                return;
        }
        System.out.println("Nodes of singly linked list: ");
        while(current !=null)
        {
                System.out.print(current.data + " ");
                current = current.next;
        }
        System.out.println();
    }

     public int length(){
         int counter = 0;
         Node temp = head;
         if (head == null){
             return 0;
         }
         else if(head!=null){
             while(temp.next != null){
```

```
            temp = temp.next;
            counter++;
        }
    }
    return counter;
 }

public void removeFirstNode(){
    if (head != null){
        head = head.next;
    }else{
        head = null;
        System.out.println("The linked list is empty." );
    }
 }

 public void removeLastNode(){
    Node temp = head;
    if(head == null){
        System.out.println("The linked list is empty. ");
    }else{
        for (int i = 1; i < length(); i++){
        temp = temp.next;
        }
        tail = temp;
        temp.next = null;
        System.out.println("Last node has been removed. ");
    }

 }

 public void addNodeAt(int newEntry, int intLoc)
{
      Node newNode = new Node(newEntry);
```

```
            if(head==null)
            {
                   head = newNode;
                   tail = newNode;
            }
            else
               {
                    if (intLoc <= length()){
                        Node temp = head;
                   for (int i = 1; i < intLoc-1; i++){
                            temp = temp.next;
                        }
                   newNode.next = temp.next;
                   temp.next=newNode;
                    }
                    else{
                        System.out.println("The location is out of
bound.");
                    }
            }
      }

      /* First, we check whether the linked list is empty, then we find
the
        * the location of the node that users want. When the ‘temp'
pointer
        * reach the location and the program assigns the pointer 'next' to
        * null which means the last node data become null now.
        */
       public void removeNodeAfter(int intNode)
      {
            if(head==null)
            {
                   System.out.println("The linked list is empty");
            }
            else
```

```
		{
			Node temp = findNode (intNode);
			if (temp.data ==intNode)
			{
				temp.next = null;
			}
			else
				System.out.println("Can not add after " + intNode
+ " because it is not in the list");
		}
	}

	public static void main(String args[])
	{
		LinkedListOfInt ls= new LinkedListOfInt();
		Scanner sc= new Scanner(System.in);
		int ch;
		while (true)
		{
			System.out.println("Choose one option from the
following list: ");
			System.out.println("1: Add node to the front. ");
			System.out.println("2: Add node to the end. ");
			System.out.println("3: Add node after specific element.
");
			System.out.println("4: Print out the elements of the
linked list. ");
				System.out.println("5: Add node at specific
location. ");
				System.out.println("6: Remove the first node from
linked list. ");
				System.out.println("7: Remove the last node from
the linked list. ");
				System.out.println("8: Remove node after specific
element.");
			System.out.println("9: Exit. ");
			System.out.print("Enter your option: ");
			ch= sc.nextInt();
```

```
                    if(ch == 1)
                    {
                           int input;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           ls.addNodeToFront(input);
                    }
                    else if(ch == 2)
                    {
                           int input;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           ls.addNodeToEnd(input);
                    }
                    else if(ch== 3)
                    {
                           int input, afterValue;
                           System.out.println("Enter the number that you
want to add to the linked list: ");
                           input=sc.nextInt();
                           System.out.println("Enter the number that you
want to add after it: ");
                           afterValue=sc.nextInt();
                           ls.addNodeAfter(input, afterValue);
                    }
                    else if(ch== 4)
                    {
                           ls.printLL();
                    }
                         else if(ch == 5){
                             int input, location;
                             System.out.println("Enter the number that you
want to add to the linked list: ");
                             input = sc.nextInt();
```

```
                            System.out.println("Enter the location that you
want to add the number: ");
                            location = sc.nextInt();
                            ls.addNodeAt(input, location);
                        }
                    else if(ch == 6)
                    {
                          ls.removeFirstNode();
                                System.out.println("First node has been
removed. ");
                    }
                        else if (ch == 7){
                            ls.removeLastNode();
                        }
                        else if (ch == 8){
                            int num;
                            System.out.println("Enter the number that you
want to remove the node after this number: ");
                            num = sc.nextInt();
                            ls.removeNodeAfter(num);
                        }
                        else if (ch == 9){
                            break;
                        }
                    else
                    {
                          System.out.println("Invalid Input.");
                    }
            }
      }
}
```

Full Code Link:
https://onlinegdb.com/9afmVr9R9