# 20.6 Register Summary - TCAn in Split Mode

Offset	Name	Bit Pos.	7	6	5	4	3	2	1	0
0x00	CTRLA	7:0						CLKSEL[2:0]		ENABLE
0x01	CTRLB	7:0		HCMP2EN	HCMP1EN	HCMP0EN		LCMP2EN	LCMP1EN	LCMP0EN
0x02	CTRLC	7:0		HCMP2OV	HCMP10V	HCMP0OV		LCMP2OV	LCMP10V	LCMP00V
0x03	CTRLD	7:0								SPLITM
0x04	CTRLECLR	7:0					CME	D[1:0]	CMDE	N[1:0]
0x05	CTRLESET	7:0					CME	D[1:0]	CMDE	N[1:0]
0x06  0x09	Reserved									
0x0A	INTCTRL	7:0		LCMP2	LCMP1	LCMP0			HUNF	LUNF
0x0B	INTFLAGS	7:0		LCMP2	LCMP1	LCMP0			HUNF	LUNF
0x0C  0x0D	Reserved									
0x0E	DBGCTRL	7:0								DBGRUN
0x0F  0x1F	Reserved									
0x20	LCNT	7:0				LCN	Γ[7:0]			
0x21	HCNT	7:0				HCN <sup>-</sup>	T[7:0]			
0x22  0x25	Reserved									
0x26	LPER	7:0				LPEF	R[7:0]			
0x27	HPER	7:0				HPE				
0x28	LCMP0	7:0				LCMI				
0x29	HCMP0	7:0					P[7:0]			
0x2A	LCMP1	7:0				LCMI				
0x2B	HCMP1	7:0				HCM				
0x2C	LCMP2	7:0				LCMI				
0x2D	HCMP2	7:0				HCM	P[7:0]			

## 20.7 Register Description - Split Mode

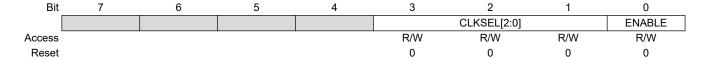
## 20.7.1 Control A

 Name:
 CTRLA

 Offset:
 0x00

 Reset:
 0x00

 Property:



Bits 3:1 - CLKSEL[2:0] Clock Select

These bits select the clock frequency for the timer/counter.

Value	Name	Description
0x0	DIV1	$f_{TCA} = f_{CLK\_PER}$
0x1	DIV2	$f_{TCA} = f_{CLK PER}/2$
0x2	DIV4	$f_{TCA} = f_{CLK\_PER}/4$
0x3	DIV8	$f_{TCA} = f_{CLK PER}/8$
0x4	DIV16	$f_{TCA} = f_{CLK PER}/16$
0x5	DIV64	$f_{TCA} = f_{CLK\_PER}/64$
0x6	DIV256	$f_{TCA} = f_{CLK\ PER}/256$
0x7	DIV1024	$f_{TCA} = f_{CLK\_PER}/1024$

## Bit 0 - ENABLE Enable

Value	Description
0	The peripheral is disabled
1	The peripheral is enabled

## 20.7.2 Control B - Split Mode

Name: CTRLB Offset: 0x01 Reset: 0x00 Property: -

Bit	7	6	5	4	3	2	1	0
		HCMP2EN	HCMP1EN	HCMP0EN		LCMP2EN	LCMP1EN	LCMP0EN
Access		R/W	R/W	R/W		R/W	R/W	R/W
Reset		0	0	0		0	0	0

**Bit 6 – HCMP2EN** High byte Compare 2 Enable See HCMP0EN.

**Bit 5 – HCMP1EN** High byte Compare 1 Enable See HCMP0EN.

#### Bit 4 - HCMP0EN High byte Compare 0 Enable

Setting the HCMPnEN bit in the FRQ or PWM Waveform Generation mode of operation will override the port output register for the corresponding WO[n+3] pin.

**Bit 2 – LCMP2EN** Low byte Compare 2 Enable See LCMP0EN.

**Bit 1 – LCMP1EN** Low byte Compare 1 Enable See LCMP0EN.

## Bit 0 - LCMP0EN Low byte Compare 0 Enable

Setting the LCMPnEN bit in the FRQ or PWM Waveform Generation mode of operation will override the port output register for the corresponding WOn pin.

#### 20.7.3 Control C - Split Mode

Name: CTRLC Offset: 0x02 Reset: 0x00 Property: -

Bit	7	6	5	4	3	2	1	0
		HCMP2OV	HCMP10V	HCMP0OV		LCMP2OV	LCMP10V	LCMP00V
Access		R/W	R/W	R/W		R/W	R/W	R/W
Reset		0	0	0		0	0	0

**Bit 6 – HCMP2OV** High byte Compare 2 Output Value See HCMP0OV.

**Bit 5 – HCMP1OV** High byte Compare 1 Output Value See HCMP0OV.

#### Bit 4 - HCMP0OV High byte Compare 0 Output Value

The HCMPnOV bit allows direct access to the output compare value of the waveform generator when the timer/counter is not enabled. This is used to set or clear the WO[n+3] output value when the timer/counter is not running.

**Bit 2 – LCMP2OV** Low byte Compare 2 Output Value See LCMP0OV.

**Bit 1 – LCMP10V** Low byte Compare 1 Output Value See LCMP0OV.

#### Bit 0 - LCMP0OV Low byte Compare 0 Output Value

The LCMPnOV bit allows direct access to the output compare value of the waveform generator when the timer/counter is not enabled. This is used to set or clear the WOn output value when the timer/counter is not running.

#### 20.7.4 Control D

Name: CTRLD Offset: 0x03 Reset: 0x00 Property: -



Bit 0 - SPLITM Enable Split Mode

This bit sets the timer/counter in Split mode operation. It will then work as two 8-bit timer/counters. The register map will change compared to normal 16-bit mode.

## 20.7.5 Control Register E Clear - Split Mode

Name: CTRLECLR
Offset: 0x04
Reset: 0x00
Property: -

This register can be used instead of a Read-Modify-Write (RMW) to clear individual bits by writing a '1' to its bit location.

Bit	7	6	5	4	3	2	1	0
					CMD[1:0]		CMDEN[1:0]	
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0

#### Bits 3:2 - CMD[1:0] Command

These bits are used for software control of update, restart and Reset of the timer/counter. The command bits are always read as '0'.

Value	Name	Description
0x0	NONE	No command
0x1	-	Reserved
0x2	RESTART	Force restart
0x3	RESET	Force hard Reset (ignored if the timer/counter is enabled)

## Bits 1:0 - CMDEN[1:0] Command Enable

These bits configure what timer/counters the command given by the CMD-bits will be applied to.

Value	Name	Description
0x0	NONE	None
0x1	-	Reserved
0x2	-	Reserved
0x3	BOTH	Command (CMD) will be applied to both low byte and high byte timer/counter

## 20.7.6 Control Register E Set - Split Mode

Name: CTRLESET
Offset: 0x05
Reset: 0x00
Property: -

This register can be used instead of a Read-Modify-Write (RMW) to set individual bits by writing a '1' to its bit location.

Bit	7	6	5	4	3	2	1	0
					CMD[1:0]		CMDEN[1:0]	
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0

#### Bits 3:2 - CMD[1:0] Command

These bits are used for software control of update, restart and Reset of the timer/counter. The command bits are always read as '0'. The CMD bits must be used together with the Command Enable (CMDEN) bits. Using the RESET command requires that both low byte and high byte timer/counter are selected with CMDEN.

Value	Name	Description
0x0	NONE	No command
0x1	-	Reserved
0x2	RESTART	Force restart
0x3	RESET	Force hard Reset (ignored if the timer/counter is enabled)

#### Bits 1:0 - CMDEN[1:0] Command Enable

These bits configure what timer/counters the command given by the CMD-bits will be applied to.

	J	
Value	Name	Description
0x0	NONE	None
0x1	-	Reserved
0x2	-	Reserved
0x3	BOTH	Command (CMD) will be applied to both low byte and high byte timer/counter

## 20.7.7 Interrupt Control Register - Split Mode

Name: INTCTRL
Offset: 0x0A
Reset: 0x00
Property: -

Bit	7	6	5	4	3	2	1	0
		LCMP2	LCMP1	LCMP0			HUNF	LUNF
Access		R/W	R/W	R/W			R/W	R/W
Reset		0	0	0			0	0

**Bit 6 – LCMP2** Low byte Compare Channel 0 Interrupt Enable See LCMP0.

**Bit 5 – LCMP1** Low byte Compare Channel 1 Interrupt Enable See LCMP0.

**Bit 4 – LCMP0** Low byte Compare Channel 0 Interrupt Enable Writing the LCMPn bit to '1' enables the low byte Compare Channel n interrupt.

**Bit 1 – HUNF** High byte Underflow Interrupt Enable Writing the HUNF bit to '1' enables the high byte underflow interrupt.

**Bit 0 – LUNF** Low byte Underflow Interrupt Enable Writing the LUNF bit to '1' enables the low byte underflow interrupt.

## 20.7.8 Interrupt Flag Register - Split Mode

Name: INTFLAGS
Offset: 0x0B
Reset: 0x00
Property: -

Bit	7	6	5	4	3	2	1	0
		LCMP2	LCMP1	LCMP0			HUNF	LUNF
Access		R/W	R/W	R/W			R/W	R/W
Reset		0	0	0			0	0

**Bit 6 – LCMP2** Low byte Compare Channel 0 Interrupt Flag See LCMP0 flag description.

**Bit 5 – LCMP1** Low byte Compare Channel 0 Interrupt Flag See LCMP0 flag description.

#### Bit 4 - LCMP0 Low byte Compare Channel 0 Interrupt Flag

The Low byte Compare Interrupt flag (LCMPn) is set on a compare match on the corresponding compare channel in the low byte timer.

For all modes of operation, the LCMPn flag will be set when a compare match occurs between the Low Byte Timer Counter register (TCAn.LCNT) and the corresponding compare register (TCAn.LCMPn). The LCMPn flag will not be cleared automatically and has to be cleared by software. This is done by writing a '1' to its bit location.

#### Bit 1 - HUNF High byte Underflow Interrupt Flag

This flag is set on a high byte timer BOTTOM (underflow) condition. HUNF is not automatically cleared and needs to be cleared by software. This is done by writing a '1' to its bit location.

#### Bit 0 - LUNF Low byte Underflow Interrupt Flag

This flag is set on a low byte timer BOTTOM (underflow) condition. LUNF is not automatically cleared and needs to be cleared by software. This is done by writing a '1' to its bit location.

## 20.7.9 Debug Control Register

Name: DBGCTRL
Offset: 0x0E
Reset: 0x00
Property: -



## Bit 0 - DBGRUN Run in Debug

7	<b>√</b> alue	Description
(	)	The peripheral is halted in Break Debug mode and ignores events
-	1	The peripheral will continue to run in Break Debug mode when the CPU is halted

## 20.7.10 Low Byte Timer Counter Register - Split Mode

 Name:
 LCNT

 Offset:
 0x20

 Reset:
 0x00

 Property:

TCAn.LCNT contains the counter value for the low byte timer. CPU and UPDI write access has priority over count, clear or reload of the counter.

Bit	7	6	5	4	3	2	1	0	
	LCNT[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	0	0	0	0	0	0	0	0	

**Bits 7:0 – LCNT[7:0]** Counter Value for Low Byte Timer These bits define the counter value of the low byte timer.

## 20.7.11 High Byte Timer Counter Register - Split Mode

Name: HCNT Offset: 0x21 Reset: 0x00 Property: -

TCAn.HCNT contains the counter value for the high byte timer. CPU and UPDI write access has priority over count, clear or reload of the counter.

Bit	7	6	5	4	3	2	1	0	
	HCNT[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	0	0	0	0	0	0	0	0	

**Bits 7:0 – HCNT[7:0]** Counter Value for High Byte Timer These bits define the counter value in high byte timer.

## 20.7.12 Low Byte Timer Period Register - Split Mode

Name: LPER
Offset: 0x26
Reset: 0x00
Property: -

The TCAn.LPER register contains the TOP value for the low byte timer.

Bit	7	6	5	4	3	2	1	0	
	LPER[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	1	1	1	1	1	1	1	1	

**Bits 7:0 – LPER[7:0]** Period Value Low Byte Timer These bits hold the TOP value for the low byte timer.

## 20.7.13 High Byte Period Register - Split Mode

Name: HPER
Offset: 0x27
Reset: 0x00
Property: -

The TCAn.HPER register contains the TOP value for the high byte timer.

Bit	7	6	5	4	3	2	1	0	
	HPER[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	1	1	1	1	1	1	1	1	

**Bits 7:0 – HPER[7:0]** Period Value High Byte Timer These bits hold the TOP value for the high byte timer.

## 20.7.14 Compare Register n For Low Byte Timer - Split Mode

Name: LCMP

**Offset:** 0x28 + n\*0x02 [n=0..2]

**Reset**: 0x00 **Property**: -

The TCAn.LCMPn register represents the compare value of Compare Channel n for the low byte timer. This register is continuously compared to the counter value of the low byte timer, TCAn.LCNT. Normally, the outputs from the comparators are then used to generate waveforms.

Bit	7	6	5	4	3	2	1	0	
	LCMP[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	0	0	0	0	0	0	0	0	

Bits 7:0 - LCMP[7:0] Compare Value of Channel n

These bits hold the compare value of channel n that is compared to TCAn.LCNT.

## 20.7.15 High Byte Compare Register n - Split Mode

Name: HCMP

**Offset:** 0x29 + n\*0x02 [n=0..2]

**Reset**: 0x00 **Property**: -

The TCAn.HCMPn register represents the compare value of Compare Channel n for the high byte timer. This register is continuously compared to the counter value of the high byte timer, TCAn.HCNT. Normally, the outputs from the comparators are then used to generate waveforms.

Bit	7	6	5	4	3	2	1	0	
	HCMP[7:0]								
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	0	0	0	0	0	0	0	0	

Bits 7:0 - HCMP[7:0] Compare Value of Channel n

These bits hold the compare value of channel n that is compared to TCAn.HCNT.