Getting to Know the Standard Library Session 7

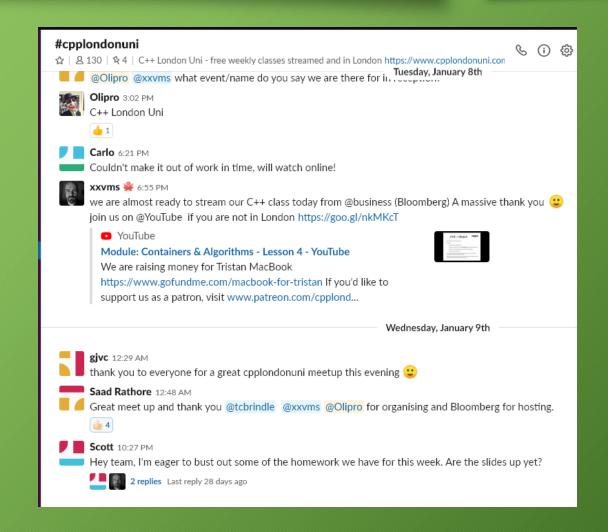


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Feedback



- We'd love to hear from you!
- The easiest way is via the *CPPLang* Slack organisation. Our chatroom is #cpplondonuni
- If you already use Slack, don't worry, it supports multiple workgroups!
- Go to https://slack.cpp.al to register.



Getting to Know the Standard Library



- 1. Introduction to unit testing with Catch2
- 2. Basic containers
 - std::vector
 - std::string
- 3. Basics of the standard-library algorithms
- 4. Associative containers
 - std::map and std::unordered_map
 - std::set and std::unordered_set
 - Associative containers with custom types
- 5. std::function, structured bindings and a few more algorithms

What I planned in the beginning (a slide from the first session =)



- 1. Introduction to unit testing with Catch2
- 2. Basic containers
 - std::vector
 - std::string
- 3. Lambda functions and std::function
- 4. Associative containers
 - std::map and std::unordered_map
 - std::set and std::unordered_set
 - Associative containers with custom types
 - Set algorithms
- 5. Overview of algorithms in the standard library

Getting to Know the Standard Library



- 1. Introduction to unit testing with Catch2
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We write unit tests instead of using std::cout





Catch2 is a single-header unit-testing framework

https://github.com/catchorg/Catch2

Download catch.hpp from the project page and include it in your .cpp file

Last time: Custom types in maps and sets



```
struct Date {
    int year, month, day;
};
TEST_CASE("date unordered_map") {
    std::unordered_map<Date, std::string> classes{
        {Date{2020, 03, 24}, "First look into the standard library algorithms"},
        {Date{2020, 04, 21}, "Custom types in associative containers"}
    };
    REQUIRE(classes.size() == 2);
    CHECK(classes.find(\{2020, 03, 24\}) != classes.end());
    CHECK(classes.find(\{2020, 04, 21\}) != classes.end());
```

Home exercise: Anagrams in a dictionary



```
TEST_CASE("find anagrams -- test template") {
    const auto exciting_anagrams = find_anagrams(read_all_words());
    REQUIRE_FALSE(exciting_anagrams.most_anagrams.empty());
    REQUIRE_FALSE(exciting_anagrams.longest_anagrams.empty());
   // Put proper values here
    REQUIRE(exciting_anagrams.most_anagrams.anagram_count() == 0);
    REQUIRE(exciting_anagrams.longest_anagrams.word_length() == 0);
   // Put proper values here
    CHECK(exciting_anagrams.most_anagrams.word_sets == std::set<WordSet>{});
    CHECK(exciting_anagrams.longest_anagrams.word_sets == std::set<WordSet>{});
```

```
using WordSet = std::set<std::string>;
struct MostAnagrams {
    bool empty() const {
        return word_sets.empty() || word_sets.begin()->empty();
    size_t anagram_count() const { return word_sets.begin()->size(); };
    std::set<WordSet> word_sets; // populate this
struct LongestAnagrams {
    bool empty() const {
        return word_sets.empty() || word_sets.begin()->empty();
    size_t word_length() const { return word_sets.begin()->begin()->size(); }
    std::set<WordSet> word_sets; // populate this
};
struct ExcitingAnagrams {
    MostAnagrams most_anagrams{};
    LongestAnagrams longest_anagrams{};
};
ExcitingAnagrams find_anagrams(const std::vector<std::string> &words);
```

Home exercise: Getting the anagrams



```
TEST_CASE("find anagrams -- test template") {
    const auto exciting_anagrams = find_anagrams(read_all_words());
    REQUIRE_FALSE(exciting_anagrams.most_anagrams.empty());
    REQUIRE_FALSE(exciting_anagrams.longest_anagrams.empty());
   // Put proper values here
    REQUIRE(exciting_anagrams.most_anagrams.anagram_count() == 0);
    REQUIRE(exciting_anagrams.longest_anagrams.word_length() == 0);
   // Put proper values here
    CHECK(exciting_anagrams.most_anagrams.word_sets == std::set<WordSet>{});
    CHECK(exciting_anagrams.longest_anagrams.word_sets == std::set<WordSet>{});
```

Home exercise: The answer



```
TEST_CASE("find anagrams -- the answer") {
    auto response = find_anagrams(read_all_words());
    REQUIRE_FALSE(response.most_anagrams.empty());
    REQUIRE_FALSE(response.longest_anagrams.empty());
    REQUIRE(response.most_anagrams.anagram_count() == 15);
    REQUIRE(response.longest_anagrams.word_length() == 22);
    CHECK(response.most_anagrams.word_sets == std::set<WordSet>{
        {"alerts", "alters", "artels", "estral", "laster", "lastre", "rastle",
            "ratels", "relast", "resalt", "salter", "slater", "staler", "stelar",
            "talers"}});
    CHECK(response.longest_anagrams.word_sets == std::set<WordSet>{
        {"chlorotrifluoromethane", "trifluorochloromethane"},
        {"cholecystoduodenostomy", "duodenocholecystostomy"},
        {"hydropneumopericardium", "pneumohydropericardium"}});
```

```
std::vector<std::string> read_all_words() {
    const std::string filename{"../words_alpha.txt"};
    std::ifstream input(filename);
    std::vector<std::string> result;
    std::string line;
    while (std::getline(input, line)) {
        result.push_back(line);
    return result;
TEST_CASE("read all words") {
    auto words = read_all_words();
    REQUIRE_FALSE(words.empty());
    CHECK(words.size() == 370104);
    CHECK(words.front() == "a");
    CHECK(words.back() == "zwitterionic");
```



Validating elements in a range



```
bool is_lowercase(const std::string &word) {
    return std::all_of(word.begin(), word.end(), [](unsigned char c) {
        return std::islower(c) && std::isalpha(c);
    });
TEST_CASE("read all words -- more checks") {
    auto words = read_all_words();
    REQUIRE_FALSE(words.empty());
    CHECK(std::all_of(words.begin(), words.end(), is_lowercase));
    REQUIRE(std::none_of(words.begin(), words.end(),
                         [](const std::string &word) { return word.empty(); }));
    CHECK(std::any_of(
        words.begin(), words.end(),
        [](const std::string &word) { return word.front() == 'k'; }));
```

Empty-range edge case



```
TEST_CASE("range checks on an empty range") {
    std::vector<std::string> words;

    auto never_called = [](const std::string &) { return true; };
    CHECK(std::all_of(words.begin(), words.end(), never_called));
    CHECK(std::none_of(words.begin(), words.end(), never_called));
    CHECK_FALSE(std::any_of(words.begin(), words.end(), never_called));
}
```

Anagram sets: Solution structure



- 1. Collect all the anagram sets in the dictionary
- 2. Find anagram sets with the most words
 - 1. Determine the largest size of the set among the anagram sets
 - 2. Collect all the sets with such size
- 3. Find anagram sets with the longest words
 - 1. Determine the length of the longest word in the anagram sets
 - 2. Collect all sets with such length of a word
- 4. Pack everything into the struct

Anagram sets: Solution structure in code



```
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words);
std::set<WordSet>
find_longest_anagrams(const std::vector<WordSet> &anagram_sets);
std::set<WordSet>
find_anagrams_with_most_words(const std::vector<WordSet> &anagram_sets);
ExcitingAnagrams find_anagrams(const std::vector<std::string> &words) {
    const auto anagram_sets = get_anagram_sets(words);
    return ExcitingAnagrams{
        MostAnagrams{find_anagrams_with_most_words(anagram_sets)},
        LongestAnagrams{find_longest_anagrams(anagram_sets)}};
```

Anagram sets: Solution structure



- 1. Collect all the anagram sets in the dictionary
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 - 2. Collect all sets with such length of a word
- 4. Pack everything into the struct

Collecting all anagrams in the dictionary



```
std::string sort_letters(std::string word) {
    std::sort(word.begin(), word.end());
    return word;
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words) {
    std::unordered_map<std::string, std::vector<std::string>> groups;
    for (const std::string &word : words) {
        groups[sort_letters(word)].push_back(word);
    std::vector<WordSet> anagram_sets;
    for (const auto&[key, word_set] : groups) {
        if (word_set.size() > 1) {
            anagram_sets.push_back(WordSet{word_set.begin(), word_set.end()});
    return anagram_sets;
```

Collecting all anagrams in the dictionary



```
std::string sort_letters(std::string word) {
    std::sort(word.begin(), word.end());
    return word;
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words) {
    std::unordered_map<std::string, std::vector<std::string>> groups;
    for (const std::string &word : words) {
        groups[sort_letters(word)].push_back(word);
    std::vector<WordSet> anagram_sets;
    for (const auto&[key, word_set] : groups) {
        if (word_set.size() > 1) {
            anagram_sets.push_back(WordSet{word_set.begin(), word_set.end()});
    return anagram_sets;
```

```
TEST_CASE("std::sort") {
    std::vector<int> numbers{15, 76, 26, 39, 87, 9, 111};
    SECTION("comparison with operator<") {
        std::sort(numbers.begin(), numbers.end());
        CHECK(numbers == std::vector{9, 15, 26, 39, 76, 87, 111});
    }
    SECTION("reverse order sorting") {
        std::sort(numbers.begin(), numbers.end(),
                  [](int left, int right) { return left > right; });
        CHECK(numbers == std::vector{111, 87, 76, 39, 26, 15, 9});
    }
    SECTION("custom predicate example") {
        std::sort(numbers.begin(), numbers.end(),
                  [](int left, int right) {
                      return sum_of_digits(left) < sum_of_digits(right);</pre>
                  });
        CHECK(numbers == std::vector{111, 15, 26, 9, 39, 76, 87});
```

Few words about sorting: std::stable_sort



```
TEST_CASE("std::stable_sort by last digit") {
    std::vector<int> numbers{15, 76, 26, 39, 87, 9, 111};

auto compare_by_last_digit =
        [](int left, int right) { return left % 10 < right % 10; };

// Preserves order of equivalent elements
    std::stable_sort(numbers.begin(), numbers.end(), compare_by_last_digit);
    CHECK(numbers == std::vector{111, 15, 76, 26, 87, 39, 9});
}</pre>
```

Collecting all anagrams in the dictionary



```
std::string sort_letters(std::string word) {
    std::sort(word.begin(), word.end());
    return word;
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words) {
    std::unordered_map<std::string, std::vector<std::string>> groups;
    for (const std::string &word : words) {
        groups[sort_letters(word)].push_back(word);
    std::vector<WordSet> anagram_sets;
    for (const auto&[key, word_set] : groups) {
        if (word_set.size() > 1) {
            anagram_sets.push_back(WordSet{word_set.begin(), word_set.end()});
    return anagram_sets;
```

```
struct Date {
    int year, month, day;
    bool operator<(const Date &other) const {</pre>
        return std::tie(year, month, day) <</pre>
               std::tie(other.year, other.month, other.day);
TEST_CASE("structured bindings example") {
    std::multimap<Date, std::string> classes{
        {Date{2020, 02, 25}, "Unit testing"},
        {Date{2020, 02, 25}, "std::vector"},
        {Date{2020, 03, 10}, "std::string"},
    };
    // Splitting std::pair by with names better than .first and .second
    const auto&[first_class_date, first_class_topic] = *classes.begin();
    // Splitting the Date struct by value for shorter access names
    const auto[year, month, day] = first_class_date;
    CHECK(year == 2020);
    CHECK(month == 02);
```

Structured bindings with arrays



```
TEST_CASE("structured bindings with arrays") {
    const int east[2] = {1, 0};
    auto[x1, y1] = east;
    CHECK(x1 == 1);
    CHECK(y1 == 0);
    std::array<int, 2> another_direction{0, 1};
    auto&[x2, y2] = another_direction;
    CHECK(x2 == 0);
    CHECK(y2 == 1);
    y2 = -1;
    CHECK(another_direction[1] == -1);
```

Structured bindings example



```
TEST_CASE("multimap range values (from the previous lesson)") {
    std::multimap<Date, std::string> classes{
        {Date{2020, 02, 25}, "Unit testing"},
        {Date{2020, 02, 25}, "std::vector"},
        {Date{2020, 03, 10}, "std::string"},
    };
    auto range = classes.equal_range({2020, 02, 25});
    REQUIRE(std::distance(range.first, range.second) == 2);
    std::set<std::string> values;
    for (auto it = range.first; it != range.second; ++it) {
       values.insert(it->second);
    CHECK(values == std::set<std::string>{"Unit testing", "std::vector"});
}
```

Structured bindings example



```
TEST_CASE("multimap range values with structured bindings") {
    std::multimap<Date, std::string> classes{
        {Date{2020, 02, 25}, "Unit testing"},
        {Date{2020, 02, 25}, "std::vector"},
        {Date{2020, 03, 10}, "std::string"},
    };
    auto[range_begin, range_end] = classes.equal_range(Date{2020, 02, 25});
    REQUIRE(std::distance(range_begin, range_end) == 2);
    std::set<std::string> values;
    for (auto it = range_begin; it != range_end; ++it) {
        values.insert(it->second);
    CHECK(values == std::set<std::string>{"Unit testing", "std::vector"});
```

Collecting all anagrams in the dictionary



```
std::string sort_letters(std::string word) {
    std::sort(word.begin(), word.end());
    return word;
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words) {
    std::unordered_map<std::string, std::vector<std::string>> groups;
    for (const std::string &word : words) {
        groups[sort_letters(word)].push_back(word);
    std::vector<WordSet> anagram_sets;
    for (const auto&[key, word_set] : groups) {
        if (word_set.size() > 1) {
            anagram_sets.push_back(WordSet{word_set.begin(), word_set.end()});
    return anagram_sets;
```

Anagram sets: Solution structure



- 1. Collect all the anagram sets in the dictionary
- 2. Find anagram sets with the most words
 - 1. Determine the largest size of the set among the anagram sets
 - 2. Collect all the sets with such size
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 - 1. Determine the length of the longest word in the anagram sets
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Anagram set with the most words



```
using ComputeProperty = std::function<size_t(const WordSet &)>;
size_t get_max_property_value(const std::vector<WordSet> &anagram_sets,
                              const ComputeProperty &compute_property);
using AnagramSetPredicate = std::function<bool(const WordSet &)>;
std::set<WordSet> filter_anagram_sets(const std::vector<WordSet> &input_sets,
                                      const AnagramSetPredicate &predicate);
std::set<WordSet>
find_anagrams_with_most_words(const std::vector<WordSet> &anagram_sets) {
    const size_t max_anagram_count = get_max_property_value(
        anagram_sets, [](const WordSet &word_set) { return word_set.size(); });
    auto has_most_anagrams = [max_anagram_count](const WordSet &word_set) {
        return word_set.size() == max_anagram_count;
    };
    return filter_anagram_sets(anagram_sets, has_most_anagrams);
```

std::function examples



```
size_t count_words(const std::vector<std::string> &words,
                   const std::function<bool(const std::string &)> &predicate) {
    return std::count_if(words.begin(), words.end(), predicate);
}
TEST_CASE("std::function with a lambda expression") {
    const std::vector<std::string> words = read_all_words();
    auto starts_with_y = [](const std::string &word) {
        return !word.empty() && word.front() == 'y';
    };
    CHECK(count_words(words, starts_with_y) == 1143);
```

std::function examples (2)



```
size_t count_words(const std::vector<std::string> &words,
                   const std::function<bool(const std::string &)> &predicate);
bool is_palindrome(const std::string &word) {
    const size_t mid_point = word.size() / 2;
    return std::equal(word.begin(), word.begin() + mid_point,
                      word.rbegin(), word.rbegin() + mid_point);
TEST_CASE("std::function with a free function") {
    const std::vector<std::string> words = read_all_words();
    auto starts_with_y = [](const std::string &word) {
        return !word.empty() && word.front() == 'y';
    };
    CHECK(count_words(words, starts_with_y) == 1143);
    CHECK(count_words(words, is_palindrome) == 232);
```

std::function examples (3)



```
size_t count_words(const std::vector<std::string> &words,
                   const std::function<bool(const std::string &)> &predicate);
struct HasLengthEqualTo {
    explicit HasLengthEqualTo(size_t length) : length_{length} {};
    HasLengthEqualTo() = delete;
    bool operator()(const std::string &word) const {
        return word.size() == length_;
private:
    size_t length_;
};
TEST_CASE("std::function with a functor") {
    const std::vector<std::string> words = read_all_words();
    CHECK(count_words(words, HasLengthEqualTo{2}) == 427);
    CHECK(count_words(words, HasLengthEqualTo{15}) == 8846);
```

Anagram set with the most words



```
using ComputeProperty = std::function<size_t(const WordSet &)>;
size_t get_max_property_value(const std::vector<WordSet> &anagram_sets,
                              const ComputeProperty &compute_property);
using AnagramSetPredicate = std::function<bool(const WordSet &)>;
std::set<WordSet> filter_anagram_sets(const std::vector<WordSet> &input_sets,
                                      const AnagramSetPredicate &predicate);
std::set<WordSet>
find_anagrams_with_most_words(const std::vector<WordSet> &anagram_sets) {
    const size_t max_anagram_count = get_max_property_value(
        anagram_sets, [](const WordSet &word_set) { return word_set.size(); });
    auto has_most_anagrams = [max_anagram_count](const WordSet &word_set) {
        return word_set.size() == max_anagram_count;
    };
    return filter_anagram_sets(anagram_sets, has_most_anagrams);
```

Functions of other functions



```
size_t get_max_property_value(const std::vector<WordSet> &anagram_sets,
                              const ComputeProperty &compute_property) {
    assert(!anagram_sets.empty());
    auto compare = [&compute_property](const auto &left, const auto &right) {
        return compute_property(left) < compute_property(right);</pre>
    return compute_property(
        *std::max_element(anagram_sets.begin(), anagram_sets.end(), compare));
std::set<WordSet> filter_anagram_sets(const std::vector<WordSet> &input_sets,
                                      const AnagramSetPredicate &predicate) {
    std::set<WordSet> filtered;
    std::copy_if(input_sets.begin(), input_sets.end(),
                 std::inserter(filtered, filtered.end()), predicate);
    return filtered;
```

Anagram sets: Solution structure



- 1. Collect all the anagram sets in the dictionary
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Anagrams with the longest words



```
size_t anagram_length(const WordSet &word_set) {
    assert(!word_set.empty() && !word_set.begin()->empty());
    return word_set.begin()->size();
std::set<WordSet>
find_longest_anagrams(const std::vector<WordSet> &anagram_sets) {
    const size_t max_anagram_length =
        get_max_property_value(anagram_sets, anagram_length);
    auto has_max_length = [max_anagram_length](const WordSet &word_set) {
        return anagram_length(word_set) == max_anagram_length;
    };
    return filter_anagram_sets(anagram_sets, has_max_length);
```

```
std::set<WordSet>
find_anagrams_with_most_words(const std::vector<WordSet> &anagram_sets) {
    const size_t max_anagram_count = get_max_property_value(
        anagram_sets, [](const WordSet &word_set) { return word_set.size(); });
    auto has_most_anagrams = [max_anagram_count](const WordSet &word_set) {
        return word_set.size() == max_anagram_count;
    };
    return filter_anagram_sets(anagram_sets, has_most_anagrams);
std::set<WordSet>
find_longest_anagrams(const std::vector<WordSet> &anagram_sets) {
    const size_t max_anagram_length =
        get_max_property_value(anagram_sets, anagram_length);
    auto has_max_length = [max_anagram_length](const WordSet &word_set) {
        return anagram_length(word_set) == max_anagram_length;
    };
    return filter_anagram_sets(anagram_sets, has_max_length);
```

Anagram sets: Solution structure



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 - 1. Determine the length of the longest word in the anagram sets
 - 2. Collect all sets with such length of a word
- 4. Pack everything into the struct

Anagram sets: Packing the result



```
std::vector<WordSet> get_anagram_sets(const std::vector<std::string> &words);
std::set<WordSet>
find_longest_anagrams(const std::vector<WordSet> &anagram_sets);
std::set<WordSet>
find_anagrams_with_most_words(const std::vector<WordSet> &anagram_sets);
ExcitingAnagrams find_anagrams(const std::vector<std::string> &words) {
    const auto anagram_sets = get_anagram_sets(words);
    return ExcitingAnagrams{
        MostAnagrams{find_anagrams_with_most_words(anagram_sets)},
        LongestAnagrams{find_longest_anagrams(anagram_sets)}};
```

Lesson Summary



• We know 14 anagrams to the word "alters"

 Use std::function when you want to create a generic function (but don't overuse it =)

 Use structured bindings to give things more accurate names in more concise way

Course highlights



What did we accomplish?

- Wrote a lot of unit-tests for C++ code
- Figured out how to use iterators and learned to care about keeping them valid
- Learned about algorithms that can be applied the same way to many containers
- And about lambda expressions that are a convenient way to customise algorithms
- Wrote our own hash functions while fitting custom types into maps and sets
- Talked a lot about palindromes, anagrams and persimmon erasure



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An Overview of Standard Ranges

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AN OVERVIEW OF STANDARD RANGES

CppCon 2019

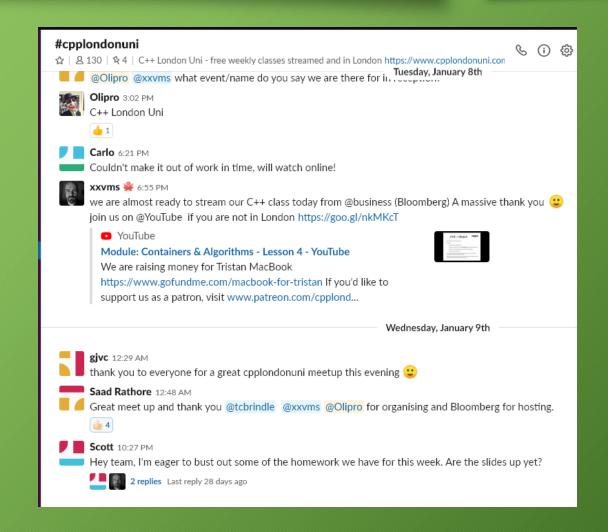
Tristan Brindle

https://youtu.be/SYLgG7Q5Zws

Feedback



- We'd love to hear from you!
- The easiest way is via the *CPPLang* Slack organisation. Our chatroom is #cpplondonuni
- If you already use Slack, don't worry, it supports multiple workgroups!
- Go to https://slack.cpp.al to register.



Thank You!

As usual, we will be going to the pub! Support us @ https://patreon.com/CPPLondonUni

