

# Lecture 1.6 – Vectors in R

## Specific Learning Objectives:

**1.1.9 – Create vectors, arrays, matrices, lists, and data frames.**

**1.1.10 – Understand vectors and vectorized calculations.**

**1.1.11 – Understand the data classes of R.**

**1.1.12 – Learn how to index vectors, arrays, matrices, lists, and data frames.**

# Question



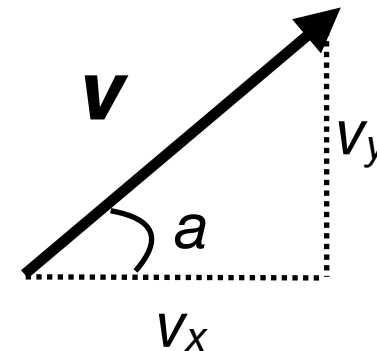
- In physics, what is the difference between a vector and a scalar?

- Values in physics:

scalar:

$$v = 3$$

vector:



magnitude = 3

$$\mathbf{v} = \langle v_x, v_y \rangle$$

$$\mathbf{v} = \langle 3 \cos a, 3 \sin a \rangle$$

- magnitude
- no direction

- magnitude
- direction

# Question

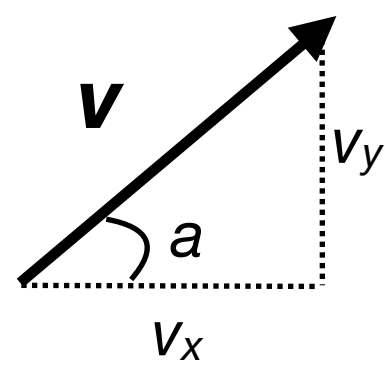


- How is this representation different in R?

• Values in physics:

scalar:             $v = 3$

vector:             $\mathbf{V} = \langle V_x, V_y \rangle$



• Vectors in R:

scalar:            `> v.scalar <- 3`

vector:            `> v.vector <- c(1,2)`

	Values	
vector length 1	<code>v.scalar</code>	3
vector length 2	<code>v.vector</code>	num [1:2] 1 2

**All numbers  
are vectors  
in R!**

# Properties of Vectors in *R*

- Vectors in *R* have basic properties:
  - Vectors are a special type of **array** made of *integer*, *numeric*, or *logical* (TRUE/FALSE) elements.

**Vector:**

**integers**

$$\vec{v} = [1 \quad 7 \quad 9]$$

**Not a vector:** array with characters

$$\vec{v} = [1 \quad \text{flower} \quad 9]$$

**character string**

- Vectors can be 1 or more elements in length, but must be 1-dimensional. (Matrices are 2-dimensional.)

**Vector:**

**1 dimension**

$$\vec{v} = [1 \quad 7 \quad 9]$$

**Not a vector:** 2-dimensional matrix

**1 dimension**

$$\mathbf{m} = \begin{bmatrix} 1 & 7 & 9 \\ 2 & 6 & 3 \\ 8 & 1 & 4 \end{bmatrix}$$

**1 dimension**

# Making Vectors in R

- Concatenate function `c()`:

```
> v.vector <- c(1,2)
```

- Arguments are objects, to be bound together to create one vector
- Unlimited number of arguments

What happens if you try to make the following vector with `c()` ?

$$\vec{v} = [1 \quad \text{flower} \quad 9]$$

```
v <- c(1, "flower", 9)
```

**R doesn't like to  
mix data types in  
arrays!**

# Making Vectors in R

- Sequences:

- Simple sequences with `seq()`

```
      from  
> vec <- seq(1,10)  
      to
```

=

- Simple sequences with :

```
> vec2 <- 1:10  
      from:to
```

- Sequence with specific step size with `seq()`

```
      from      by  
> vec3 <- seq(1, 10, 0.5)  
      to
```

- Sequence with specific output length with `seq()`

```
      from  
> vec4 <- seq(1, 10, length.out = 50)  
      to
```

total length of output vector



# Making Vectors in R

- Repetitions with `rep()`

- Repeat a number into a longer vector

```
> repvec <- rep(1, 10)
```

                  ↑          ↑  
          number  times to  
         to copy  copy it

- Repeat an object into a longer vector

```
> vec1 <- c(1,8,10,3)
```

```
> repvec2 <- rep(vec1, times=4)
```

                  ↑          ↑  
          vector  times to  
         to copy  copy it

- Repeat an object into a longer vector, but do it by element

```
> repvec3 <- rep(vec1, times=3, each=2)
```

```
> repvec2
```

```
[1] 1 8 10 3 1 8 10 3 1 8 10 3 1 8 10 3
```

```
> repvec3
```

```
[1] 1 1 8 8 10 10 3 3 1 1 8 8 10 10 3 3 1 1 8 8 10 10 3 3
```

# Check Your Understanding

Write one line of code to recreate this vector and store it as the object **boop**

```
[1] 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 1 1 1 2 2 2 3 3 3 4 4 4 5  
[44] 5 5
```

Write a different line of code that reproduces this vector and store it as the object **boop2**

Test whether or not **boop** and **boop2** are the same using:

```
all.equal(boop, boop2)
```



# Working with Vectors

- Vectors can be used for many things! Sometimes it's useful to find out information about them.
  - Find length of a vector with `length()`

```
> length(boop)
[1] 45
```

- Find what type of data the vector has with `class()`

```
> class(boop)
[1] "numeric"
```

**Why is boop numeric instead of integer?**

# Indexing Vectors

- **Indexing:** reference a specific element of a vector

```
> blop <- seq(2,20,by=2)
> blop
```

[1]	2	4	6	8	10	12	14	16	18	20
element number:	1	2	3	4	5	6	7	8	9	10

**Square brackets are used to index vectors!**

- ▶ One element

```
> blop[1]
```

[1]	2
-----	---

```
> blop[4]
```

[1]	8
-----	---

- ▶ Sequence of elements

```
> blop[6:9]
```

[1]	12	14	16	18
-----	----	----	----	----

- ▶ Multiple elements

```
> blop[c(5,7,10)]
```

[1]	10	14	20
-----	----	----	----

- ▶ All but one element

```
> blop[-3]
```

[1]	2	4	8	10	12	14	16	18	20
-----	---	---	---	----	----	----	----	----	----

# Vectorized Calculations

- Vectors have special properties for most basic math operations, called *vectorized calculations*.
- Calculations in *R* on vectors take place element-wise:

```
> blop
```

```
[1]  2  4  6  8 10 12 14 16 18 20  
    *  *  *  *  *  *  *  *  *  *  
    3  3  3  3  3  3  3  3  3  3  
    =  =  =  =  =  =  =  =  =  =
```

```
> blop*3
```

```
[1]  6 12 18 24 30 36 42 48 54 60
```

```
> blop+3
```

```
[1]  5  7  9 11 13 15 17 19 21 23
```

**Why is this useful?**

Because otherwise  
you'd have to do each  
of these calculations  
one-by-one, which is  
slow!

Vectorized functions are  
**very fast!**

# Vectorized Calculations

- When elements are the same length:

```
> blop  
[1] 2 4 6 8 10 12 14 16 18 20
```

```
> blop - c(0.4, 0.8, 1.2, 0.2, 0.75, 1.0, 1.0, 2.0, 0.45, 0.5)
```

2	4	6	8	10	12	14	16	18	20
-	-	-							
0.4	0.8	1.2							
=	=	=							
1.60	?	?							

```
> blop - c(0.4, 0.8, 1.2, 0.2, 0.75, 1.0, 1.0, 2.0, 0.45, 0.5)  
[1] 1.60 3.20 4.80 7.80 9.25 11.00 13.00 14.00 17.55 19.50
```

# Vectorized Calculations

- When elements are different lengths:

```
> blop
```

```
[1]  2  4  6  8 10 12 14 16 18 20
```

```
> blop-c(1,2)
```

```
  2  4  6  8 10 12 14 16 18 20
```

```
-  -  -  -
```

```
1  2  1  2
```

```
=  =  =  =
```

```
1  2  5  6
```

```
> blop-c(1,2)
```

```
[1]  1  2  5  6  9 10 13 14 17 18
```

# Special Functions on Vectors

How do you  
know which  
functions?  
Take a look at  
the help doc!

- Some functions are special to vectors:

- Sum the elements of a vector with `sum()`

```
> sum(blop)
[1] 110      = 2 + 4 + 6 + 8 + 10 + 12 + 14 + 16 + 18 + 20
```

- Multiply the elements of a vector with `prod()`

```
> prod(blop)
[1] 3715891200 = 2 x 4 x 6 x 8 x 10 x 12 x 14 x 16 x 18 x 20
```

- Calculate the mean of elements of a vector with `mean()`

```
> mean(blop)
[1] 11
```

- Calculate the standard deviation of elements of a vector with `sd()`

```
> sd(blop)
[1] 6.055301
```

# Check Your Understanding

1. The vector `blippi` has 12 elements:

```
> blippi  
[1]  2  8  9 19 39  1  9  3 48 10 23 87
```

What is the correct way to positions 3, 7, and 12 in a single line of code?

a) `blippi(3,7,12)`

c) `blippi[3,7,12]`

b) `blippi(c(3,7,12))`

d) `blippi[c(3,7,12)]`

**Correct answer**

2. Why don't a, b, or c work? Explain why!

3. Write the code to multiply each position in `blippi` by 10.

# Action Items

- 1. Complete assignment 1.7.**
- 2. Read Davies Ch. 3 for next time.**