Lecture 1.6 – Vectors in R

Specific Learning Objectives:

- 1.1.9 Create vectors, arrays, matrices, lists, and data frames.
- 1.1.10 Understand vectors and vectorized calculations.
- 1.1.11 Understand the data classes of R.
- 1.1.12 Learn how to index vectors, arrays, matrices, lists, and data frames.

Question



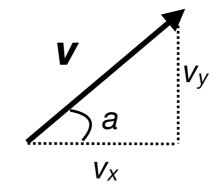
In physics, what is the difference between a vector and a scalar?

Values in physics:

scalar:

v = 3

vector:



magnitude = 3

$$\mathbf{V} = \langle V_X, V_Y \rangle$$

$$v = < 3 \cos a, 3 \sin a >$$

- magnitude
- no direction

- magnitude
- direction

Question

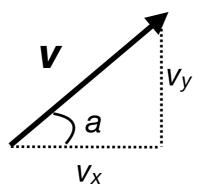


How is this representation different in R?

Values in physics:

$$v = 3$$

$$\mathbf{V} = \langle V_X, V_Y \rangle$$



Vectors in R:

Values vector length 1 → v.scalar 3 vector length 2 → v.vector num [1:2] 1 2 **All numbers** are vectors in R!

Properties of Vectors in R

- Vectors in R have basic properties:
 - Vectors are a special type of array made of integer, numeric, or logical (TRUE/FALSE) elements.

Vector: integers $\vec{v} = \begin{bmatrix} 1 & 7 & 9 \end{bmatrix}$

Not a vector: array with characters

$$\vec{v} = \begin{bmatrix} 1 & \text{flower} & 9 \end{bmatrix}$$
 character string

 Vectors can be 1 or more elements in length, but must be 1-dimensional. (Matrices are 2-dimensional.)

Vector:

Not a vector: 2-dimensional matrix

$$\vec{v} = \begin{bmatrix} 1 & 7 & 9 \end{bmatrix}$$

$$\mathbf{m} = \begin{bmatrix} 1 & 7 & 9 \\ 2 & 6 & 3 \\ 8 & 1 & 4 \end{bmatrix}$$

Making Vectors in R

- Concatenate function c():

```
> v.vector <- c(1,2)
```

- Arguments are objects, to be bound together to create one vector
- Unlimited number of arguments

What happens if you try to make the following vector with c()?

$$\vec{v} = \begin{bmatrix} 1 & \text{flower} & 9 \end{bmatrix}$$
 $\mathbf{v} \leftarrow \mathbf{c}(1, \text{"flower"}, 9)$

R doesn't like to mix data types in arrays!

Making Vectors in R

- Sequences:
 - Simple sequences with seq()

Simple sequences with :

Sequence with specific step size with seq()

Sequence with specific output length with seq()

Making Vectors in R

- Repetitions with rep()
 - Repeat a number into a longer vector

Repeat an object into a longer vector

Repeat an object into a longer vector, but do it by element

```
> repvec3 <- rep(vec1, times=3, each=2)
> repvec2
[1] 1 8 10 3 1 8 10 3 1 8 10 3 1 8 10 3
> repvec3
[1] 1 1 8 8 10 10 3 3 1 1 8 8 10 10 3 3 1 1 8 8 10 10 3 3
```

Check Your Understanding

Write one line of code to recreate this vector and store it as the object boop

```
[1] 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5 1 1 1 2 2 2 3 3 3 4 4 4 5 5 [44] 5 5
```

Write a different line of code that reproduces this vector and store it as the object boop2

Test whether or not boop and boop2 are the same using:

```
all.equal(boop, boop2)
```

Working with Vectors

- Vectors can be used for many things! Sometimes it's useful to find out information about them.
 - Find length of a vector with length()

```
> length(boop)
[1] 45
```

Find what type of data the vector has with class()

```
> class(boop)
[1] "numeric"
```

Why is boop numeric instead of integer?

Indexing Vectors

• Indexing: reference a specific element of a vector

```
> blop <- seq(2,20,by=2)

> blop

[1] 2 4 6 8 10 12 14 16 18 20

element number: 1 2 3 4 5 6 7 8 9 10
```

One element

Sequence of elements

Multiple elements

All but one element

```
> blop[-3]
[1] 2 4 8 10 12 14 16 18 20
```

Vectorized Calculations

- Vectors have special properties for most basic math operations, called vectorized calculations.
 - Calculations in *R* on vectors take place element-wise:

Why is this useful?

Because otherwise
you'd have to do each
of these calculations
one-by-one, which is
slow!
Vectorized functions are
very fast!

Vectorized Calculations

• When elements are the same length:

```
> blop
    [1] 2 4 6 8 10 12 14 16 18 20
> blop - c(0.4, 0.8, 1.2, 0.2, 0.75, 1.0, 1.0, 2.0, 0.45, 0.5)
       2 4 6 8 10 12 14 16 18 20
      0.4 0.8 1.2
      1.60 ? ?
> blop - c(0.4, 0.8, 1.2, 0.2, 0.75, 1.0, 1.0, 2.0, 0.45, 0.5)
 [1] 1.60 3.20 4.80 7.80 9.25 11.00 13.00 14.00 17.55 19.50
```

Vectorized Calculations

• When elements are different lengths:

```
> blop
[1] 2 4 6 8 10 12 14 16 18 20
> blop-c(1,2)
   2 4 6 8 10 12 14 16 18 20
   1 2 1 2
   1 2 5
> blop-c(1,2)
 [1] 1 2 5 6 9 10 13 14 17 18
```

Special Functions on Vectors

- Some functions are special to vectors:
 - Sum the elements of a vector with sum ()

```
> sum(blop) [1] 110 = 2 + 4 + 6 + 8 + 10 + 12 + 14 + 16 + 18 + 20
```

Multiply the elements of a vector with prod()

```
> prod(blop)
[1] 3715891200 = 2 x 4 x 6 x 8 x 10 x 12 x 14 x 16 x 18 x 20
```

Calculate the mean of elements of a vector with mean ()

```
> mean(blop)
[1] 11
```

Calculate the standard deviation of elements of a vector with sd()

```
> sd(blop)
[1] 6.055301
```

Check Your Understanding

1. The vector blippi has 12 elements:

What is the correct way to positions 3, 7, and 12 in a single line of code?

a) blippi(3,7,12)

c) blippi[3,7,12]

b) blippi(c(3,7,12))

d) blippi[c(3,7,12)]

Correct answer

2. Why don't a, b, or c work? Explain why!

3. Write the code to multiple each position in blippi by 10.

Action Items

1. Complete assignment 1.7.

2. Read Davies Ch. 3 for next time.