Mobile Dating Application

# Requirements

## Prerequisites

* Understand Android API Version (v19, v21…)
* Newest principle design: Material Design (<http://www.google.com/design/spec/material-design/introduction.html>)

## Software, hardware configuration

* Use Github as an Version Control System (VCS). Have a Github account is a must. (<https://github.com/join>)
* Install Github for windows: <https://github-windows.s3.amazonaws.com/GitHubSetup.exe>
* Install Android Studio 1.2 (<http://developer.android.com/sdk/index.html>)
* Configure Android Studio and Github integration for VCS.
* Using Microsoft Office 2007 or later for document editor.
* Using StarUML for Software Modeler. (<http://staruml.io/>)
* Using Skype as main online meeting channel.

# Collaboration Rules

## Team meeting

* On Time:
  + Offline team meeting will be hold 2 times per week (except instructor meeting) on Wednesday and Friday, start from 8:30”AM, at “self-study” area floor 1 Innovation Building.
  + Online team meeting will be hold daily on 10:00 PM via Skype.
  + Each absent need acceptable reasons.
* Work Concentration
* Listen & Responses
  + When receive info from other member, you must response/answer if you have read.
* Task & Backlog
  + Following tasks and fill working hours in backlog each day.

## Punishment

* Each rule violation will be notify directly.
* More than 3 times will be KICKED.