CSCI 310, Data Structures

Homework 13 – Graph Part 4 (15 Points)

Note: Homework assignments HW 03, HW 04, HW 07, HW 13, and HW 15 are all related. Each of these assignments builds on the previous assignment.

For this assignment two additional methods have been added to the Graph interface.

You are to revise your **StringGraph** class from Part 3 of the Graph assignment to implement these additional methods.

Details

- 1. Your class must still be named StringGraph.
- 2. It must implement the new Graph interface.
- 3. Your class should not have a main method.
- 4. You will need to use your GraphException class from part 1.
- 5. Your StringGraph class should use the same instance variables as in part 1.
- 6. Your class must implement all the methods specified in the **Graph** interface. See the <u>JavaDoc comments</u> for a description of each method.
- 7. Your class must include the **@Override** annotation for each interface method it implements.

Tester Program

You are being provided with a new Tester program, called Graph_4_Tester.java. If your

StringGraph class is working correctly the tester will print a message indicating that all tests were passed, otherwise error messages will be printed. The testers from parts 1, 2, and 3 should still report no errors.

What to Turn In

Save all of the files for your program in a single folder, then create a zip file of that folder and submit the zip file through Blackboard.

Your project should include the following files:

- a. **Graph.java** You should download this file and use it as-is. Make no changes to this file. Note that this is <u>not</u> the same file that was used in part 3.
- b. Graph_4_Tester.java You should download this file and use it as-is. Make no changes to this file.
- c. TestResult.java You should download this file and use it as-is. Make no changes to this file.
- d. **GraphUtils.java** You should download this file and use it as-is. Make no changes to this file. This is *not* the same file that was provided in part 3.
- e. GraphException.java This is your file.
- f. StringGraph.java This is your file.