

Product Owner: Chetan Pardeep

Scrum Master: Ashley Cameron

Developers: Carl Angeles, Nathan Jackson, Sam Williams



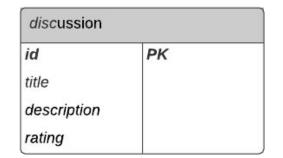


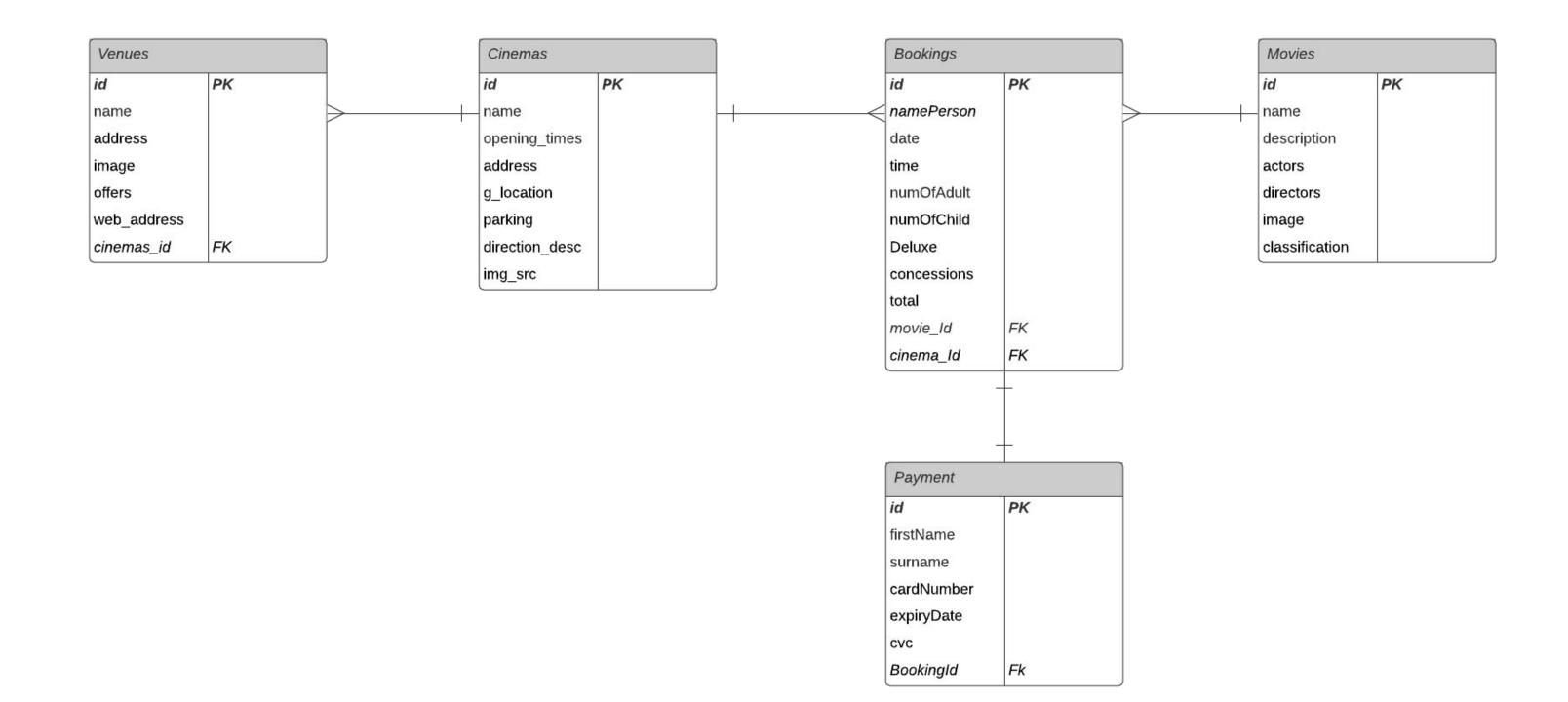
Risk				pact	Mitigation / What to do	Outcome
ID	Date Raised	Description	Probs	Severit	Plan	Status
1	12/02/21	Cause: Covid-19 sickness Impact: Unable to complete tasks efficiently and accurately which will reduce the progress of the project and could possibly result in completing the project.	3	5	 Adhere to covid rules. Only go out for essentials If it does occur, speak to a trainer and explain the situation. 	
2	12/02/21	Cause: Missing deadlines set within sprints Impact: Delays the project and adds pressure to work during uncontracted hours. Furthermore it could reduce the quality of the project as tasks will be done in a rush.	4	3	Keep track of tasks.Reorganise schedule.	
3	12/02/21	Cause: wrongfully estimating effort for tasks Impact: Delay the project by taking longer to do a task which was initially listed as low effort.	5	2	 Set realistic effort to user stories. Even Though it is hard to estimate, be quick to notice if a task requires more time and realign the schuele. 	
4	12/02/21	Cause: not knowing the technologies Impact: it will take longer to learn the technology which means it will delay the project and could hinder the quality of the project.	4	4	 If you don't know the technology, ask plenty of questions to get confident in using it. Practice on examples. Don't apply it in the project if you don't know it, instead learn it. 	
5	12/02/21	Cause: Configured the database wrong. Impact: won't be able to host my application or have a functional back end.	2	3	 Configure it correctly and test it, before starting the project. 	

Risk Matrix									
	Incidental (1)	Minor (2)	Serious (3)	Major (4)	Catastrophic (5)				
V High (5)		3		9					
High (4)	7		2						
Medium (3)	12		14,13, 10, 8		1				
Low (2)	11	10	5		6				
V Low (1)	8								

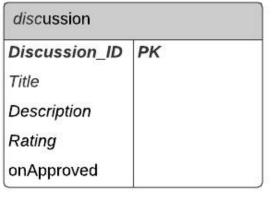
RISK ASSESSMENT

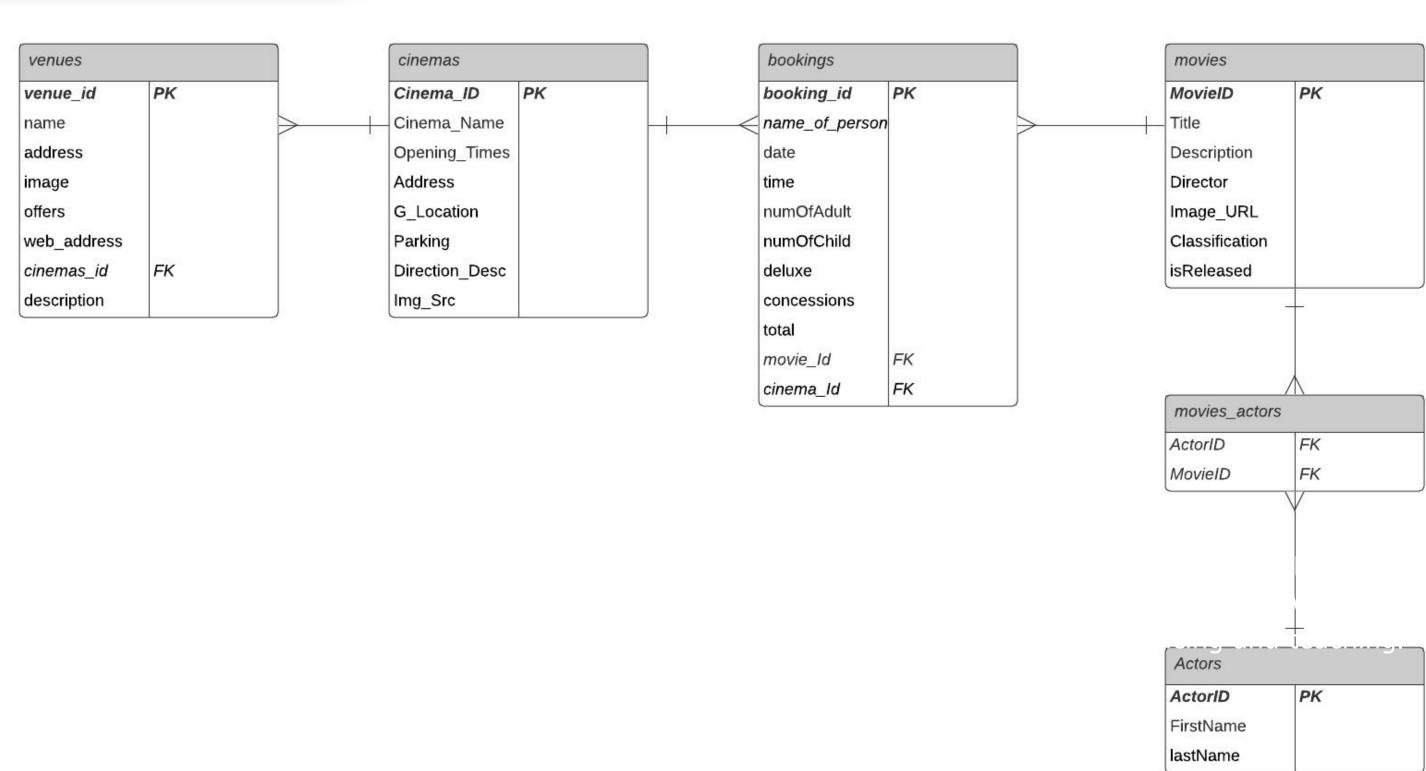
ERD: BEFORE





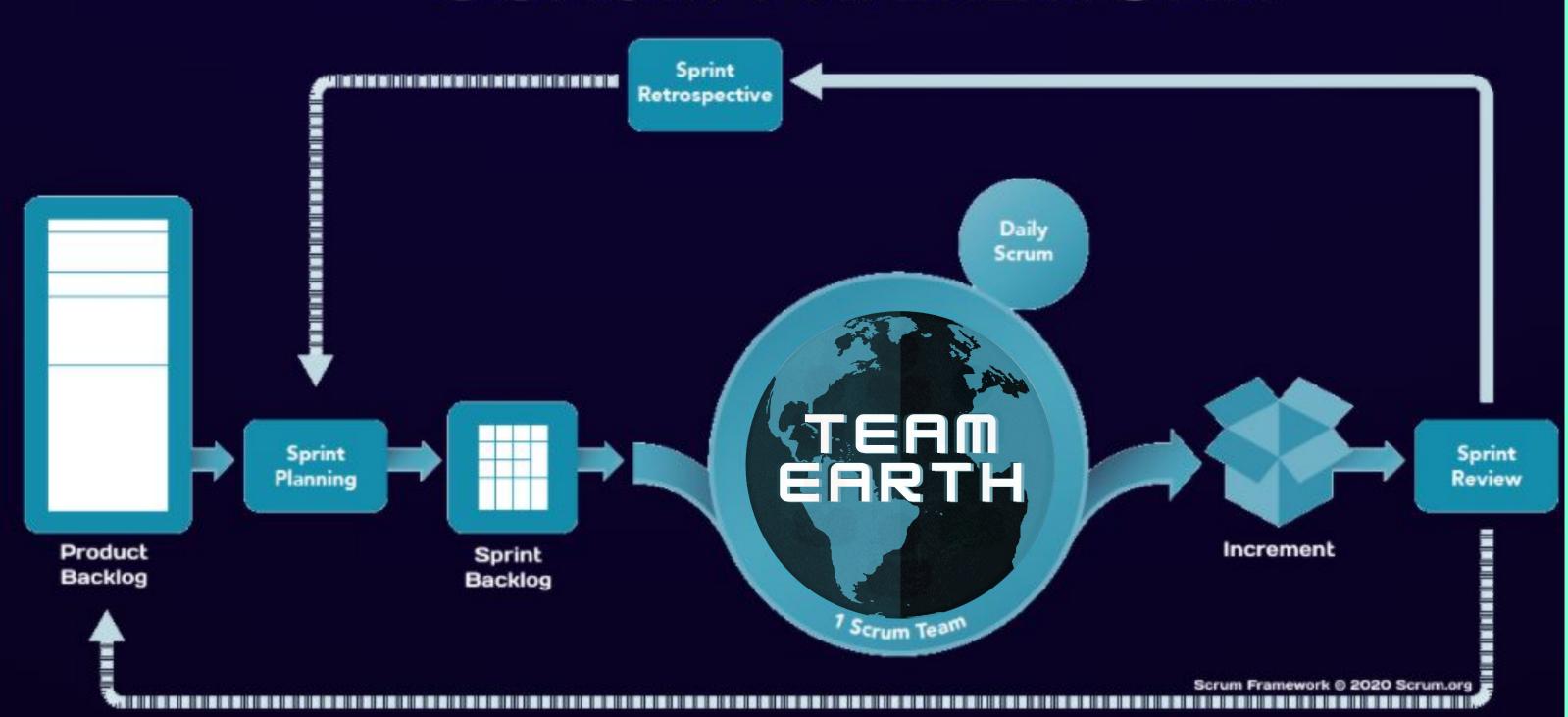
ERD: AFTER





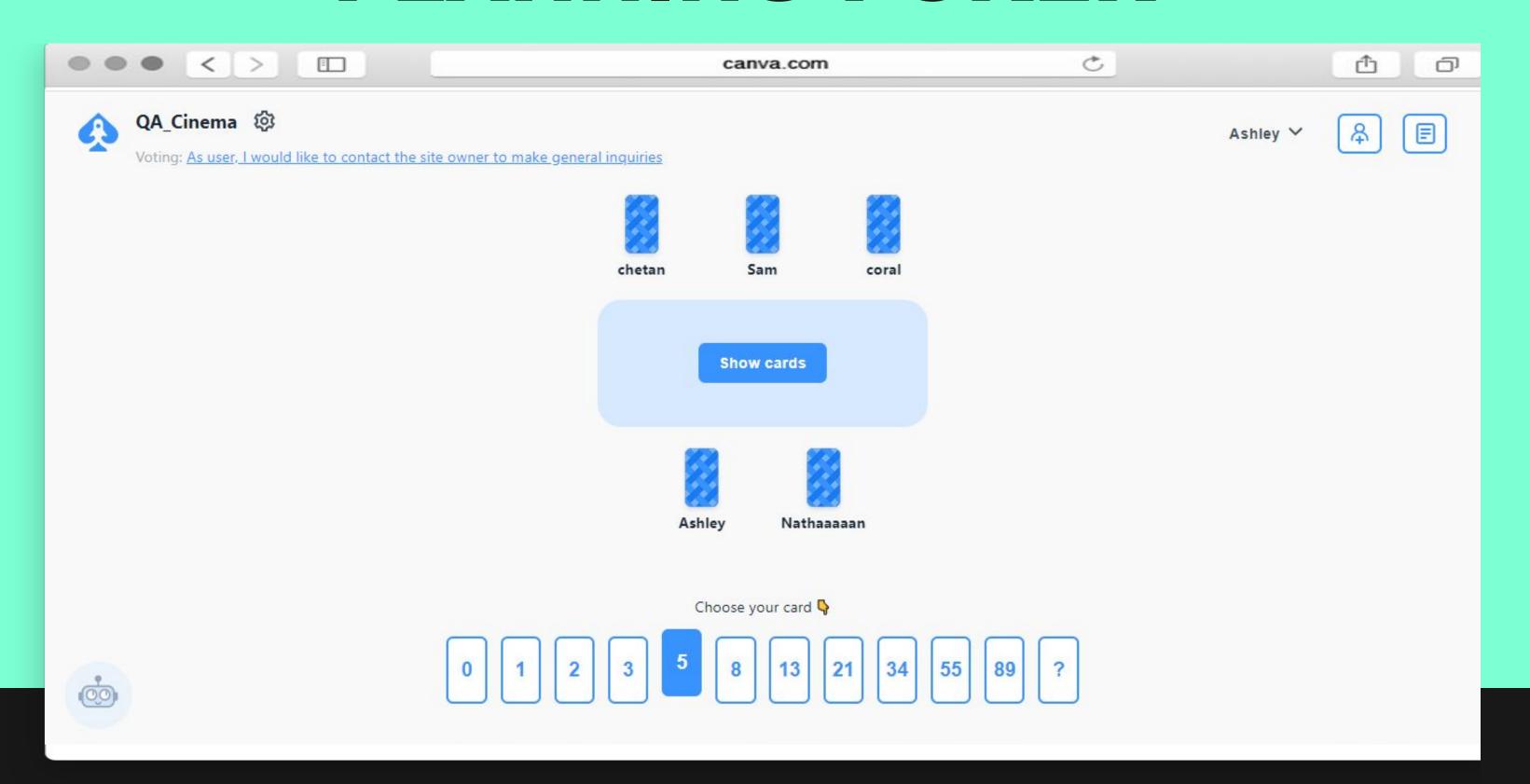


SCRUM FRAMEWORK

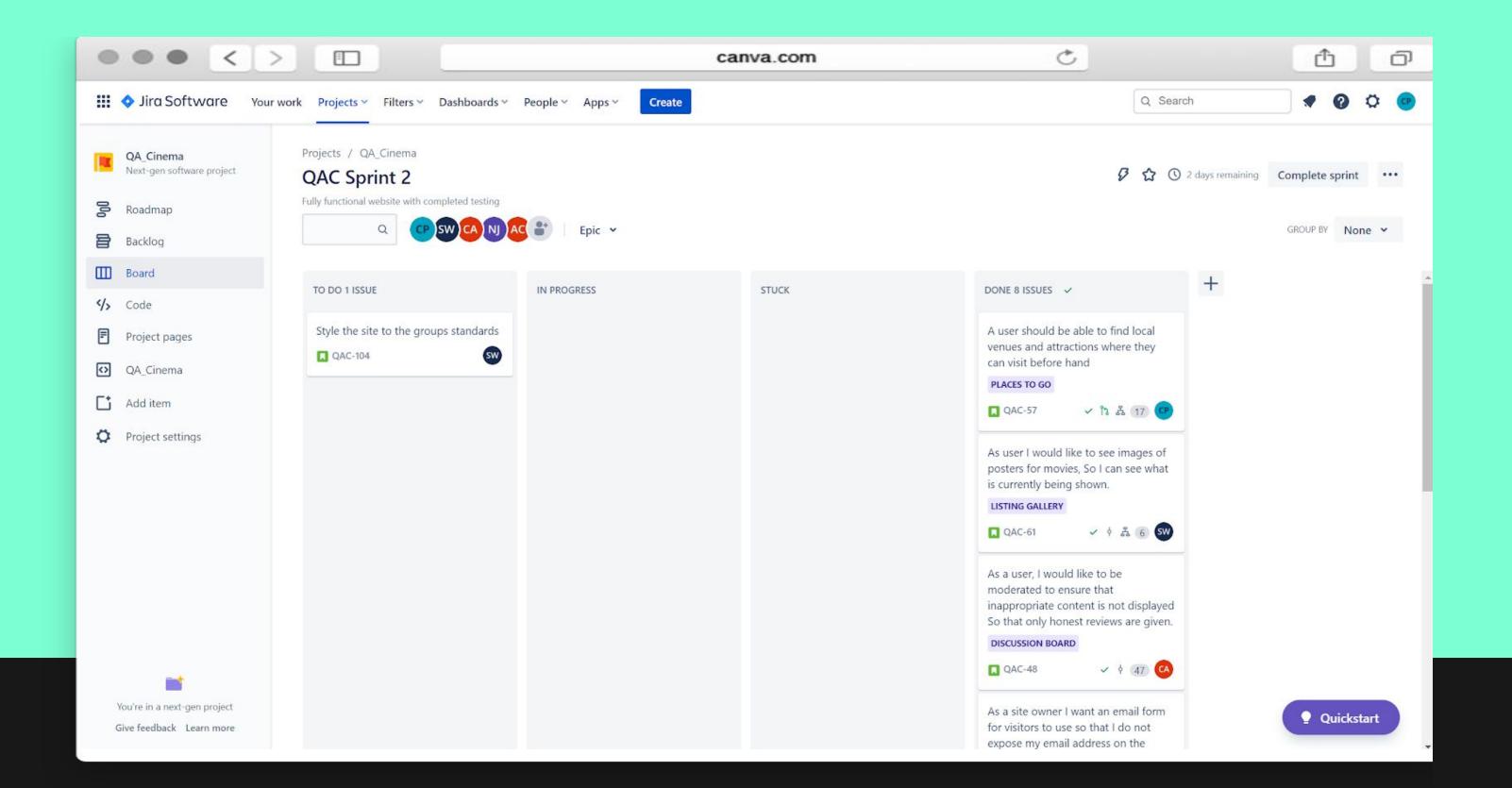




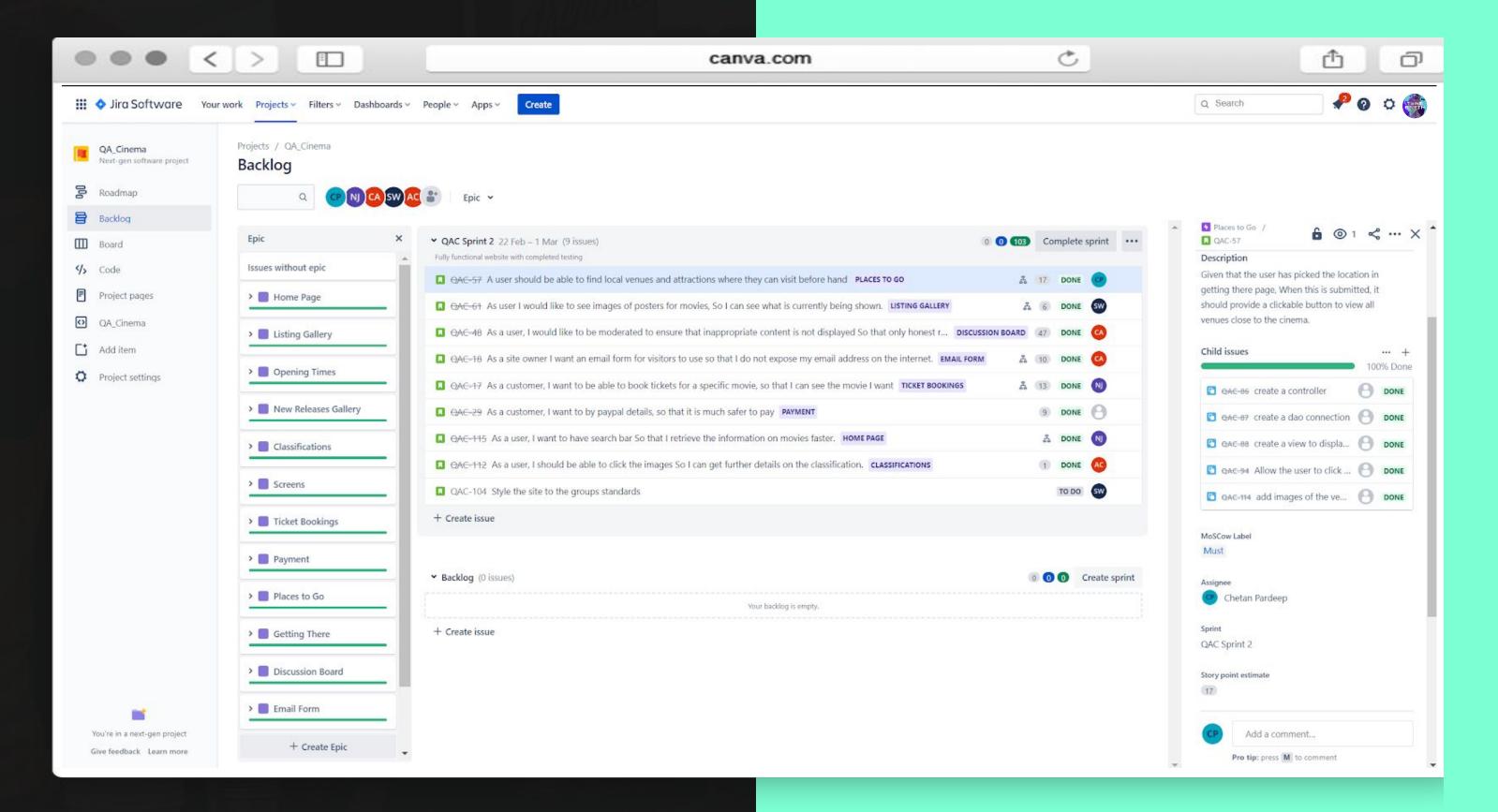
PLANNING POKER



KANBAN BOARD

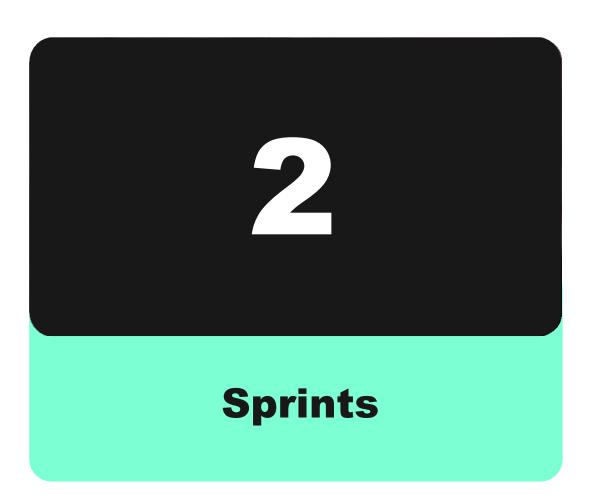


SPRINT BACKLOG



JIRA BOARD

16 Epic Stories 36
User Stories





Technologies Used

Back-End:

- GCP
- Scala
 - Slick
 - Play Framework

Front-End:

- Scala Twirl
- HTML
- CSS/Bootstrap

Testing:

- Selenium
- Scala Test

Work Management:

- Jira
- Github











FRONT END

Extensive Selenium testing carried out

19
Total Tests

All Functional Pages Tested

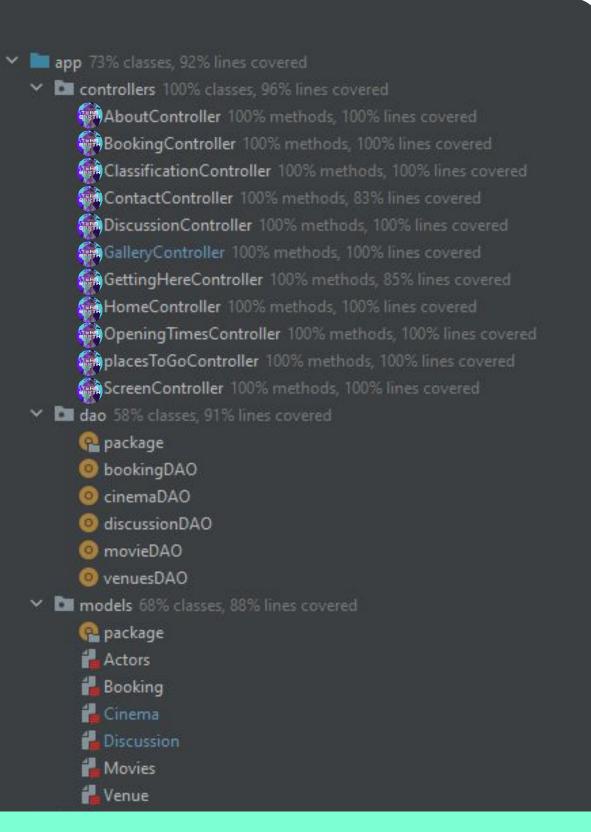
FRONT END ISSUES

Issues

- Bootstrap changing form types
- Error in approach
- Bootstrap button functionality

Solutions

- Changing to custom styling
- Switching imports
- Check existence of elements rather than value



Testing

92%

Line Coverage

73%

Class Coverage

21/21

Tests Passed

SPRINT MEETING

Sprint Review

Completed:

- MVP
- Automated moderation
- Extensive search capability
- Scalability

Uncompleted:

- User and Admin Login capability
- User Feedback
- Movie trailers
- Users Analytics

Sprint Retrospective

What went well?

- Effective project tracking
- Project completion within time
- Story estimations were accurate
- User stories facilitated the project
- Smart Commits with Jira Issues
- Cohesive project organisation

How to improve?

- Keep to minimum for epics
- Repetitive user stories should be removed
- Sprint planning should be done start of the week

