

# PAVAN KUMAR SINGH CANPUR

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## Experience

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### TU DRESDEN, JAN 2022 - JUNE 2022

Dresden, Germany

Research project (Unity Developer)

#### **AR Room Visualization:**

*Developed AR Application using Unity, 360-degree Image Capturing, Alignment Methods, QR Code, Room Permanent Object Detection, YOLOv4 Integration*

- Visualized **AR** rooms by capturing 360-degree pictures with a GoPro
- Tested different alignment methods such as QR code, manual, and **object detection**
- Developed an AR application using Unity
- Utilized **YOLOv4** for object detection

### VRKETING, SEP 2021 - MAY 2022

Dresden, Germany

#### **AI and Unity Developer intern**

*Landmark Detection for 3D Model Watch & Hearing Piece Mounting:*

*Developed a two-layer detection system using YOLO and U-Net/Hourglass architecture to align 3D models onto the wrist and ear*

- Worked on detecting landmarks for mounting 3D models on wrist and ear
- Utilized **YOLO** for bounding box detection
- Used **U-Net/Hourglass architecture** for landmark detection
- Placed 3D models on wrist and ear using Unity

### START-UP (Funded by Der Freistaat Sachsen), JULY 2022 - JANUARY 2023

Dresden/Germany

Computer vision engineer

#### **Clothing Feature Extraction from Influencer Image:**

*Worked on a start-up to extract clothing features from influencer images to search for similar clothing catalog items.*

- Extracted features of clothing from influencer images.
- Matched search with similar category catalog for customers using a **nearest neighbor basic algorithm** for product matching.
- Coordinated in integrating the system with the company's e-commerce platform to provide a seamless shopping experience for customers.

### TU DRESDEN, APR 2020 – OCT 2020

Dresden, Germany

AR Developer (Student assistant)

#### **Visualizing Movement Patterns Using Augmented Reality in Unity:**

*Created AR visualizations of clusters where users spend significant time using density-based clustering and Convexhull algorithm at TU Dresden.*

- Visualized movement patterns using AR in **UNITY**
- Used **DBSCAN** for density-based clustering
- Integrated **API** for data collection
- Built Convexhull algorithm for cluster representation in UNITY

### CASUS (CENTER FOR ADVANCED SYSTEM UNDERSTANDING), OCT 2020 – JAN 2021

Dresden, Germany

Research student

#### **Forecasting COVID-19 Cases with Hybrid Epidemiological-Deep Learning Model:**

*Implemented a hybrid model combining the SIR model and LSTM neural network to forecast COVID-19 cases at CASUS.*

- Forecasted COVID-19 cases with a **hybrid epidemiological deep-learning model**
- Used the SIR Model for epidemiological simulation
- Implemented a **LSTM neural network** to learn long-term dependencies
- Utilized GPU parallelization to reduce computational time

## Education

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### Technische Universitaet Dresden, Masters in Visual Computing.

- Studying Master's program consists of Computer Graphics , Computer vision, Machine Learning and User Interface.

## Additional

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- Proficient in **C++** with a focus on Object-oriented
- Expertise in **C#, python, javascript**.
- Expertise in computer vision and Deep Learning frameworks (**OpenCV, Pytorch, Tensorflow**).
- Expertise in **UNITY**
- Good knowledge in **BLENDER, UNREAL ENGINE**.
- Good knowledge in **backend API** and frontend **html, flutter**.
- Good knowledge in **AWS**.
- **Languages** : Englisch – Fluent ,Deutsch – A2 level.