```
[ Date: 04/13/2020, Robot Version: 1.16.0.10487 ]
```

```
EventName: ActuatorPosition

data.PropertyTestResults[0].PropertyParent
{
     Value: 10.0123455678
     SensorId: "___"
}

All Sensor Ids:
[Right Arm: ara, Left Arm: ala, Head Pitch: ahp, Head Roll: ahr, Head Yaw: ahy]
```

```
EventName: AudioPlayComplete

data.PropertyTestResults[0].PropertyParent.MetaData
{
    Name: "s_Awe.wav"
}
```

```
EventName: BatteryCharge

data.PropertyTestResults[0].PropertyParent
{
    ChargePercent: 1
    Voltage: 8.305
    Current: 0.265
    IsCharging: true
}
```

```
EventName: BumpSensor

data.PropertyTestResults[0].PropertyParent
{
         IsContacted: true
         SensorId: "___"
}

All Sensor Ids:
[Front Left: bfl, Front Right: bfr, Rear Left: brl, Rear Right: brr]
```

```
EventName: ChargePoseMessage

data.PropertyTestResults[0].PropertyParent.HomogeneousMatrix
[ 0.1, 0.0, 0.0, 0.0, 0.0, 1.0, 0.0, . . . . . 1.0 ]
```

```
EventName: DriveEncoders

data.PropertyTestResults[0].PropertyParent
{
    LeftDistance: 207
    RightDistance: 197
    LeftVelocity: 0
    RightVelocity: 0
}
```

```
EventName: FaceRecognition

data.PropertyTestResults[0].PropertyParent
{
    Distance: 66
    Bearing: -2
    Elevation: -2
    Label: "cp"
}

Range and Units:
Elevation range: [Up -13 to Down +13]
Bearing range : [Right -13 to Left +13]
Distance Units : cm

Requires:
StartFaceDetection() or StartFaceRecognition()
```

```
EventName: FaceTraining

data.PropertyTestResults[0].PropertyParent
{
    Message: "___"
    IsProcessComplete: false
}

All Messages:
Face training is taking pictures, please don't move.
```

```
Face training is taking pictures, please don't move.
Warning, no faces in camera's vision.
Face training detection phase complete.
Face training embedding phase complete.
Face training completed.
Face training timed out.
```

```
data.PropertyTestResults[0].PropertyParent
{
    Yaw: 5.099
    Pitch: 355.806
    Roll: 359.359
    XAcceleration: -0.11
    YAcceleration: 0.71
    ZAcceleration: -9.78
    PitchVelocity: 0
    RollVelocity: 0
    YawVelocity: -0.11459155902616464
}
```

```
EventName: KeyPhraseRecognized

data.PropertyTestResults[0].PropertyParent
{
        Confidence: 94
        CapturingSpeech: false
}
Requires:
StartKeyPhraseRecognition()
```

```
data.PropertyTestResults[0].PropertyParent
{
    LinearVelocity: -0.25
    AngularVelocity: 0
    UseTrapezoidalDrive: true
}
```

```
EventName: SerialMessage

data.PropertyTestResults[0].PropertyParent
{
        SerialMessage: "String message"
}
```

```
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```

```
EventName: TextToSpeechComplete

data.PropertyTestResults[0].PropertyParent
{
    UtteranceId: "3352"
    Interrupted: false
    Error: false
}

Requires:
Speak([UtteranceId = "yourID"])
```

All Sensor Names:

CurrentSensorsHazard: [CurrentSensor_RightTrack, CurrentSensor_LeftTrack, CurrentSensor_LeftArm, CurrentSensor_HeadPitch, CurrentSensor_HeadPoll, CurrentSensor_HeadPaw]

MotorStallHazard, ExcessiveSpeedHazard: [RightDrive, LeftDrive, RightArm, LeftArm, HeadPoll, HeadPoll, HeadPaw]

BumpSensorsHazardState: [Bump_FrontRight, Bump_FrontLeft, Bump_RearRight, Bump_RearLeft]

TimeOfFlightSensorsHazardState: [TOF_Right, TOF_Center, TOF_Left, TOF_Back, TOF_DownFrontRight, TOF_DownFrontLeft, TOF_DownBackRight, TOF_DownBackLeft]

DriveStopped: [Front right hazard, Front left hazard, Front center hazard, Back right hazard, Back center hazard, Back left hazard]

```
data.PropertyTestResults[0].PropertyParent
{
        StatusList: [ "___", "__", ...]
}
All Status Messages:
[Ready, Exploring, Streaming, HasPose, LostPose, Tracking]
```

```
EventName: SourceTrackDataMessage

data.PropertyTestResults[0].PropertyParent
{
    TimeOffset: 2814
    DegreeOfArrivalNoise: [282]
    DegreeOfArrivalSpeech: 12
    VoiceActivityPolar: [24, 22, 20, ...]
    VoiceActivitySectors: [ true, true, true]
}
```

```
EventName: TouchSensor

data.PropertyTestResults[0].PropertyParent
{
        SensorPosition: "___"
        IsContacted: true
}

All Sensor Positions:
[ HeadFront, HeadBack, HeadRight, HeadLeft, Chin, Scruff ]
```

EventName: VoiceRecord

```
EventName: TimeOfFlight

data.PropertyTestResults[0].PropertyParent
{
    DistanceInMeters: 0.025
    SensorId: "___"
    Status: 0
    AverageTimeMs: 31
    Signal: 12515
    Sigma: null
    InHazard: false
}

All Sensor Ids:
Range: [Front Right: toffr, Front Left: toffl, Front Center: toffc, Back: tofr]
Downward: [Front Right: tofdfr, Front Left: tofdfl, Rear Right: tofdrr, Rear Left: tofdrl]
```

```
data.PropertyTestResults[0].PropertyParent
{
    Active: true
    Alignment: 98
    Vrect: 21655
    Vout: 9454
    Iout: 2136
    Temperature: 28
    CurrentChargeTime: 12
    Pru0verVrect: false
    Pru0verPower: false
    Pru0verTemperature: false
    PruLowVout: false
}
```

```
data.PropertyTestResults[0].PropertyParent
{
    Filename: "capture_Dialogue.wav"
    ErrorMessage: "___"
    ErrorCode: 0
    Success: true
}

All Error Messages:
Detected end of voice command.
Silence timeout elapsed without hearing any voice activity.

Requires:
CaptureSpeech() or StartKeyPhraseRecognition(true)
```

```
Movement: Drive
Drive
              ( LinearVelocity, AngularVelocity )
              ( LinearVelocity, AngularVelocity, TimeMS )
DriveTime
DriveTrack ( LeftTrackSpeed, RightTrackSpeed )
DriveHeading ( Heading = 0, DistanceInMeter, TimeMS, Reverse )
              ( ToHeading, RadiusInMeter, TimeMS, Reverse )
DriveArc
Stop
              ()
Range:
LinearVelocity, AngularVelocity: [-100 to +100]
LeftTrackSpeed, RightTrackSpeed: [ 0 to 100 ]
DistanceInMeter: [ > 0 ]
Reverse : [true, false]
```

```
MoveMead ( Pitch, Roll, Yaw, Velocity, DurationInSeconds )

Range:
Pitch: [-40 up to +26 down]
Roll: [-40 left to +40 right]
Yaw: [-81 right to +81 left]
Velocity: [null, 0 to 100]
DurationInSeconds: [null, > 0]
```

```
MoveArm ( Arm, Position, Velocity, DurationInSeconds )
MoveArms ( LeftArmPosition, RightArmPosition, LeftArmVelocity, RightArmVelocity, DurationInSeconds )

Range:
Arm:[left, right, both]
Position, LeftArmPosition, RightArmPosition:[-90 down to +90 up]
Velocity, LeftArmVelocity, RightArmVelocity,:[null, 0 to 100]
DurationInSeconds:[null, > 0]
```

```
PlayAudio (FileName, Volume = DefaultVolume)
PauseAudio ()
StopAudio ()
Speak (Text, Flush, UtteranceId)
StopSpeaking ()
SetDefaultVolume (Volume)

Range:
Volume:[0 to 100]
```

Communication: Serial

```
WriteSerial ( Text )
```

```
Navigation: Mapping & Tracking

SetCurrentSlamMap ( Key )
StartMapping ()
StopMapping ()
StartTracking ()
StopTracking ()
FollowPath ( Path )
```

```
Perception: FaceRecognition

StartFaceDetection ()
StopFaceDetection ()
StartFaceRecognition ()
StopFaceRecognition ()
```

```
Expression: Display
DisplayImage
                   (FileName, Alpha, Layer, IsURL)
DisplayText
                   ( Text, Layer )
DisplayVideo
                   ( FileName, Layer, IsURL )
DisplayWebViewer ( URL, Layer )
Options:
Alpha: [ 0.0 to 1.0, Default: 1.0 ]
Layer: [Default: DefaultImageLayer, DefaultTextLayer, DefaultVideoLayer, DefaultWebViewLayer]
IsUrl: [true, false, Default: false]
Also Available:
SetImageDisplaySettings()
SetTextDisplaySettings()
SetVideoDisplaySettings()
SetWebViewDisplaySettings()
```

```
Perception: Image

TakePicture ( ReturnBase64, FileName, Width, Height, Display, Overwrite )
TakeDepthPicture ()
TakeFishEyePicture ( ReturnBase64 )
```

```
Perception: Video

StartRecordingVideo ( FileName, Mute, Duration, Width, Height )
StopRecordingVideo ()
StartAvStreaming ( URL, Width, Height )
StopAvStreaming ()
EnableAvStreamingService ()
DisableAvStreamingService ()
```

System: Hazard UpdateHazardSettings (RevertToDefault, DisableToF, DisableBumpSensors)

```
ChangeLed ( Red, Green, Blue )
TransitionLED ( Red, Green, Blue, Red, Green, Blue, TransitionType, TimeMS )
Range:
Red, Green, Blue: [ 0 to 255 ]
TransitionType: [ Blink, Breathe, TransitOnce ]
```

```
Perception: Audio

StartKeyPhraseRecognition ( Overwrite, SilenceTimeout, MaxSpeechLength, CaptureSpeech )
StopKeyPhraseRecognition ()
StartRecordingAudio ( FileName )
StopRecordingAudio ()
CaptureSpeech ( OnKeyPhrase, Overwrite, MaxSpeechLength, SilenceTimeout )
```