

# CSCI 455: Analysis Plan

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## 1 Research Questions

**RQ1:** *Do apps use all of the permissions they request?*

**RQ2:** *Are any of the following dangerous permission combinations included?*

`RECORD_AUDIO` & `INTERNET` (eavesdropping),  
`ACCESS_FINE_LOCATION` &  
`RECEIVE_BOOT_COMPLETED` (tracking),  
`CAMERA` & `INTERNET` (stalking),  
`SEND_SMS` & `WRITE_SMS` (use phone as spam bot)

**RQ3:** *Do apps verify certifications incorrectly (Incorrect overrides of trust managers or error handlers methods)?*

**RQ4:** *Do apps use improper Hostname verification?*

**RQ5:** *Are apps using deprecated or vulnerable SSL protocols?*

**RQ6:** *Do apps have mixed SSL use/are vulnerable to SSL Stripping attacks?*

**RQ7:** *Are sensitive data or mutable objects used in any implicit intents?*

**RQ8:** *Is trusted content loaded within any webviews? If displaying user-provided content, is data loaded into webviews sanitized?*

**RQ9:** *Are applications that use webviews and `addJavascriptInterface()` correctly using the `@JavascriptInterface` annotation?*

## 2 Hypotheses

In order to detect instances of permission misuse, SSL API misuse, and interface vulnerabilities, we will use static code analysis through scripting to identify these common developer oversights that put apps at risk.

## 3 Evaluation Plan

### 3.1 Permissions Misuse Experiment

This experiment tests whether apps utilize all of the permissions they request, whether different dangerous permission combinations are implemented, and whether users are prompted and explicitly give their consent to every permission used.

#### 3.1.1 Experimental Setup

We will scrape the MediaStore documentation for what permissions are associated with what constants (eg. `CAMERA` permission with `ACTION_IMAGE_CAPTURE`). After populating this dictionary, we will check to make sure that for every permission there is a corresponding constant found in the code, indicating that the permission has been used with MediaStore.

We will use simple string searches in the Manifest to look for these permission combinations.

We will check for lines with `.requestPermissions` and then the name of each permission, to verify that the correct requests are being made for each permission.

#### 3.1.2 Expected Results

Criteria for success include: a MediaStore API call exists for all permissions requested, no dangerous combinations of permissions are found, and a `requestPermissions` call exists for every permission used within the application.

False positives would be encountered if a dangerous combination is used, but there is no misuse of data, and if both/all permissions in the combination are necessary to the app's core functionality, or non-MediaStore APIs are used with proper permissions.

### 3.2 Trust Managers and Error Handlers Experiment

This experiment is to test whether an app overrides a built in trust manager or error handler to forgo either method's intended purposes of correct verification of certificates.

#### 3.2.1 Experimental Setup

Will do simple string searches by parsing class files to see if trust manager or error handler methods are overridden.

Will then view what is contained within the newly defined method.

#### 3.2.2 Expected Results

The experiment will succeed if the app contains no overridden trust manager or error handler methods when using

SSL APIs, or if the application's overridden trust manager or error handler correctly handles certificates.

We will see some false positives if there are overridden methods that incorrectly handle certificates (eg. such as simply proceeding rather than doing checks).

### 3.3 addJavascriptInterface Experiment

This experiment tests whether or not the application is being exposed to potentially dangerous outside sources if the application is using a WebView. This interface is dangerous because it can create a bridge between a malicious actor and one's operating system where the actor is able to inject JavaScript into the WebView.

#### 3.3.1 Experimental Setup

Using keyword searches, source code will be parsed for the use of addJavascriptInterface(), and if successfully found, the use of the @JavascriptInterface annotation.

#### 3.3.2 Expected Results

The experiment will succeed if the app contains addJavascriptInterface as well as the @JavascriptInterface annotation. This confirms that the developer is only using the interface where necessary. If the app does not contain addJavascriptInterface, this also counts as a success. There will be false positives if the app includes addJavascriptInterface without any @JavascriptInterface annotations, however it is being used in a safe manner.

### 3.4 Mixed use SSL Experiment

This experiment tests whether an app contains mixed SSL use, using both HTTP and HTTPS.

#### 3.4.1 Experimental Setup

For this test, we will parse through the class files to see instances of using libraries such as "HttpURLConnection" and check to make sure all are configured to use https consistently. This will involve conducting string searches for "http://", as well as "https://" to see whether the app is only using HTTP or if it is truly mixed use.

#### 3.4.2 Expected Results

The experiment will succeed if the app is found to consistently (all cases) use SSL when it communicates with http. In other words, it will only use https and libraries such as "HttpURLConnection" and the string "http://" will not be found.

There may be false positives if an app makes an http request (not https) to a local server within a secure and controlled environment. While best practice is to use https, due to the nature of where this request was made, we can say that it is not a violation, and thus a false positive.

### 3.5 AllowAllHostnameVerifier Experiment

This experiment tests whether an app implements the AllowAllHostnameVerifier class, which allows all hostnames to be accepted for a certificate.

#### 3.5.1 Experimental Setup

For this experiment, we will parse class files and perform a string search for "AllowAllHostnameVerifier" to see if this class is implemented.

#### 3.5.2 Expected Results

The experiment will succeed if the string is not found and the app does not make use of the AllowAllHostnameVerifier class.

There may be false positives if this string is included in a section of the code that is not actually used for anything (dead code).

## References