

Window



```
classDiagram
    class Window
    class MainWindow["ColorMatcher.Views.MainWindow"]
    MainWindow --|> Window
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'Window'. Below it is a gray box labeled 'ColorMatcher.Views.MainWindow'. A blue arrow points from the gray box up to the white box, indicating that 'ColorMatcher.Views.MainWindow' inherits from 'Window'.

ColorMatcher.Views.MainWindow