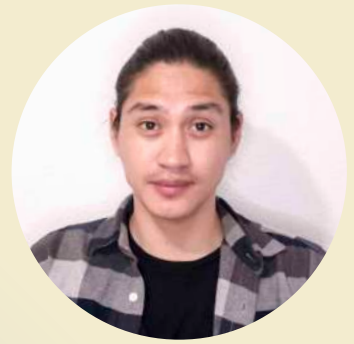


Cristian Calderón

Full stack web developer



Full stack web developer with a past in 3D. Passionate about technology and eager to self-improvement.

PROJECTS

RE-EDUCT "Javascript | React | React-bootstrap | HTML5 | Express | Node.js | Stripe | Mongoose | MongoDB"

Final bootcamp project that consists of buying and selling online courses. It is where everything learned in the course has been put together using the whole Mern stack and including payment method with stripe.

POKERED "Javascript | HTML5 | Express | Node.js | Poke Api | Mongoose | MongoDB"

Second project, its a social network about pokemons in which we focused on building a server and a database using the Express framework with mongoose and MongoDB to manage the database.

TENET "Javascript | HTML5 | <canvas>"

First project made with Html canvas for the visual part and Javascript for the logical part. It is a single player shutter videogame.

EDUCATION

WEB DEVELOPMENT BOOTCAMP

IRONHACK MADRID March 2022 - May 2022

Learn all the back and front-end technologies such as : JavaScript, HTML, CSS3, Node.js, MongoDB, React.js, Express.js. With a strong focus on creating best practices and code cleanliness for development tasks.

MODELLING AND TEXTURING 3D

Fictizia MADRID October 2018 - April 2019

Master's degree in 3D modelling, focused on both creation and texturing and finally obtaining a fully professional rendering using Autodesk Maya, Adobe Photoshop and Arnold.

MASTER'S DEGREE IN EDITING AND POSTPRODUCTION

Cice MADRID October 2015 - July 2016

Handling of image compositing software such as Nuke and Smoke and image editing and finishing programs such as DaVinci Resolve, Final Cut Pro X, learning Chroma Key resolution, multipass work, color grading, image tracking, Mattepainting or 3D compositing, among others.

DEGREE SCIENCE IN COMMUNICATION

University Complutense of Madrid October 2011 - July 2015

WORK EXPERIENCE

3D MODELLER

Aechelon Technology MADRID May 2019 - March 2022

- Creation of 3D feats and movie models with the use of Autodesk Maya.
- Texturing of the models using Adobe Photoshop and 3d Coat.
- Creation of hies for the reading and animation of the models.
- Management of the time assigned to each model and development of the production within the same.
- Ability to work as a team to pool and unite all models in the final project.

MANAGER STORE

Telepizza MADRID August 2016 - May 2019

- Work in team and product management.
- Responsible for cash closing.
- Customer service and conflict resolution.

SECURITY ASSISTANT

Prosegur MADRID January 2016 - August 2016

- Security assistant at the access control of Madrid Barajas Airport, supporting the security guards in the control of products and people accessing the flight area.

CONTACT

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www.linkedin.com/in/cristian-calderon-web-dev

Git hub : CRMAD15

SKILLS

Front-End

- HTML
- CSS3
- JavaScript ES6
- Flexbox and Bootstrap

Back-End

- Node.js
- Express.js
- MongoDB

Design Softwares

- Adobe Photoshop
- Adobe Premiere
- Davince Resolve
- Autodesk Maya
- Nuke

SOFT SKILLS

- Creative
- Organization
- Curiosity
- Teamwork
- Openness to criticism

LANGUAGES

- Spanish -Mother tongue
- English -First (B2)