Reflection:

Was it hard, easy?

This was a really fun activity and a lot easier compared to the others. Once I figured out how to use Javascript to execute commands once the mouse has entered a certain boundary, the rest fell into space.

What was the most challenging part of the activity?

The most challenging part was the beginning trying to figure out the "mouseenter" and "mousexit" functions, but once I figured those out, the rest became simple. My practice with the last activity helped me a lot here as I was already familiar with Javascript enough to the point that I could do most of it by heart, but still needed syntax for specific parts.

What are the key concepts/skills that you learned from this activity?

I checked the CSS and was surprised to see the boundary + boundary syntax used to avoid giving boundaries ID's. Besides that, I learned more about events and how they can be used to give life to dynamic webpages and even make fun little browser games. I hope to get more chances to keep improving my Javascript skills.