

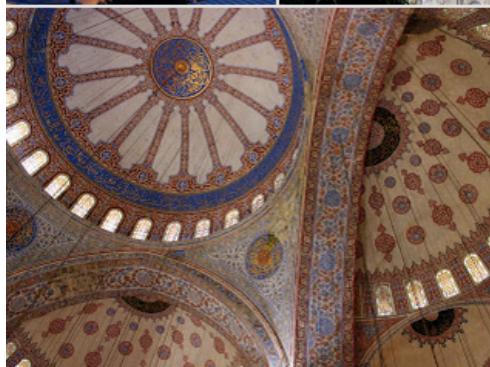


Capability Models and Their Applications in Planning

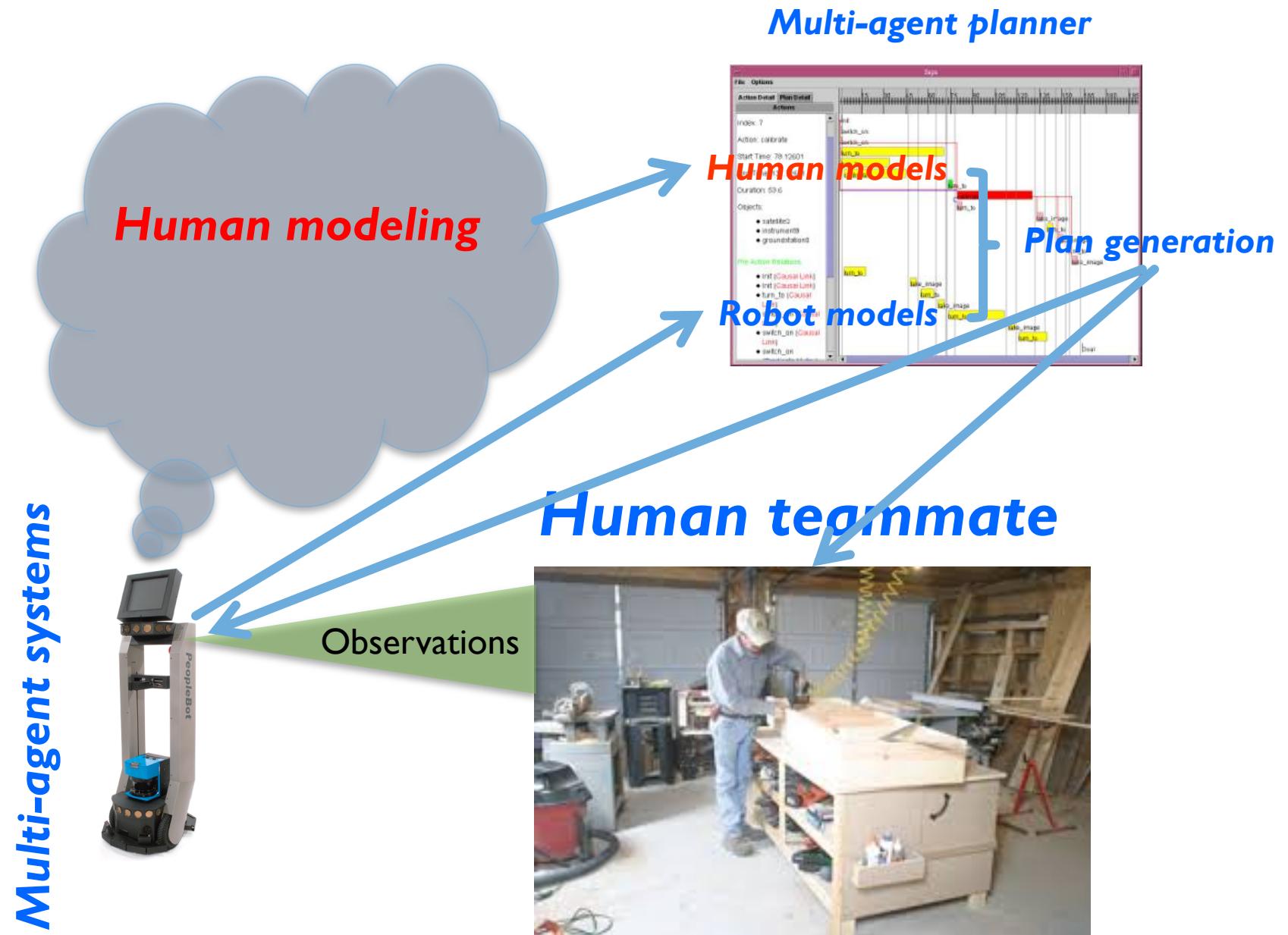
**Yu Zhang, Sarath Sreedharan &
Subbarao Kambhampati
Arizona State University**







Planning with Humans in the Loop





Human-in-the-Loop Planning & Decision Support

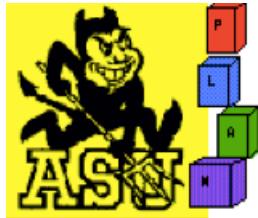
AAAI 2015 Tutorial

rakaposhi.eas.asu.edu/hilp-tutorial

Subbarao Kambhampati
Arizona State University

Kartik Talamadupula
IBM T.J. Watson Research Center

Funding from ONR, ARO and NSF
gratefully acknowledged ¹



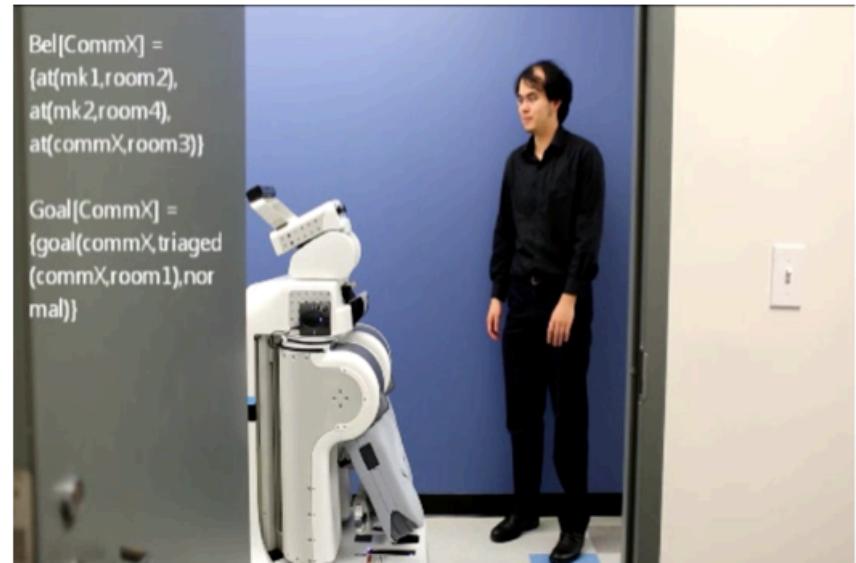
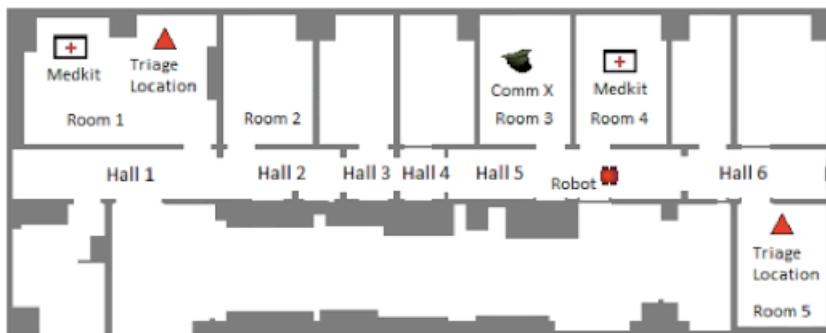
Interactive Session

Paper TuD2.10



IROS 2014

COORDINATION IN HUMAN-ROBOT TEAMS USING MENTAL MODELING AND PLAN RECOGNITION



But how do we get the
Human Models?

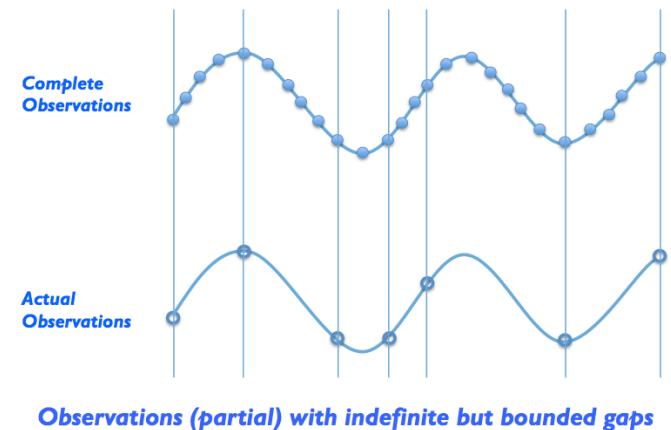
How do we get the Human Models?

- ❖ Typically multi-agent planning methods assume all agents use similar models
 - ❖ E.g. All agents with STRIPS action models
- ❖ Unreasonable to expect similar sorts of action models for the robot and the human..
 - ❖ Human models (from the Robot's point of view) are likely to be highly incomplete.
- ❖ So how do we represent (and handle) incomplete models of human capabilities?

Challenges in learning Incomplete Human Models

- ❖ The temptation is to go with existing action models & introduce incompleteness
 - ❖ Atomic: MDP/POMDP
 - ❖ Factored: STRIPS, RDDL, HTN etc
 - ❖ Example work by Garland&Lesh(2002); Nguyen et al (2010, 2014)
- ❖ While they are fine if someone hand-specifies them, they are much harder to learn, given the kinds of information that is likely to be available.
 - ❖ Significant incompleteness in observations
 - ❖ Sensor occlusion, noisy observations,
 - ❖ [Zhuo & Kambhampati, IJCAI 2013]
 - ❖ There may be significant gaps between observations

Our Solution: Capability Models



Capability

We start with the “**default assumption**” that domain models are incomplete

- **DEFINITION (CAPABILITY)** – Given an agent, a capability is a mapping $S_\phi \times S_\phi \rightarrow [0, 1]$, which is an assertion about the probability of the existence of a plan in fewer than or equal to T atomic state changes that can connect the two states

->: denote an atomic state change

```
{has_water(AG), has_coffee_beans(AG)}  
-> {has_boiling_water(AG), has_coffee_beans(AG)}  
-> {has_boiling_water(AG), has_ground_coffee_beans(AG)}  
-> {has_coffee(AG)}
```

When $T = 2$ { has_water(AG) => has_ground_coffee_beans(AG)
has_boiling_water(AG) => has_coffee(AG) ...

When $T = 3$ { ... (including all capabilities when $T = 2$)
has_water(AG) => has_coffee(AG)

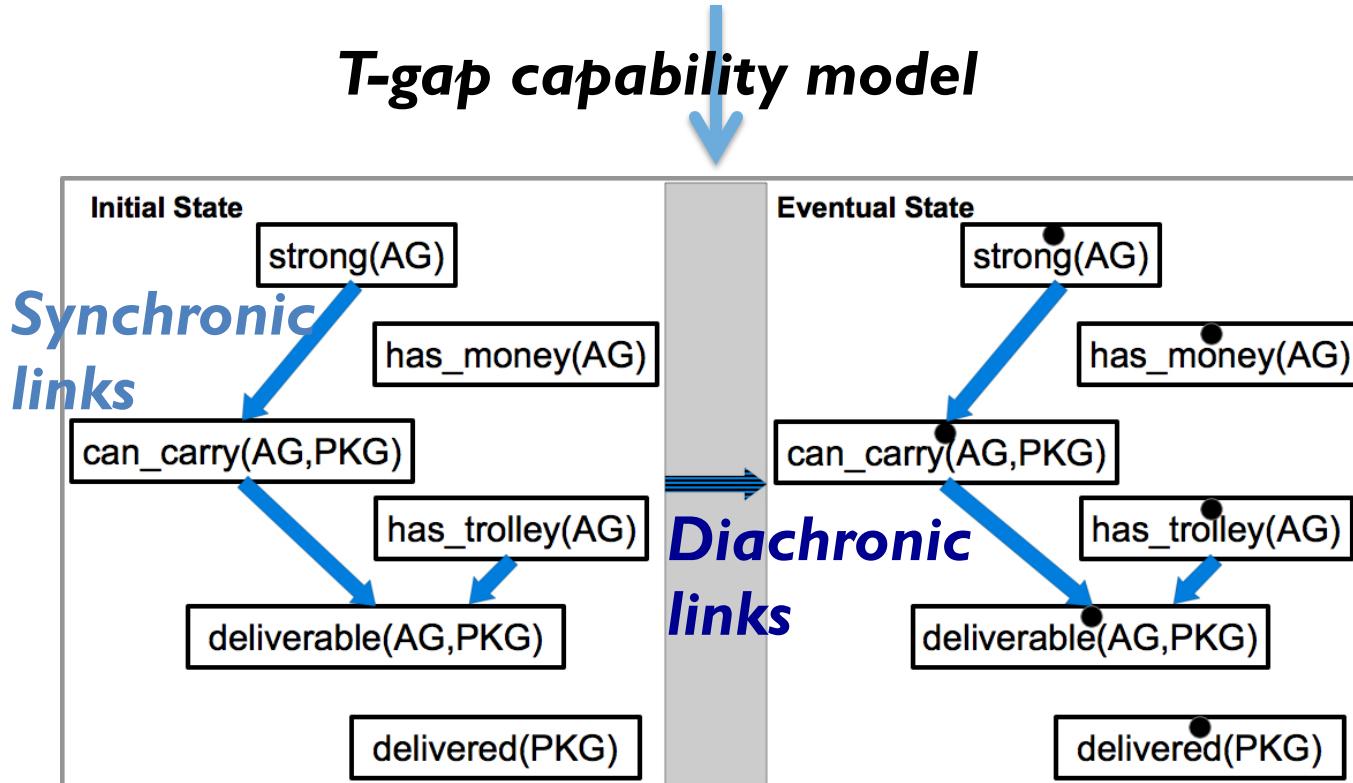
Partial states

Bound on the gaps between observations

Capability Model

Capability model encodes all capabilities for a given T

(Generalization of 2-TBN model used in RDDL)

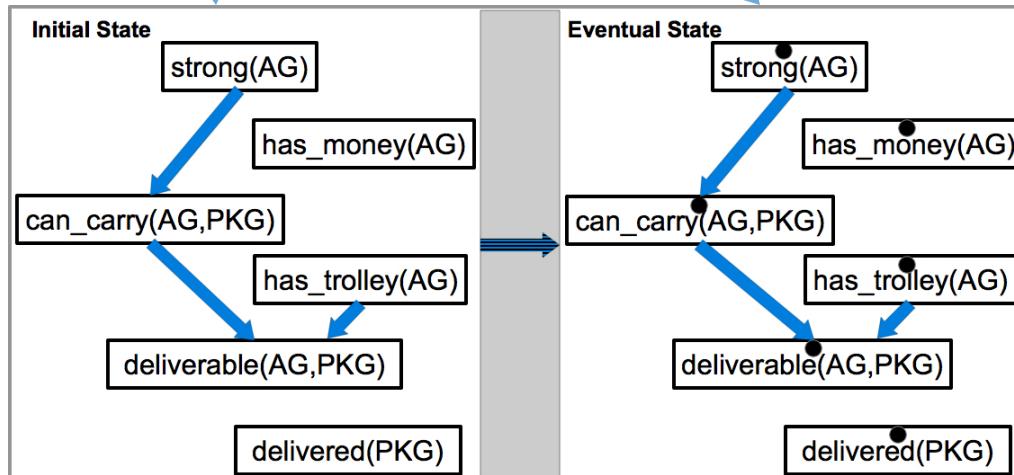


(Imperfect analogy to) HTN Models. A capability can be thought of as an abstract task

Capability Model

DEFINITION 3 (CAPABILITY MODEL). A capability model of an agent ϕ , as a binomial ABN (G_ϕ, F, ρ) , has the following specifications:

- $V_\phi = X_\phi \cup \dot{X}_\phi$.
- $\forall V_i \in V_\phi$, the domain of V_i is $D(V_i) = \{\text{true}, \text{false}\}$.
- $\forall V_i \in V_\phi$, $F_i = \{F_{i1}, F_{i2}, \dots\}$, and each F_{ij} is a root and has a density function $\rho_{ij}(f_{ij})$ ($0 \leq f_{ij} \leq 1$). (For each value pa_{ij} of the parents PA_i , there is an associated variable F_{ij} .)
- $\forall V_i \in V_\phi$, $P(V_i = \text{true}|pa_{ij}, f_{i1}, \dots, f_{ij}, \dots) = f_{ij}$.

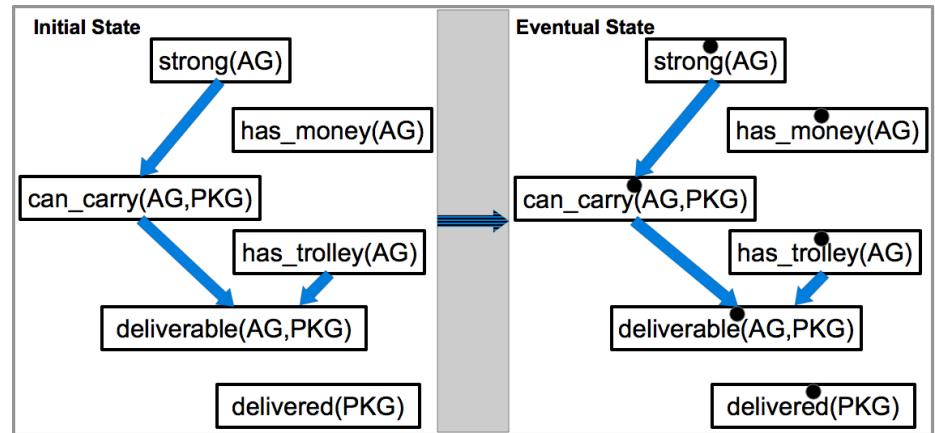


Capability Model & Encoded Capabilities

A **capability model** encodes the following distributions:

Joint distribution over T

$$P(X_\phi, \dot{X}_\phi) = \int_0^T P(X_\phi, \dot{X}_\phi, t) dt$$



T-gap capability model

A **capability**:

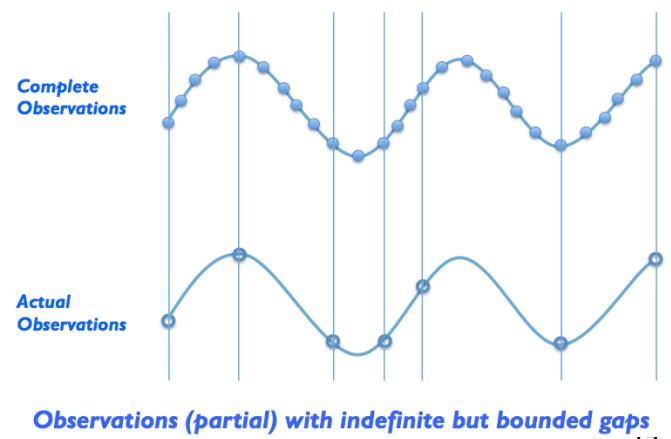
$$P(\dot{X}_\phi = s_E \mid X_\phi = s_I) \longleftrightarrow S_I \Rightarrow S_E$$

**A conditional probability
(specified by a partial initial and eventual state)**

Learning Capability Models

- Learning model structure Causal relationships
(diachronic links); variable correlations (synchronic links)
- Learning model parameters Conditional probabilities

Learning from (gap-bounded) plan traces



Parameter Learning



We assume that the maximum number of missing state observations between any two observations in the partial plan trace is upper bounded by T

DEFINITION (T-GAP PARTIAL PLAN TRACE). A T-gap partial plan trace is a partial plan trace in which all $k_{[i, 2...]} \leq T$

$$\mathcal{T} = \langle s_i, s_{i+k_1}, s_{i+k_2}, \dots \rangle$$

Learning samples

Apply Bayesian learning (assuming beta distributions):

$$\rho(f_{ij}|D) = \text{beta}(f_{ij}; a_{ij} + s_{ij}, b_{ij} + t_{ij})$$

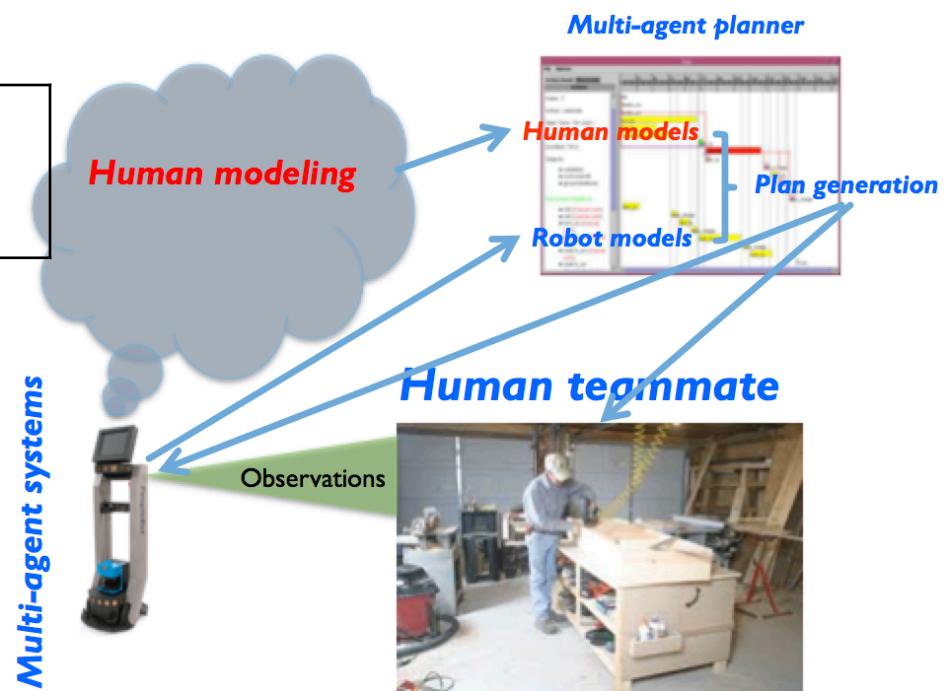
Using Capability Models

Single agent planning

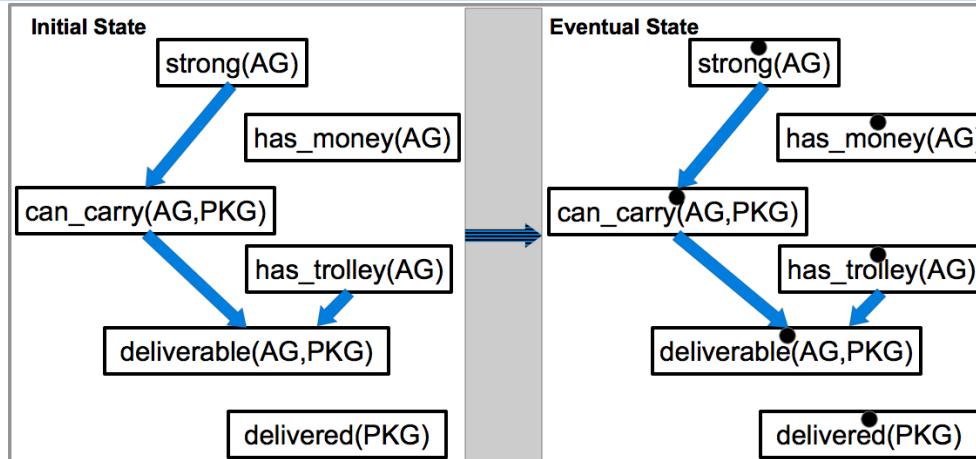
- Robot can reason about whether a human can achieve the task alone

Multi-agent planning (e.g. Robot and Human)

- Robots can reason about a joint plan with humans



Planning with Capability Models



T-gap capability model

- Any planning state is a set of complete states: a **belief state**

$\{(complete\ state\ 1), (complete\ state\ 2)\dots\}$

- Select a capability to apply: $s_I \Rightarrow s_E = P(\dot{X}_\phi = s_E | X_\phi = s_I)$

- For each s^* in the belief state,

➤ Applicable: $s_I \sqsubseteq s^*$

Success: compute a set of resulting states s , $s_E \sqsubseteq s$

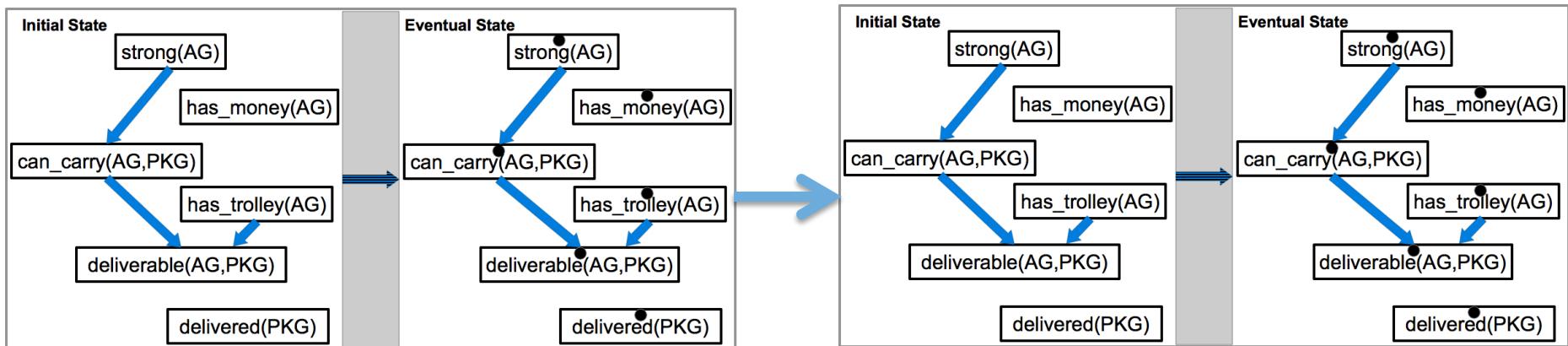
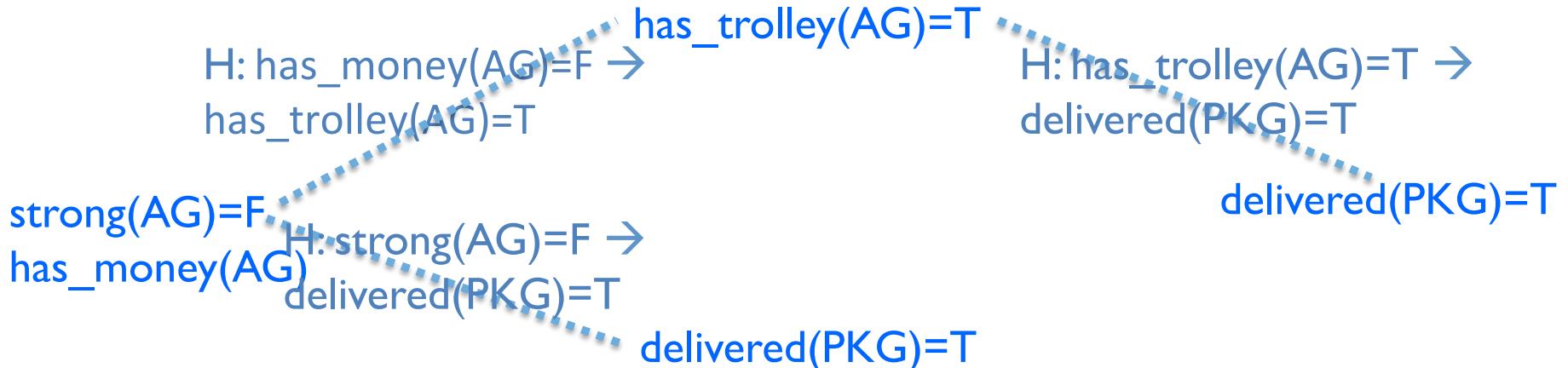
Failure: no change

$$P(s) = \frac{P(s^* \Rightarrow s)}{P(s^* \Rightarrow s_E)} = \frac{P(\dot{X}_\phi = s | X_\phi = s^*)}{P(\dot{X}_\phi = s_E | X_\phi = s^*)}$$

➤ Inapplicable – no change to s^*

$$\sum_{s \in S} P(s) = 1 \quad 21$$

Single-agent Planning



Unrolling of 2-gap capability model

Single Agent Planning Heuristic

Assumptions:

$$P(s_I \Rightarrow s_E) \geq P(s'_I \Rightarrow s_E)(T(s'_I) \subseteq T(s_I) \wedge F(s_I) \subseteq F(s'_I))$$

$$P(s_I \Rightarrow s_E) \geq P(s_I \Rightarrow s'_E)(T(s_E) \subseteq T(s'_E) \wedge F(s_E) \subseteq F(s'_E))$$

A* heuristic

Given any state s^* in belief state $b(S)$:

Compute $f(s^*) = g(s^*) + h(s^*)$

$g(s^*)$ = cost of capabilities in the plan prefix

The cost of a capability is taken as the negative log of the associated probability

$$h(s^*) = \underset{v \in G_s, s_{\neg v}}{\operatorname{argmax}} -\log P(s_{\neg v} \Rightarrow \{v = \text{true}\})$$

- G_s is the set of variables that still need to be made true
- $S_{\neg v}$ is a complete state with all variables being TRUE except for v
- $\{v = \text{true}\}$ is a partial state in which v is true

$$h(\hat{b}(S)) = \sum_{s \in S} P(s) \cdot h(s)$$

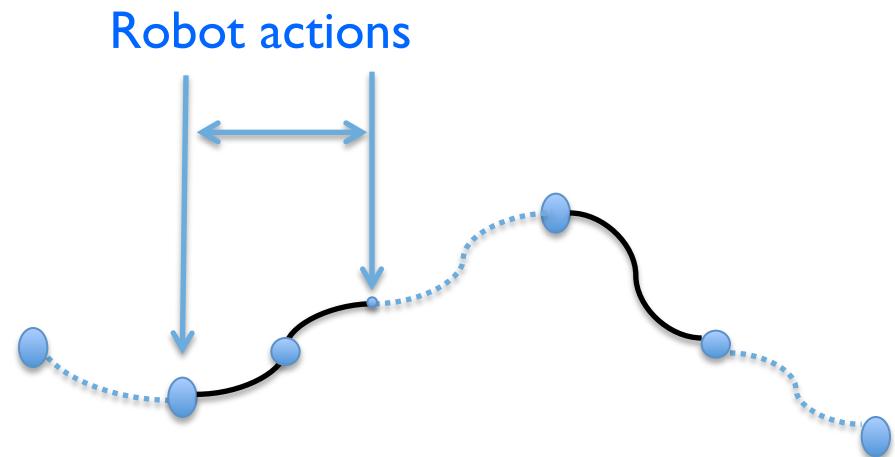
Multi-agent Planning Problem

- For robotic agents, we assume STRIPS action models
 - Apply action model on any complete state in the belief state is straightforward
- For human agents, we assume capability models

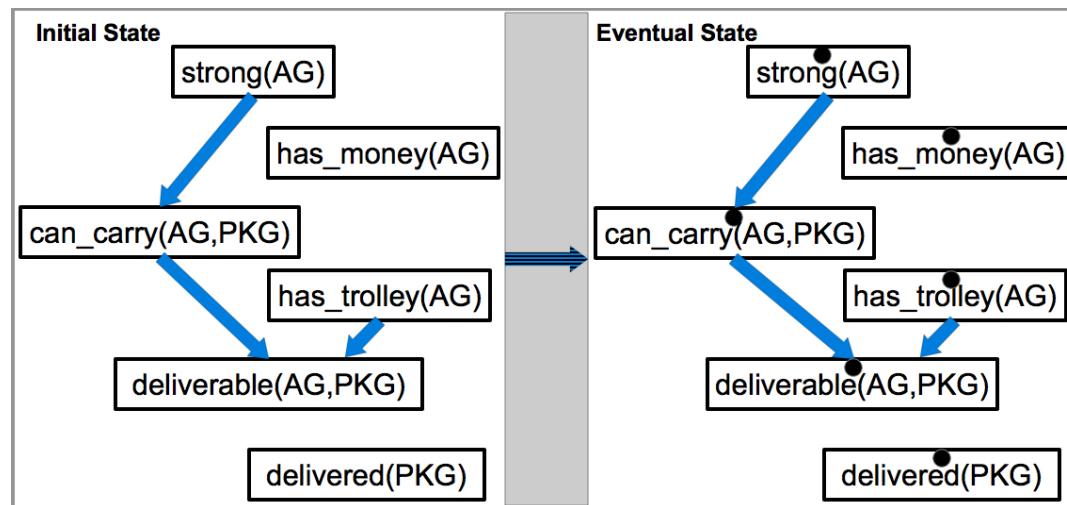
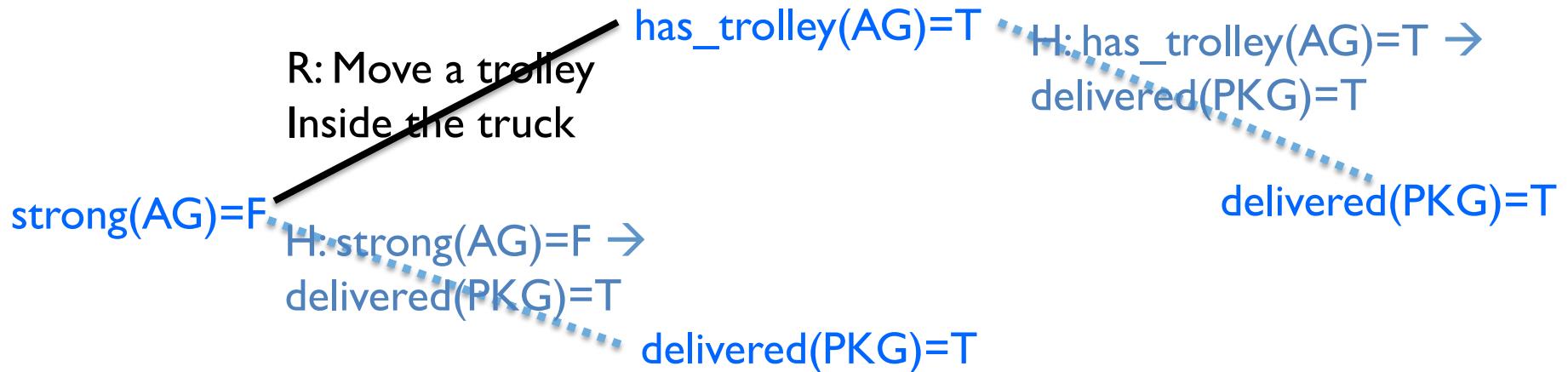
DEFINITION 8. Given a set of robots $R = \{r\}$, a set of human agents $\Phi = \{\phi\}$, and a set of typed objects O , a multi-agent planning problem with mixed models is given by a tuple $\Pi = \langle \Phi, R, b(\mathcal{I}), G, \rho \rangle$, where:

- Each $r \in R$ is associated with a set of actions $A(r)$ that are instantiated from \mathcal{O} and O , which $r \in R$ can perform; each action may not always succeed when executed and hence is associated with a cost.
- Each $\phi \in \Phi$ is associated with a capability model $G_\phi = \langle V_\phi, E_\phi \rangle$, in which $V_\phi = X_\phi \cup \dot{X}_\phi$. $X_\phi \subseteq X$, in which X_ϕ represents the state variables of the world and agent ϕ and X represents the joint set of state variables of all agents.

Planning with mixed models!



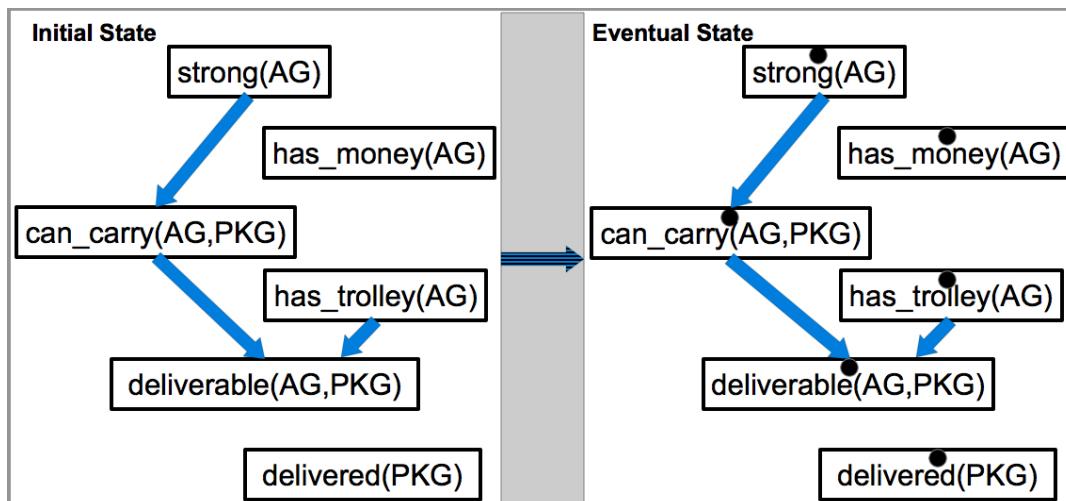
Multi-agent Planning



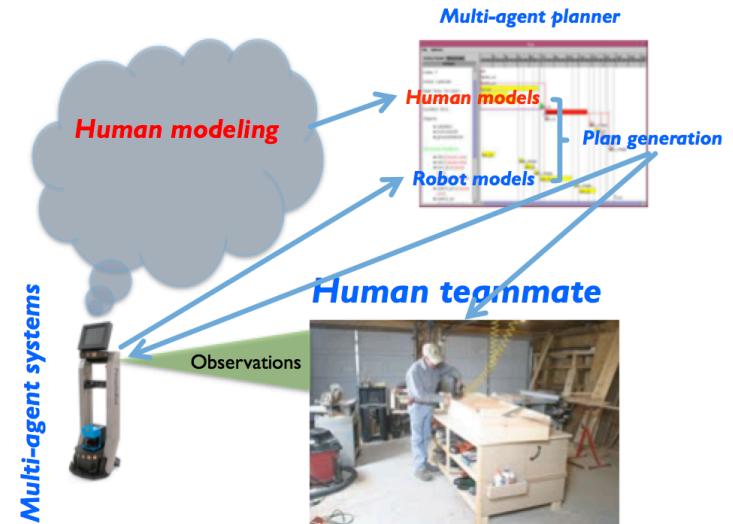
2-gap capability model

Conclusions

- Introduced capability models for human modeling
- Discussed learning and planning with capability models
- Preliminary evaluation in the paper..



T-gap capability model



Start with the “default assumption” of incomplete domains

- Learn from observations with indefinite but bounded gaps
- Non-angelic uncertainty

C-plan