

BVM Engineering College, VV Nagar



Gujarat Technological University



Control Systems Engineering

Block Diagram Reduction

**SEM 4
PRESENTATION**

ELECTRONICS & COMMUNICATION DEPT.

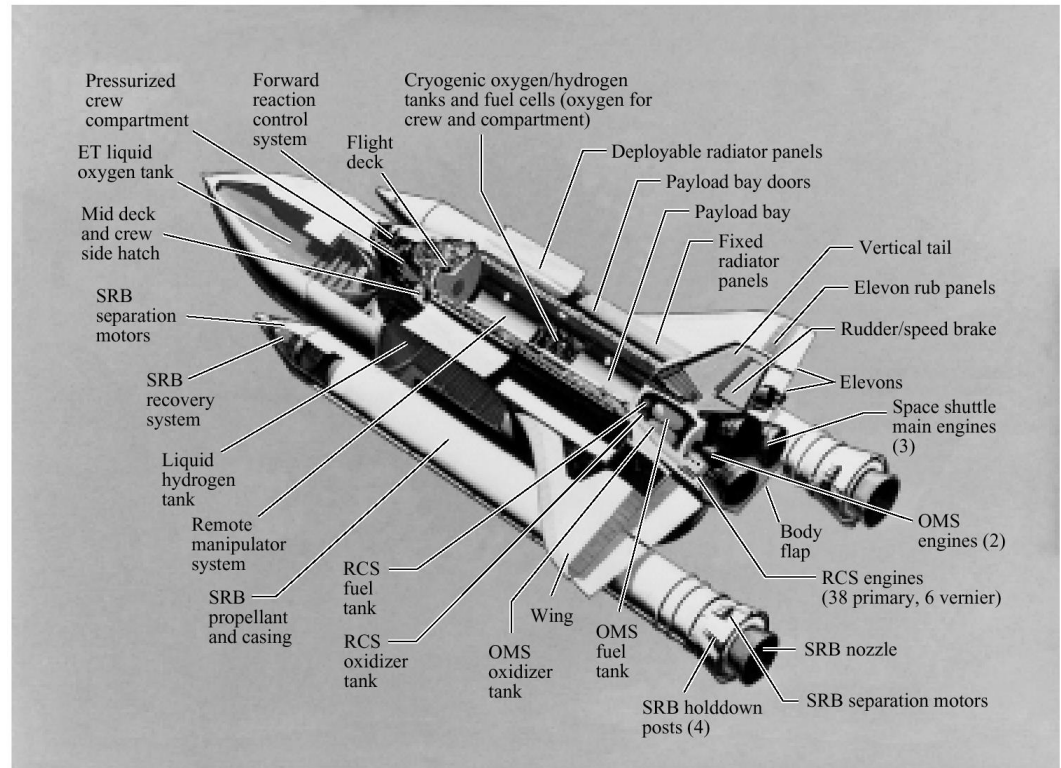
Presented By :

1. Dharati Bhimani (140080111011)
2. Abhishek Budhbhatti (140080111012)
3. Chaitanya Tejaswi (140080111013)

Guided By:

Prof. Amit Choksi

The space shuttle consists of multiple subsystems. Can you identify those that are control systems, or parts of control systems?



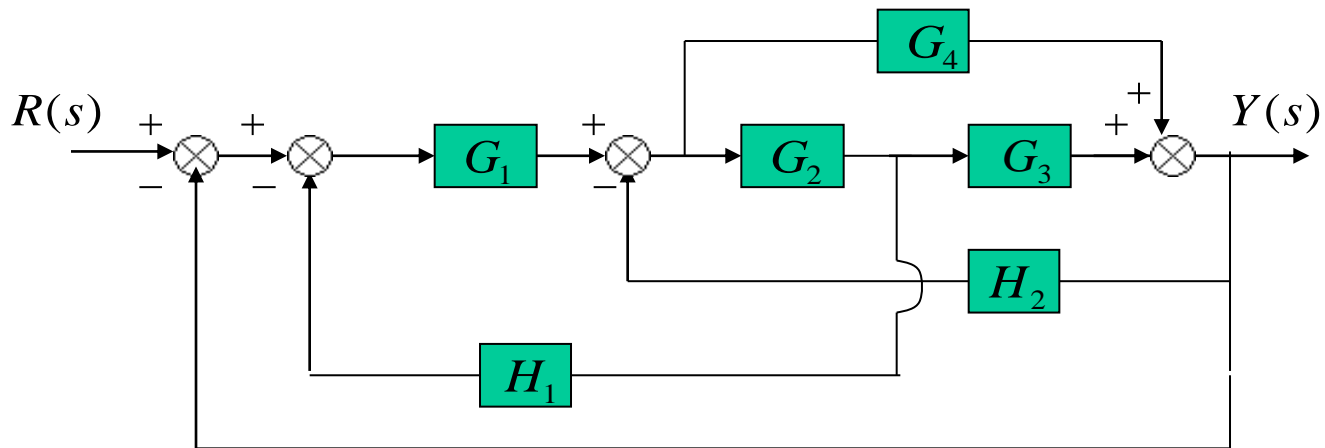
© NASA-Houston.

Block diagram

Transfer Function

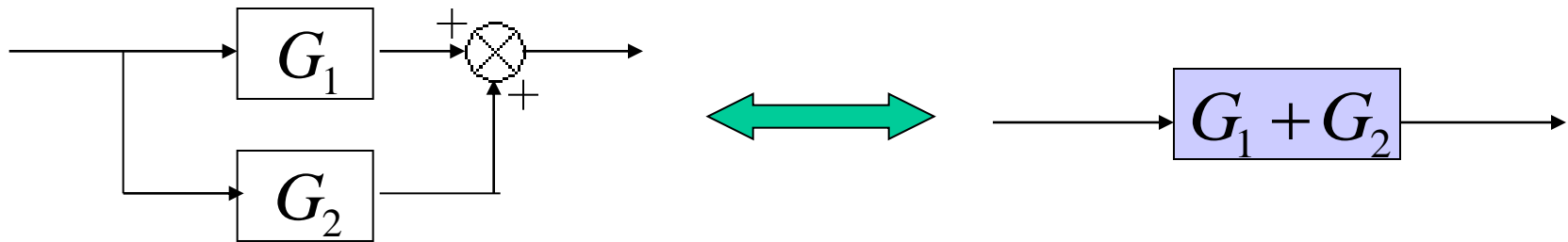
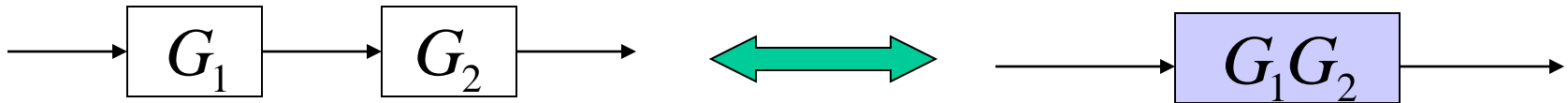
Consists of Blocks

Can be reduced

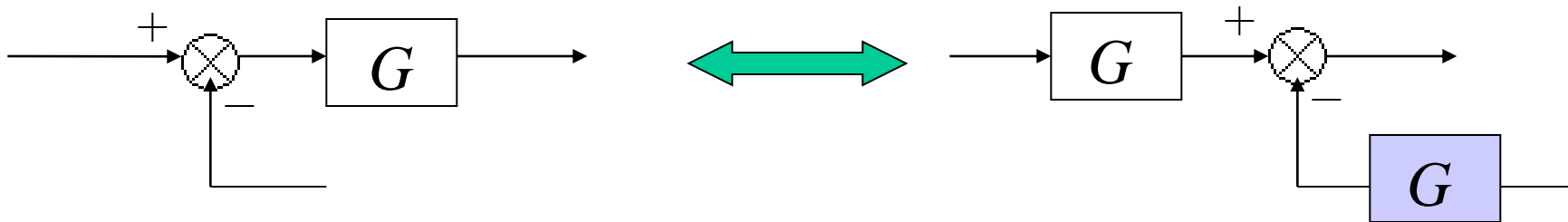


Reduction techniques

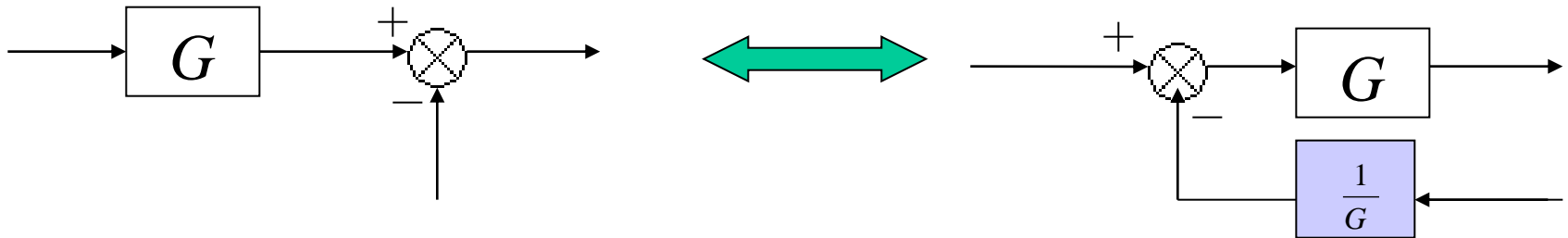
1. Combining blocks in cascade or in parallel



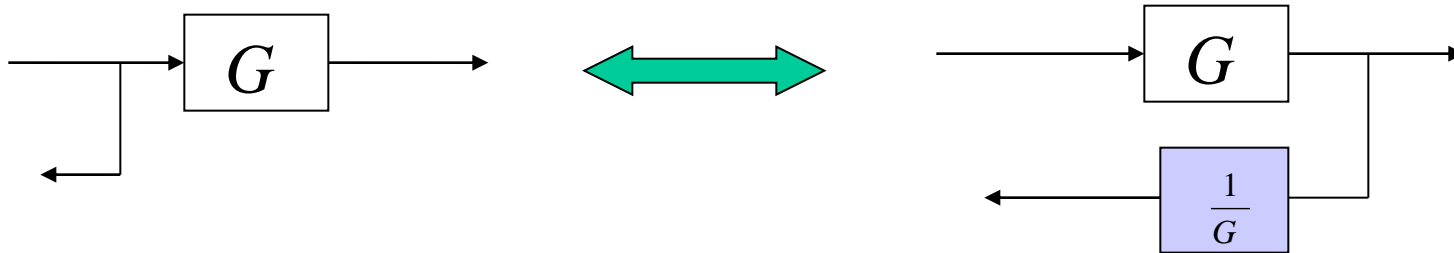
2. Moving a summing point behind a block



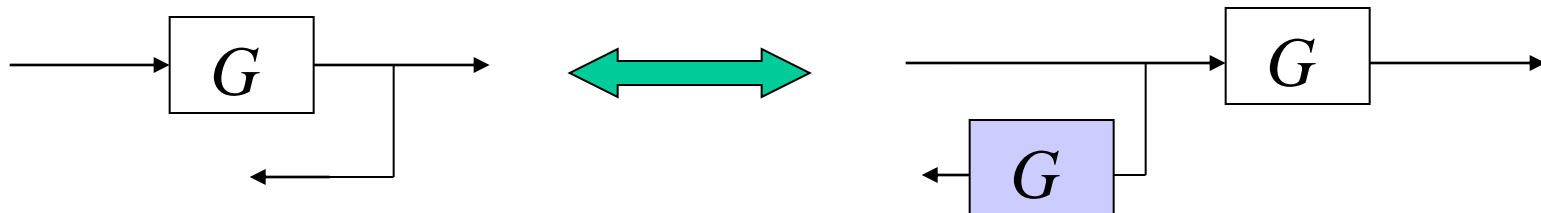
3. Moving a summing point ahead of a block



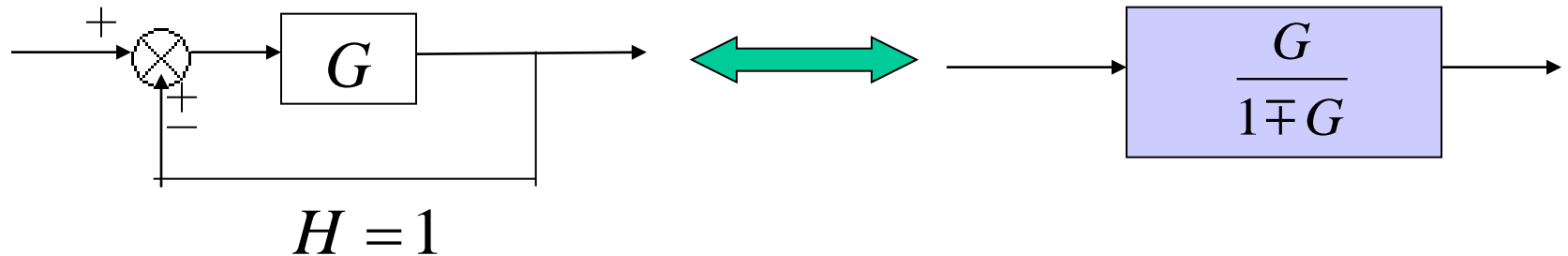
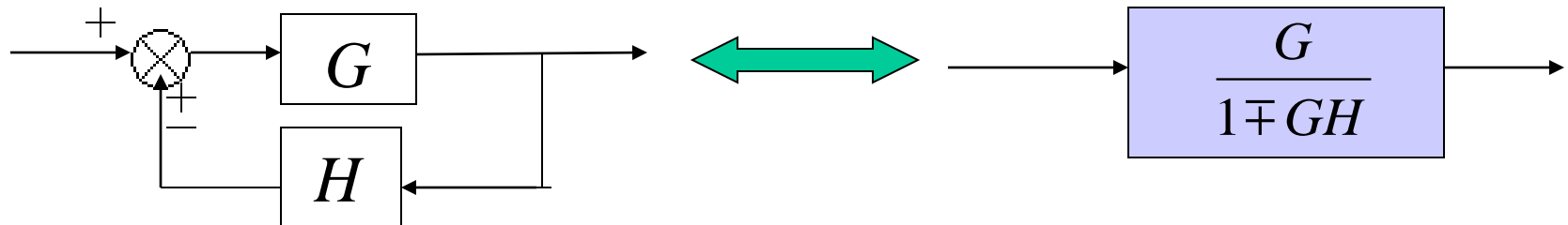
4. Moving a pickoff point behind a block



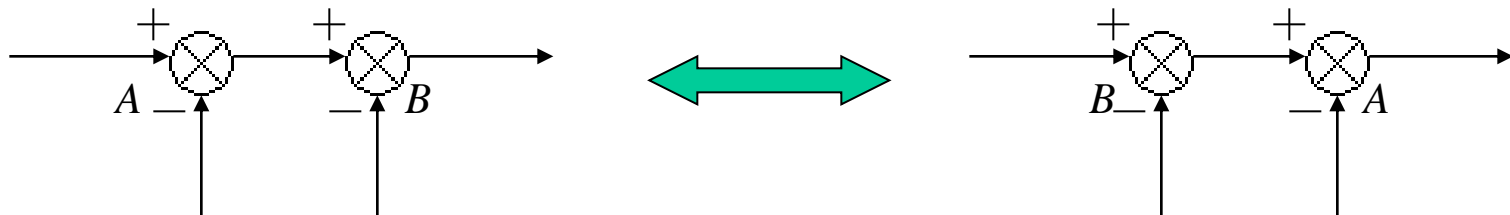
5. Moving a pickoff point ahead of a block




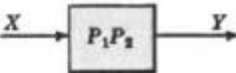
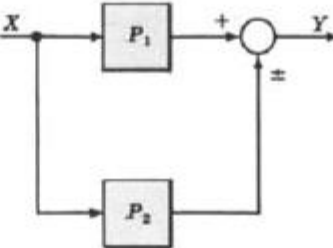
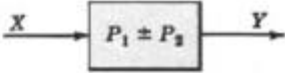
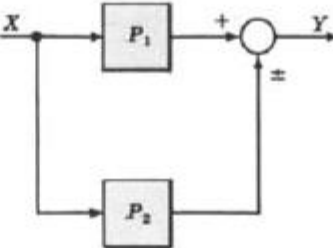
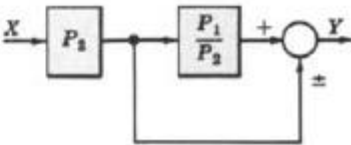
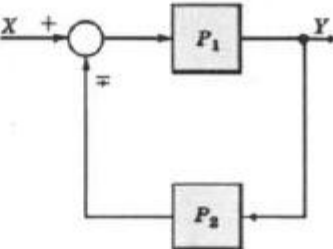
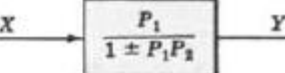
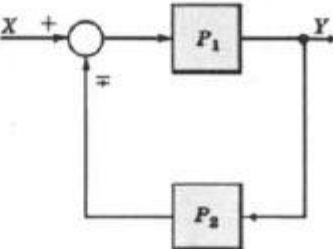
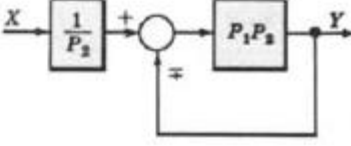
6. Eliminating a feedback loop



7. Swap with two neighboring summing points

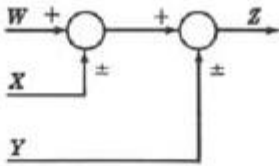
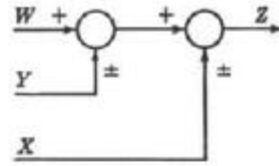
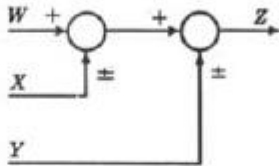
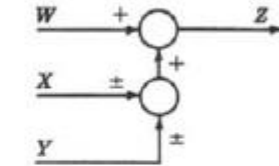
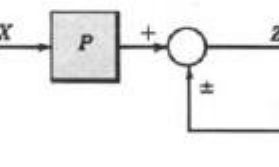
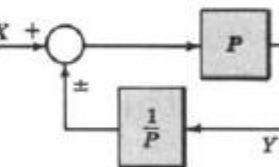
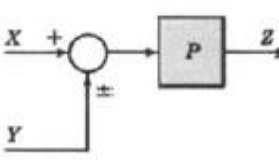
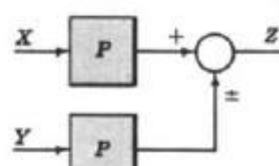


Block Diagram Transformation Theorems

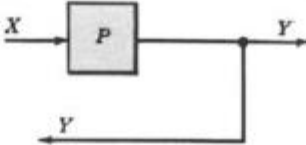
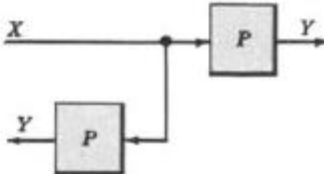
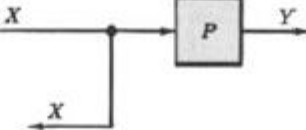
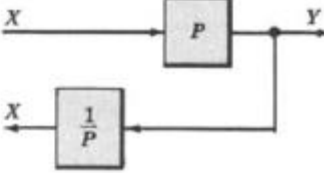
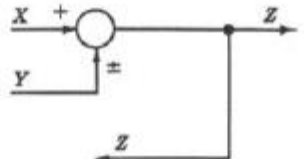
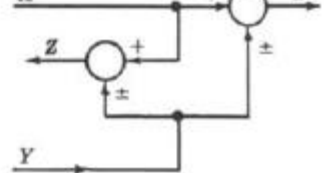
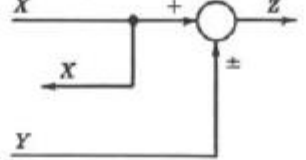
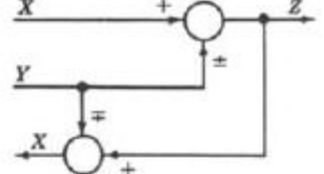
Transformation		Equation	Block Diagram	Equivalent Block Diagram
1	Combining Blocks in Cascade	$Y = (P_1 P_2)X$		
2	Combining Blocks in Parallel; or Eliminating a Forward Loop	$Y = P_1 X \pm P_2 X$		
3	Removing a Block from a Forward Path	$Y = P_1 X \pm P_2 X$		
4	Eliminating a Feedback Loop	$Y = P_1 (X \mp P_2 Y)$		
5	Removing a Block from a Feedback Loop	$Y = P_1 (X \mp P_2 Y)$		

The letter ***P*** is used to represent any transfer function, and ***W, X, Y, Z*** denote any transformed signals.

Transformation Theorems Continue:

Transformation		Equation	Block Diagram	Equivalent Block Diagram
6a	Rearranging Summing Points	$Z = W \pm X \pm Y$		
6b	Rearranging Summing Points	$Z = W \pm X \pm Y$		
7	Moving a Summing Point Ahead of a Block	$Z = PX \pm Y$		
8	Moving a Summing Point Beyond a Block	$Z = P[X \pm Y]$		

Transformation Theorems Continue:

	Transformation	Equation	Block Diagram	Equivalent Block Diagram
9	Moving a Takeoff Point Ahead of a Block	$Y = PX$		
10	Moving a Takeoff Point Beyond a Block	$Y = PX$		
11	Moving a Takeoff Point Ahead of a Summing Point	$Z = X \pm Y$		
12	Moving a Takeoff Point Beyond a Summing Point	$Z = X \pm Y$		

Reduction of Complicated Block Diagrams:

The block diagram of a practical feedback control system is often quite complicated. It may include several feedback or feedforward loops, and multiple inputs. By means of systematic block diagram reduction, every multiple loop linear feedback system may be reduced to canonical form.

The following general steps may be used as a basic approach in the reduction of complicated block diagrams.

Step 1: Combine all cascade blocks using Transformation 1.

Step 2: Combine all parallel blocks using Transformation 2.

Step 3: Eliminate all minor feedback loops using Transformation 4.

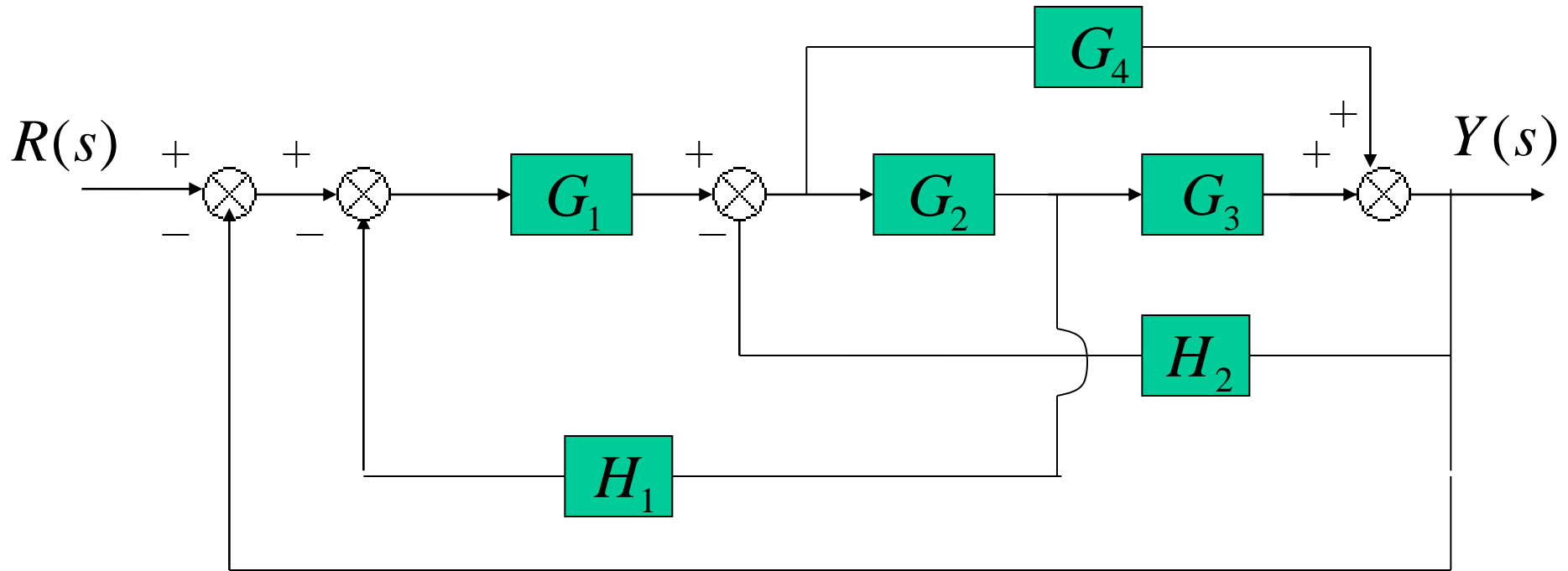
Step 4: Shift summing points to the left and takeoff points to the right of the major loop, using Transformations 7, 10, and 12.

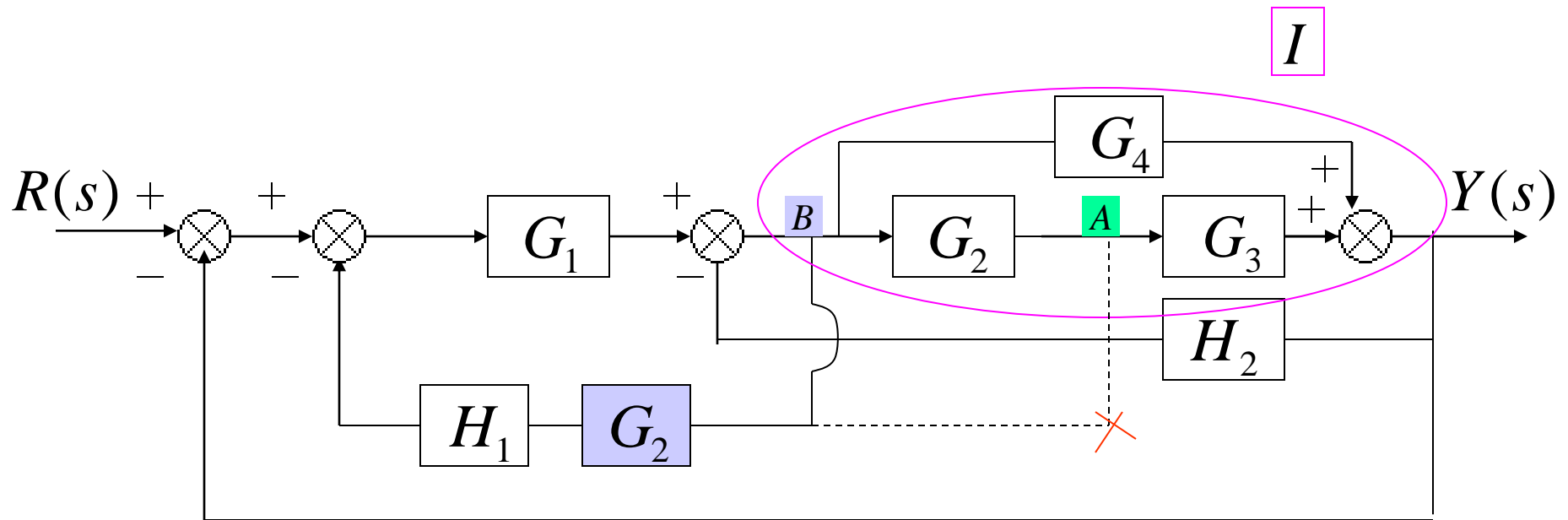
Step 5: Repeat Steps 1 to 4 until the canonical form has been achieved for a particular input.

Step 6: Repeat Steps 1 to 5 for each input, as required.

Example 1

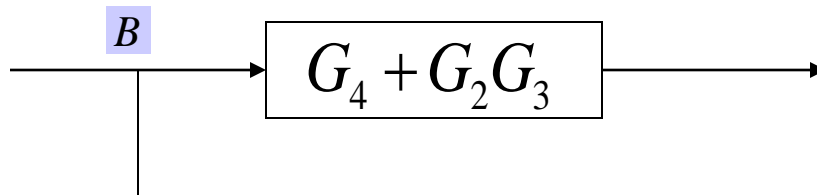
Find the transfer function of the following block diagrams

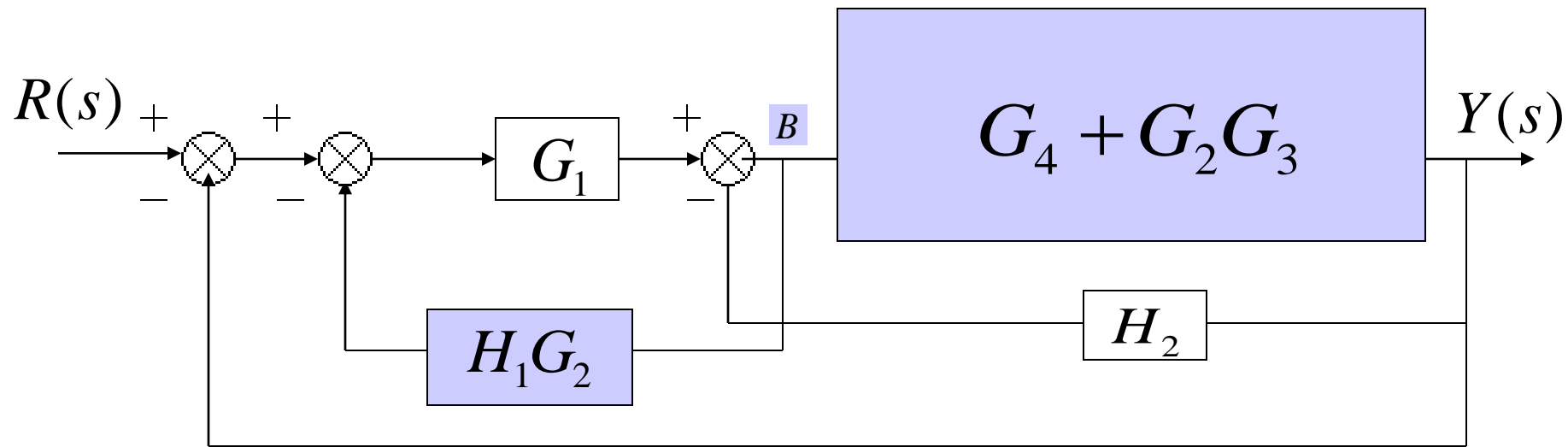




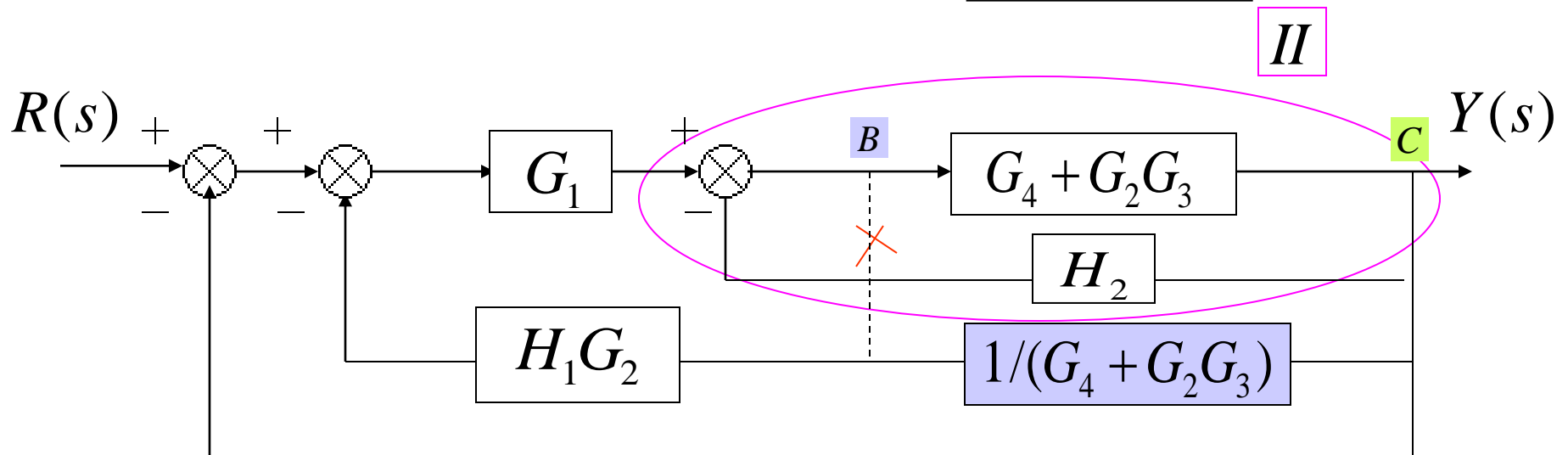
Solution:

1. Moving pickoff point A ahead of block G_2
2. Eliminate loop I & simplify

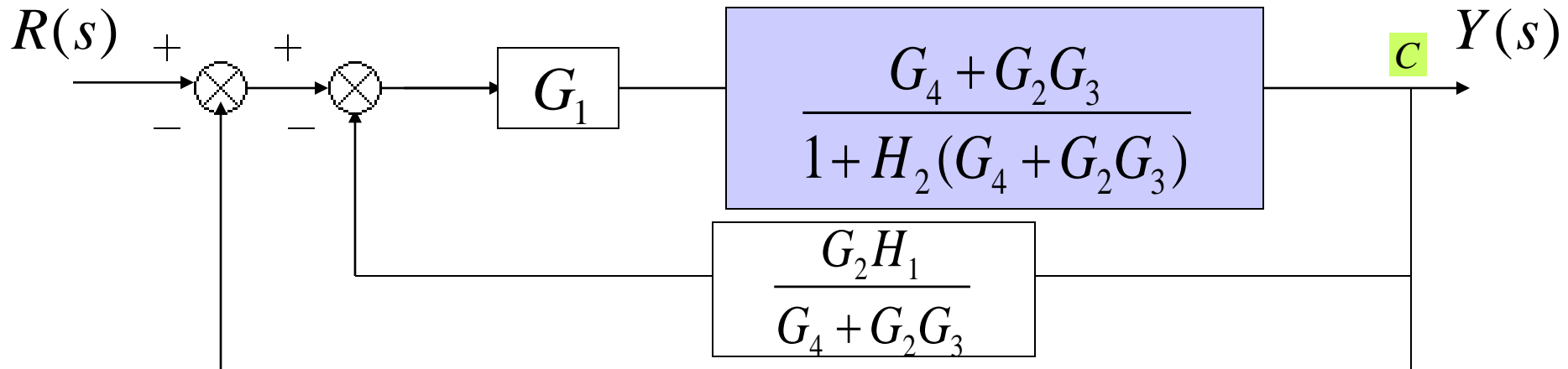




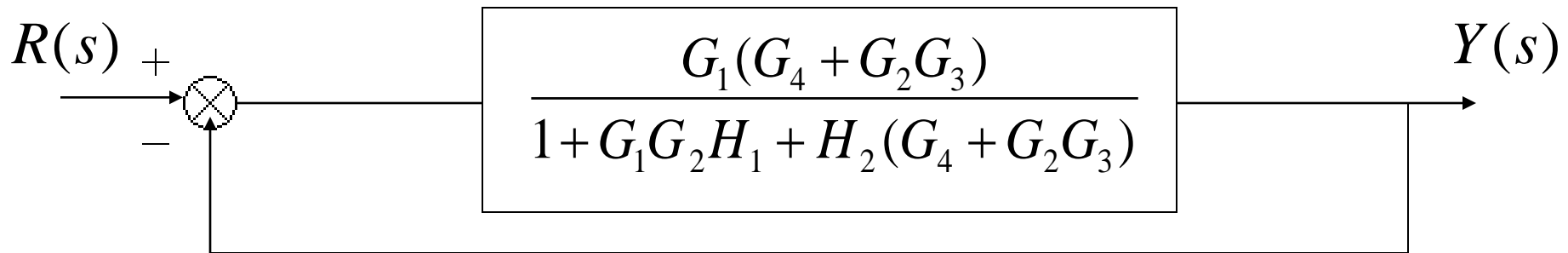
3. Moving pickoff point B behind block $G_4 + G_2 G_3$



4. Eliminate loop III



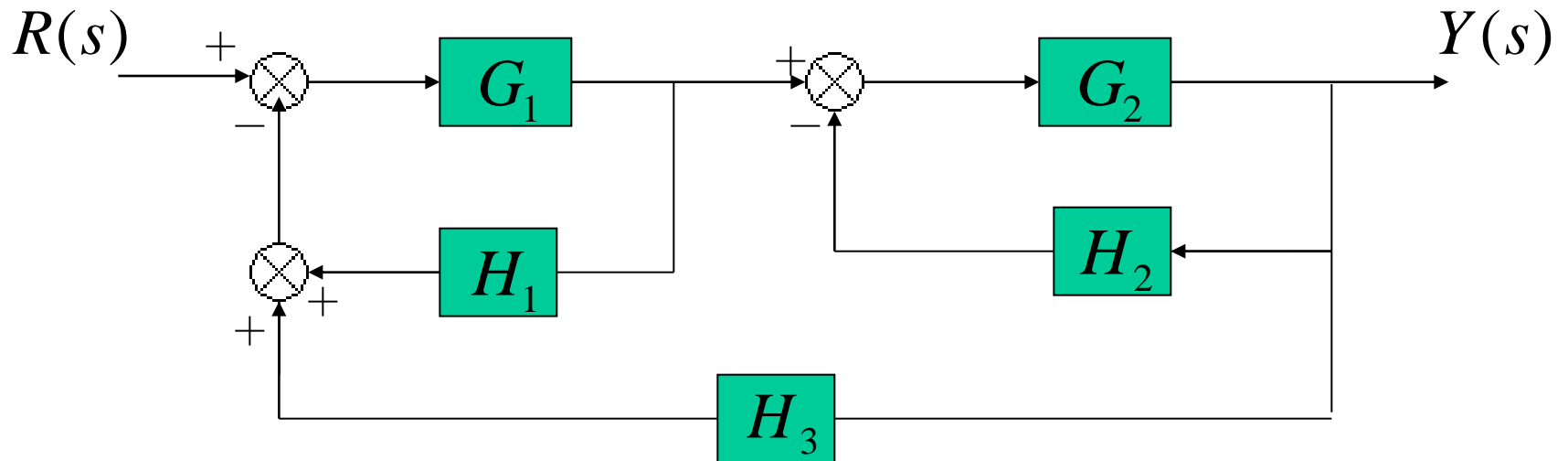
↓ Using rule 6



$$T(s) = \frac{Y(s)}{R(s)} = \frac{G_1(G_4 + G_2G_3)}{1 + G_1G_2H_1 + H_2(G_4 + G_2G_3) + G_1(G_4 + G_2G_3)}$$

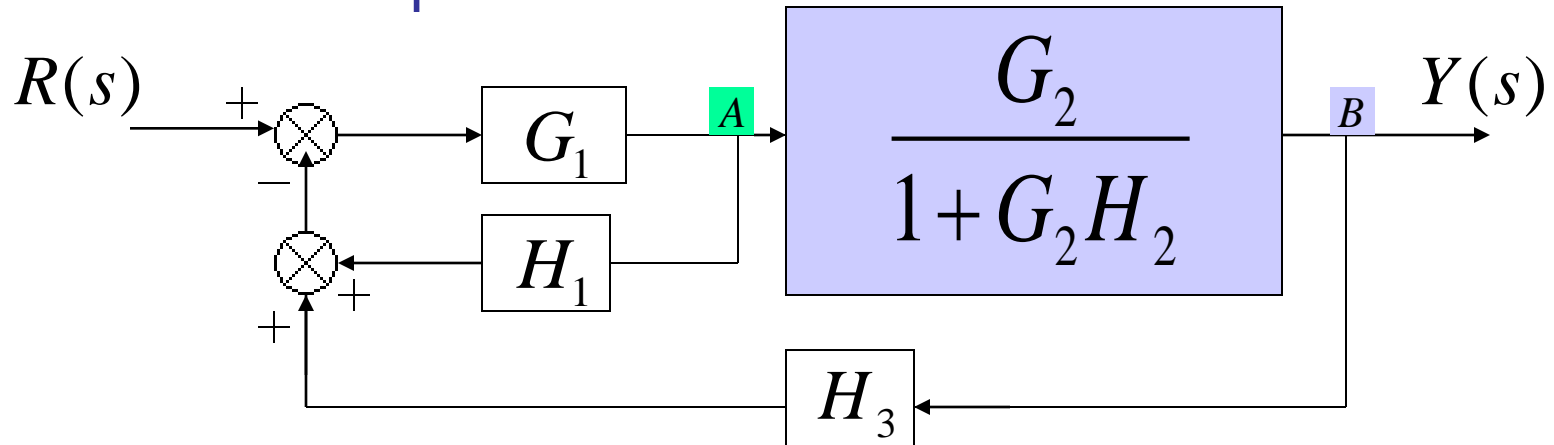
Example 2

Find the transfer function of the following block diagrams

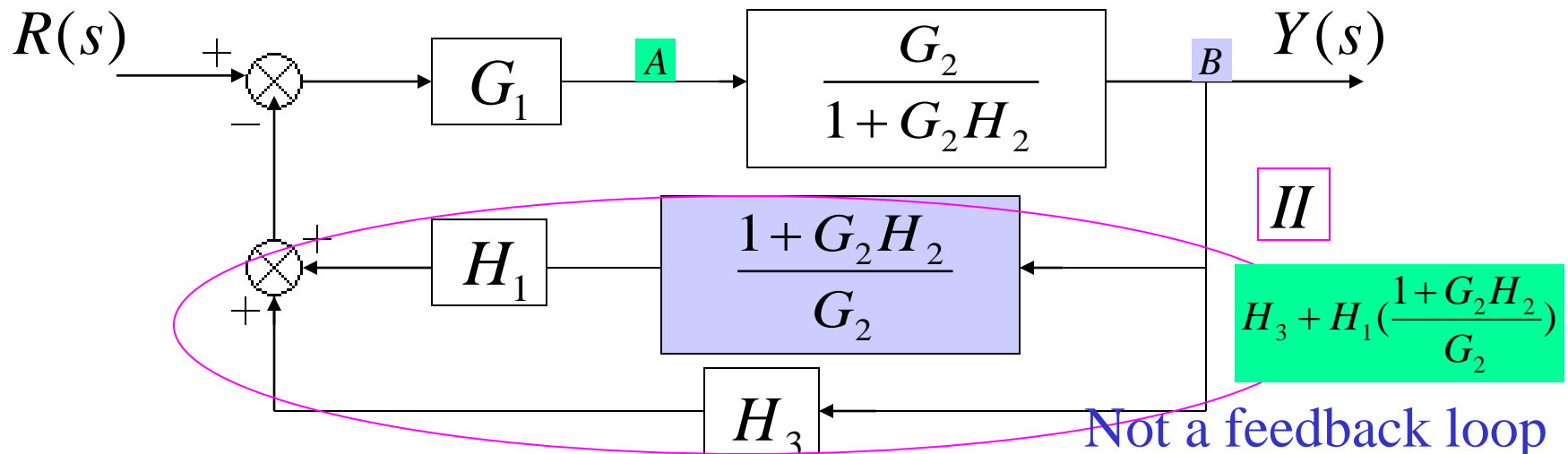


Solution:

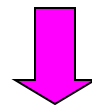
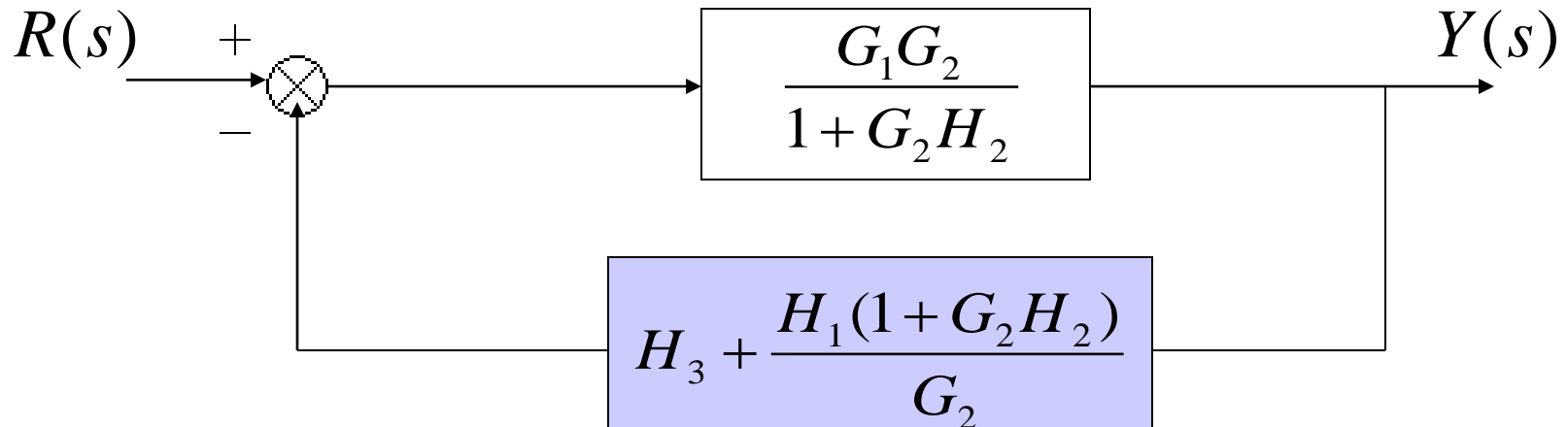
1. Eliminate loop I



2. Moving pickoff point A behind block $\frac{G_2}{1 + G_2 H_2}$



3. Eliminate loop II

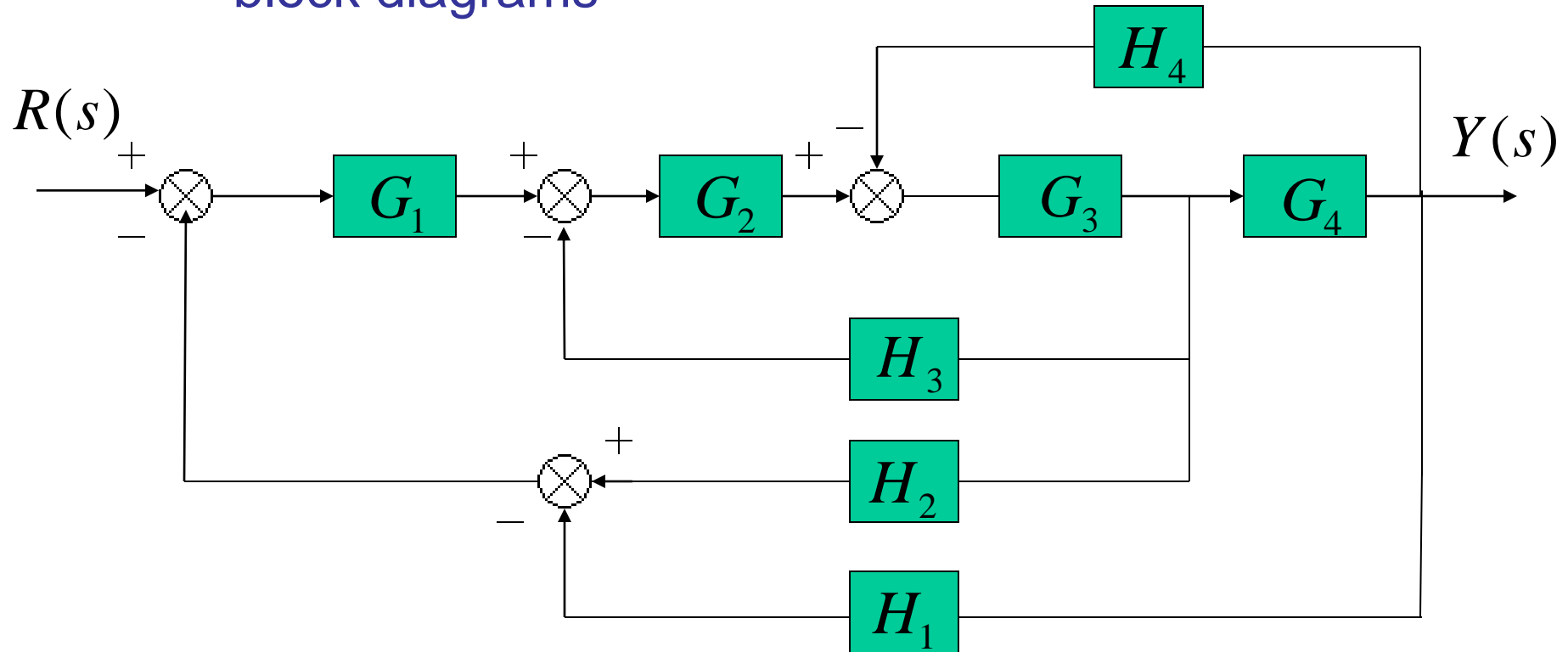


Using rule 6

$$T(s) = \frac{Y(s)}{R(s)} = \frac{G_1 G_2}{1 + G_2 H_2 + G_1 G_2 H_3 + G_1 H_1 + G_1 G_2 H_1 H_2}$$

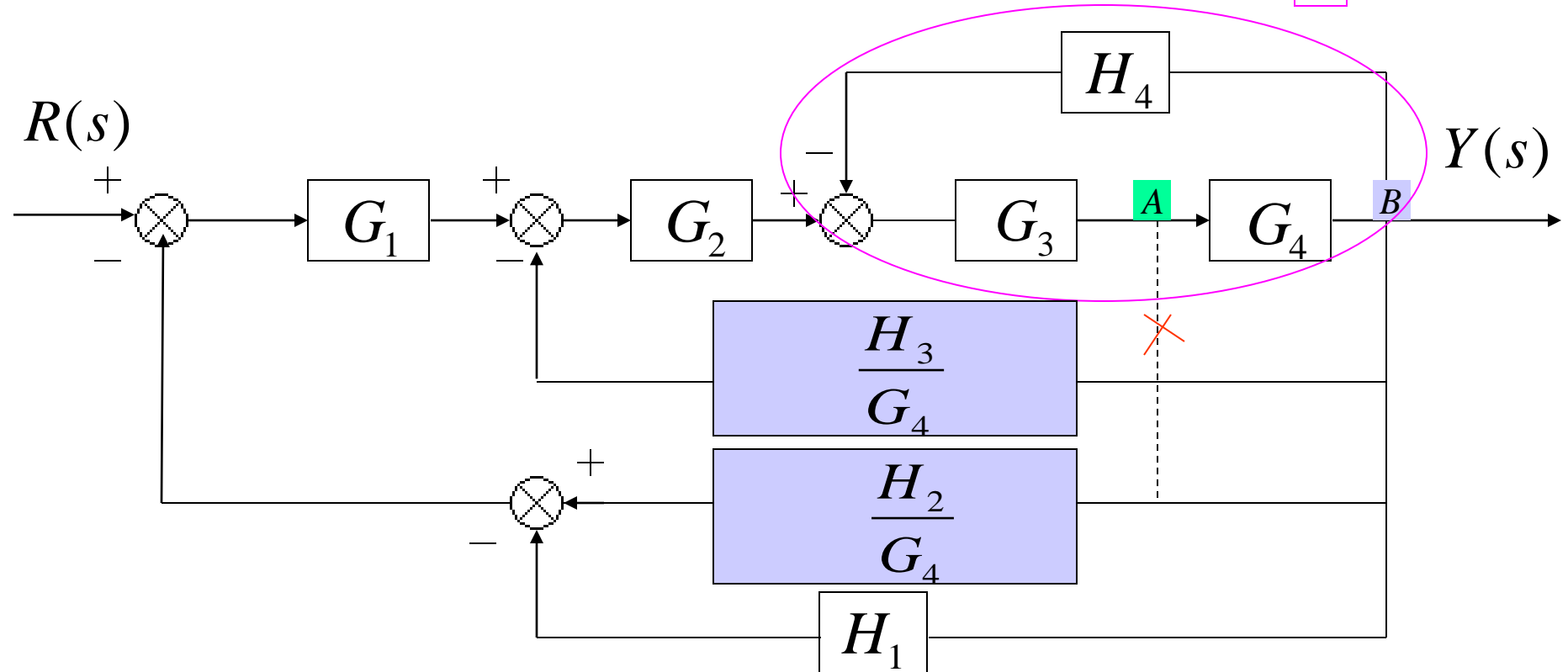
Example 3

Find the transfer function of the following block diagrams

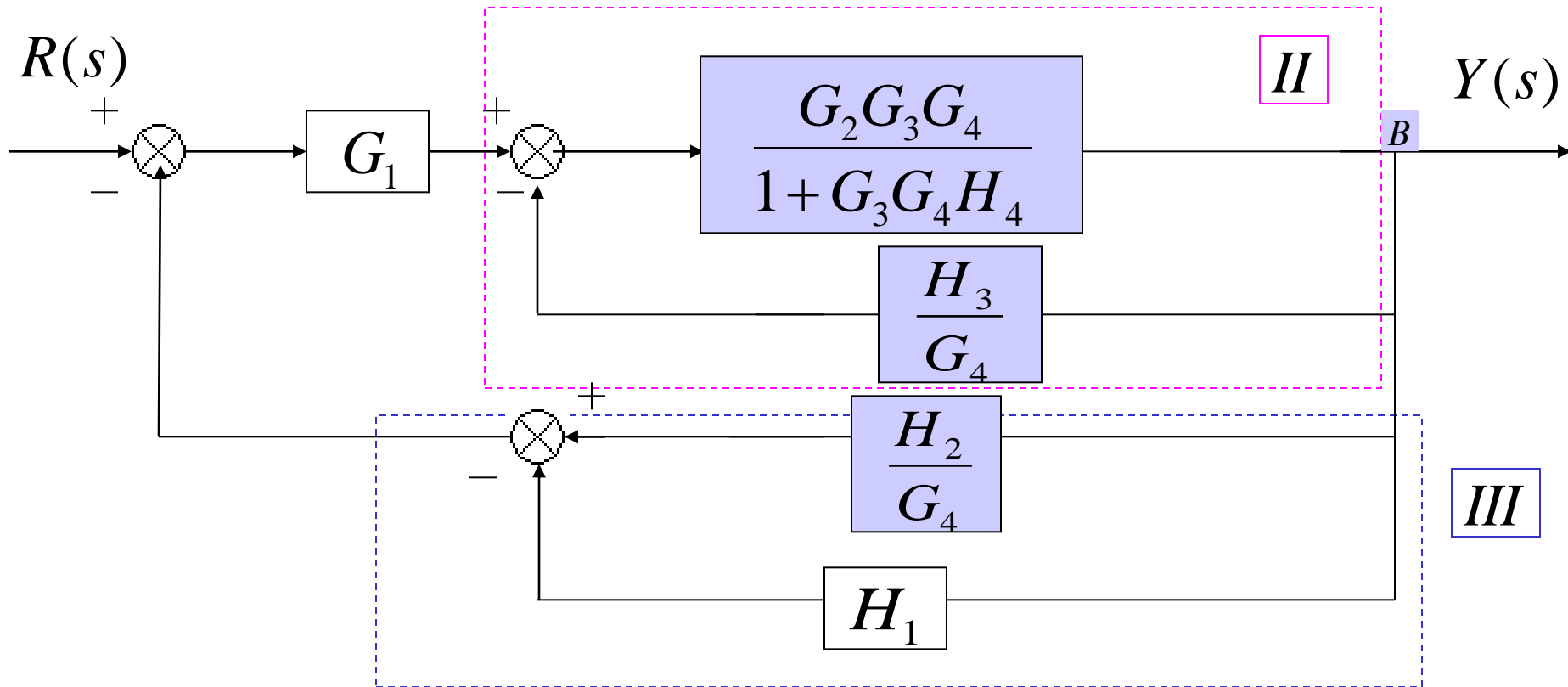


Solution:

1. Moving pickoff point A behind block G_4 I



2. Eliminate loop I and Simplify



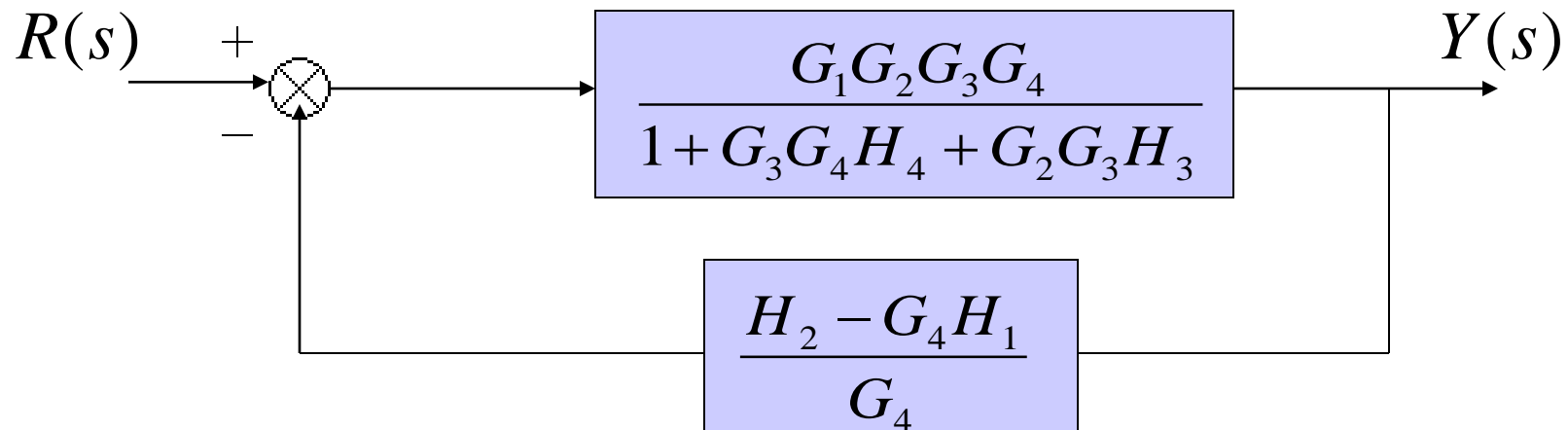
II  feedback

$$\frac{G_2 G_3 G_4}{1 + G_3 G_4 H_4 + G_2 G_3 H_3}$$

III  Not feedback

$$\frac{H_2 - G_4 H_1}{G_4}$$

3. Eliminate loop II & III

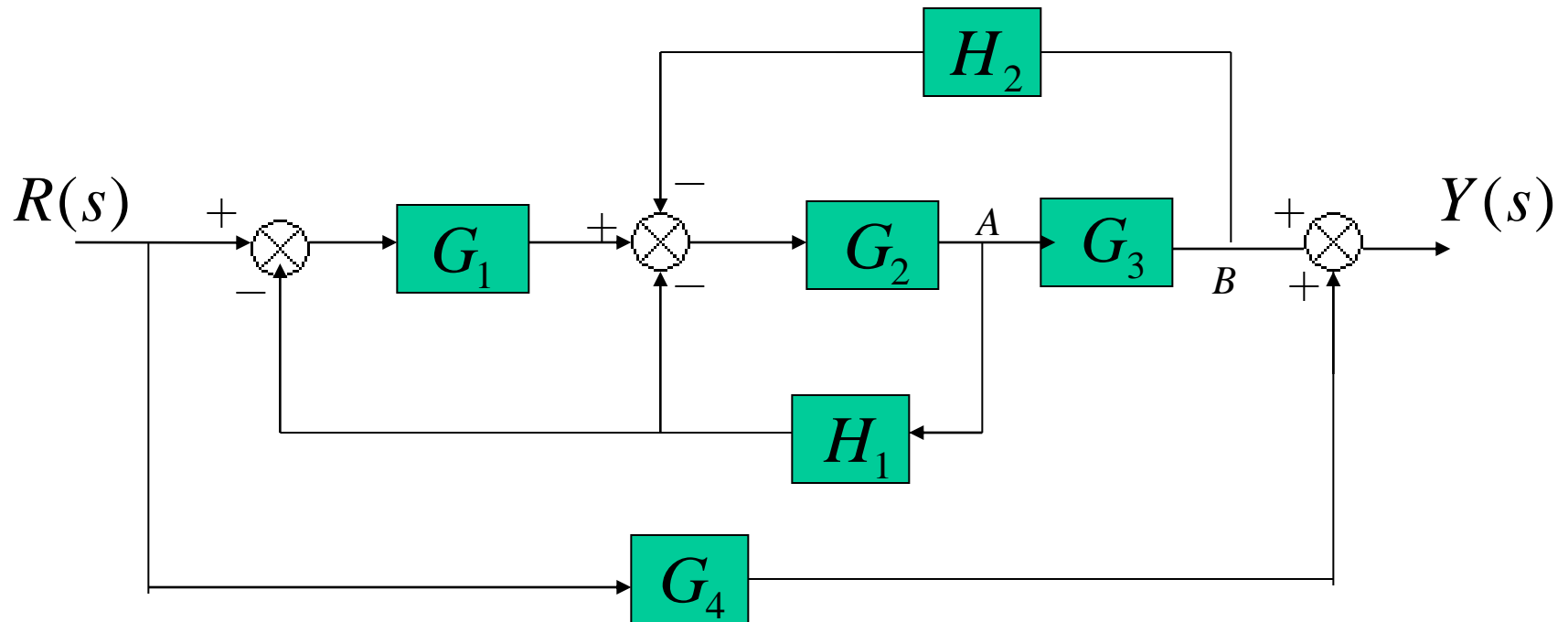


↓ *Using rule 6*

$$T(s) = \frac{Y(s)}{R(s)} = \frac{G_1 G_2 G_3 G_4}{1 + G_2 G_3 H_3 + G_3 G_4 H_4 + G_1 G_2 G_3 H_2 - G_1 G_2 G_3 G_4 H_1}$$

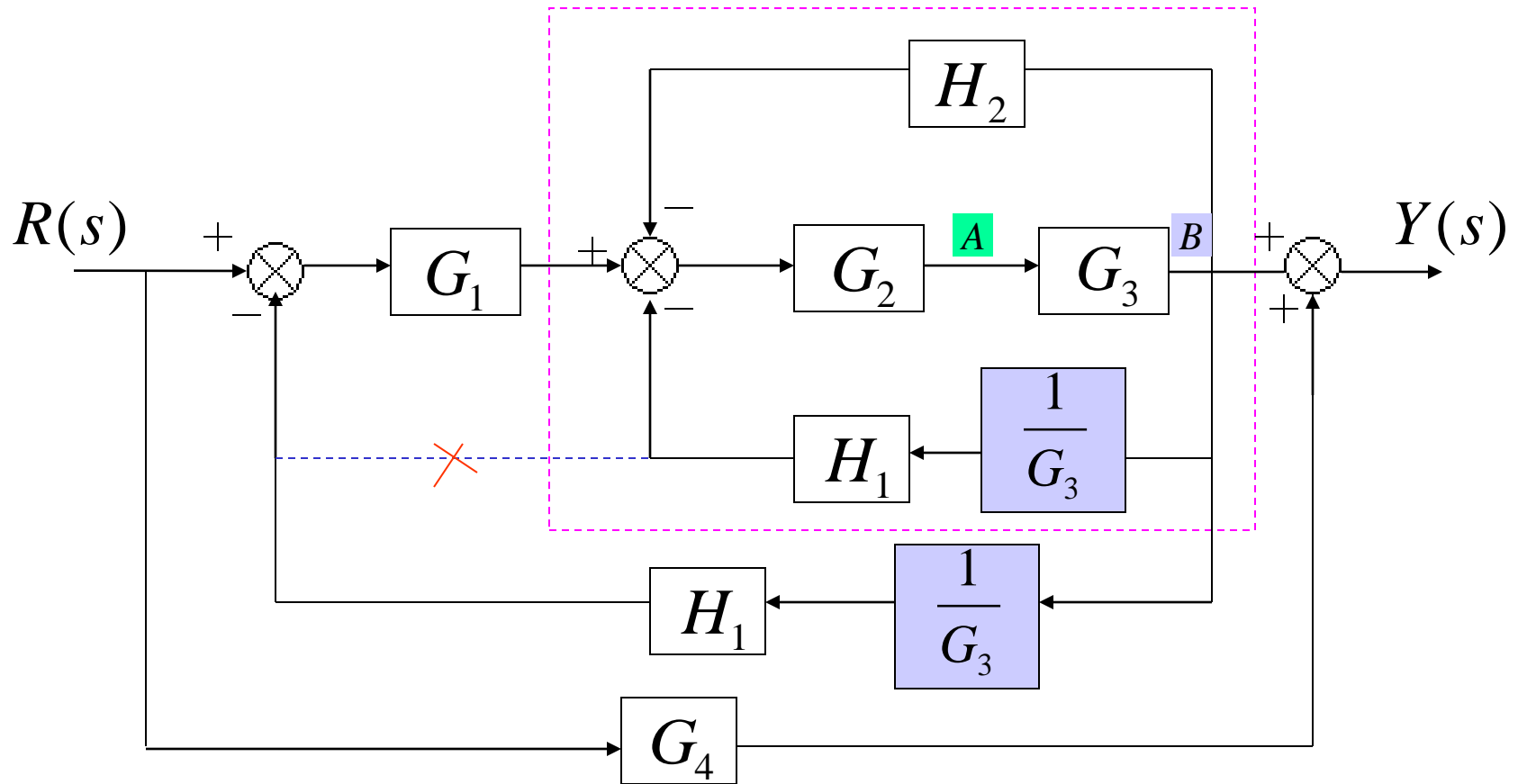
Example 4

Find the transfer function of the following block diagrams

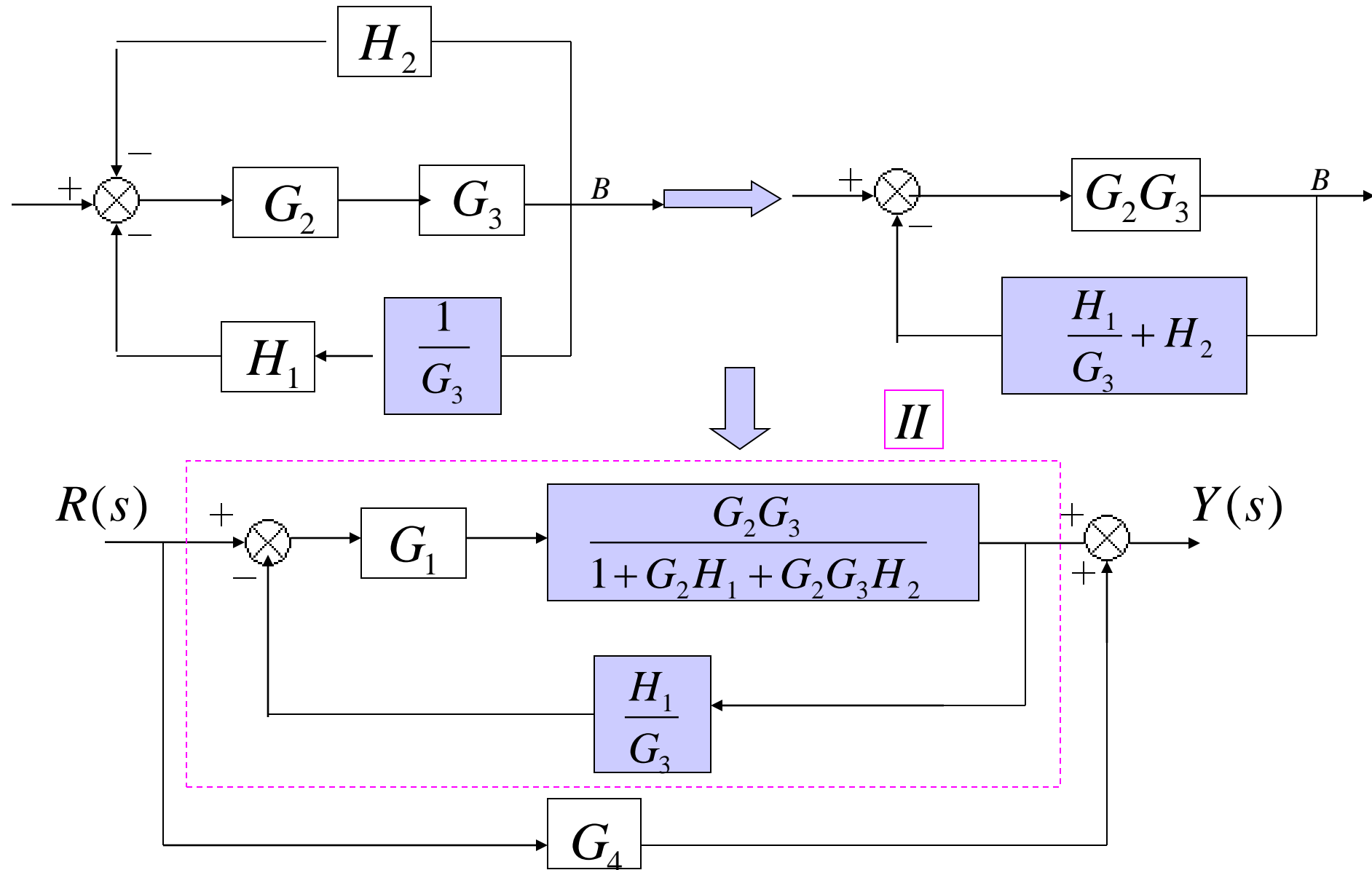


Solution:

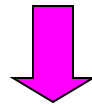
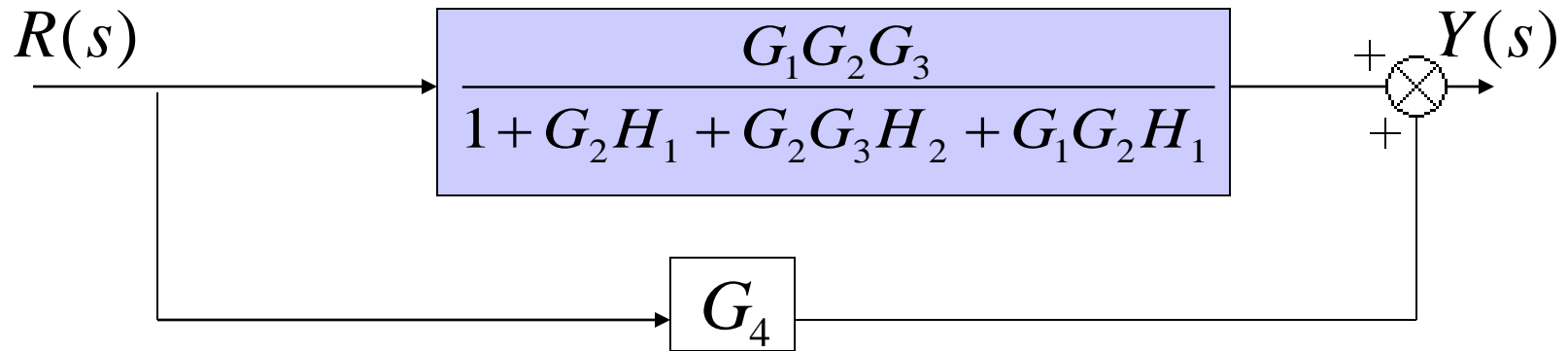
1. Moving pickoff point A behind block G_3 I



2. Eliminate loop I & Simplify



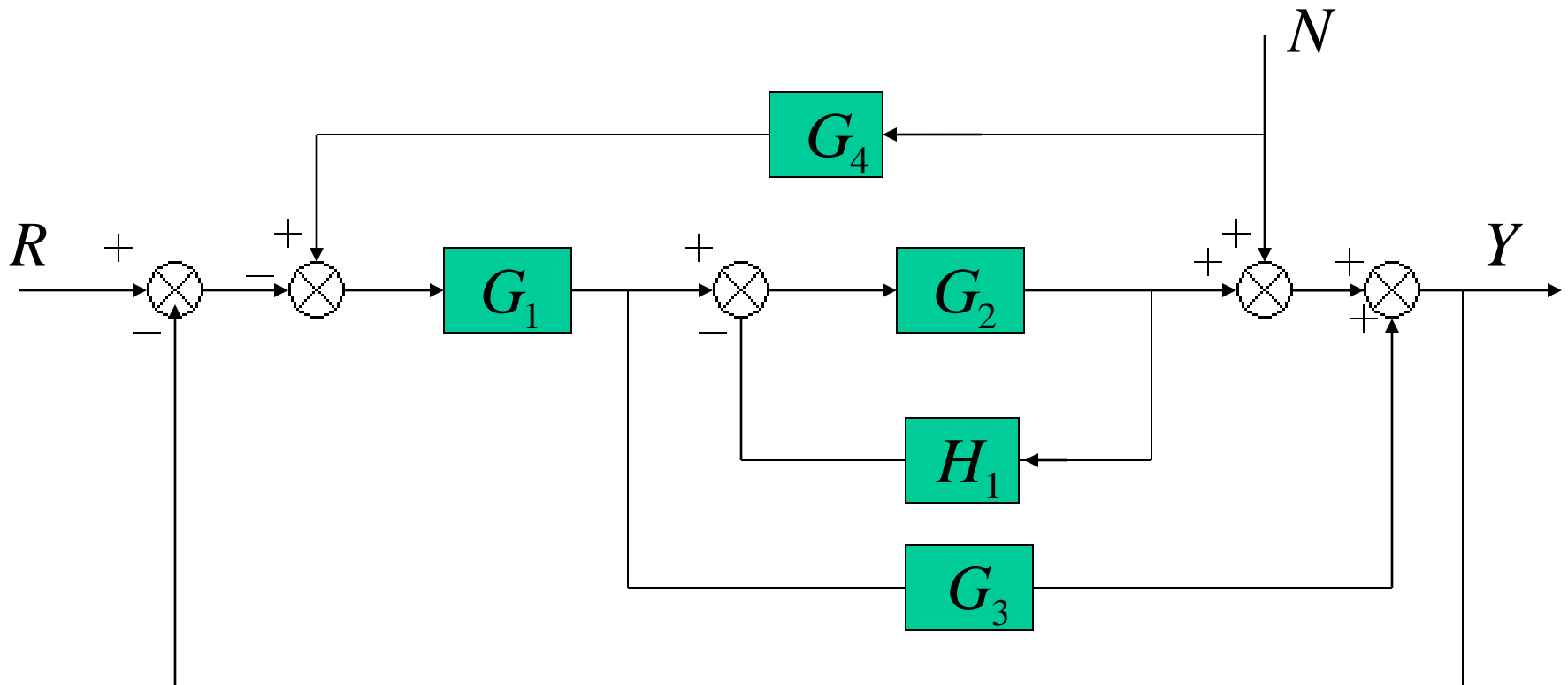
3. Eliminate loop II



$$T(s) = \frac{Y(s)}{R(s)} = G_4 + \frac{G_1 G_2 G_3}{1 + G_2 H_1 + G_2 G_3 H_2 + G_1 G_2 H_1}$$

Example 5

Determine the effect of R and N on Y in the following diagram



In this linear system, the output Y contains two parts, one part is related to R and the other is caused by N :

$$Y = Y_1 + Y_2 = T_1 R + T_2 N$$

If we set $N=0$, then we can get Y_1 :

$$Y_1 = Y_{N=0} = T_1 R$$

The same, we set $R=0$ and Y_2 is also obtained:

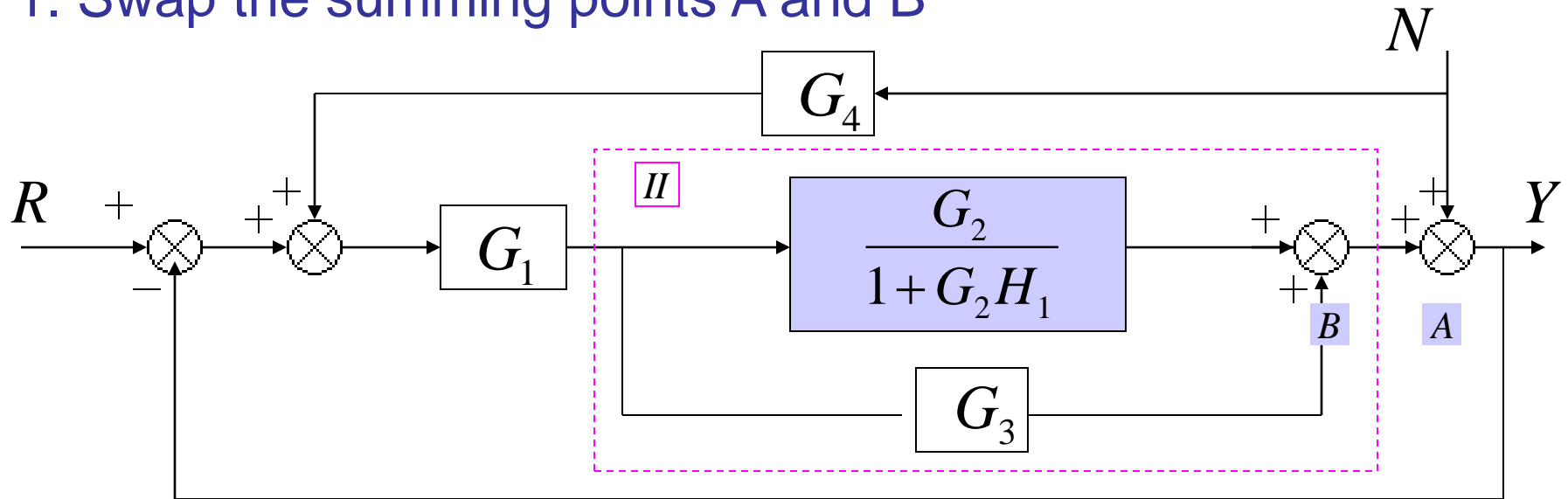
$$Y_2 = Y_{R=0} = T_2 N$$

Thus, the output Y is given as follows:

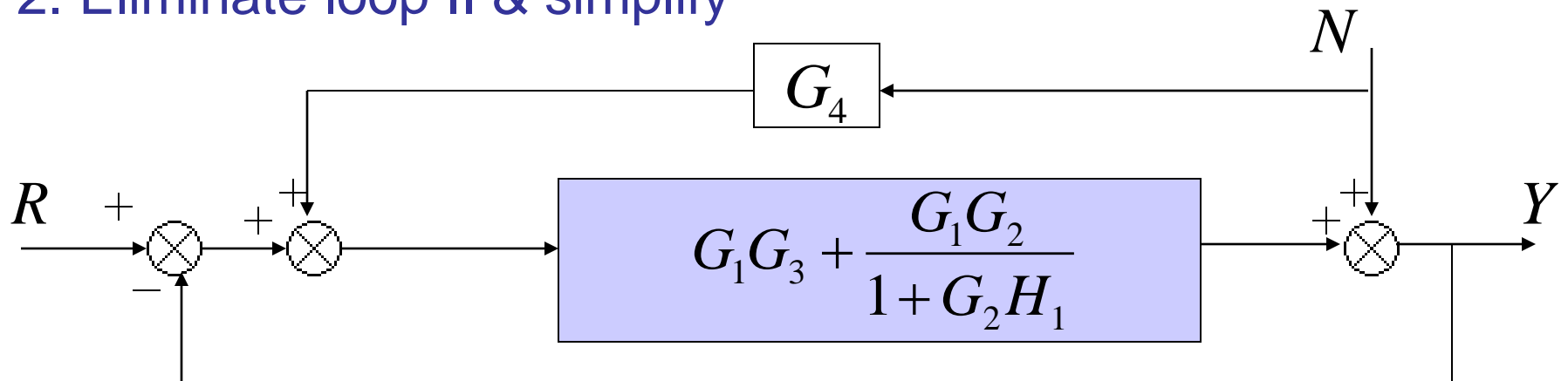
$$Y = Y_1 + Y_2 = Y_{N=0} + Y_{R=0}$$

Solution:

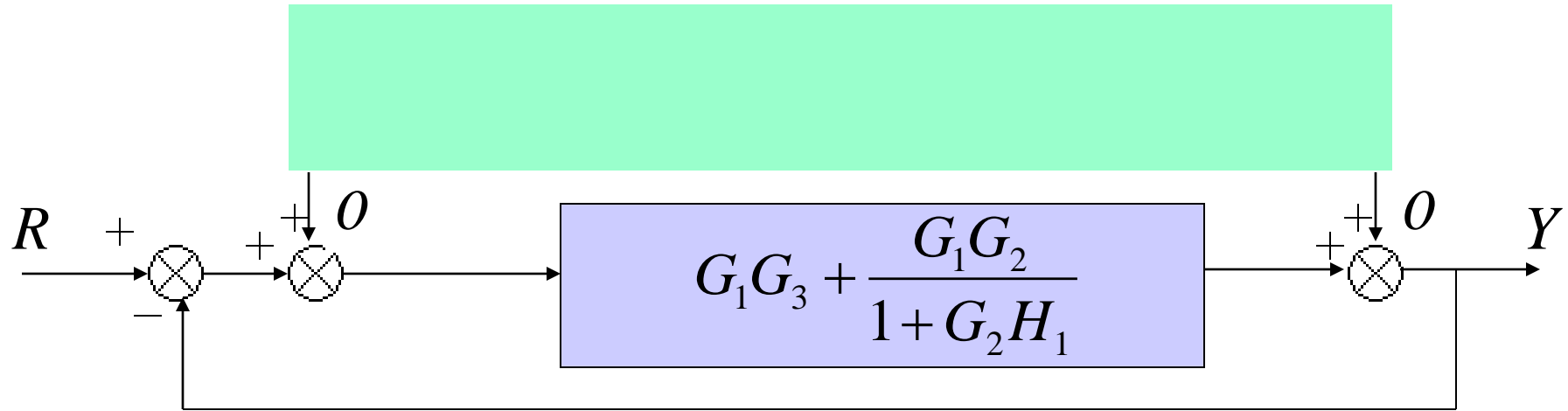
1. Swap the summing points A and B



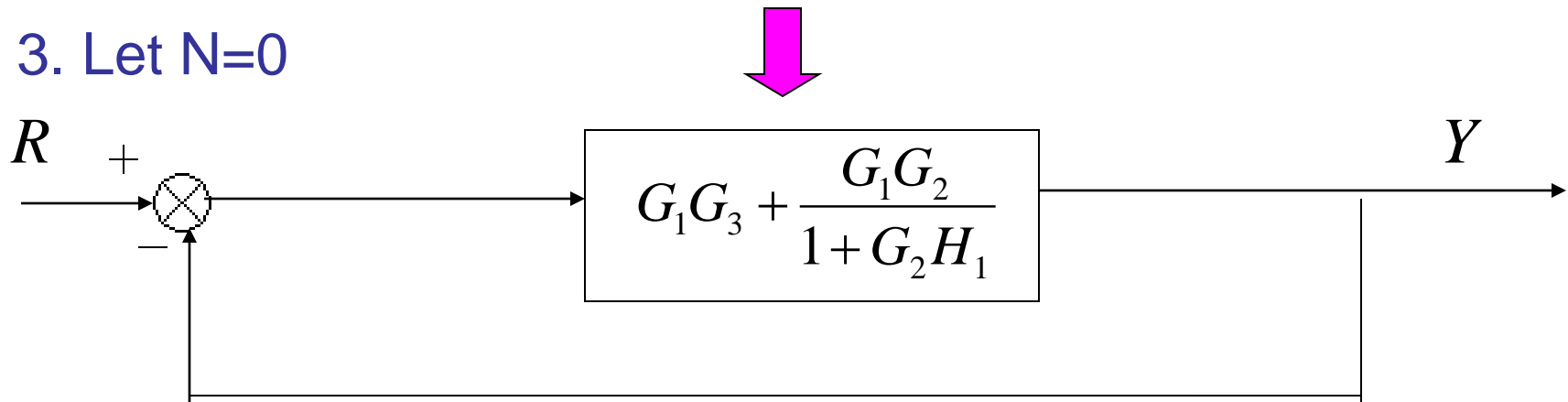
2. Eliminate loop II & simplify



Rewrite the diagram:



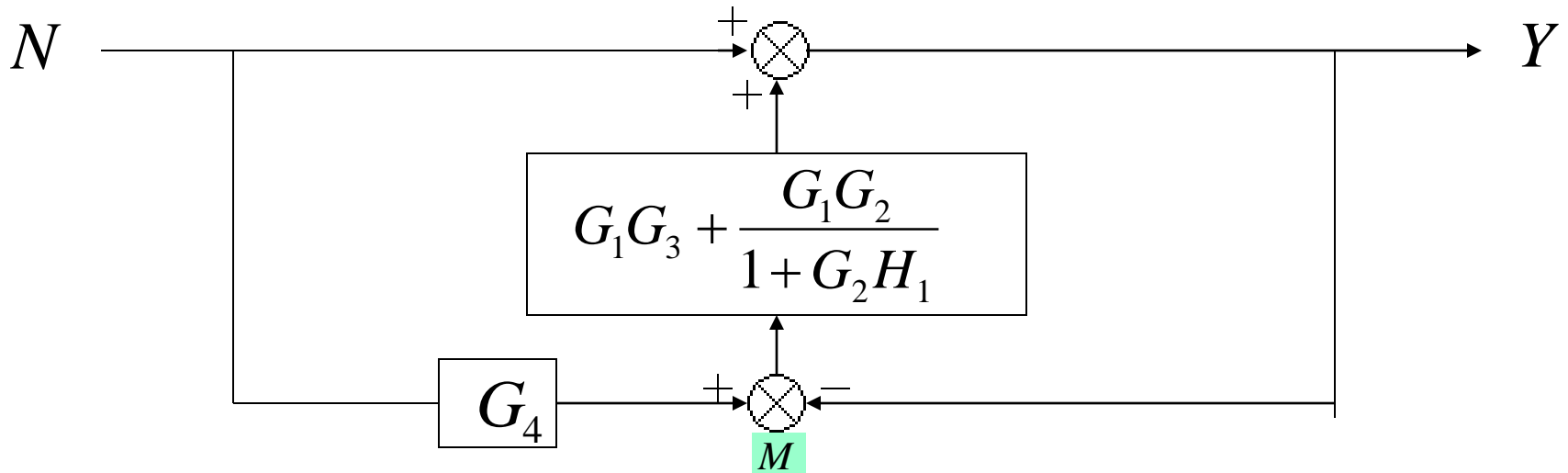
3. Let $N=0$



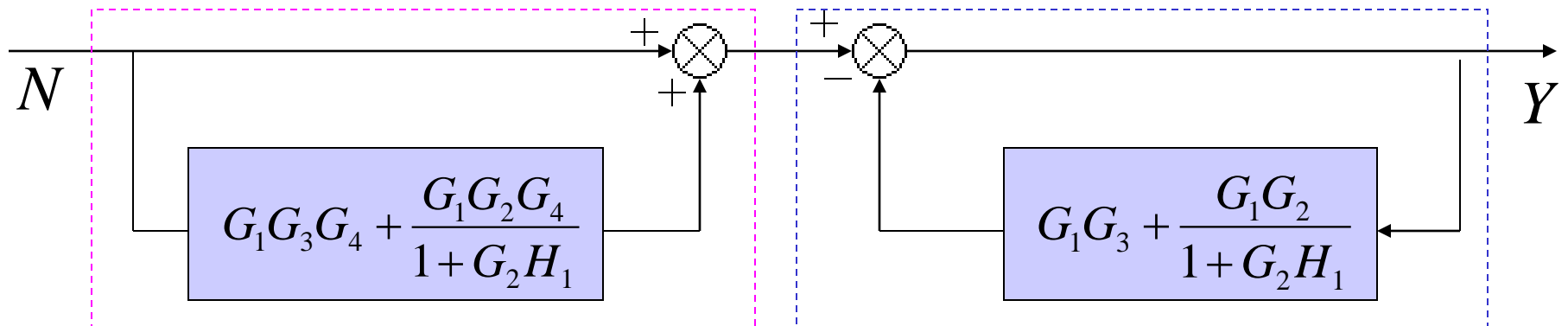
We can easily get Y_1

$$Y_1 = \frac{G_1G_2 + G_1G_3 + G_1G_2G_3H_1}{1 + G_2H_1 + G_1G_2 + G_1G_3 + G_1G_2G_3H_1} R$$

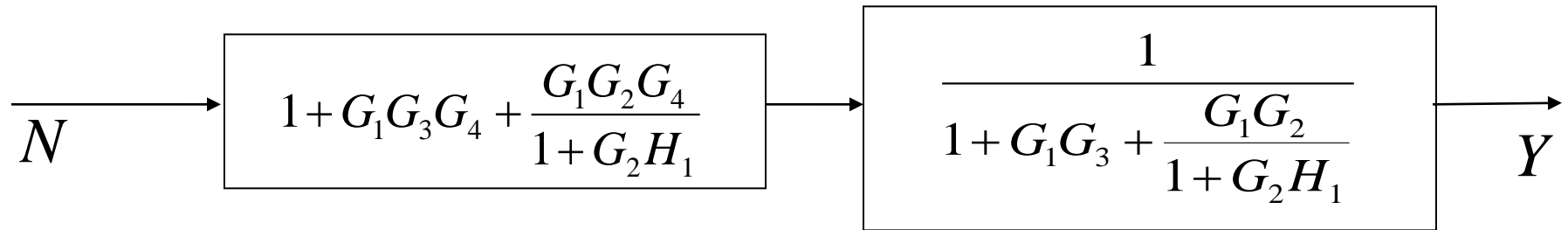
4. Let $R=0$, we can get:



5. Break down the summing point M:



6. Eliminate above loops:



$$Y_2 = \frac{1 + G_2H_1 + G_1G_2G_4 + G_1G_3G_4 + G_1G_2G_3G_4H_1}{1 + G_2H_1 + G_1G_2 + G_1G_3 + G_1G_2G_3H_1} N$$

7. According to the principle of superposition, Y_1 and Y_2 can be combined together, So:

$$\begin{aligned} Y &= Y_1 + Y_2 \\ &= \frac{1}{1 + G_2H_1 + G_1G_2 + G_1G_3 + G_1G_2G_3H_1} [(G_1G_2 + G_1G_3 + G_1G_2G_3H_1)R \\ &\quad + (1 + G_2H_1 + G_1G_2G_4 + G_1G_3G_4 + G_1G_2G_3G_4H_1)N] \end{aligned}$$

THANK YOU !

