

For this lab, you will extend the previous lab on the `BigInt` class. We will focus on adding functionalities related to arrays of `BigInt` objects.

The following are the descriptions / tasks:

- Define a class `BigInt`. This class should have a single property named `digits`, which is a vector where every element is a digit of the big integer. You can set its default value to zero (which will be the only digit of this big integer).
- The constructor: The following forms of inputs are now accepted:
 - A single input that is a cell array of strings. Each string is converted to a `BigInt` object. The output `BigInt` array should have the same size as the input cell array. Generate an error message if any of the strings cannot be converted.
 - A single input that is an array of non-negative integer. The output `BigInt` array should have the same size as the input array.
- For the overloaded method `disp`, now print each array element in one line. Each line is preceded by its array subscripts. For example, for an array with four elements:

```
101  202
123  345
```

the generated output looks like

```
(1,1)  101
(2,1)  123
(1,2)  202
(2,2)  345
```

- For the overloaded operator `plus` and `eq`, they should handle the following input types:
 - Two `BigInt` arrays of the same size.
 - One `BigInt` array and one `BigInt` scalar, in any order.
 - One `BigInt` array and one scalar double, in any order.
- For the overloaded operator `times`, it should handle the following input types:
 - Two `BigInt` arrays of the same size. Otherwise, generate an error message.
- For the overloaded operator `mtimes`, it should handle the following input types:
 - Two `BigInt` arrays with sizes suitable for matrix multiplication.
 - One `BigInt` array and one `BigInt` scalar, in any order.
 - One `BigInt` array and one scalar double, in any order.

Try to test your class with the following code:

```
a = BigInt({'5678','123456'}); b = BigInt(99);
d = BigInt([11 22; 33 44]); n = 808;
c = a + a; disp(c); c = a + n; disp(c);
c = n + a; disp(c); c = a + b; disp(c);
c = b * a; disp(c); c = n * c; disp(c);
c = a .* a; disp(c); c = a * d; disp(c);
disp(a + a == a * 2);
```