Implementation and Comparison of Lattice-Based Signature Scheme Ring-Tesla with ECSDA

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Abstract

In search of efficient post-quantum alternative signature schemes, lattice-based schemes like BLISS and GLP have become promising fields of research. In this paper we provide an open-source implementation of the Ring-TESLA scheme [1], which is based on the TESLA signature scheme by Alkim et al. [2]. Ring-TESLA is not only as efficient as the BLISS and GLIP schemes, but also has provably secure instantiation.

1 Introduction

Our implementation closely follows the description provided by Akleylet et al. 2016. Ring-TESLA has a tight security reduction from the R-LWE problem. As long as R-LWE is computationally hard, Ring-Tesla is unforgeable against the chosen-message attack. [1]

1.1 Advantages over BLISS and GLP

Ring-Tesla has a stronger security argument since it achieves both good performance with provably secure instantiation, while BLISS and GLP can only achieve one or the other. Provably secure instantiation means parameters are chosen according to the security reduction [1]. Moreover, Ring-Tesla uses uniform-sampling during signature generation, unlike BLISS, which uses Gaussian-sampling, generally assumed to be vulnerable to timing attacks. Comparing the resilience of BLISS, GLP, and Ring-TESLA to fault attacks in Bindel et al. 2016 [3] found that the Ring-TESLA scheme was sensitive to a strict subset of fault attacks affecting the BLISS and GLP.

1.2 Security Issues

2 Ring-Tesla Signature Scheme

Ring-Tesla is parameterized by a number of integers: $n, \omega, d, B, q, U, L, \kappa$ and the security parameter λ where $n > \kappa > \lambda$. n is a positive power of 2 and q is a prime where $q = 1 \pmod{2n}$.

The quotient ring of polynomials we work with is defined as $R_q = \mathbb{Z}_q[x]/(x^n+1)$ - in other words, all polynomials of degree up to n-1 with coefficients in the range $\left(-\frac{q}{2},\frac{q}{2}\right)$. The signature scheme also uses a Gaussian distribution D_σ (with standard deviation σ), a Hash function $H:0,1^*\to^\kappa$, and an encoding function F which maps the binary output of H to a vector of length n and weight ω . We implemented a similar encoding scheme as found in Gneysu et al. [4]

We provide a mathematical overview of the Ring-Tesla algorithm below:

2.1 Globals

 a_1 and a_2 are global polynomials uniformly sampled from R_q .

2.2 Key Generation

The pseudocode below is pulled from Akleylet et al. [1]

```
 \begin{split} & \text{KeyGen} \, (1^{\lambda}; a_1, a_2) : \\ & \text{s}, e_1, e_2 \to D_{\sigma}^n \\ & \text{If } \, \text{checkE}(e_1) = 0 \ \lor \ \text{checkE}(e_2) = 0 : \\ & \text{Restart} \\ & t_1 \to a_1 s + e_1 \pmod{\mathfrak{q}} \\ & t_2 \to a_2 s + e_2 \pmod{\mathfrak{q}} \\ & \text{sk} \to (s, e_1, e_2) \\ & \text{pk} \to (t_1, t_2) \\ & \text{return} \, (\text{sk}, \, \text{pk}) \end{split}
```

We first sample three polynomials s, e_1 , and e_2 from Gaussian distribution D_{σ} . Each polynomial requires n

samples, one for each degree from 0 to n-1.

A polynomial passes the checkE function if the sum of its ω largest coefficients is less than L.

2.3 Sign

The pseudocode below is pulled from Akleylet et al. [1]

```
\begin{array}{l} {\rm Sign}(\mu; a_1, a_2, {\bf s}, e_1, e_2) : \\ {\rm y} \to R_{q,[B]} \\ v_1 \to a_1 {\rm y} \pmod {\rm q} \\ v_2 \to a_2 {\rm y} \pmod {\rm q} \\ {\rm c}^* \to {\rm H} \bigg( [v_1]_{d,q}, \ [v_2]_{d,q} \bigg) \\ {\rm c} \to {\rm F}({\rm c}^*) \\ {\rm z} \to {\rm y} + {\rm sc} \end{array}
```

First, polynomial y is uniformly sampled from R_q , with additional constraints on the size of coefficients. Every coefficient in y must lie in the range [-B,B] where $B \in [0,\frac{q}{2}]$.

We hash the concatenation of the rounded values of v_1 and v_2 and the message μ (to sign). This rounding function is defined the following way: $\lfloor x \rceil_{d,q} = \lfloor x \pmod{q} \rceil_d$ and $\lfloor y \rceil_d = (y - \lfloor y \rfloor_{2^d})/2^d$, where $\lfloor y \rfloor_{2^d}$ is the mod representation of y in the range $\lfloor -2^{d-1}, 2^{d-1} \rfloor$ and $\lfloor 2^d \rfloor$ defines a quotient group.

The encoding function is applied right after hashing to produce the signature (z,c).

Before returning, however, we apply rejection sampling by making sure the coefficients of polynomials w_1 , w_2 , and z are not too large.

2.4 Verify

The pseudocode below is pulled from Akleylet et al. [1] and is similar to the reverse of sign().

```
\begin{array}{l} \texttt{Verify}(\mu; \texttt{z}, \texttt{c}'; a_1, a_2, t_1, t_2) : \\ \texttt{c} \rightarrow \texttt{F}(\texttt{c}') \\ w_1' \rightarrow a_1 \texttt{z} - t_1 \texttt{c} \pmod{\mathtt{q}} \\ w_2' \rightarrow a_2 \texttt{z} - t_2 \texttt{c} \pmod{\mathtt{q}} \\ \texttt{c}'' \rightarrow \texttt{H} \bigg( \lfloor w_1' \rceil_{d,q}, \, \lfloor w_2' \rceil_{d,q} \bigg) \\ \texttt{If } \texttt{c}' = \texttt{c}'' \wedge \texttt{z} \in R_{B-U} : \\ \texttt{Return 1} \\ \texttt{Else} : \texttt{Return 0} \end{array}
```

3 Implementation

We implemented the Ring-Tesla signature scheme in C++ and compared its speed with that of a ECDSA C++ implementation.

3.1 Selection of Parameters

We selected mostly the same provably secure parameters as Akleylet et al. [1] described, which theoretically provides 128-bit security.

We changed the value of ω from 19 to 16 for easier implementation. Below are our selected parameters:

3.2 Code

Our implementation (along with benchmark tests) is available at:

https://github.com/kenxu95/rtesla

4 Performance Comparison Results

TODO

References

- [1] AKLEYLEK, S., BINDEL, N., BUCHMANN, J., KRMER, J., AND MARSON, G. A. An efficient lattice-based signature scheme with provably secure instantiation. In *International Conference on Cryptology - AFRICACRYPT 2016* (2016), A. N. D. Pointcheval, T. Rachidi, Ed., Springer, pp. 44–60.
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