Version 1.00

· Created this Skin.

Version 1.10

- Changed Mod selection icon.
- Changed inputoverlay-key & this backgrond.
- Changed Score bar Thunderbolt design.

Version 1.11

• Added star@2x generated by passing original star through w aifu2x-caffe.

Mk4 George Version 1.00

- · Changed almost Interface skins from mk1.
- · Changed Cursor skins & smoke.
- Added cursor trail.

Mk4 George Version 1.01

• Changed menuhit sound.

Mk4 George Version 1.02

- Added soft-hitsoft clicky sound from Seoul(Cookiezi's Skin).
- Changed soft-hitnormal clicky sound from Seoul(Cookiezi's Skin).

Mk4 George Version 1.03

• Changed normal-hitnormal sound from default XeR0 sound to clicky sound.

Mk4 George Version 1.04

- Changed w elcome sound: nyanpasu
- Changed seeya sound: hinata's voice

Mk4 George Version 1.05

• Changed score-percent in order to move progress meter and accuracy rate to middle position.

This score-percent.png from Seouless v7 - Momoko -

Mk4 George Version 1.06

- Changed w elcome.w av: hinata's "Let's go!"
- Changed menu-background.jpg: pippi

- Changed ranking-maxcombo and ranking-accuracy in order to fix size respectively.
- Moved old materials from v1.05 and new materials from current version to EXTRA directory.

 $\hbox{\bf EXCLUDE} \ ranking-maxcombo \ and \ ranking-accuracy!$

SO SORRY!!!

There is ranking-maxcombo and ranking-accuracy functions in **ranking-pane!**So, I sat new ranking-maxcombo and ranking-accuracy pic files as dot-pic to delete these.

Challenging!

Changed scorebar: The ${\tt username}$, ${\tt country}$ and ${\tt avatar}$ are written into scorebar! Used "osu! healthbar generator" to create that.

I want to create original scorebar some day...

Mk4 George Version 1.07

· Adjusted ACC & process meter.

Thx for using my skin, J.G!