

## Version 1.00

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- Created this Skin.

## Version 1.10

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- Changed Mod selection icon.
- Changed inputoverlay-key & this background.
- Changed Score bar Thunderbolt design.

## Version 1.11

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- Added star@2x generated by passing original star through waifu2x-caffe.

## Mk2 Kernel Seeker Version 1.00

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- Changed almost Interface skins from mk1.
- Changed Cursor skins & smoke.
- Added cursor trail.

## Mk2 Kernel Seeker Version 1.01

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- Changed menuhit sound.

## Mk2 Kernel Version 1.02

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- Added soft-hitsoft clicky sound from Seoul(Cookiezi's Skin).
- Changed soft-hitnormal clicky sound from Seoul(Cookiezi's Skin).

## Mk2 Kernel Version 1.03

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- Changed normal-hitnormal sound from default XeR0 sound to clicky sound.

## Mk2 Kernel Version 1.04


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- Changed welcome sound: nyanpasu
- Changed seeya sound: hinata's voice

## Mk2 Kernel Version 1.05

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- Changed score-percent in order to move progress meter and accuracy rate to middle position.

 This score-percent.png from Seouless v7 - Momoko -

# Mk2 Kernel Version 1.06

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- Changed welcome.wav: hinata's "Let's go!"
- Changed menu-background.jpg: [pippi](#)

pippi is so cute!!!!!!!!!!!!!!!!!!!!!!!!!!!!

- Changed ranking-maxcombo and ranking-accuracy in order to fix size respectively.
- Moved old materials from v1.05 and new materials from current version to ~~EXTRA~~ directory.  
~~EXCLUDE ranking-maxcombo and ranking-accuracy!~~

SO SORRY!!!

There is ranking-maxcombo and ranking-accuracy functions in **ranking-panel!**

So, I sat new ranking-maxcombo and ranking-accuracy pic files as dot-pic to delete these.

- **Challenging!**

Changed scorebar: The **username**, **country** and **avatar** are written into scorebar!

Used "[osu! healthbar generator](#)" to create that.

~~I want to create original scorebar some day...~~

# Mk2 Kernel Version 1.07

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- Changed hit300, hit300@2x, hit300g, hit300g@2x, hit300k and hit300k@2x to dot-empty pic because of annoying while playing beatmaps.