

# CRC: CLASSES, RESPONSIBILITIES, COLLABORATORS

Format:

CLASS NAME (noun)	
Responsibilities (starts with a verb)	Collaborators (for the class, not for each responsibility)

BATTLESHIP	
Manages all aspect of game	Player Ships Scores Grid

PLAYER	
Manage player info Determines single or double player	Player Scores Number

SHIPS	
Manage ship/vessel type Manage ship/vessel size Manages ship status	Grid

SCORES	
Records previous “hits”/ “misses”coordinates Tracks which ships were hit	Ships Players

GRID	
Manages location of ships on grid	Ship