Combined Functional Requirements:

- 1. The "Load File" button will prompt the user to pick a filename.
- 2. The system shall take the input file and parse it into BasicML four-digit words.
- 3. The system shall have a memory.
- 4. The system shall take the parsed words and put them into memory.
- 5. The system shall inform the user of invalid words when parsing a file.
- 6. The UVSim will display the contents of its memory in a section of the GUI.
- 7. The system shall display all memory as signed four digit BasicML.
- 8. The UVSim will attempt to run the program stored in memory when the run button is clicked.
- 9. The UVSim will determine if a word in memory is an instruction and throw an error if it's not.
- 10. The UVSim shall take a READ function in BasicML that allows the user to input a word into a specific index in the memory.
- 11. The system shall inform the user of invalid keyboard input.
- 12. The system shall allow the user to retry keyboard input if it is invalid.
- 13. The UVSim shall take a WRITE function in BasicML that will write a word from memory to screen.
- 14. The UVSim allows the user to perform addition using BasicML.
- 15. The UVSim allows the user to perform subtraction using BasicML.
- 16. The UVSim allows the user to perform multiplication using BasicML.
- 17. The UVSim allows the user to perform division using BasicML.
- 18. The software shall branch to another position in a user-authored program when and as specified by the user-authored program.
- 19. The UVSim shall take a STORE function that will take the value in the accumulator and store it in an index of memory.
- 20. The UVSim shall take a LOAD function in BasicML that will take a word from memory and put it into the accumulator.
- 21. The UVSim shall take a HALT operation in BasicML, which shall pause the program, terminating it.

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- 23. The system shall inform the user when a program ends successfully.
- 24. The system shall warn the user if the program ends without a halt instruction.

Combined Non-functional Requirements

- 1. The system shall load files within one second.
- 2. The software shall present itself as a GUI window by default.
- 3. The system GUI shall have all buttons labeled or have a symbol.
- 4. The UVSim's memory capacity shall be 100 words.
- 5. The UVSim shall have an accumulator that holds a 4-digit word.
- 6. The UVSim shall complete the execution of the program in less than 5 seconds after being initialized, excluding time for user keyboard inputs.