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## Team Major Maple Leaf - Agile Minutes

### **Sprint One:**

#### Meeting one – Creation / Complexity – April 4

- Everyone came to Alkek Library at ~5:30
- Dustin walked us through his vision of how the file directories would be set up, with Driver, Customer, and Admin having their own separate folders with their respective controllers and schema classes. We will also have any folders related to the RESTful app itself outside all folders (such as app.js, server.js, database.js).
- Dustin read through the user stories he had so far. We were able to ask questions to clarify or offer revisions to the user stories as he went through them.
- After the final versions of the user stories had been created, we went through them again to add complexities to them.
- There were few disagreements on the complexities of the stories, with the only real question marks being the Google Maps API and the driver controllers. However, everyone agreed that week one was mostly reading up on JavaScript and following the reference tutorial given by the professor.
- After complexities were established, the team disbursed.

#### Meeting Two – Story/Sprint Retrospectives – Slack: April 10

- Everyone uploaded their retrospectives to slack, commenting on others and forming a plan to improve the next sprint.
- Everyone seemed to agree on the strengths and weaknesses of the team, with strengths being the user stories and work ethic, with weaknesses being vague levels of communication and the Review/Test phase requirements.
- The team reached a consensus on how to improve communication on the next sprint. Members will only claim stories they are working on at that specific time until completion, and review/test phases will be carried out by different members with heavy commenting.

### **Sprint Two:**

#### Meeting one – Creation / Complexity – April 18

- Everyone came to Alkek Library at 5:00
- The team confirmed the changes being made with communication and walked through the specifics on how to achieve these changes throughout the second sprint.

- Due to the user stories being a major strength in sprint one, the team went through a similar process for sprint two.
- Dustin read through each of the stories in the backlog, moving them to the sprint as we revised/understood them.
- Once all stories left in the backlog were in the sprint section, the team went through the stories in a similar fashion as last sprint to verify complexities.
- There were less issues with complexity analysis throughout this meeting than the last one. After learning JavaScript and contributing to the last project, everyone had a good feel for the difficulties that would be presented when implementing the user stories within the code.
- Once complexities were assigned, the team disbursed.

#### Meeting Two – Story/Sprint Retrospectives – Slack: April 26

- Again, the team uploaded their retrospectives to slack, reading and commenting on one another's.
- The results of these retrospectives were overwhelmingly positive, with everyone agreeing that this project was painless and that everyone contributed to the final results.