Lecture 17 – Debugging

Learning Objectives:

- 1. Become proficient in the use of the R language
 - 1.8 Learn the basics of debugging interactively and non-interactively in R.
- 3. Learn the basic principles of software design.
 - 3.6 Learn effective strategies for debugging code interactively and non-interactively.
 - 3.7 Practice defensive coding.

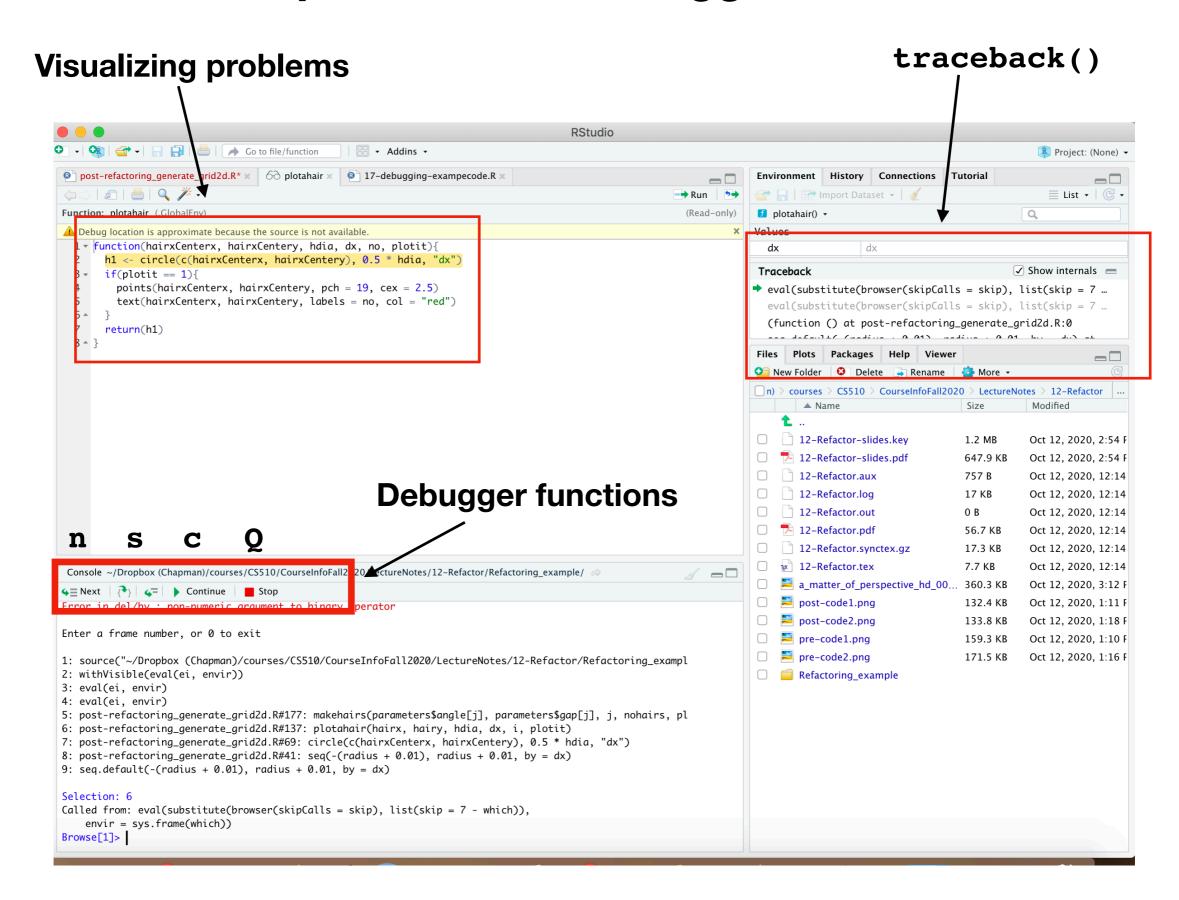
Midterm survey is on Canvas!

Debugging strategy

Hadley Wickham's Steps for Debugging (from *Advanced R*)

- 1. Google it! Googling will sometimes yield a solution.
 - Remove variable and function names
 - Read and understand the post, why the error occurs, and why the fix works.
 - Read a variety of posts to see if the fixes are consistent or if there are other options.
- 2. Make it repeatable. Form a hypothesis and test it until it works out.
 - Copy code into separate script and run it that way.
 - Create an automated test.
- 3. Find out where it is. Critical step to find where in the script the error originates.
 - Use traceback() to find error
 - For functions, define parameters manually and run line-by-line
 - For for loops, define your looped parameter and run line-by-line
 - There are tools!
- 4. Fix it and test it. Be sure to make the error a test!

Tools that will help: RStudio's debugger



Non-interactive debugging

Stick with the general strategy, but there are fewer tools to help.

Check common problems:

- Did you run the code in a clean session?
- Is the working directory different?
- Is the path environment different?
- Is the R_LIBS path different?

Use dump.frames() (like recover() in interactive mode):

```
dump_and_quit <- function() {
    # Save debugging info to file las.dump.rda
    dump.frames(to.file = TRUE)
    # Quits R with error status
    q(status = 1)
}

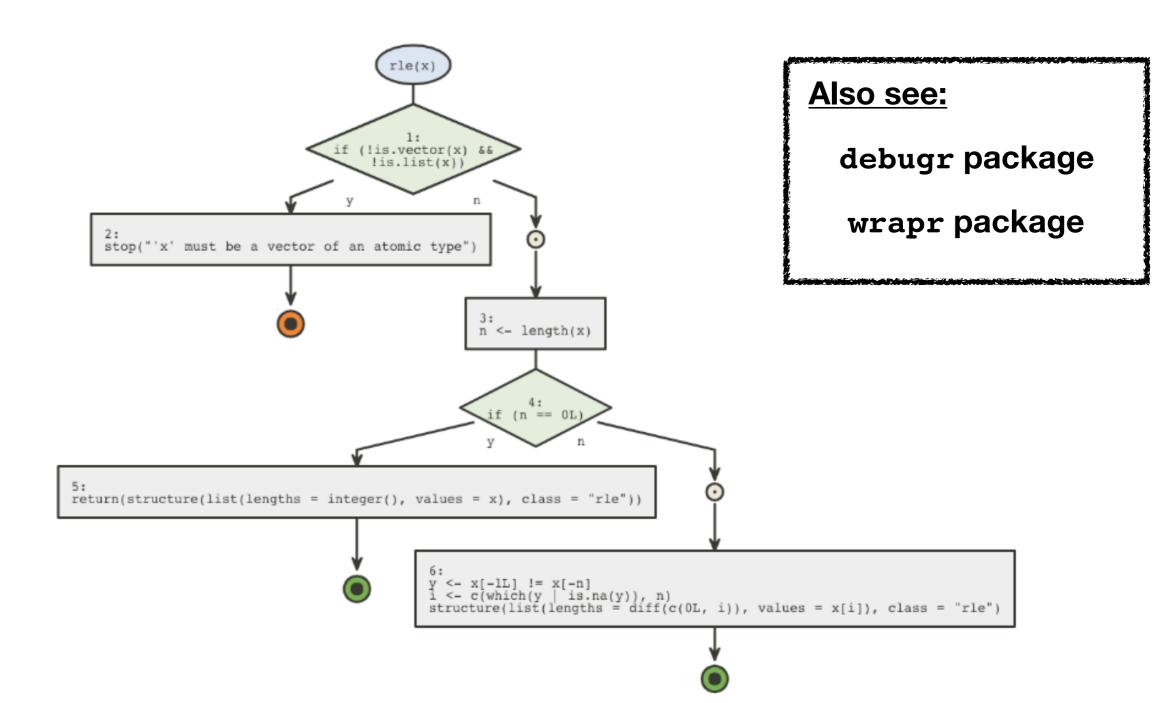
options(error = dump_and_quit)</pre>
```

Tools that will help: flow package

To install: remotes::install_github("moodymudskipper/flow")

Draws flow charts of functions. Useful for a deep dive into analysis pipelines.

https://moodymudskipper.github.io/flow/articles/Draw-a-function.html



Defensive programming

"Fail fast."

- Be strict about what you accept.
- Avoid functions that use non-standard evaluation.
- Avoid functions that return different types of output depending on their input.

Additional Resources

https://adv-r.hadley.nz/debugging.html#non-interactive-debugging – Debugging, *Advanced R*

https://data-flair.training/blogs/debugging-in-r-programming/ – R Debug Essentials

https://support.rstudio.com/hc/en-us/articles/205612627-Debugging-with-RStudio – Debugging with RStudio

https://rdrr.io/cran/wrapr/f/vignettes/DebugFnW.Rmd – wrapr Debug Vignette

https://cran.r-project.org/web/packages/debugr/vignettes/debugr.html – debugr package vignette