

Typography

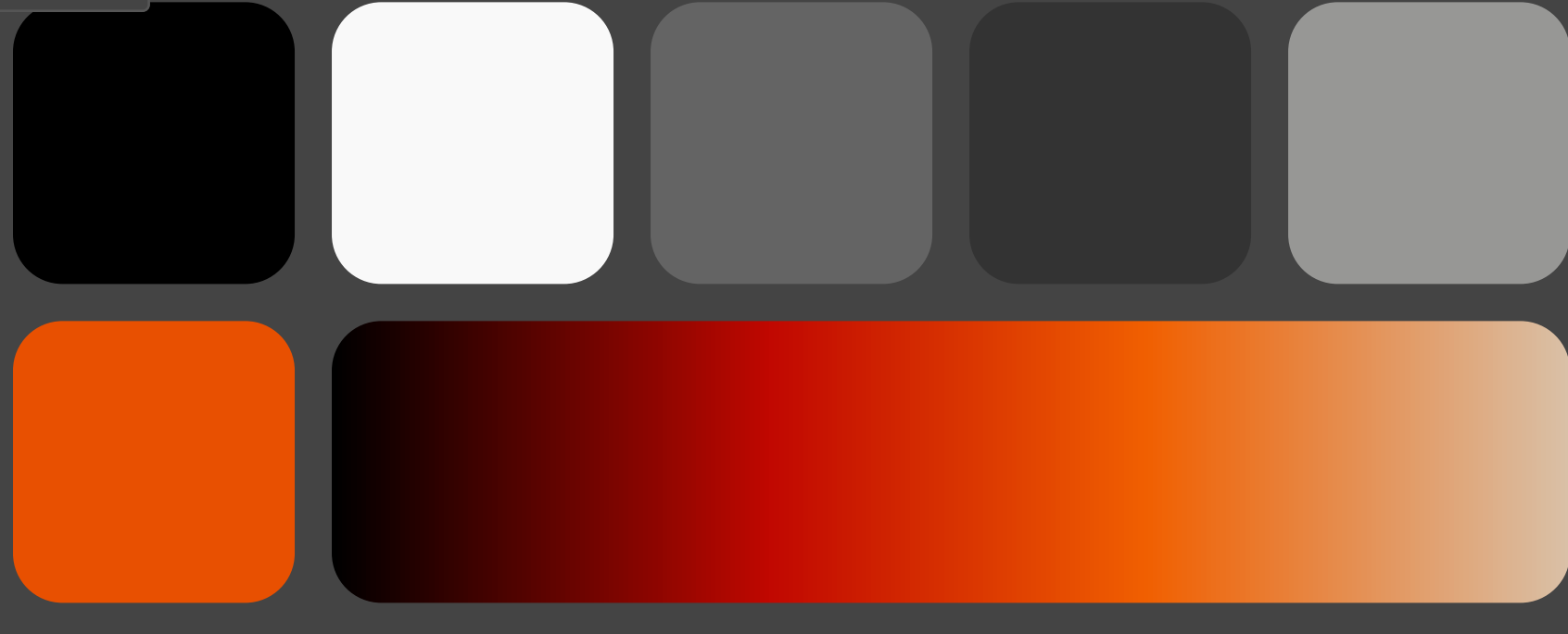
Manrope Font

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Color Palette



Ralph's Portfolio



Ralph Anthon



LinkedIn



Facebook



GitHub

// Computer Scientist

// Video Editor

// Game Developer

// Music Producer

// Motion Designer

// 3D Modeler

// Photo Editor

// Introduction

Hello, I'm Ralph! A **Computer Scientist** student studying in the Philippines. I aspire to become a **Blockchain developer** or a **Cloud Architect**. I'm also a **multidisciplinary creative** who has **experience in Video Editing, 3D Modeling, Game Developing, Music Producing, and Motion Designing.**

“

Computer science is my toolkit, but my creative disciplines are my compass. They help me choose what to build, how to build it, and how to make it meaningful.”

[See my Work](#)

// My Work



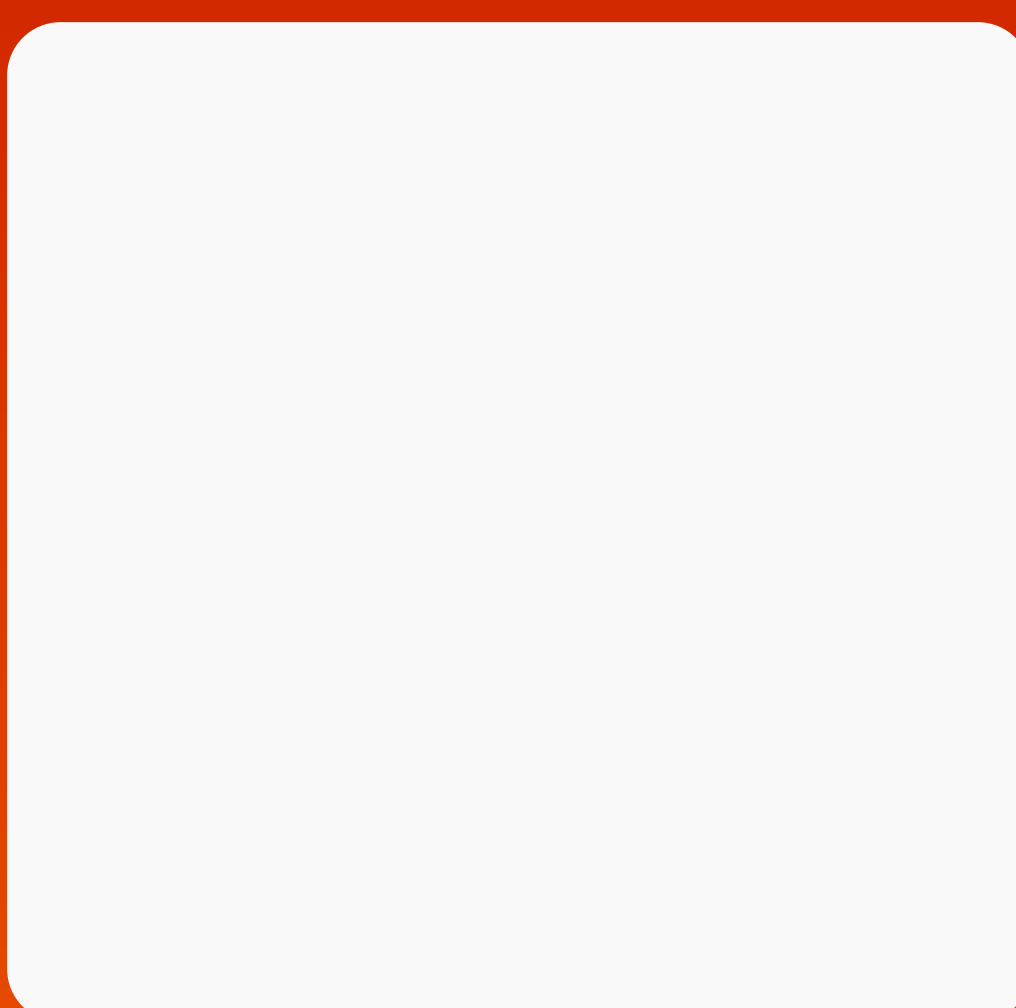
Trailer of a program I developed alongside my group during our 2nd year finals project. It's a game developed entirely in Java and it demonstrates concepts of Java's Object Oriented Programming through a fighting-game theme.



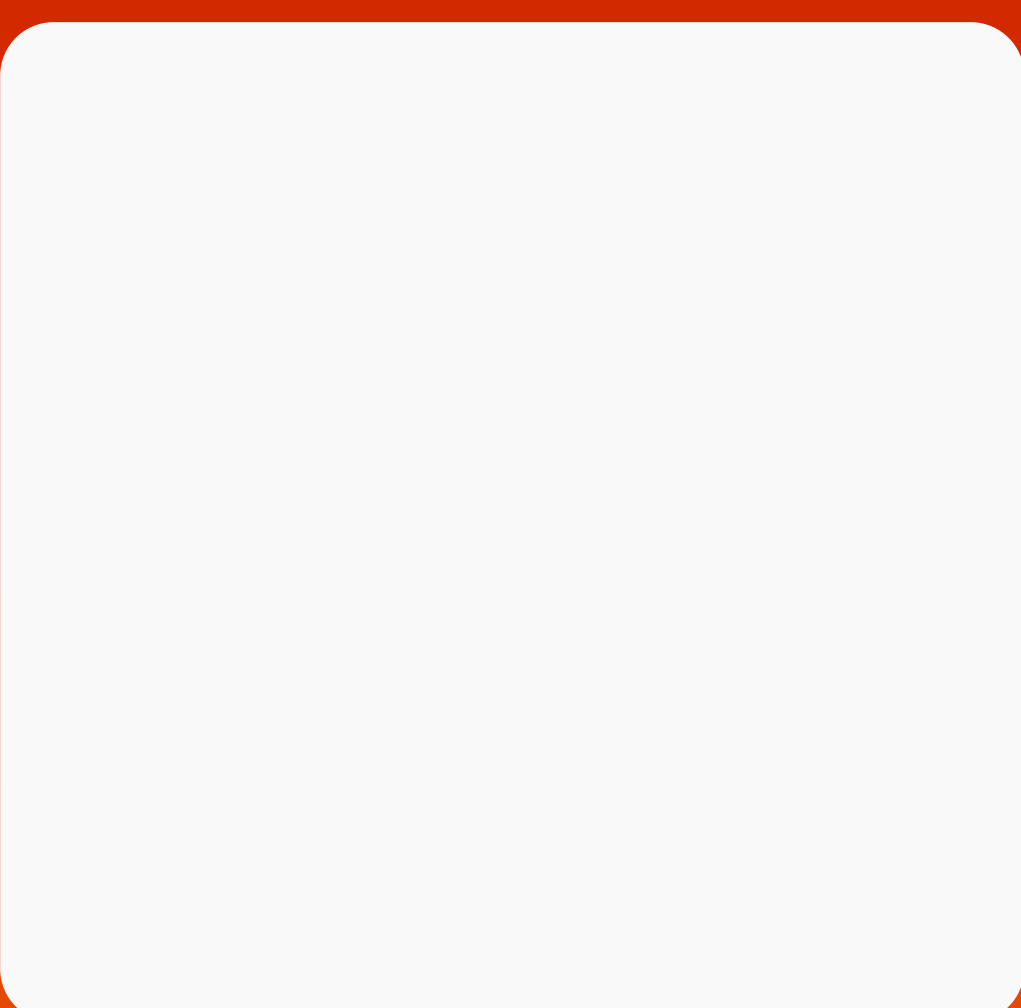
Snippet of one the videos I've edited for a client using Premiere pro. This took one day to edit despite the turnaround time allotted to me being 3 days. It received great feedback by the client.



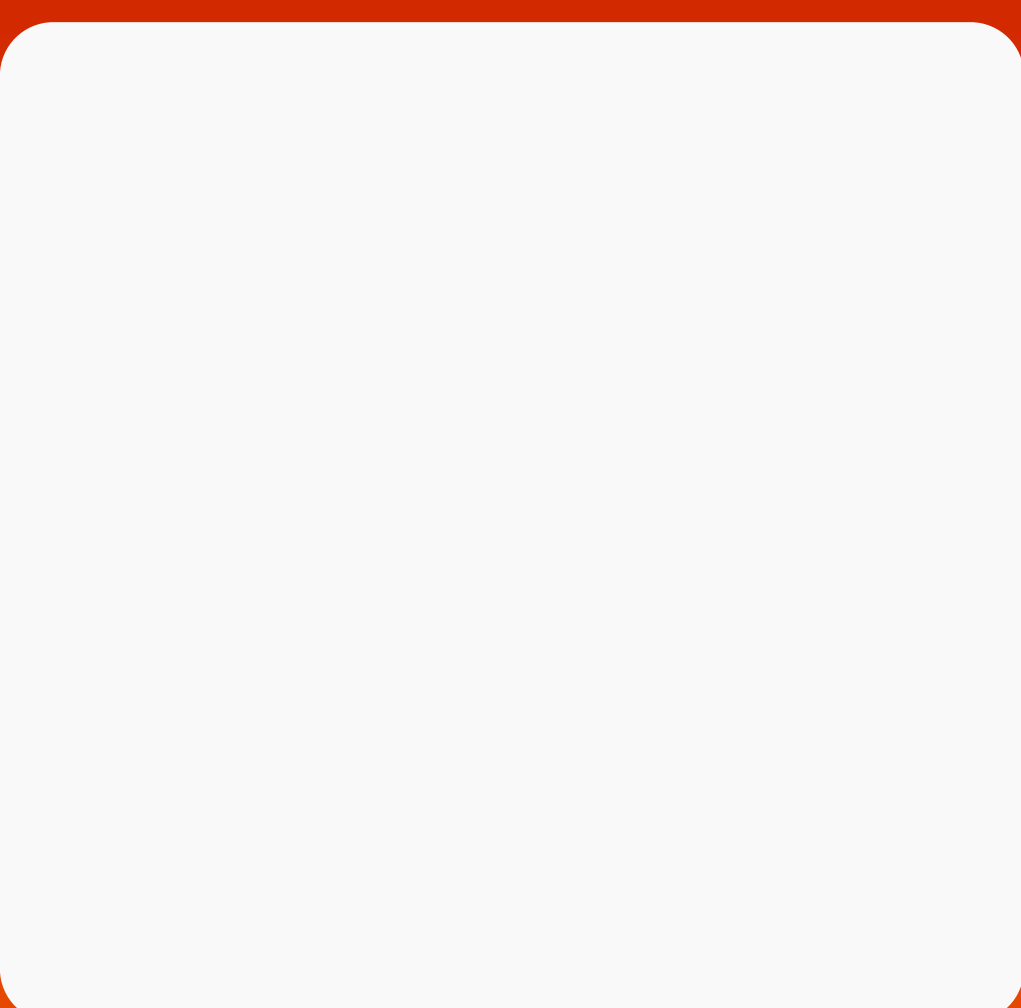
A beat I produced using FL Studio and industry plugins Omnisphere and Nexus 2. Inspired by my favorite artists like Tyler the Creator and J Cole, this was a passion project I made when learning music theory and fundamentals.



The "Shipwreck," which is a photo I captured when I was exploring the beach. The gear I used is a NIKKON D3100 with a 18-55mm lens. Post processing was done through Photoshop and Lightroom.



Trailer of a game I developed alongside my group during the Game On! Hackathon. I worked as Programmer, Game designer, and Level Designer. Through our efforts, we managed to win best Art and Design.



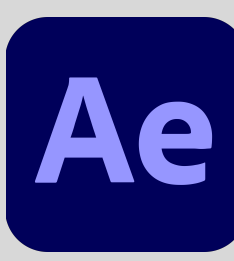
Render of a 3D model I made for fun. I enjoy doing low-poly designs similar the style used in PSP games. The character is a purple Natu, which is a Pokemon.

// My Skills

Applications



Premiere Pro



After Effect



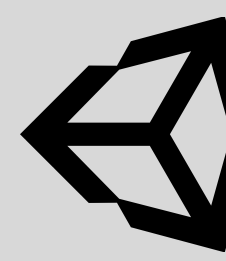
Photoshop



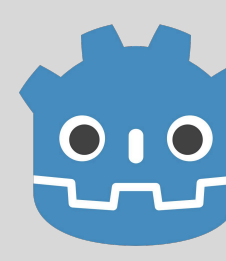
Lightroom



FL Studio



Unity



Godot

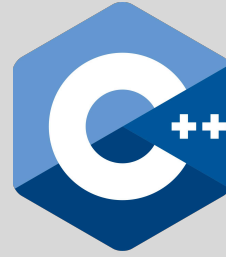


Blender

Coding Languages



Java



C++



GDScript



Java Script



CSS



HTML

// Contact Me

Let's get in touch

Get in touch with me for any enquiries and questions

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Contact

Name

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Phone

Subject

Tell me what you're interested in

[Send to me](#)