# Welcome to ICS 111 Lab

Section 3 and 4

Week 8

\*\*Read through HW7 Assignment\*\*

# **Tuesday Outline**

- Recursion
- Hexadecimal
- HW 7

#### Recursion:

- A recursion (recursive function) is a function that calls itself.
- To solve a recursive function:
  - 1. Divide the problem into subproblems
  - 2. Specify base case to stop the recursion.
- Structure (for factorial example):

```
function() {
    if() { //base case (2)
    ... return}
    else{... return} //recursive call (1)
}
```

## Recursion: Factorial Example

Recursion: Factorial Pattern Example

```
5! = 5 * 4 * 3 * 2 * 1

4!= 4 * 3 * 2 * 1

3!= 3 * 2 * 1

2!= 2 * 1

1!= 1
```

### Recursion: Factorial Subproblem

$$n! = n * (n-1)!$$

Recursion: Where is the base case?

1!= 1

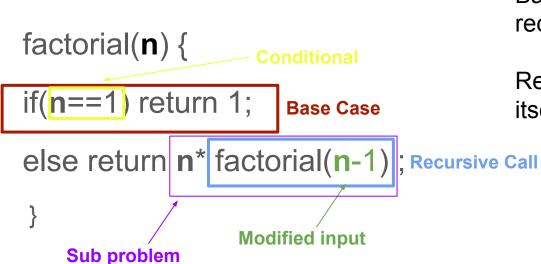
#### Recursion: base case

Note: Base case will be evaluated in the if() condition, to end the recursion.

### Recursion: Factorial Subproblem

$$n! = n * (n-1)!$$

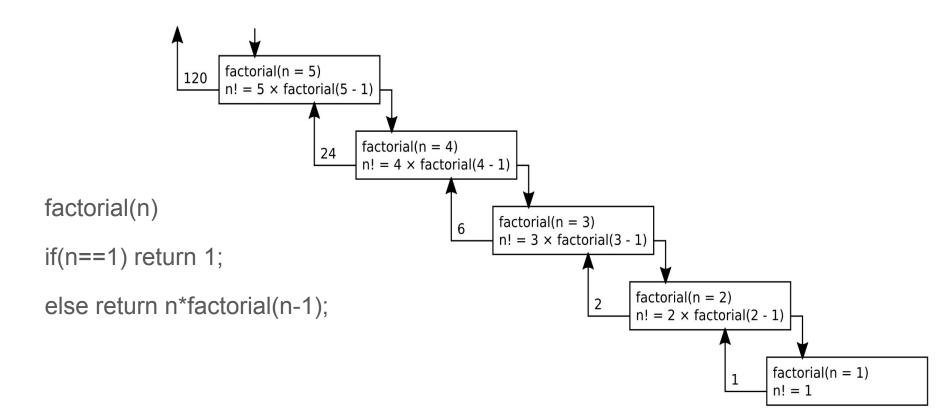
#### Factorial:



Base Case: Return without making recursive call and stop function.

Recursive Call: Function calls itself.

### Factorial:

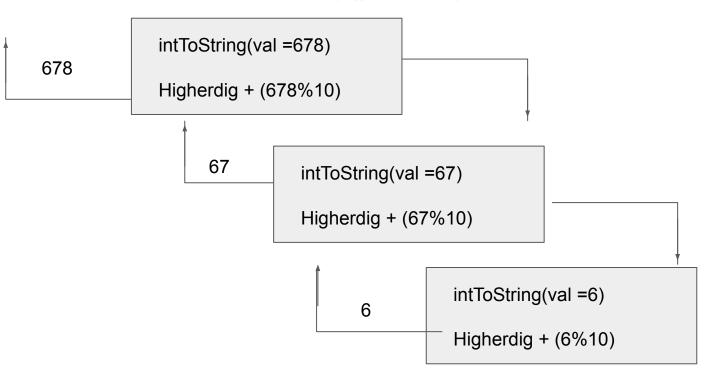


### Factorial: intToString()

```
intToString(val)
String higherdigits = "";
if(val>=10) {
higherdigits=intToString(val/10);
}
return higherdigits + (val%10); }
```

Activity: Draw diagram of recursive function/ Describe what is happening.

# Factorial: intToString(): Diagram Solution



### Hexadecimal:

- 0-9 : Same as decimal (unit)
- 10-15: A-F (unit)
- 16...

16 Unit

|         | 4 bit       | bits      |
|---------|-------------|-----------|
| Decimal | Hexadecimal | Binary    |
| 0       | 0           | 0000      |
| 1       | 1           | 0001      |
| 2       | 2           | 0010      |
| 3       | 3           | 0011      |
| 4       | 4           | 0100      |
| 5       | 5           | 0101      |
| 6       | 6           | 0110      |
| 7       | 7           | 0111      |
| 8       | 8           | 1000      |
| 9       | 9           | 1001      |
| 10      | Α           | 1010      |
| 11      | В           | 1011      |
| 12      | С           | 1100      |
| 13      | D           | 1101      |
| 14      | Е           | 1110      |
| 15      | F           | 1111      |
| 16      | 10          | 0001 0000 |

### Hexadecimal: Resources

See chart: <a href="https://kb.iu.edu/d/afdl">https://kb.iu.edu/d/afdl</a>

Counting in Hex: <a href="https://www.electronics-tutorials.ws/binary/bin\_3.html">https://www.electronics-tutorials.ws/binary/bin\_3.html</a>

#### Week 8: Resources

- HW 7: <a href="http://www2.hawaii.edu/~esb/2022spring.ics111/hw07.html">http://www2.hawaii.edu/~esb/2022spring.ics111/hw07.html</a>
- Neso Academy -Recursive Functions: <a href="https://www.youtube.com/watch?v=ggk7HbcnLG8">https://www.youtube.com/watch?v=ggk7HbcnLG8</a>
- Geeks for Geeks Recursive Function types: <a href="https://www.geeksforgeeks.org/types-of-recursions/">https://www.geeksforgeeks.org/types-of-recursions/</a>
- Textbook PDF: <u>http://bedford-computing.co.uk/learning/wp-content/uploads/2015/09/Java-for-Everyone-Late-Obects.pdf</u>