

Name:

Arshia Akbaripour

Daily Work Log

Date/Time	Things have done	Things to do
June 5 1 hr	<ul style="list-style-type: none">- planned what am I going to make- created a miniature sheet (to do work) to track my responsibilities- found some excellent resources to help me build my game	<ul style="list-style-type: none">- start learning about 2D game designs

Date/Time	Things have done	Things to do
June 6 2 hr	<ul style="list-style-type: none">- created 2 classes of the board and player- worked on board class	<ul style="list-style-type: none">- learn more about basic game design(code)- Idk how to spawn the player

Date/Time	Things have done	Things to do
June 8 2 hr	<ul style="list-style-type: none">- completed board class and app class for functionality-worked on player class and figured how to generate player	<ul style="list-style-type: none">- learn more about JFrame to make board- learn more about useful imports

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Date/Tlme	Things have done	Things to do
June 10 2.5 hr	<ul style="list-style-type: none">- finished player, board, and app class- made my board look better- I met my goals for the first sprint	<ul style="list-style-type: none">- learn about Jpanel and JFrame to make some colors.-learn how to spawn a loop of coins and block

Date/Tlme	Things have done	Things to do
June 12 1.5 hr	<ul style="list-style-type: none">- started coin class-finished character class	<ul style="list-style-type: none">- learn how to play a background music

Date/Tlme	Things have done	Things to do
June 14 1 hr	<ul style="list-style-type: none">-player can now move and collect coin-finished the coin class	<ul style="list-style-type: none">- comment classes- make codes more organized

Date/Tlme	Things have done	Things to do
June 16 2 hr	<ul style="list-style-type: none">- finished and organized all classes- finished commenting- made the game interesting by having a coin loop which is endless and makes people go for high scores (you should be bored to play this game)	<ul style="list-style-type: none">-add music-add blocks-add more character-find a music

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Date/Time	Things have done	Things to do
June 18 4 hr	<ul style="list-style-type: none">- added music- finished commenting all classes- added blocks that loops after hitting them or collecting coins- added one more character- added a music	