# Programming 03 01a - Introduction

## Administrivia

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- Keep Checking
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## Module Goals

- To gain a good understanding of:
  - How memory works in a computer
  - How operations are carried out at a low level
  - The basics of C programming
  - The basics of Assembly Language
- To develop your skills in
  - Analysing a problem and designing a solution
  - Coding

## Programming

- Programming is a knowledge and a skill
- Knowledge
  - from these lectures, from books, etc.
- Skill
  - from coding, coding and more coding

## Developing Software

- Consists of two skills
  - Breaking a problem down in to small steps
  - Coding those small steps
- Last year you had to learn both in learning Java
- This year you only need how to code in C and Assembly language!
- Above is an over-simplification but once you've learned one language, all the others are easier to learn

## Module Outline

#### Memory

- How memory is used
  - The Stack, Frames, The Heap
  - Primitive Variables Vs Objects
  - Memory at a very low level

#### C Programming

- Introduction
  - Origins, Uses, Differences to Java
  - The Basics
    - How to do the stuff you know how to do in Java but in C (except for classes and objects because C doesn't have those!)
  - The Joy of Pointers

## Module Outline

- Inside The Chip
  - Processor, Registers, The Stack
- Assembly Language
  - Introduction

## Schedule

- I. Memory I, Introduction to C I
- 2. Memory 2, Introduction to C 2
- 3. C Basics I
- 4. C Basics 2
- 5. The Joy of Pointers 1
- 6. The Joy of Pointers 2
- 7. Inside the Chip, Introduction to Assembly
- 8. Assembly Language
- 9. Graduation Week No classes
- 10. Assembly Language
- 11. Assembly Language
- 12. Loose Ends, Reflection, Assessment Work

## Assessment

- Portfolio
  - Submitted at the end of the module
  - Consisting of
    - C Exercise
      - Document describing your solution to the exercise, explaining how it works and how and why you use pointers (25%)
      - C Code solution to the exercise (25%)
    - Assembly Exercise
      - Document describing your solution to the exercise, explaining how it works and how data moves through registers and the stack (25%)
      - Assembly language solution to the exercise (25%)
  - Submitted through gitlab (code and documents)

### Assessment Notes

- I want to see you understand what is happening at the low level in the exercises
- The documentation gives you chance to describe how to solve the exercises even if you can't quite manage to put it into code

## Tools

- Command Line Tools
  - We will be using Linux command line tools to compile, debug and execute code
    - No pretty GUIs!
- Text Editor rather than and IDE
  - If I'm feeling sadistic I might even introduce you to VI based editors!!

## GitLab

- Online Source Code Management
- Version Control
- Hosted on university servers
  - https://git.yorkdc.net:8888/
  - User name and password same as computing network account
- GitHub Guides
  - <u>https://guides.github.com/</u>