Jisc

Computer Science Revalidation Questions for Current Students
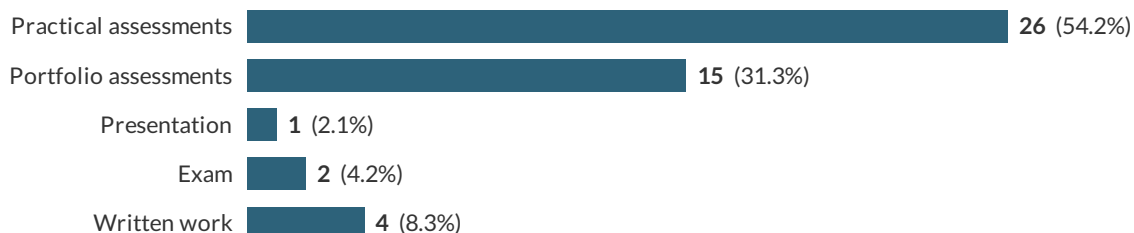
Showing 49 of 49 responses

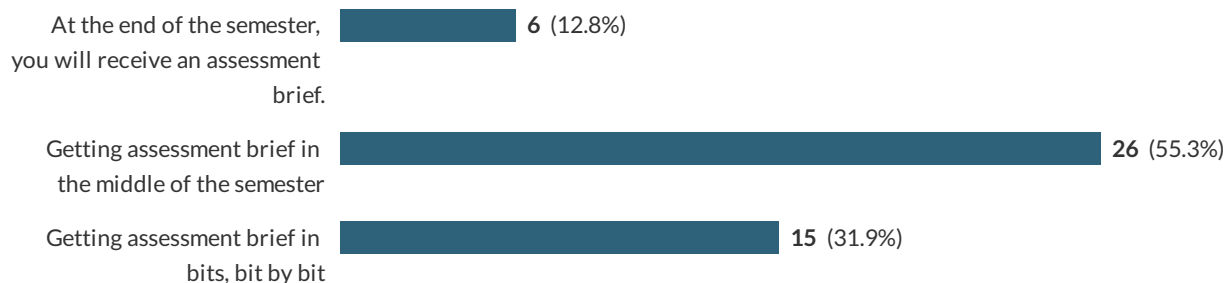Showing **all** responses

Showing **all** questions

Response rate: 49%

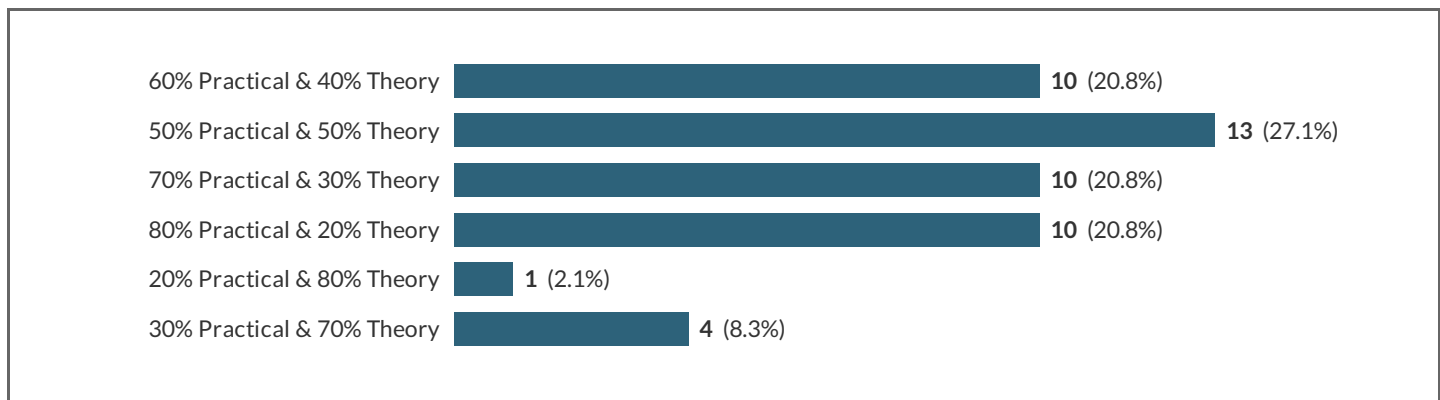**1** What types of assessments aid you in learning and improving your skills?

Practical assessments	**26** (54.2%)
Portfolio assessments	**15** (31.3%)
Presentation	**1** (2.1%)
Exam	**2** (4.2%)
Written work	**4** (8.3%)

2 When you reflect on your portfolio assessment, which strategy do you believe was/will be the most beneficial to you?

At the end of the semester, you will receive an assessment brief.	**6** (12.8%)
Getting assessment brief in the middle of the semester	**26** (55.3%)
Getting assessment brief in bits, bit by bit	**15** (31.9%)

2.a Any other way?

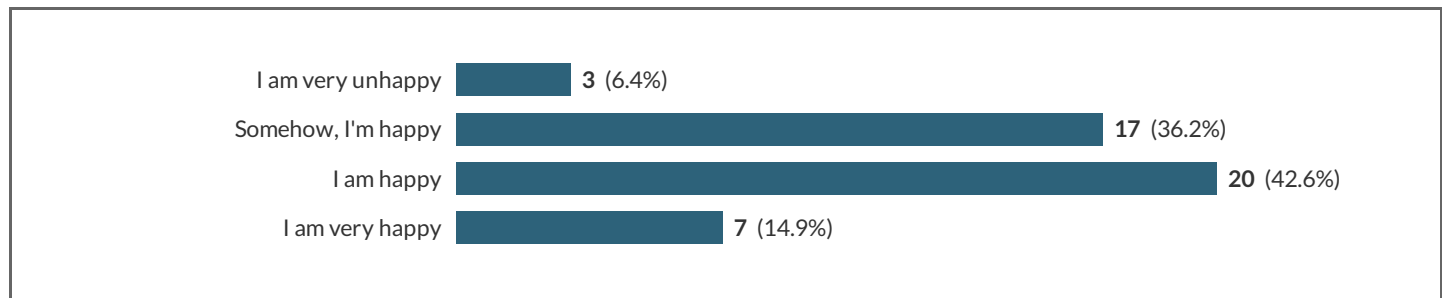| Showing first 5 of 13 responses	
N/A	856526-856508-90484788
Getting assessment brief in the start of the semester	856526-856508-90484823
N/A	856526-856508-90484934
Give the assignment at the start. then teach exactly what the student needs.	856526-856508-90485242
beginning	856526-856508-90490124

3 How do you want your modules to be taught?

60% Practical & 40% Theory	**10** (20.8%)
50% Practical & 50% Theory	**13** (27.1%)
70% Practical & 30% Theory	**10** (20.8%)
80% Practical & 20% Theory	**10** (20.8%)
20% Practical & 80% Theory	**1** (2.1%)
30% Practical & 70% Theory	**4** (8.3%)

4 What programming language would you like to focus on throughout your degree?

Showing all 46 responses	
Python, C and Go	856526-856508-90484721
C#	856526-856508-90484775
Java	856526-856508-90484811
java	856526-856508-90484911
python	856526-856508-90484986
C++	856526-856508-90484780
C#	856526-856508-90484788
C#	856526-856508-90484823
scratch or java idk	856526-856508-90484818
Javascript - And frameworks

Node.js

Python | 856526-856508-90484754 |

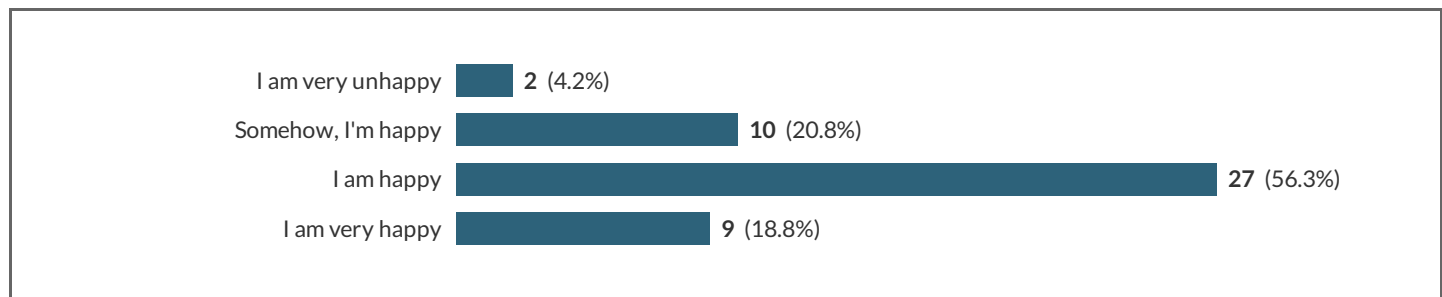|	
c# From looking at Developer Roles on job listings, these are the languages Employers would like from graduates	
C#	856526-856508-90484934
Python, C++	856526-856508-90485242
C	856526-856508-90490124
Java	856526-856508-90492638
java	856526-856508-90492778
JAVA	856526-856508-90493060
C#, C++ etc	856526-856508-90484719
The most relevant for industry	856526-856508-90492859
C++, Java &HTML	856526-856508-90504279
Python	856526-856508-90509990
python	856526-856508-90510082
C# Since its the main language that is used when developing games	856526-856508-90510038
javascript	856526-856508-90510365
Java	856526-856508-90509987
probably java because that is the most common one. Or maybe c++. python is 100% the most forgiving though.	856526-856508-90509999
C#	856526-856508-90510125
python	856526-856508-90510202
python or C++	856526-856508-90510124
C sharp or ++ html	856526-856508-90510161
Java	856526-856508-90510565
html	856526-856508-90510557
Java and some c++	856526-856508-90513076
Java / Python	856526-856508-90516682
Python/C++	856526-856508-90692114
Python, C and Go	856526-856508-90692168
Java, HTML, JSON ect.. probably C# maybe...	856526-856508-90692185
Javascript	856526-856508-90692258
C or Java	856526-856508-90764463
Python/Java	856526-856508-90765116

Python/Java	856526-856508-90765116
Java / HTML / C# / C++	856526-856508-90765163
Java / C	856526-856508-90765236
Java, Python,C++ & C#	856526-856508-90765299
Java or C	856526-856508-90765203
Java	856526-856508-90765224
Java Python	856526-856508-90765201
I think that the variations of C are important to know but it should vary so we can get knowledge of multiple languages	856526-856508-90768164

5 Are you happy with your present four-hour teaching block schedule?

I am very unhappy	**3** (6.4%)
Somehow, I'm happy	**17** (36.2%)
I am happy	**20** (42.6%)
I am very happy	**7** (14.9%)

6 Are you happy with your timetabling arrangement with morning and aftrenoon sessions?

I am very unhappy	**2** (4.2%)
Somehow, I'm happy	**10** (20.8%)
I am happy	**27** (56.3%)
I am very happy	**9** (18.8%)

7 What aspects of computer science, software engineering, and game development programmes would you like to see preserved?

Showing all 39 responses	
Low level development/concepts Network basics Operating systems	856526-856508-90484721
utilising Grok Learning	856526-856508-90484775
I like the practical labs after an hour or two of lectures.	856526-856508-90484811

Plenty of programming with as much of a hands-on approach as possible	856526-856508-90484827
practical	856526-856508-90484911
practicals	856526-856508-90484986
More practical than theory	856526-856508-90484780
The Portfolio Hand in and Team Work Assessment with a big program but then individual work to the side.	856526-856508-90484788
n/a	856526-856508-90484823
so long as its generally useful I don't mind	856526-856508-90484818
I like the small classes, and it gives enough time for one-to-one learning. If the student is struggling the lectures give enough time for the students.	856526-856508-90484754
Module Websites	856526-856508-90484934
the modules which are comprised of written and practical assessments like website designing and app making.	856526-856508-90485200
Networking (Using virtual machines for servers), Internet of things	856526-856508-90485242
n/a	856526-856508-90490124
Morning lectures, convenient/accessible SOL times, lectures given with time to work after them	856526-856508-90492638
group work	856526-856508-90492778
Mobile App Development, Databases, Software Engineering.	856526-856508-90484719
The integration of practical and theory.	856526-856508-90492859
The small classes meant the lecturers could focus on students, which was much better than large lecture halls. SOL was also very helpful.	856526-856508-90504279
Access to coding resources	856526-856508-90509990
Not sure	856526-856508-90510365
The way maths was taught and brought at during semester 1	856526-856508-90509987
personally I would like the teachers to be more practical based.	856526-856508-90509999
Game Fundamentals	856526-856508-90510125
coding	856526-856508-90510124
html	856526-856508-90510161
Independent work.	856526-856508-90510565
Game Development	856526-856508-90510557
The lecture and practical put together.	856526-856508-90513076
programming and cyber security	856526-856508-90516682
Do not know since I'm on exchange.	856526-856508-90692168

Programming, Fundamentals, Databases, Networking, all should be preserved, however should for the optional courses should be restructured or include more instead of restricting on 3 courses.	856526-856508-90692185
Having all teaching documents (Lecture presentation, Practical documents) available on moodle. Knowing the Assignment Brief early on in the module.	856526-856508-90692258
The new building	856526-856508-90764463
Cyber Security	856526-856508-90765116
The current lecture structure and SOL sessions between them	856526-856508-90765163
the more practical tasks such as code snippets to go through and understand.	856526-856508-90765203
The class size being limited is the best thing about YSJ Computer science as the lecturer knows us and can help us unlike other unis where its just a giant lecture with 200+ people and you get no face to face time	856526-856508-90768164

8 What would you like to see in Computer Science, Software Engineering, and Games Development Programmess that you don't see now?

Showing all 33 responses	
A focus in one language rather than switching after one module.	856526-856508-90484775
More practical lab exercises and less long drawn out lectures. Sometimes lectures can ramble on and be off topic because of the time we think we have.	856526-856508-90484811
idk. something amazing I guess	856526-856508-90484911
more coding	856526-856508-90484986
Choosing which language to learn	856526-856508-90484780
Using Game Engines	856526-856508-90484788
Game engine use.	856526-856508-90484823
n/a	856526-856508-90484818
I would like to see more practical (job-ready modules) than academic modules. Although I understand why this is, I think some of the academic modules could have been put into the same module. Preferably I would have liked the Final Year Project to be more Practical than Academic. In my opinion, this would let students have better ideas than being limited.	856526-856508-90484754
N/A	856526-856508-90484934
lectures and practicals separate, sometimes the lecture is different to the practical anyway so there is no need to have them in a four hour block, it is tiring and leaves the rest of the week empty.	856526-856508-90485200
Encryption, Maybe a bit more Networking	856526-856508-90485242

bigger projects	856526-856508-90490124
group work	856526-856508-90492778
Cyber security, live websites/web apps (node.js), APIs,	856526-856508-90484719
work on bigger projects, simulating the kind of work we will be doing in industry.	856526-856508-90492859
More visual presentation	856526-856508-90509990
More lectures and Assessments about Games Development	856526-856508-90510038
More in-depth practicals and not assuming that we have a lot of prior given knowledge	856526-856508-90510365
More images on slides/presentations to aid visual learners/people who are good at photographic memory	856526-856508-90509987
I'm honestly not really sure.	856526-856508-90509999
Game theory	856526-856508-90510125
real life concepts	856526-856508-90510124
More on real life problems e.g. learning to build a computer, change a graphics card, build a programme for a technical company	856526-856508-90510161
More modules that are related to the course.	856526-856508-90510565
More practical	856526-856508-90510557
Do not know since I'm on exchange.	856526-856508-90692168
Professional Projects (It should be meaningful i.e. getting certificate that doesn't expire within 2 year.) and Philosophies of technology (Should be restructured)	856526-856508-90692185
There is nothing I think should added to the programmes.	856526-856508-90692258
More focus on OOP in the second or third year	856526-856508-90764463
More focus on Cyber Security practicals	856526-856508-90765116
Working computers in the labs	856526-856508-90765163
We need more lecturers / Lecturers that will stick around there has been so much turn around in staff	856526-856508-90768164