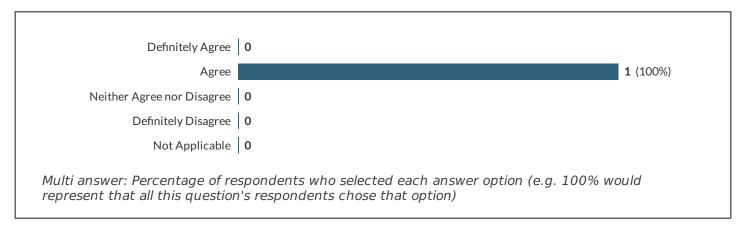


iOS Games Development 2021-22 Mid Mod Eval

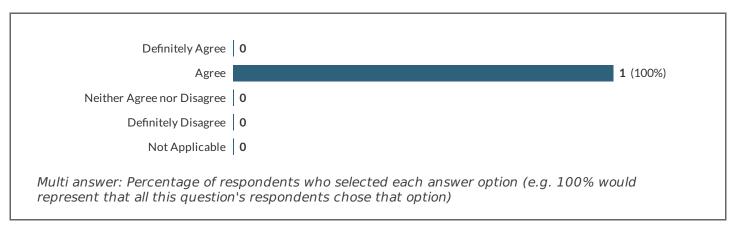
Showing 1 of 1 responses

Showing **all** responses Showing **all** questions Response rate: 1%

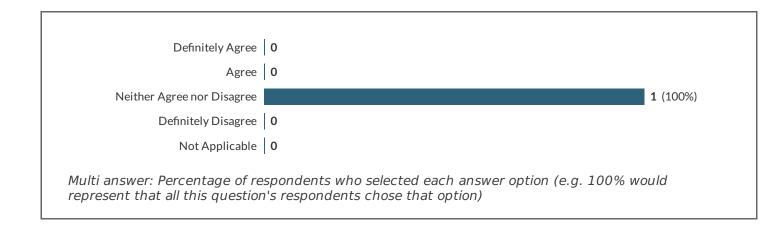
- 1 Please answer each question below:
- 1.1 The teaching on the module has been good.



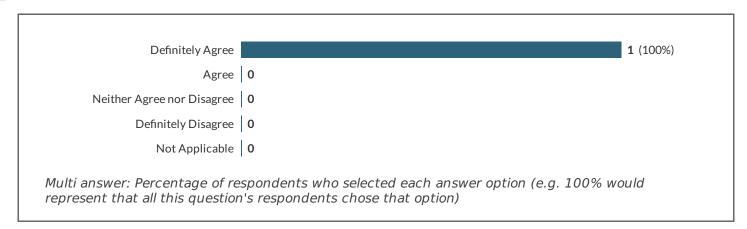
1.2 The module has been explained well.



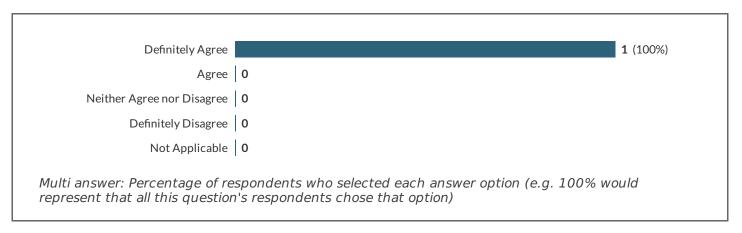
1.3 The module is interesting.



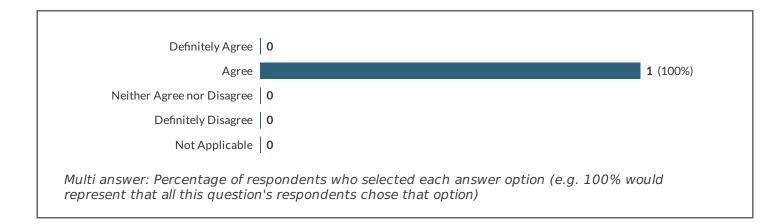
1.4 The lecturer has been available.



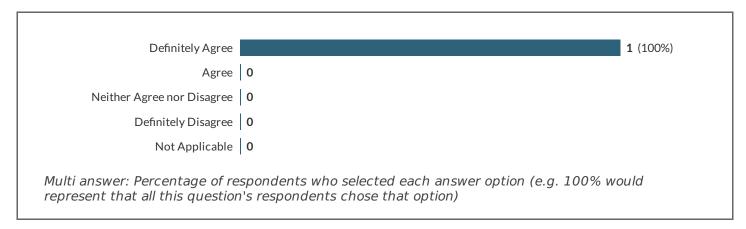
1.5 The lecturer has listened to comments and responded.



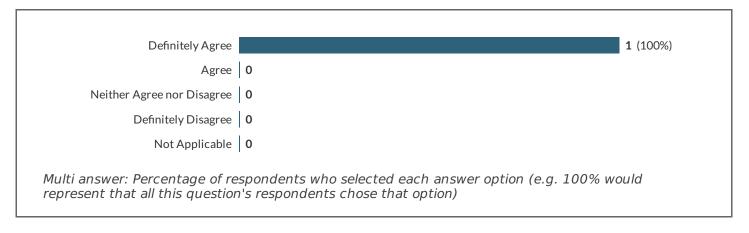
1.6 The approach to teaching on the module, which involves lots of practical work and doing things is clear and it works well.



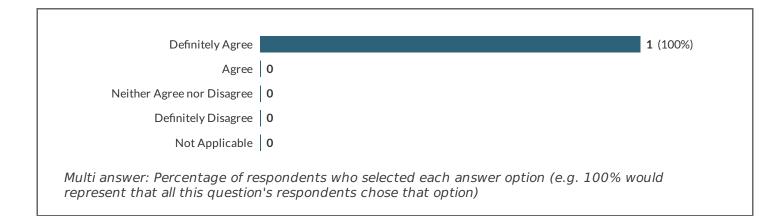
1.7 The module has stretched me and I have learned from it.



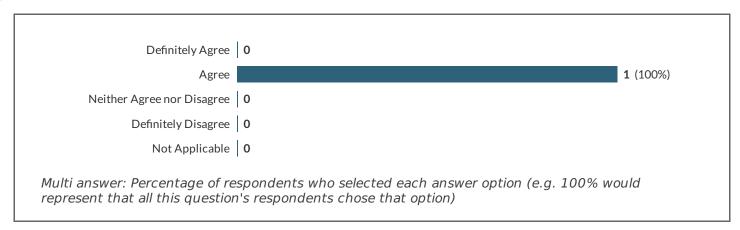
1.8 The Assessment criteria were (and are) clear.



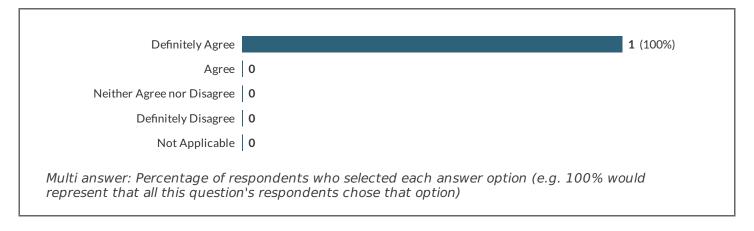
1.9 Assessment hand in, documentation etc.. were clear.



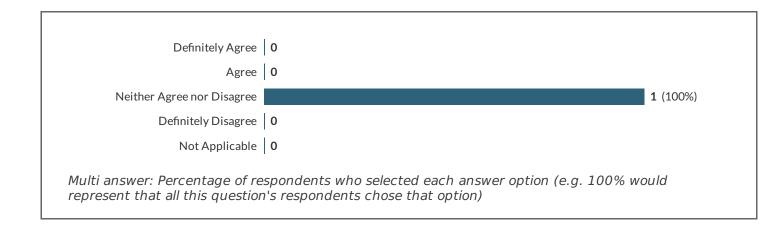
1.10 The assessment helped me learn.



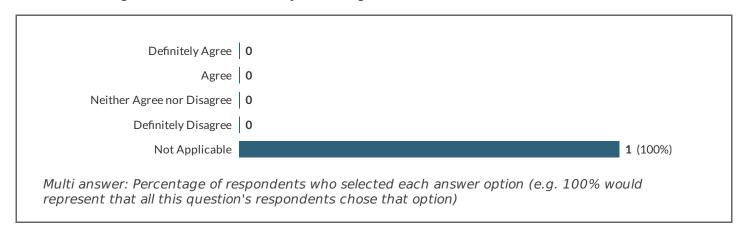
1.11 I have been able to contact the lecturer and technicians when I have needed to.



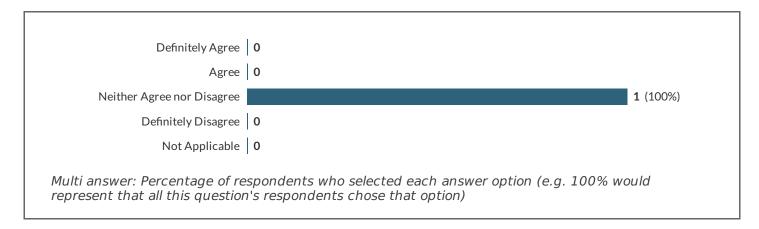
1.12 The course has been well organised.



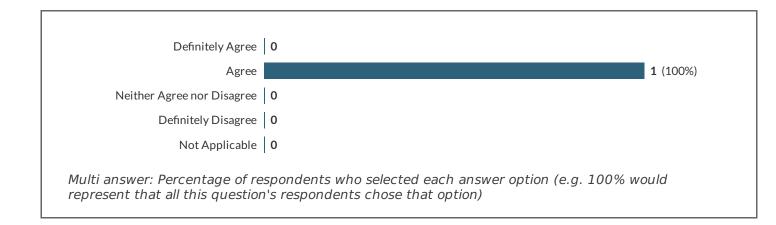
1.13 If you have had to have adjustments made to your learning, such as a Learning Support plan or a timetable change, these have been easy to arrange and have worked well.



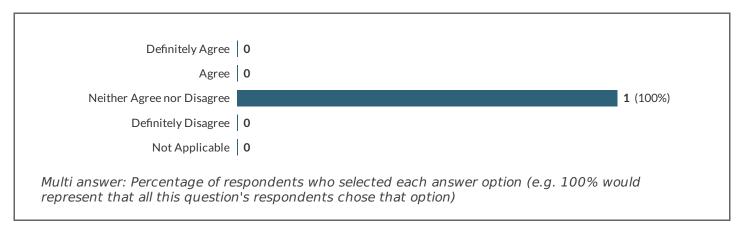
1.14 The lab resources are sufficient.



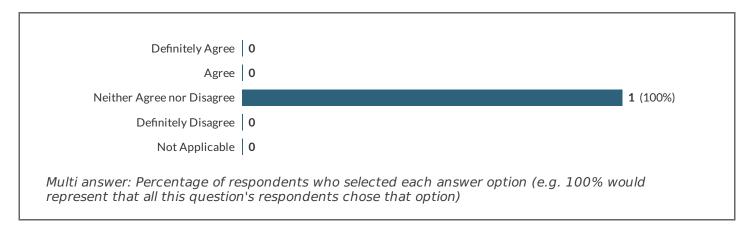
1.15 Lab availability is sufficient.



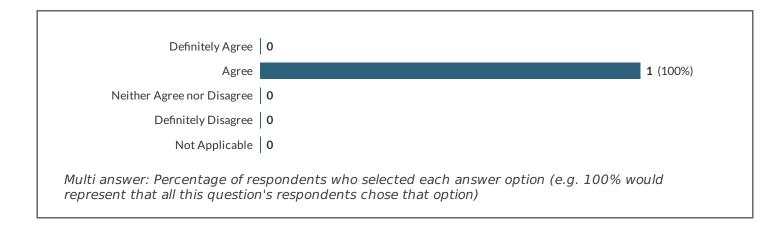
1.16 Having a dedicated lab has benefited my learning.



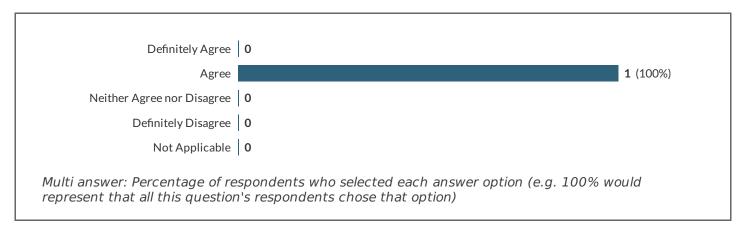
1.17 The module has provided me with appropriate skills that will enhance my employment prospects when I graduate.



1.18 There is appropriate emphasis in the module on skills that would be needed for commercial employment and/or further education.



1.19 The course is a good course.



1.a Things I have liked about the course and/or things that are good about it.

No responses

1.a.i Things I have not liked about the course and/or things that could be done to improve it.

No responses