

The Hough Transform

CS 482, Prof. Stein

Lecture 6E

Reading & Slide Credits

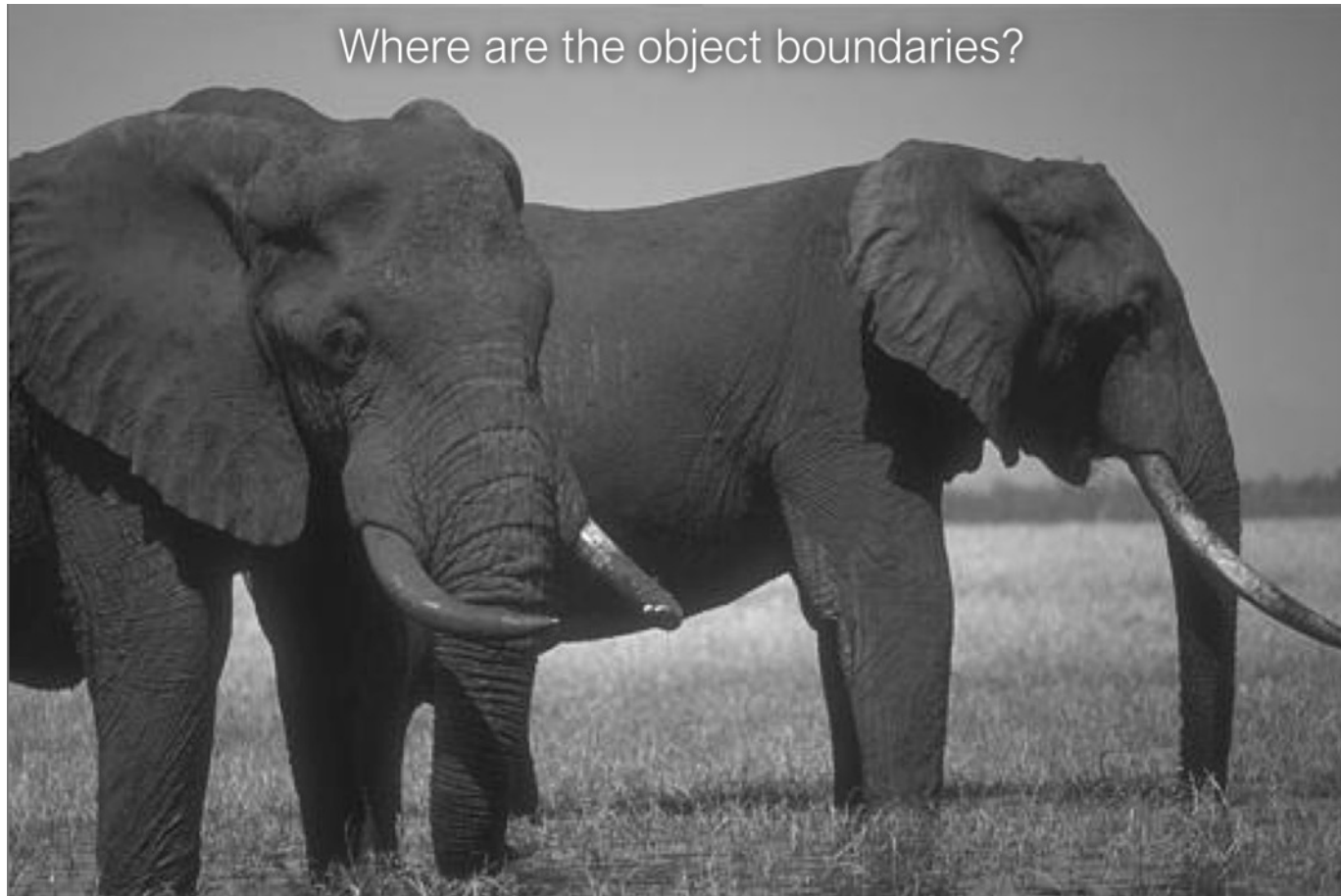
Readings:

- Szeliski: 4.2, 4.3

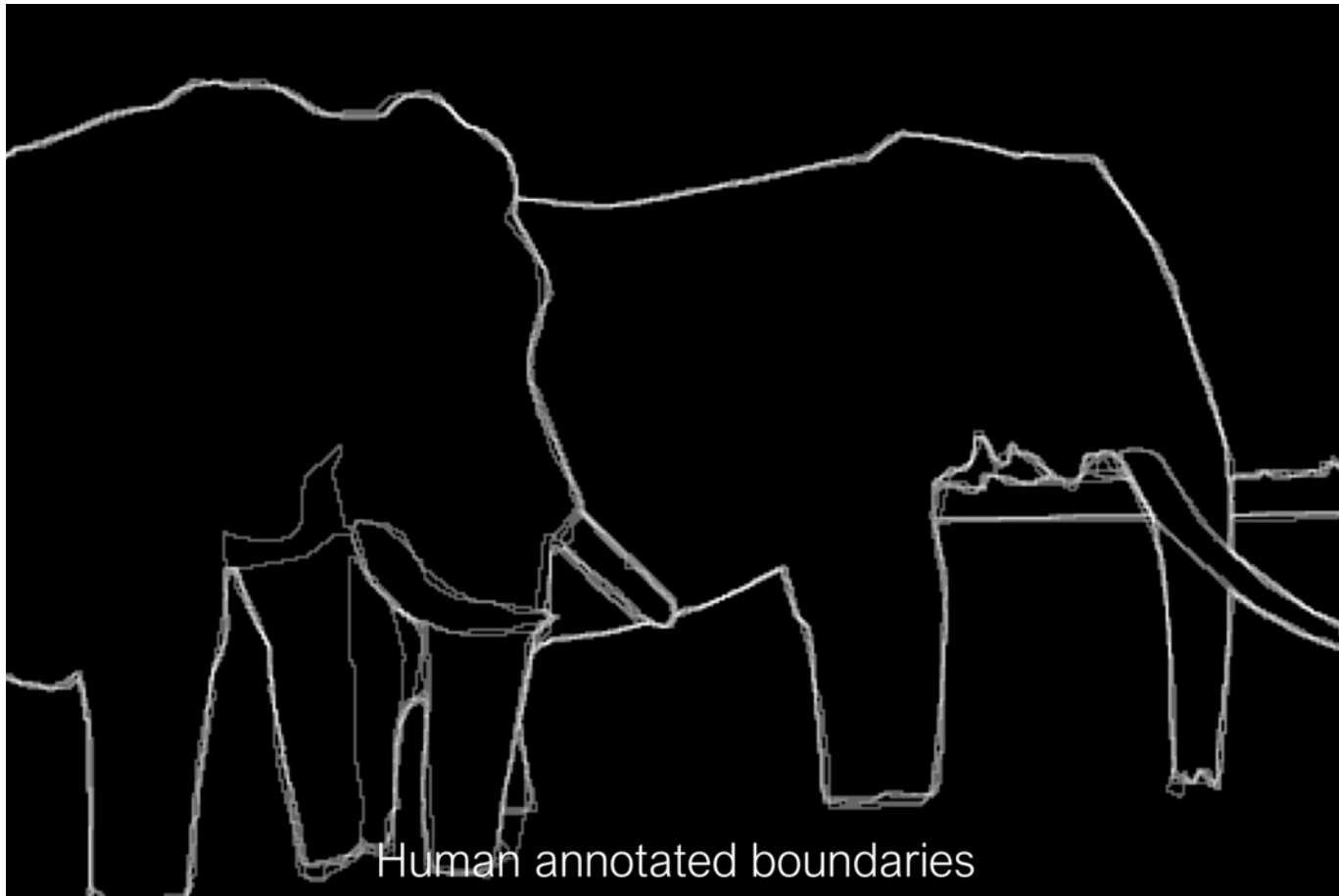
Slide Credits (from which many of these slides are either directly taken or adapted)

- [CMU Computer Vision Course](#) (Yannis Gkioulekas)

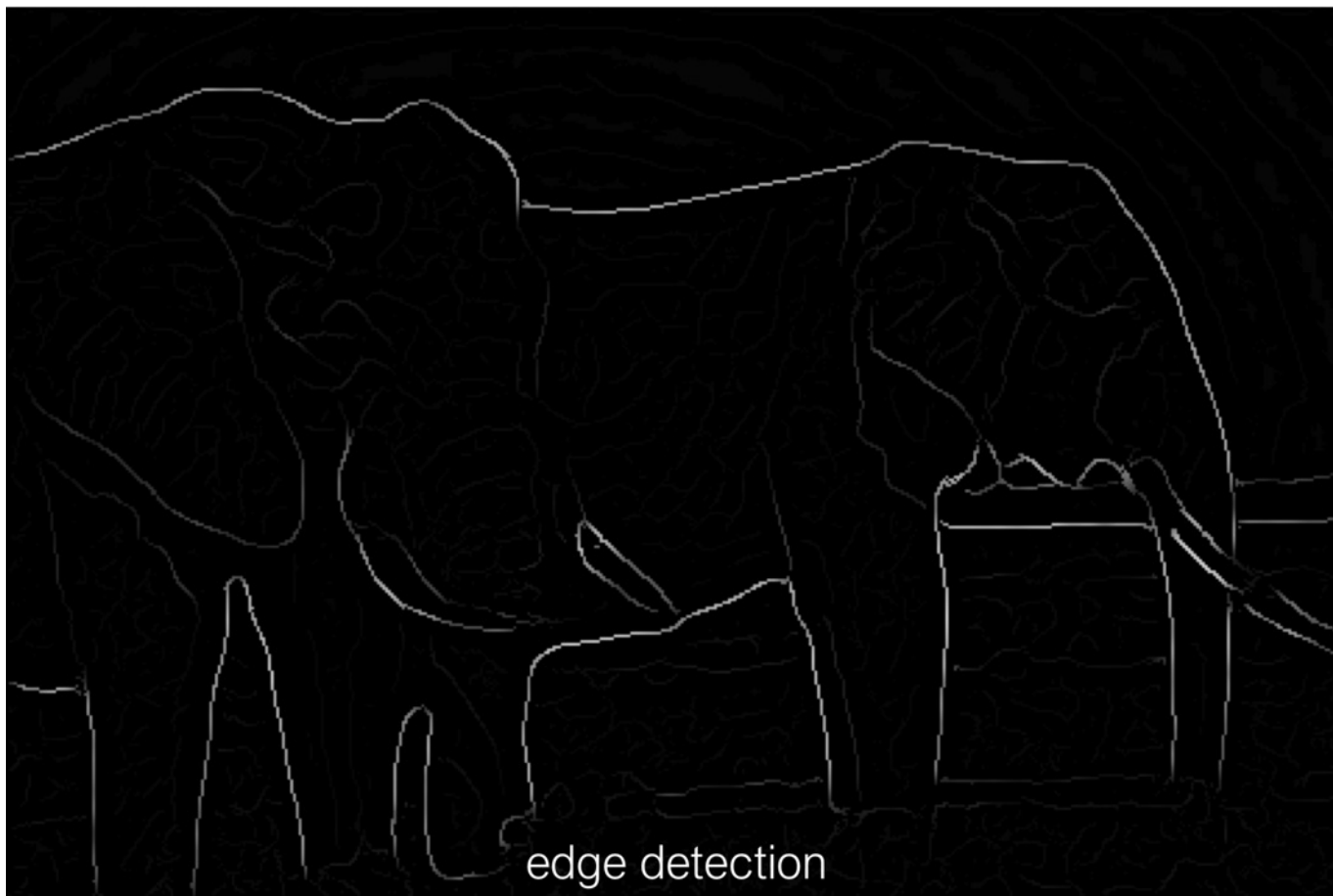
Detecting Object Boundaries



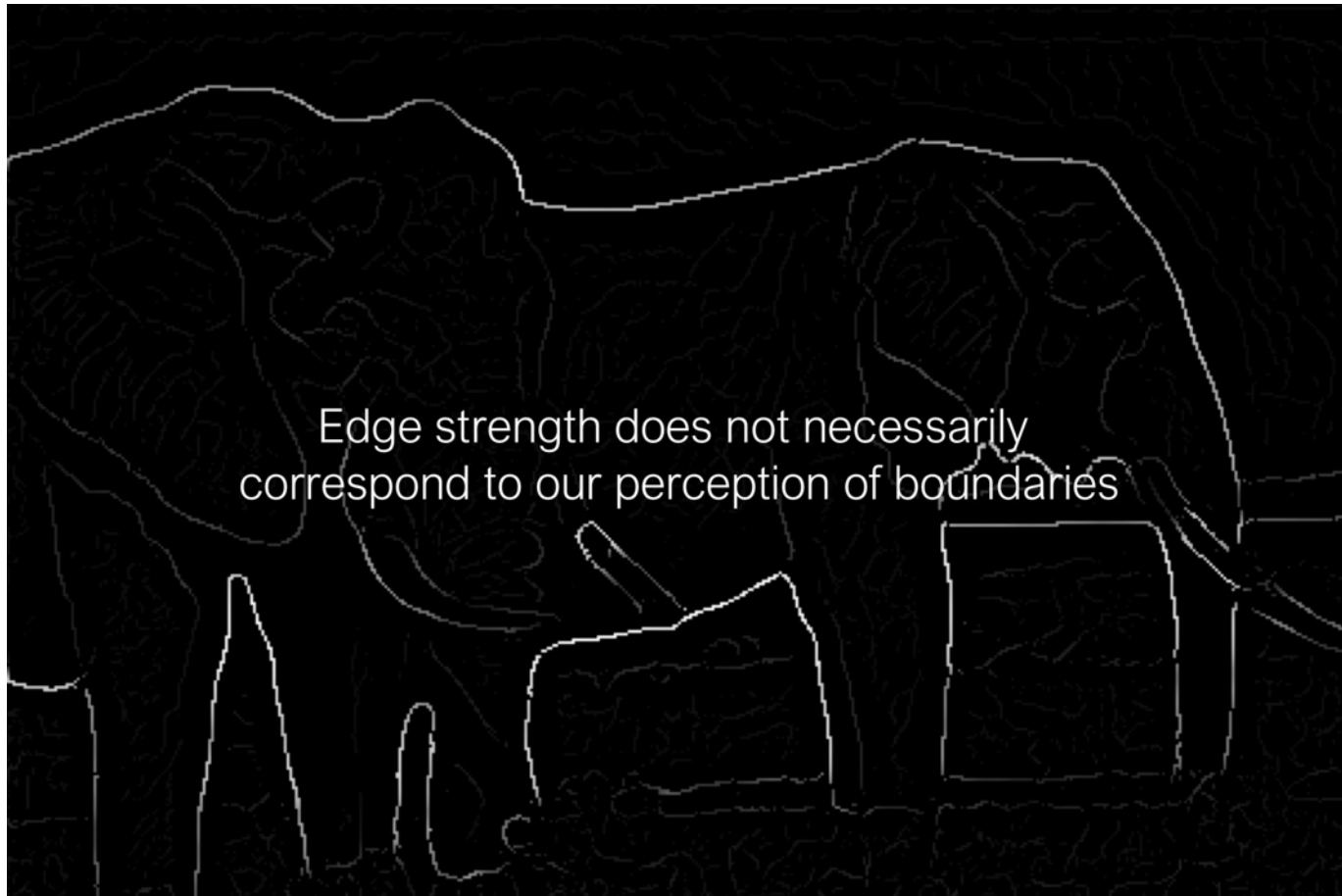
Detecting Object Boundaries



Detecting Object Boundaries



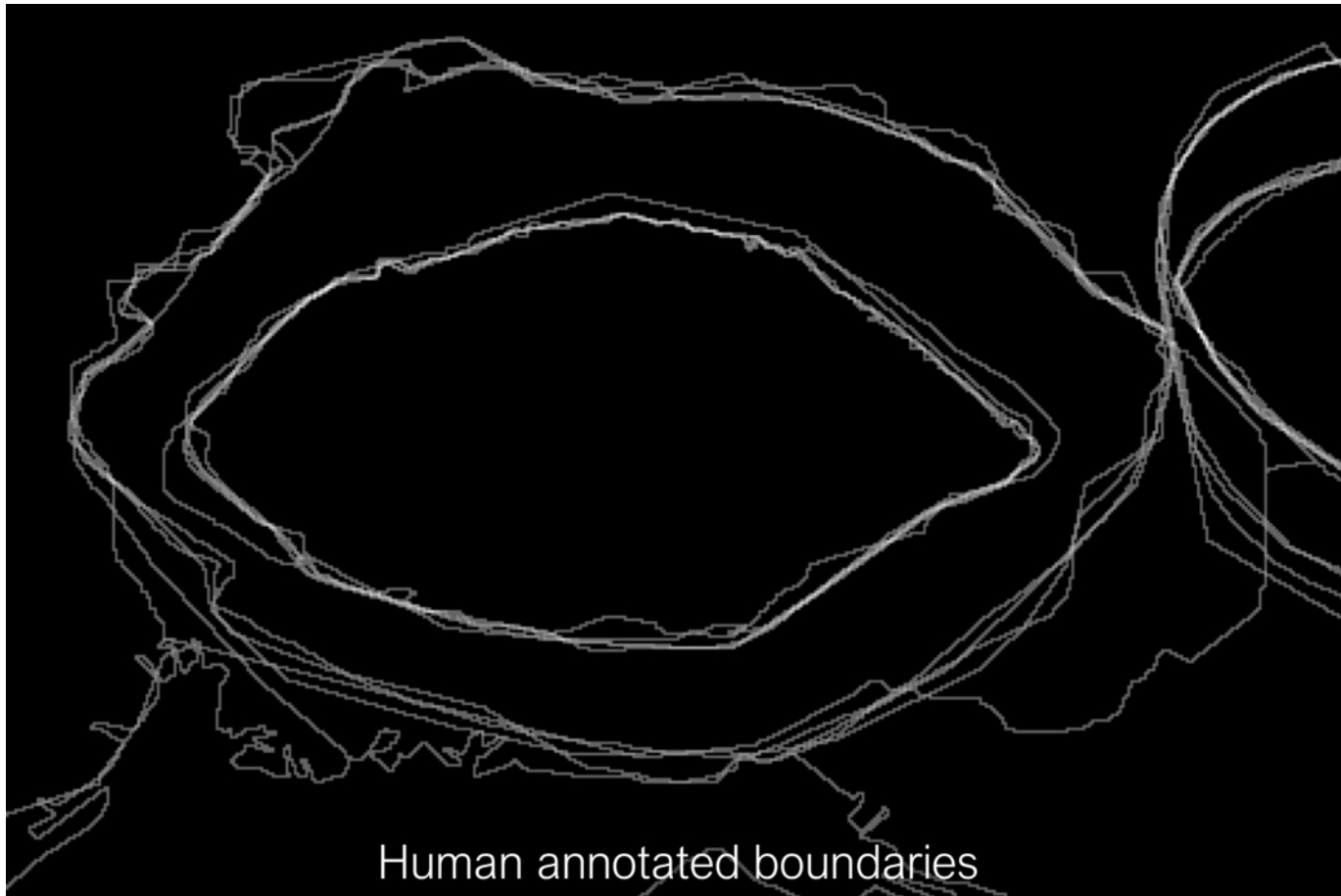
Detecting Object Boundaries



Detecting Object Boundaries



Detecting Object Boundaries



Detecting Object Boundaries



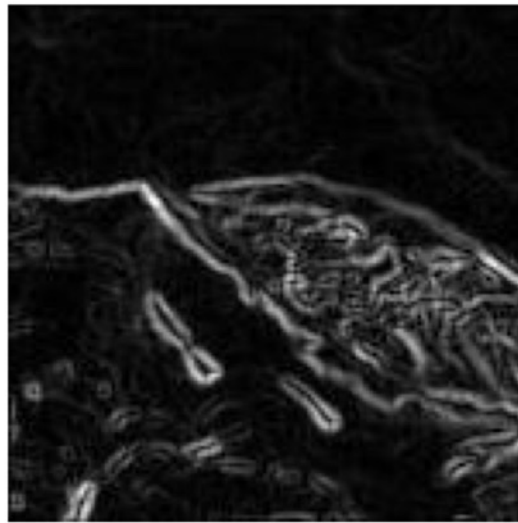
Detecting Object Boundaries



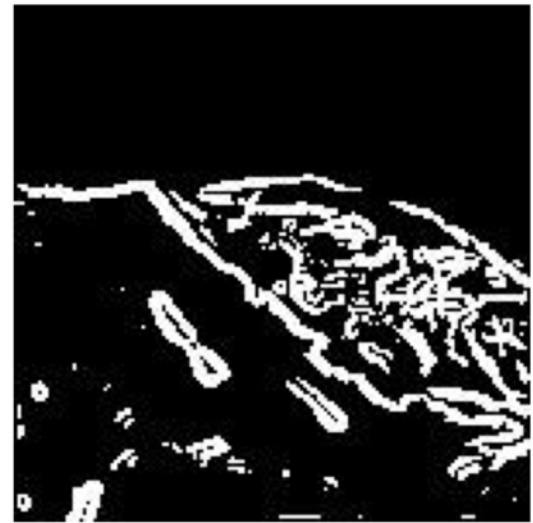
Lines can be difficult to find reliably



Original image



Edge detection



Thresholding

Noisy edge image
Incomplete boundaries

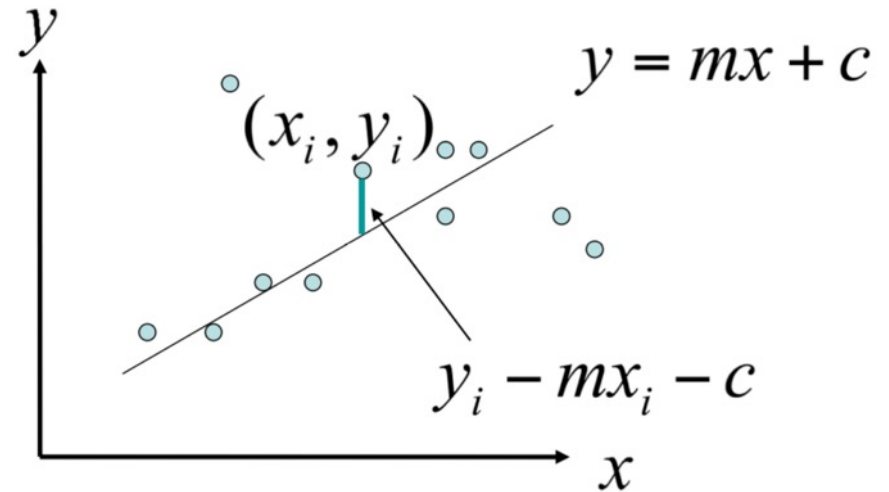
Let's say we want to fit a line to some data

Given: Many (x_i, y_i) pairs

Find: Parameters (m, c)

Minimize: Average square distance:

$$E = \sum_i \frac{(y_i - mx_i - c)^2}{N}$$



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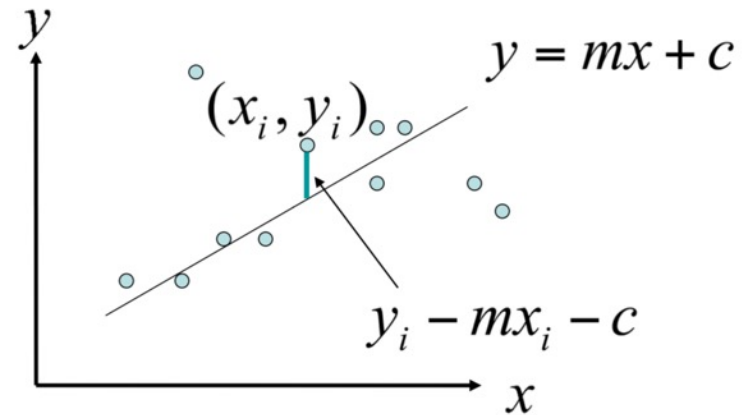
$$E = \sum_i \frac{(y_i - mx_i - c)^2}{N}$$

Using:

$$\frac{\partial E}{\partial m} = 0 \quad \& \quad \frac{\partial E}{\partial c} = 0$$

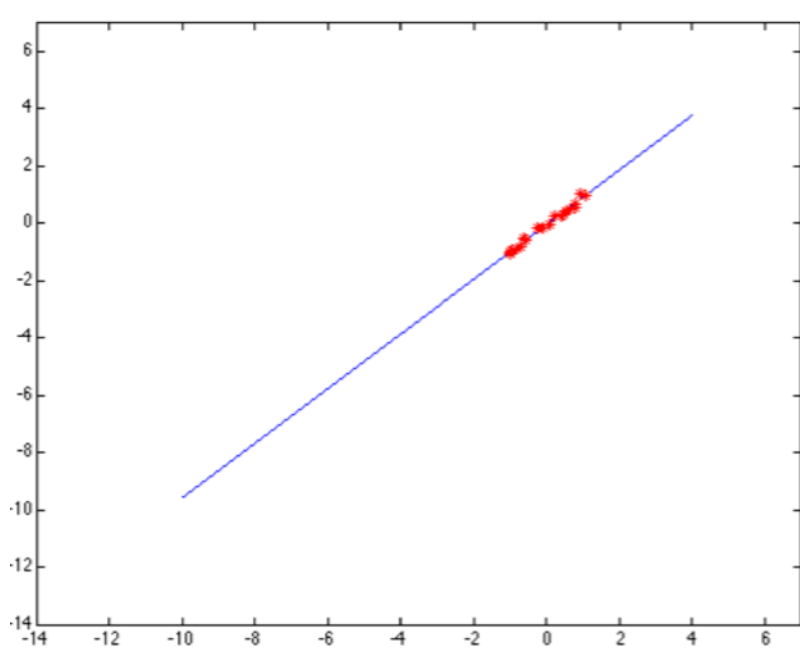
Note:

$$\bar{y} = \frac{\sum_i y_i}{N} \quad \bar{x} = \frac{\sum_i x_i}{N}$$

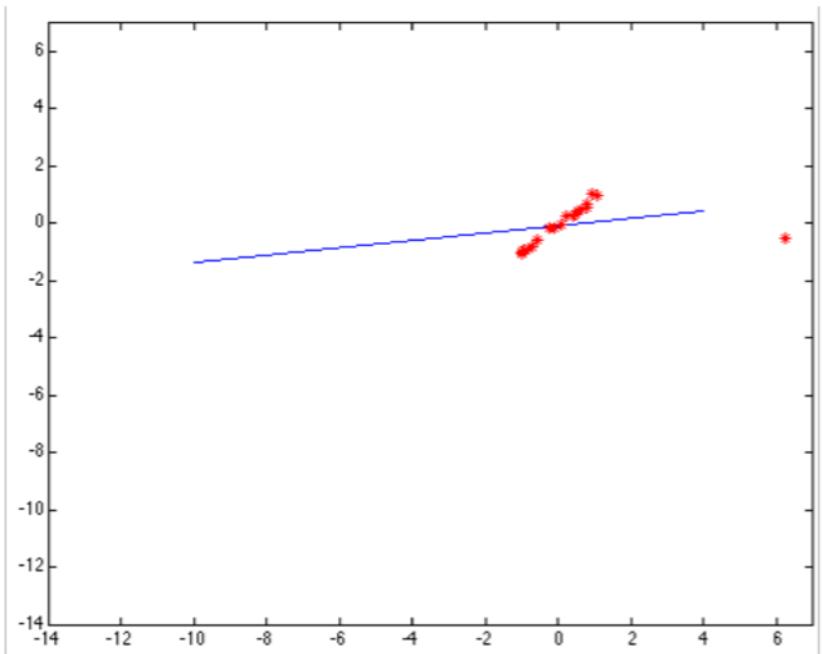


$$c = \bar{y} - m \bar{x}$$
$$m = \frac{\sum_i (x_i - \bar{x})(y_i - \bar{y})}{\sum_i (x_i - \bar{x})^2}$$

Let's say we want to fit a line to some data

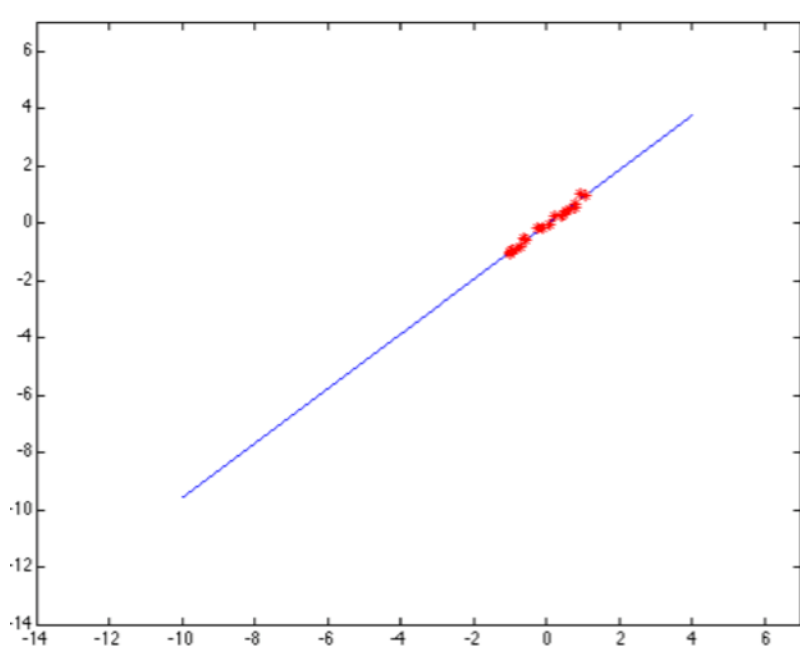


Least-squares error fit

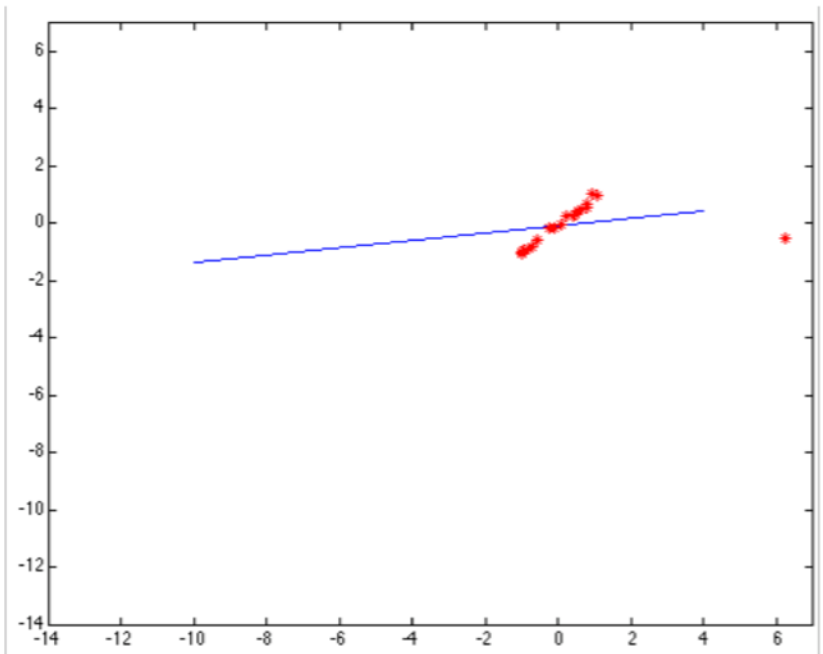


Squared error heavily penalizes outliers

Let's say we want to fit a line to some data



Least-squares error fit





Squared error heavily penalizes outliers

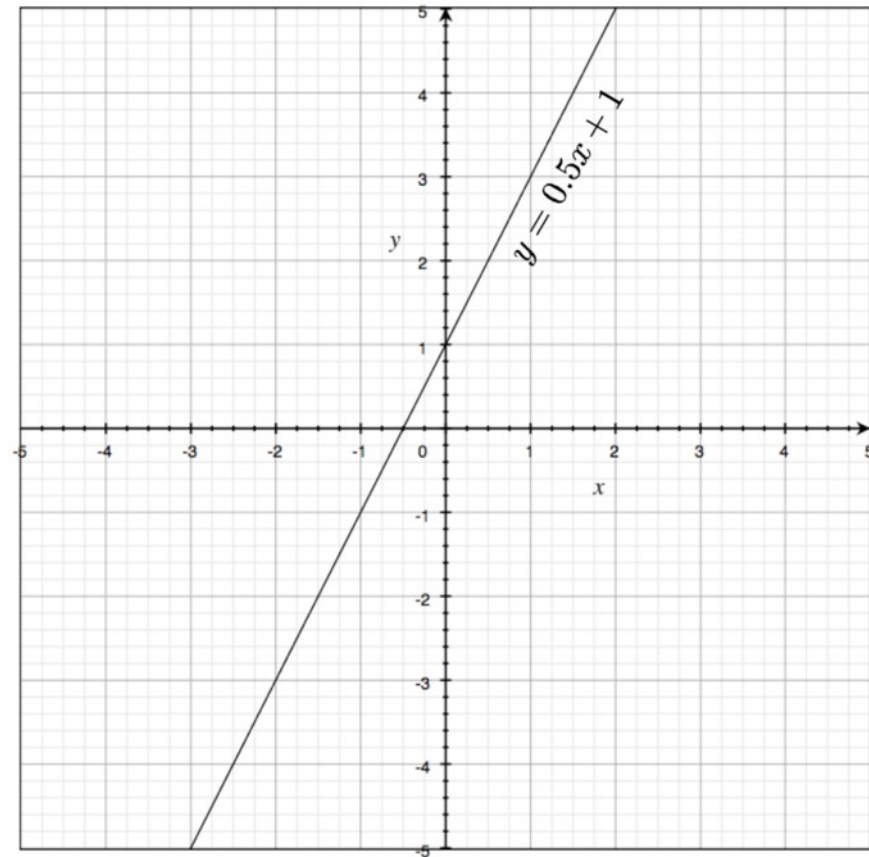
Maybe we need to think about this problem differently...

Line Models

Slope-Intercept Form

$$y = mx + b$$

 slope  y-intercept



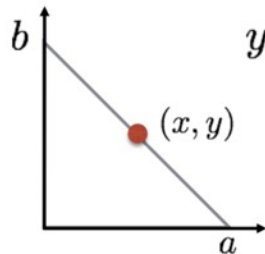
Line Models

Double-Intercept Form

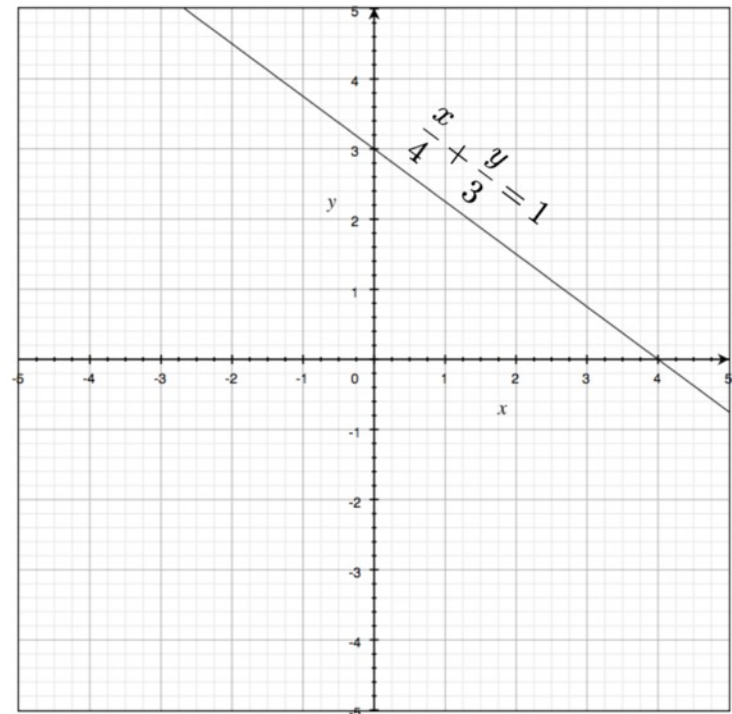
$$\frac{x}{a} + \frac{y}{b} = 1$$

↑ x-intercept ↑ y-intercept

Derivation:



$$\begin{aligned}
 & \text{(Similar slope)} \quad \frac{y - b}{x - 0} = \frac{0 - y}{a - x} \\
 & ya + yx - ba + bx = -yx \\
 & ya + bx = ba \\
 & \frac{y}{b} + \frac{x}{a} = 1
 \end{aligned}$$



Line Models

Normal Form

$$x \cos \theta + y \sin \theta = \rho$$

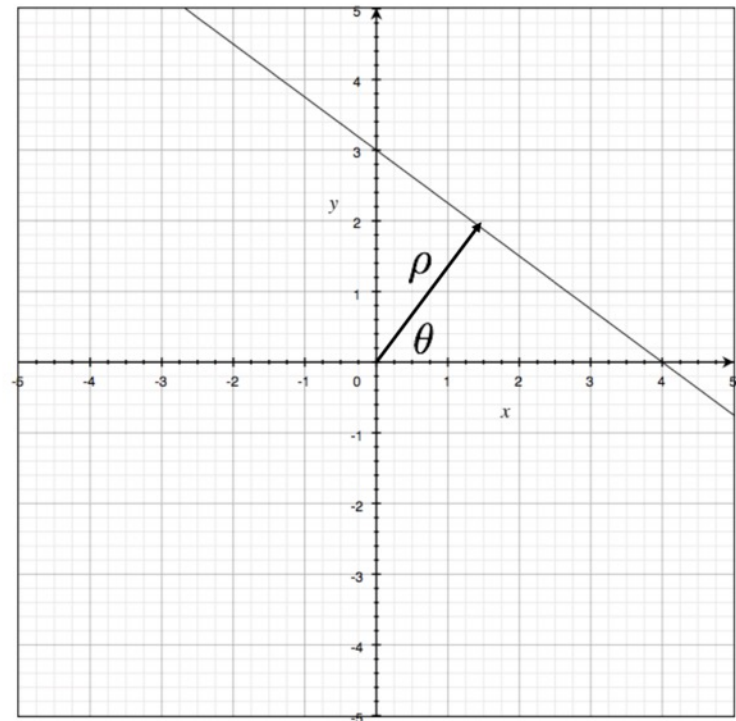
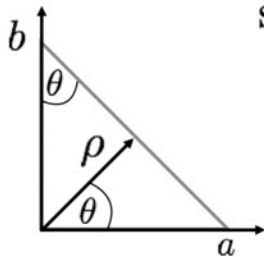
Derivation:

$$\cos \theta = \frac{\rho}{a} \rightarrow a = \frac{\rho}{\cos \theta}$$

$$\sin \theta = \frac{\rho}{b} \rightarrow b = \frac{\rho}{\sin \theta}$$

plug into: $\frac{x}{a} + \frac{y}{b} = 1$

$$x \cos \theta + y \sin \theta = \rho$$



The Hough Transform is a procedure for finding lines in an image

- Generic framework for detecting a parametric model
- Edges don't have to be connected
- Lines can be occluded
- Key idea: edges vote for the possible models

Line-parameter space

variables

$$y = mx + b$$

parameters

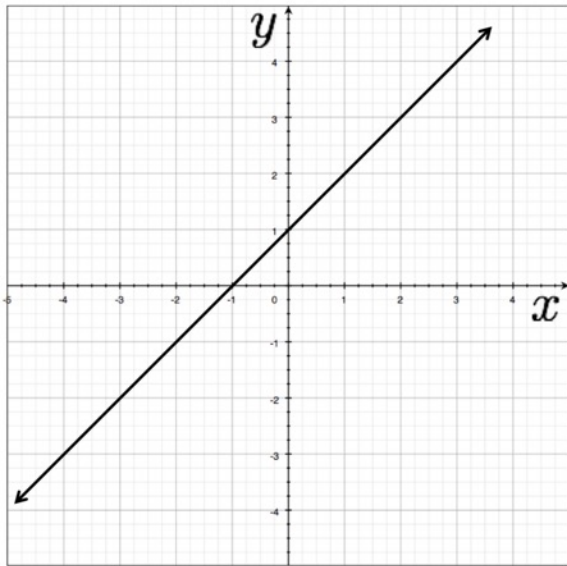


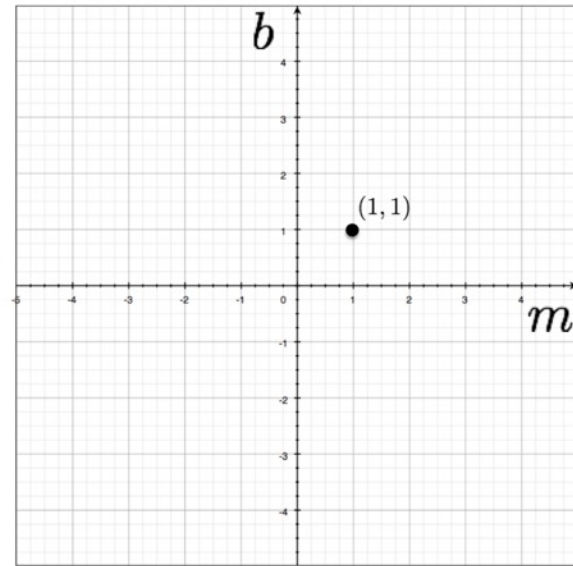
Image space

a line
becomes a
point

variables

$$y - mx = b$$

parameters



Parameter space

Line-parameter space

$$y = mx + b$$

Diagram illustrating the relationship between variables and parameters in the line equation $y = mx + b$. The word "variables" is above the equation, with green arrows pointing down to x and y . The word "parameters" is below the equation, with green arrows pointing up to m and b .

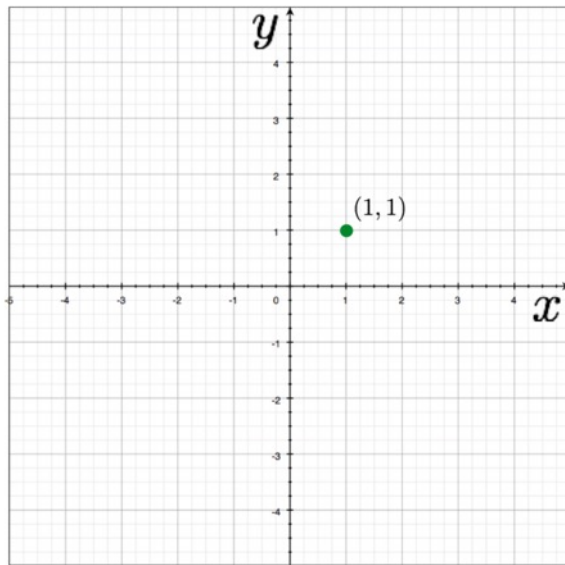


Image space

What if we have a point in image space? What does that become in line parameter space?

Line-parameter space

variables

$$y = mx + b$$

parameters

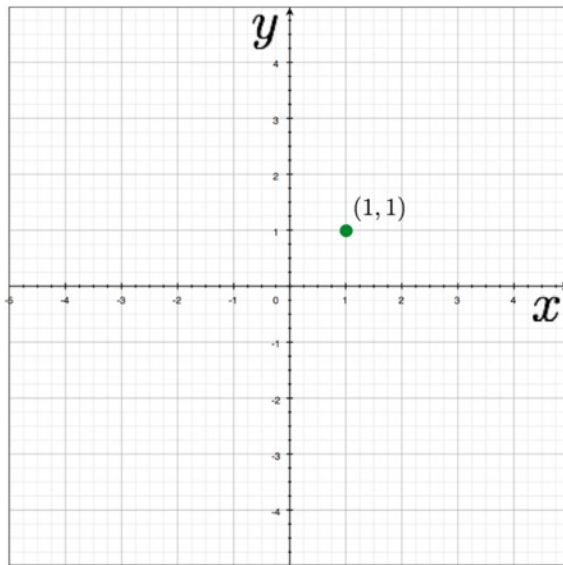


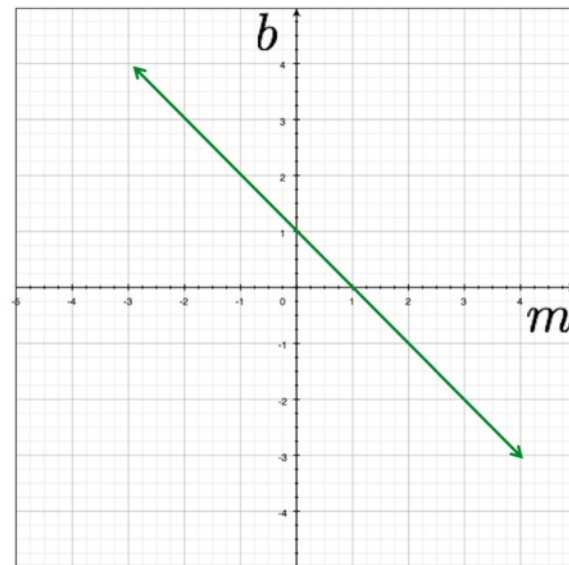
Image space

a point
becomes a
line

variables

$$y - mx = b$$

parameters



Parameter space

Line-parameter space

variables

$$y = mx + b$$

parameters

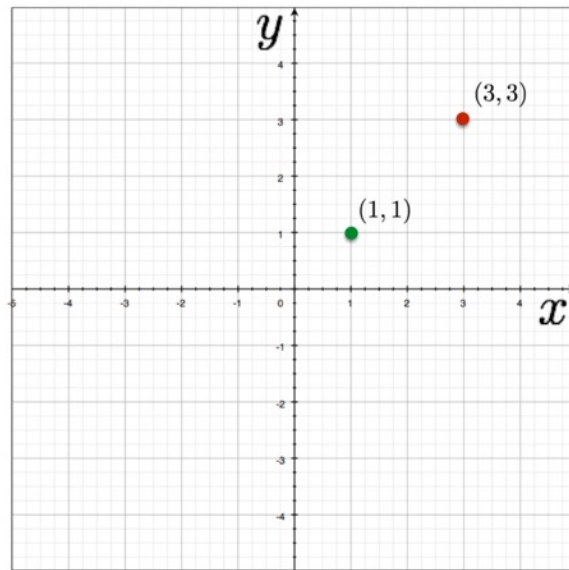


Image space

Line-parameter space

$$y = mx + b$$

variables

parameters

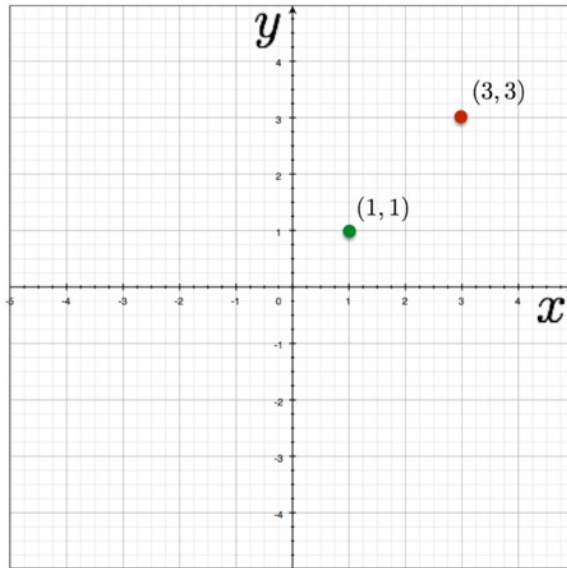


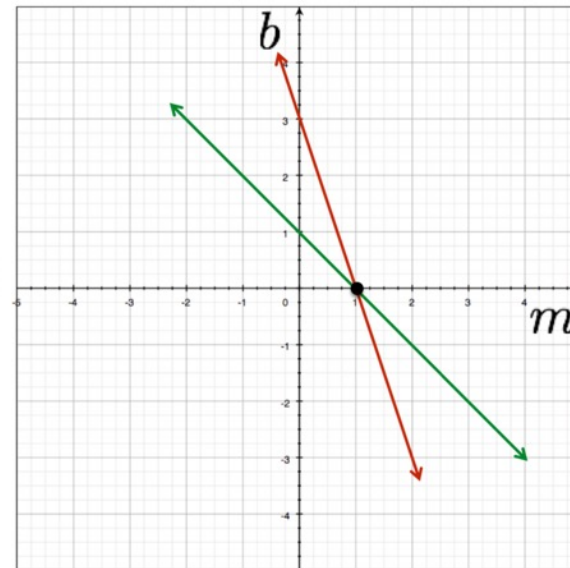
Image space

two points
become
?

$$y - mx = b$$

variables

parameters



Parameter space

Line-parameter space

variables

$$y = mx + b$$

parameters

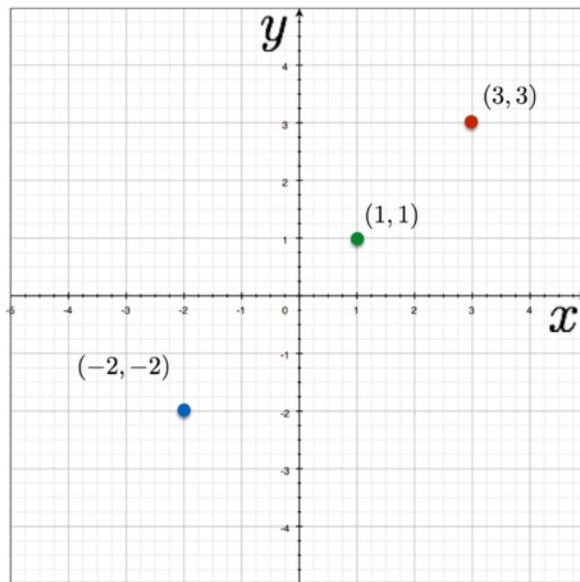


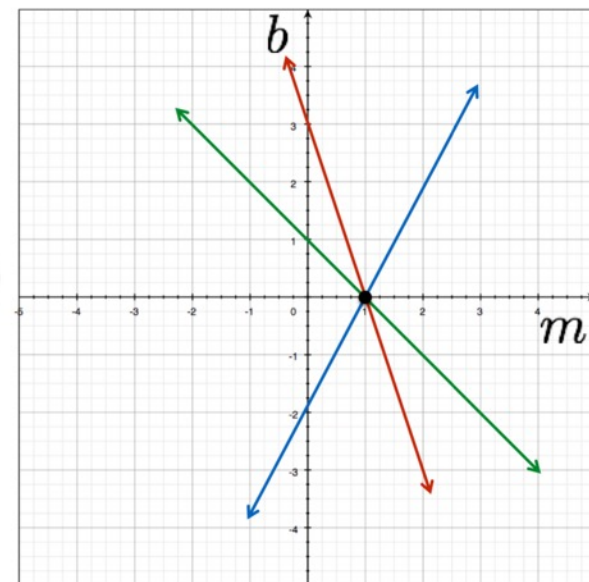
Image space

three points
become
?

variables

$$y - mx = b$$

parameters



Parameter space

Line-parameter space

variables

$$y = mx + b$$

parameters

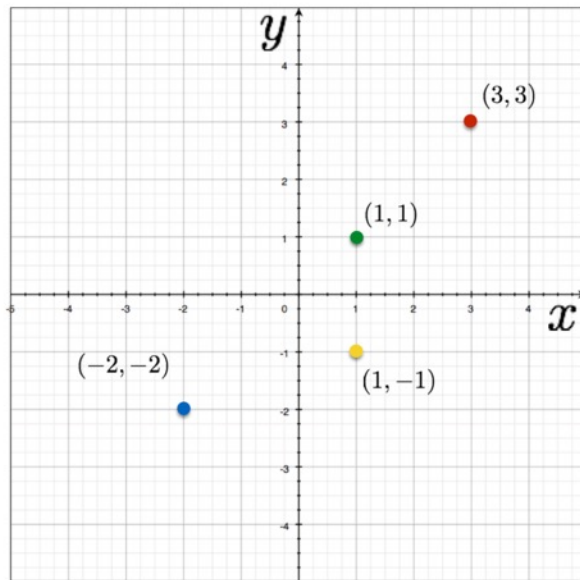


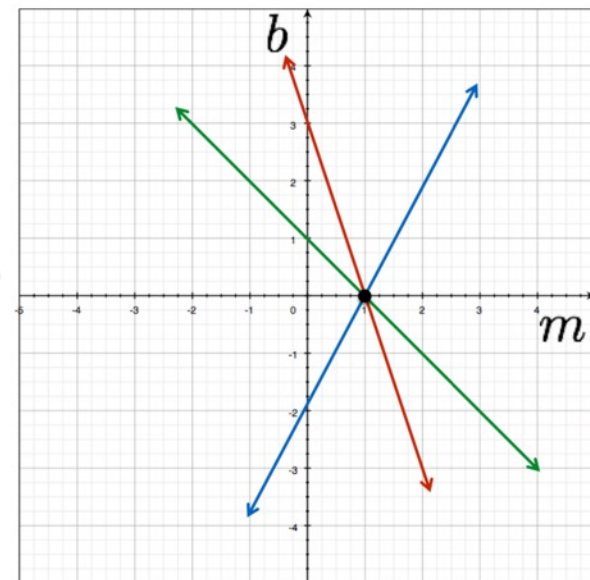
Image space

four points
become
?

variables

$$y - mx = b$$

parameters



Parameter space

Line-parameter space

$$y = mx + b$$

variables (pointing to y and x)
parameters (pointing to m and b)

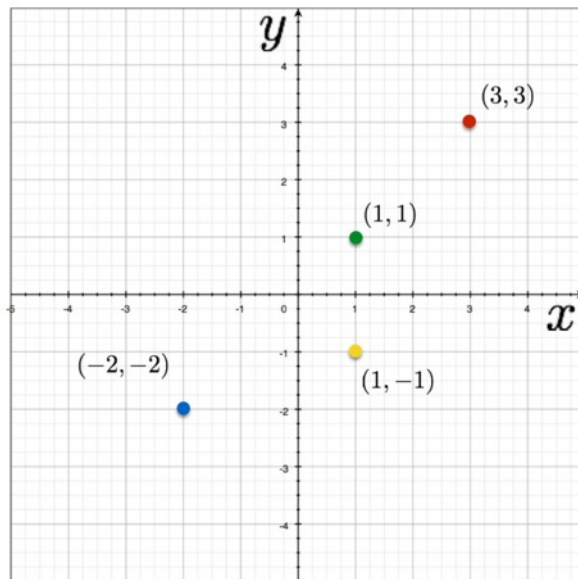
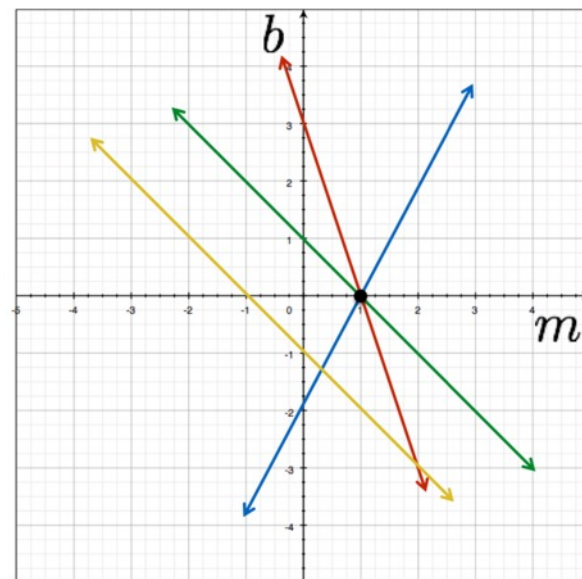


Image space

four points
become
?

$$y - mx = b$$

variables (pointing to y and x)
parameters (pointing to m and b)



Parameter space

Line-parameter space

$$y = mx + b$$

variables (pointing to y and x)
parameters (pointing to m and b)

$$y - mx = b$$

variables (pointing to y and x)
parameters (pointing to m and b)

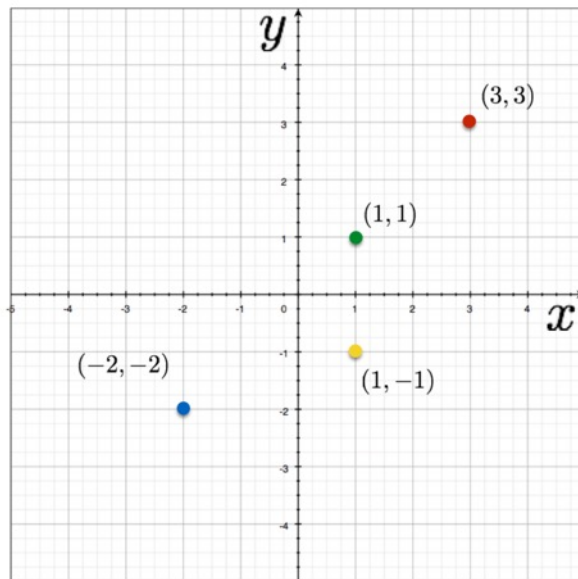
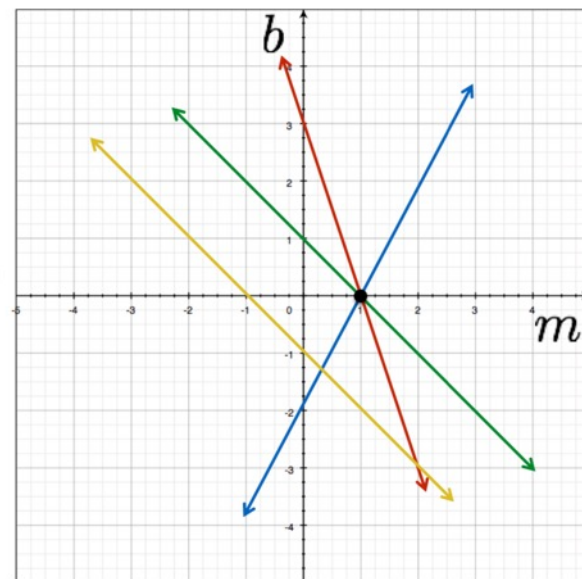


Image space

four points
become
?



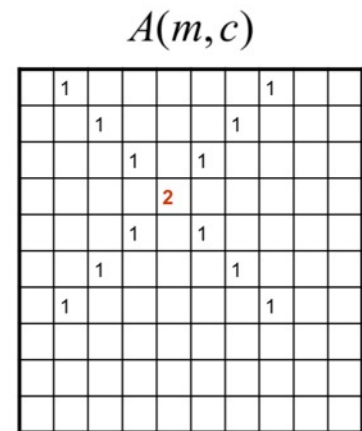
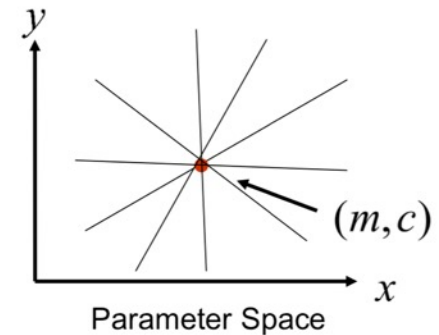
Parameter space

How do we pick the best-fitting line?

Line Detection by Hough Transform

Algorithm:

1. Quantize Parameter Space (m, c)
2. Create Accumulator Array $A(m, c)$
3. Set $A(m, c) = 0 \quad \forall m, c$
4. For each image edge (x_i, y_i)
 For each element in $A(m, c)$
 If (m, c) lies on the line: $c = -x_i m + y_i$
 Increment $A(m, c) = A(m, c) + 1$
5. Find local maxima in $A(m, c)$



Usually, the Normal Form Parameterization is more robust

Use normal form:

$$x \cos \theta + y \sin \theta = \rho$$

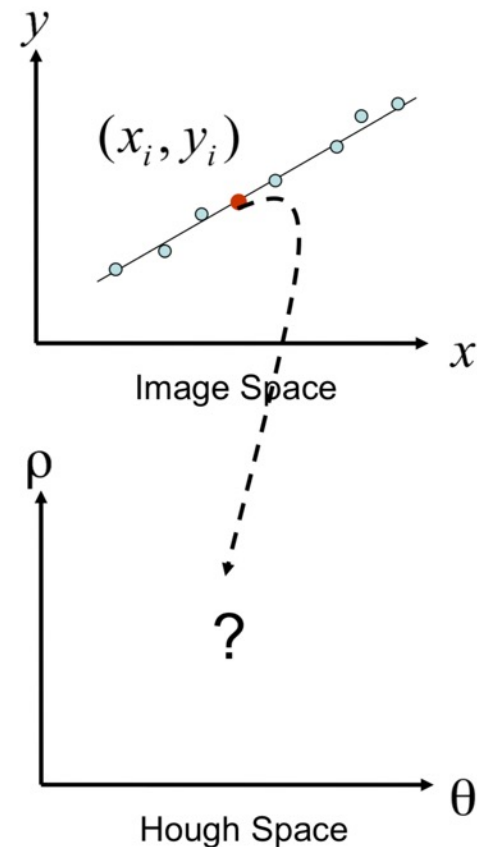
Given points (x_i, y_i) find (ρ, θ)

Hough Space Sinusoid

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \rho \leq \rho_{\max}$$

(Finite Accumulator Array Size)



In Normal Form Parameterization, points in image space map to sinusoids

variables

$$y = mx + b$$

parameters

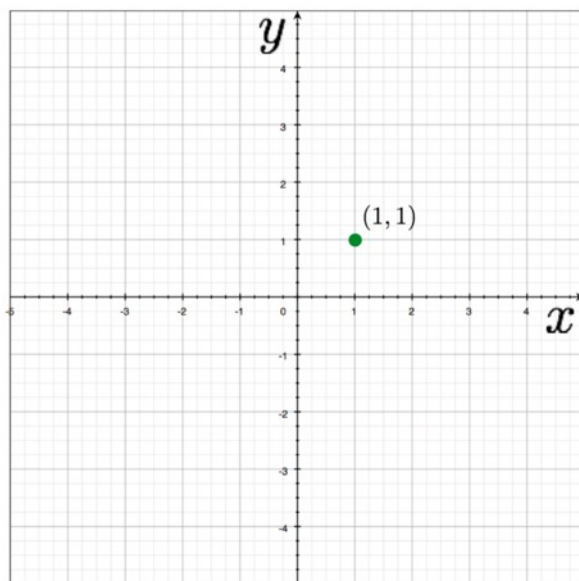
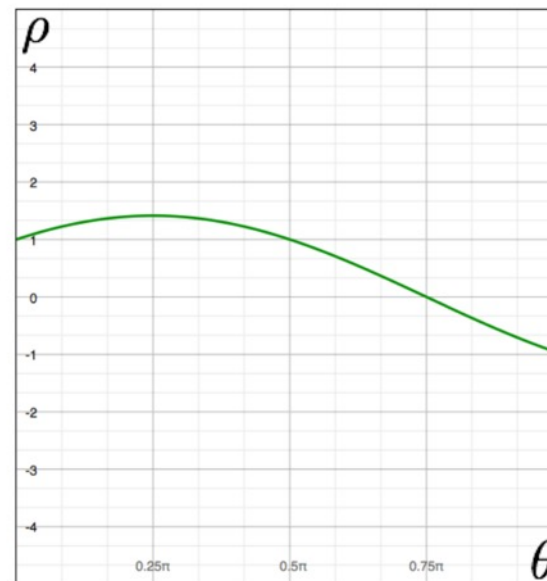


Image space

parameters

$$x \cos \theta + y \sin \theta = \rho$$

variables



Parameter space

a point
becomes a
wave

In Normal Form Parameterization, points in image space map to sinusoids

variables

$$y = mx + b$$

parameters

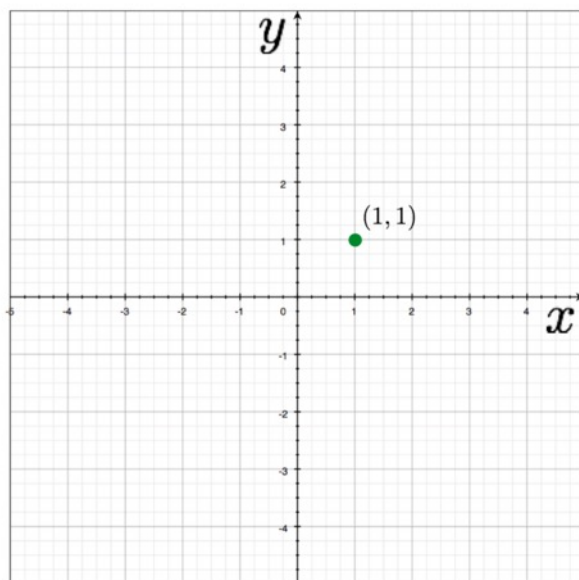
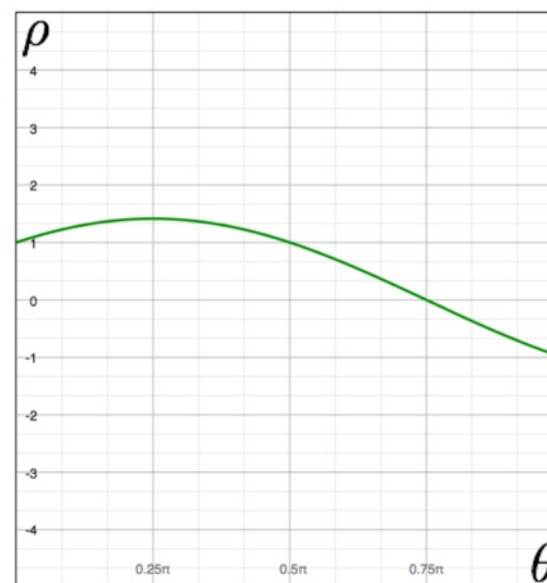


Image space

parameters

$$x \cos \theta + y \sin \theta = \rho$$

variables



Parameter space

a point
becomes a
wave

In Normal Form Parameterization, points in image space map to sinusoids

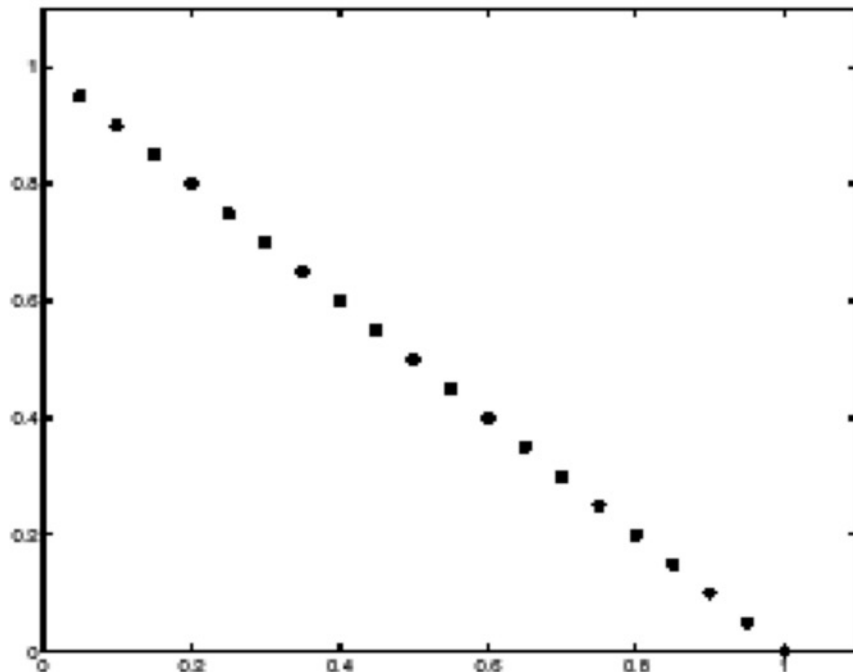
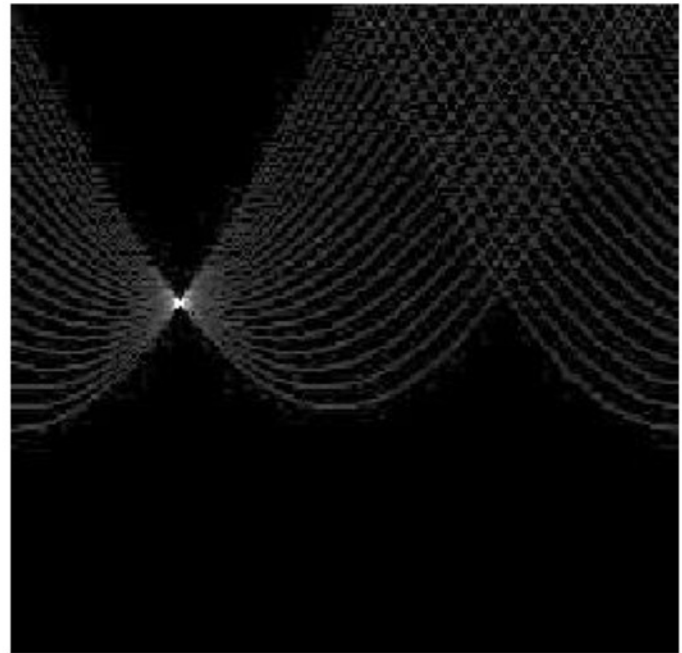
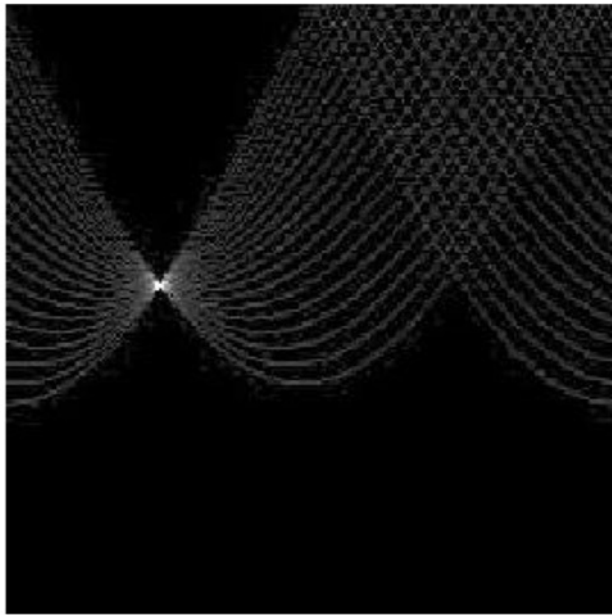


Image space

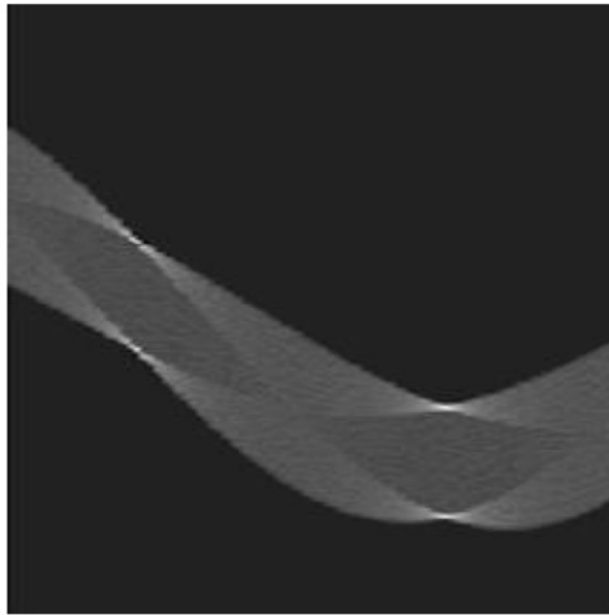


Votes

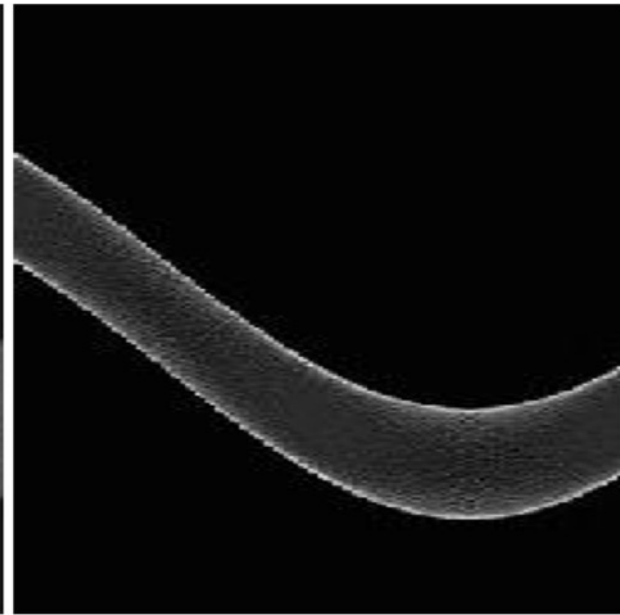
In Normal Form Parameterization, points in image space map to sinusoids



line

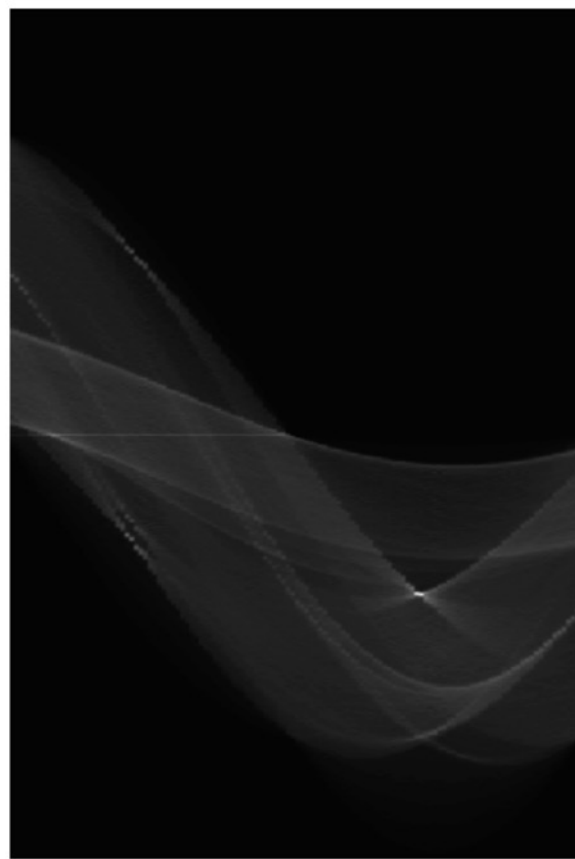
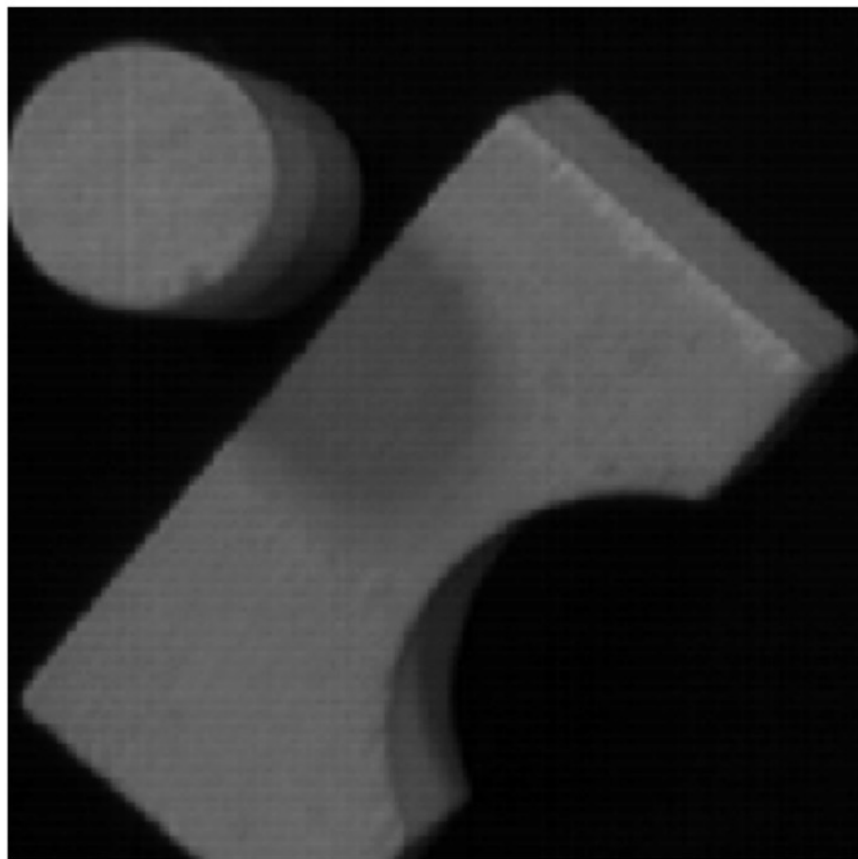


rectangle

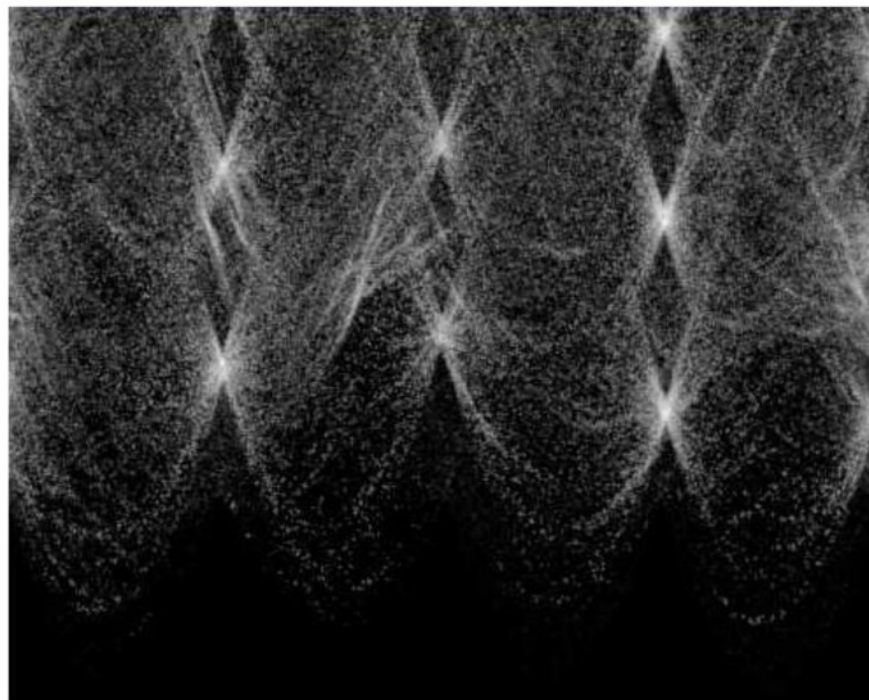


circle

Hough Transform Examples



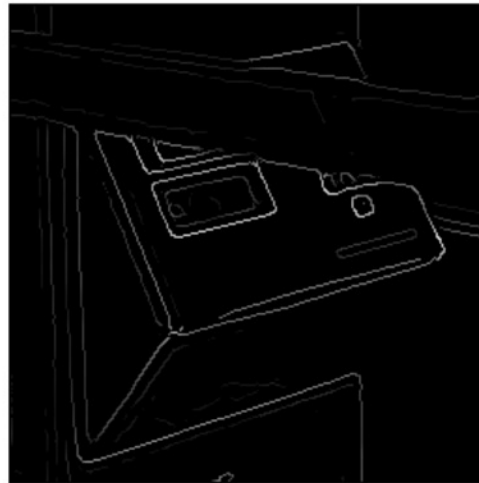
Hough Transform Examples



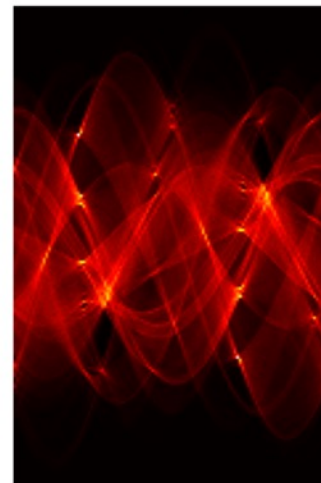
Hough Transform Examples



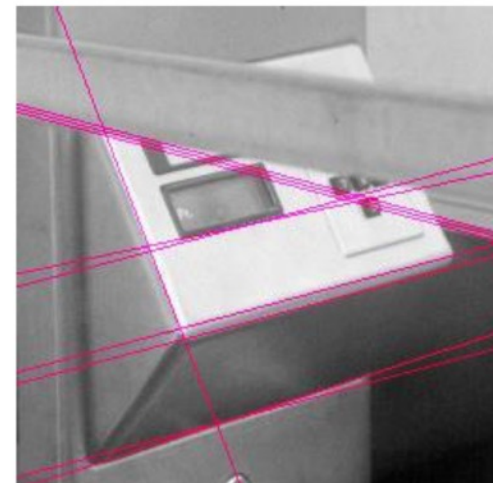
Original



Edges

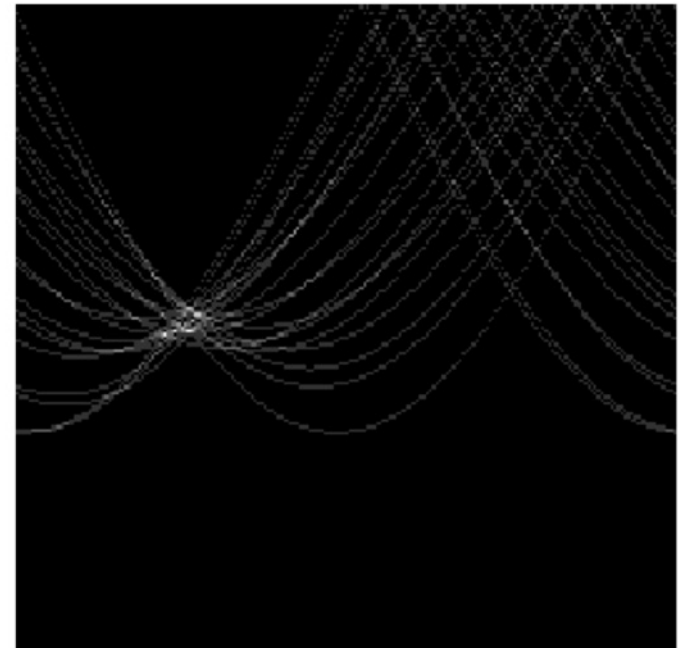
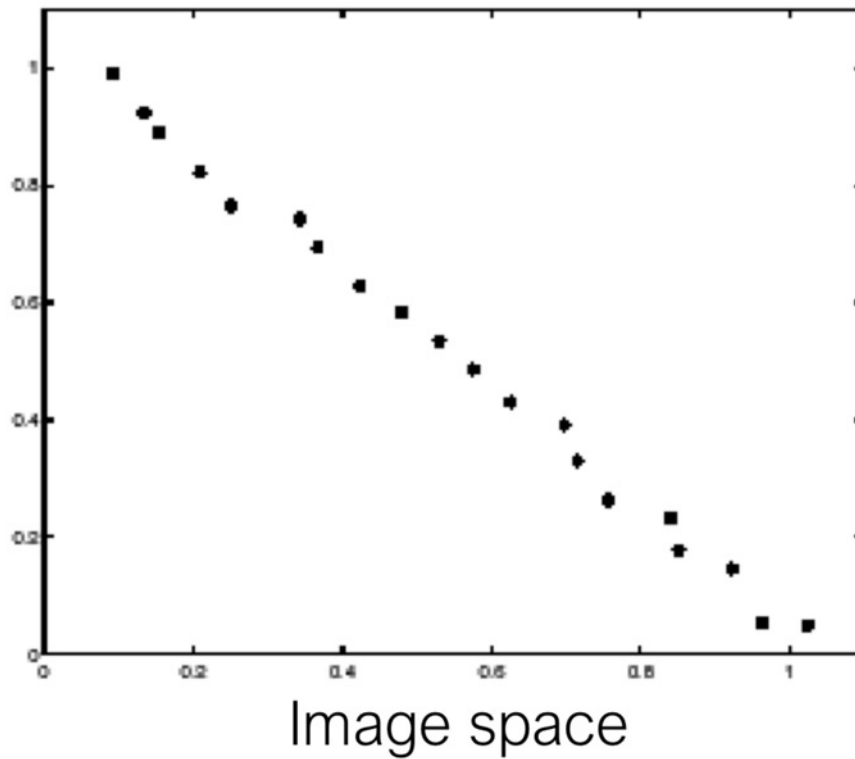


parameter space



Hough Lines

In practice, measurements are noisy



How might we handle noise?