

CS 111: Sample Problems for Midterm 2

See Exam e02 on the course GitHub page for midterm rules and syllabus.

- 1a. Let A be a 12-by-5 matrix. What are the dimensions of Q and R after `Q, R = spla.qr(A)`?
- 1b. What are the dimensions of Q and R after `Q, R = spla.qr(A, mode = 'economic')`?

2. (This is a variation on an example I used in class.) Two hikers climbed to the tops of Montecito Peak and La Cumbre Peak. The Montecito Peak hiker's altimeter showed his altitude as 3218 feet, and he triangulated sightings that indicated La Cumbre Peak was 792 feet above him and Cathedral Peak was 115 feet above him. The La Cumbre hiker's altimeter was broken, but her triangulation indicated that Montecito Peak was 771 feet below her and Cathedral Peak was 661 feet below her.

Let x_0 , x_1 , and x_2 be the altitudes of Montecito Peak, La Cumbre Peak, and Cathedral Peak, respectively. Set up the least squares problem that combines the two hikers' five measurements to find the best approximation to the altitudes of the three peaks as the solution to $Ax \approx b$. What is the matrix A ? What is the right-hand side vector b ? What numpy routine(s) would you use to solve the problem for x ?

(In solving this sample problem, you should go ahead and compute the answer x ; but on the exam you won't need to actually run the computation.)

3. This is a simpler version of NCM exercise 7.23. It concerns a "double pendulum" that consists of two segments, the top segment hinged to a fixed point and the bottom segment hinged to the top one. The variables $u(t)$ and $v(t)$ are the angles that the two segments make with the vertical. The equations that describe the motion of the pendulum are given as a system of linear equations, that is, by the product of a matrix and a vector:

$$\begin{pmatrix} 2 & \cos(u-v) \\ \cos(u-v) & 1 \end{pmatrix} \begin{pmatrix} \ddot{u} \\ \ddot{v} \end{pmatrix} = \begin{pmatrix} -g \sin u - \dot{v}^2 \sin(u-v) \\ -g \sin v - \dot{u}^2 \sin(u-v) \end{pmatrix},$$

where $g = 9.81$ is the acceleration of gravity. The initial conditions are $u(0) = 1$, $v(0) = 0$, $\dot{u}(0) = 1$, and $\dot{v}(0) = 0$.

Write python code that uses `integrate.solve_ivp()` to solve the equations for $0 \leq t \leq 100$, and then plots $u(t)$ versus $v(t)$. You need to:

- Decide how many elements the unknown vector y must have, and what they represent.
- Write a python function `ydot = f(t,y)` that computes the derivatives of the elements of the vector y .
Hint: In this part, you can compute the elements of y that correspond to \ddot{u} and \ddot{v} by forming the 2-by-2 matrix in the equation above and then using `npla.solve()` to solve the matrix-vector equation.
- Write one line of python code that calls `integrate.solve_ivp()`, which will have `f` as an argument.
- Write one line of python code that makes the correct plot from the output.

Explain clearly in English what y represents, and what your python code does.

4. Consider the following ODE:

$$\dot{y}(t) = -y(t)/2, \quad y(0) = 1.$$

This equation is simple enough that it has an exact solution in closed form, namely $y(t) = e^{-t/2}$. (You don't have to prove this.) Therefore, for example, we know $y(1) = e^{-1/2} = 0.6065\dots$. Let's see whether forward or backward Euler does a better job of approximating this exact answer.

4a. Using pencil and paper, take one step of the forward Euler algorithm, beginning at $t = 0$ and using step size $h = 1$, to get an estimate of $y(1)$. Show your work, and say clearly what the numerical value of your estimate is. (This is a much bigger step than you'd want to use in practice, but it makes the arithmetic easy.)

4b. Using pencil and paper, take one step of the backward Euler algorithm, beginning at $t = 0$ and using step size $h = 1$, to get an estimate of $y(1)$. Show your work, and say clearly what the numerical value of your estimate is. (The backward Euler algorithm will be covered March 4 in class, and there's an online reference under Lecture 16 on the course web page.)

5. Problems related to homework 5:

5a. The exam may have a problem something like problem 1 on homework 5 (what can an orthogonal matrix Q do to a vector v ?).

5b. The exam may have a problem something like problem 2 on homework 5 (applying a matrix function to a vector without inverting or multiplying matrices).

5c. The exam may have a problem something like problem 3 on homework 5 (matrix condition numbers), except that we won't ask you to convert between decimal and hexadecimal.

5d. The exam will surely have a problem like problem 6 on homework 5 (the loops in floating-point), except that we will give credit for any answer within 10% or so of correct, and we won't ask you to convert between decimal and hexadecimal.

6. The three hints that I posted for homework 6 on multiplying a vector by a big dense matrix without forming the matrix are all good sample problems:

6a. Let x be a one-dimensional n -vector, and let $J = \text{np.ones}(n, n)$ be the n -by- n matrix of all ones. Computing $y = J @ x$ does n^2 multiplications and additions. How can you compute y with $O(n)$ arithmetic operations without forming J ? (Note that $\text{np.ones}(n)$ is the 1-dimensional n -vector of all ones.)

6b. Now let A be any n -by- n matrix. Computing $y = (A + J) @ x$ forms the dense matrix $A + J$ and then uses $O(n^2)$ time to do the multiplication. How can you compute y by multiplying only by A , and doing $O(n)$ additional work?

6c. Recall that any nonnegative matrix A that doesn't have an all-zero column can be made column stochastic by dividing each column by its sum, which in numpy is $A / \text{np.sum}(A, \text{axis} = 0)$. But that forms a new matrix the same size as A . How can you compute $y = (A / \text{np.sum}(A, \text{axis} = 0)) @ x$ without forming any new matrix, and multiplying only by A ?

7. The exam will surely have a problem like problem 1 on homework 7 (standard form of ODEs, possibly with multiple derivatives and multiple variables).