

Dylan Reid

2.
 - (1) MallardDuck is a Duck, concrete implementation of Duck abstract class
 - (2) RedHeadDuck is a Duck, concrete implementation of Duck abstract class
 - (3) RubberDuck is a Duck, concrete implementation of Duck abstract class
 - (4) DecoyDuck is a Duck, concrete implementation of Duck abstract class
 - (5) Duck has a FlyBehavior, is one of Duck's variables
 - (6) Duck has a QuackBehavior, is one of Duck's variables
 - (7) Quack is a QuackBehavior, implements QuackBehavior interface
 - (8) Squeak is a QuackBehavior, implements QuackBehavior interface
 - (9) MuteQuack is a QuackBehavior, implements QuackBehavior interface

3.

