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Numbers 1 - 4: IS-A relationship, these classes inherit from the Duck class and are subclasses of specific types of ducks

Number 5: HAS-A relationship, The duck class has a flying behavior that can be assigned to specific ducks

Number 6: HAS-A relationship, The duck class contains a QuackBehavior interface that can be assigned to specific ducks as needed.

Numbers 7 - 9: IS-A relationship, This is an inheritance as specific classes are assigned to specific quacking behaviors.

