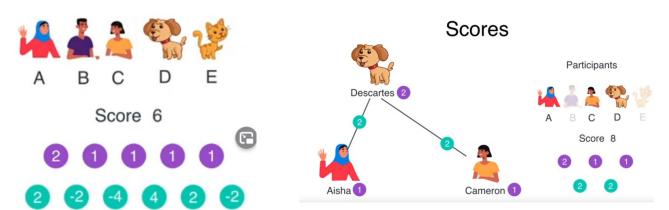


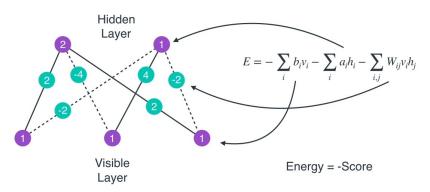
Scenario

Scenario

Participants



Restricted Boltzmann Machine (RBM)



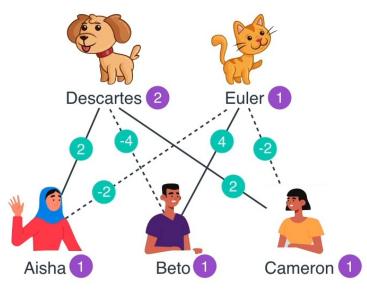
Scenario	Score	
None	0	
A	1	
В	1	
С	1	
D	2	
E	1	
AB	2	
AC	2	
AD	5	
AE	0	
BC	2	
BD	-2	
BE	7	
CD	5	
CE	0	
DE	3	
ABC	3	
ABD	1	
ABE	6	
ACD	8	
ACE	-1	
ADE	4	
BCD	1	
BCE	6	
BDE	4	
CDE	4	
ABCD	4	
ABCE	5	
ABDE	5	
ACDE	5	
BCDE	5	
ABCDE	6	

Ref: https://www.youtube.com/watch?v=Fkw0

Scores to probabilities

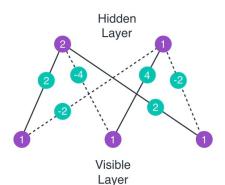
Score	e ^{score}	Normalize
1	$e^1 = 2.718$	0.665
0	$e^0 = 1$	0.245
-1	$e^{-1} = 0.368$	0.09
	Sum = 4.086	Sum = 1

softmax



None 2.72 2.72 2.72 0 7.38 2.72 AB 7.38 AC 7.38 AD 148.41 0.02 AE 2.72 BC 2 7.38 0 BD 0.14 1096.63 0.17 CD 148,41 0.02 CE 0 0 DE 20.08 0 ABC 20.08 ABD 2.72 ABE 403.43 0.06 ACD 2980.96 0.45 ACE ADE 54.6 BCD 2.72 BCE 403.43 0.06 BDE 54.6 0 CDE ABCD 54.6 0.02 ABCE 148,41 0.02 ABDE 148.41 0.02 ACDE 148.41 0.02 BCDE 148.41 0.02 ABCDE 403.43 0.06

Energy to probability

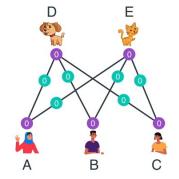


$$E = -\sum_{i} b_{i} v_{i} - \sum_{i} a_{i} h_{i} - \sum_{i,j} W_{ij} v_{i} h_{j}$$

$$p(v,h) = \frac{1}{Z}e^{-E(v,h)}$$
 $Z = \sum_{v,h} e^{-E(v,h)}$

Z-Sum of all elements : softmax equation

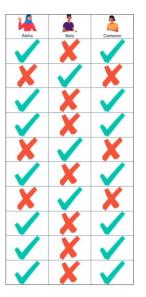
Train RBM

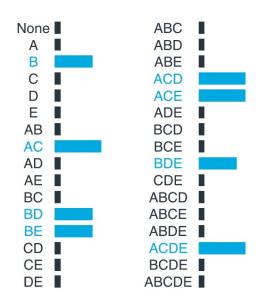


Scenario	Score	e ^{Score}	Probability
None	0	1	1/32
Α	0	1	1/32
В	0	1	1/32
С	0	1	1/32
D	0	1	1/32
E	0	1	1/32
AB	0	1	1/32
AC	0	1	1/32
AD	0	1	1/32
AE	0	1	1/32
ВС	0	1	1/32
BD	0	1	1/32
BE	0	1	1/32
CD	0	1	1/32
CE	0	1	1/32
DE	0	1	1/32

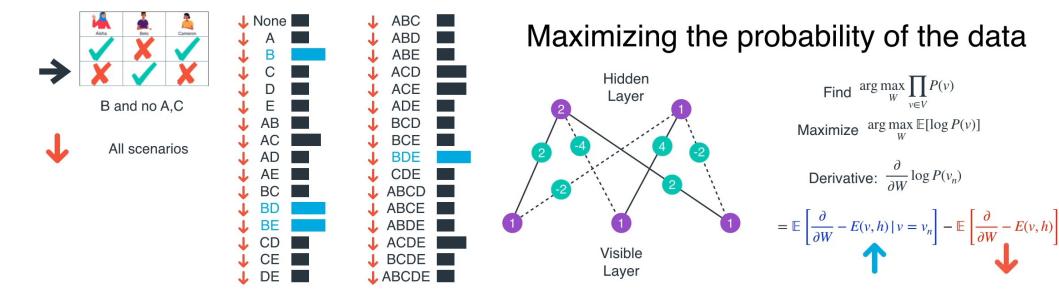
Scenario	Score	e ^{Score}	Probability
ABC	0	1	1/32
ABD	0	1	1/32
ABE	0	1	1/32
ACD	0	1	1/32
ACE	0	1	1/32
ADE	0	1	1/32
BCD	0	1	1/32
BCE	0	1	1/32
BDE	0	1	1/32
CDE	0	1	1/32
ABCD	0	1	1/32
ABCE	0	1	1/32
ABDE	0	1	1/32
ACDE	0	1	1/32
BCDE	0	1	1/32
ABCDE	0	1	1/32

Real data (scenarios)

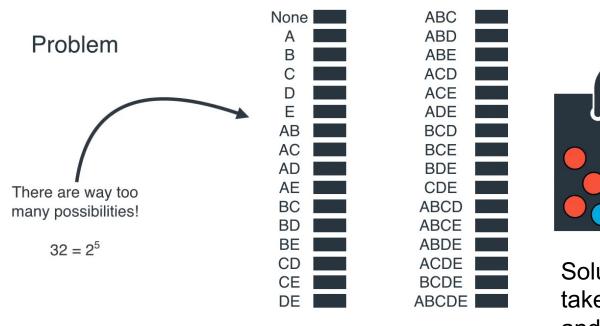




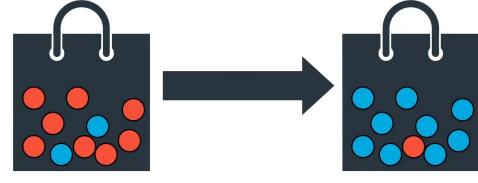
Initial condition



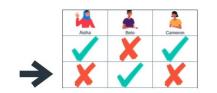
Criteria: Assign high prob to likelihood and decrese to all other

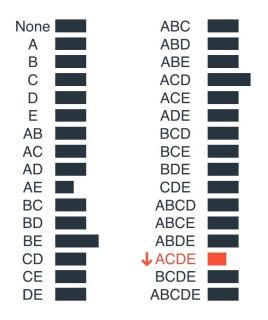


Picking one from many possibility



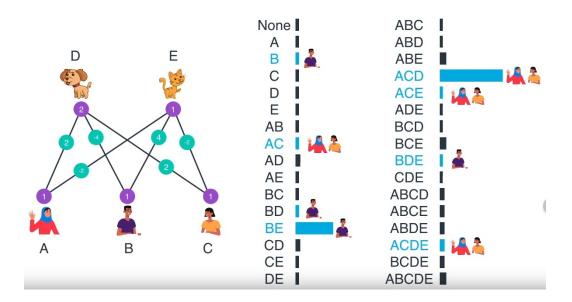
Solution: Gibs sampler: take out random red and take in blue. Even random take out blue. It will same or little improvement.



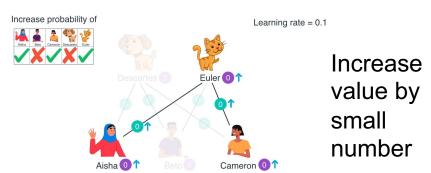


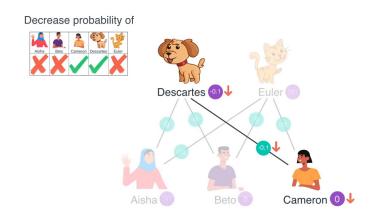


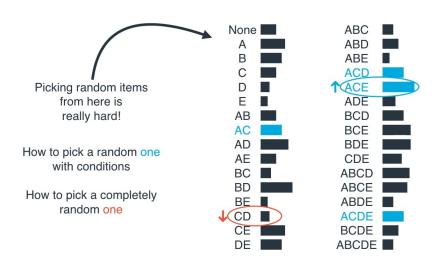




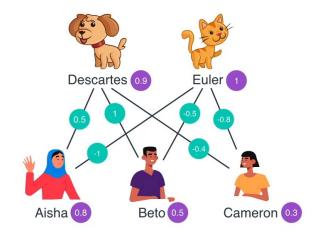
How to increase (or decrease) the probability of a configuration?









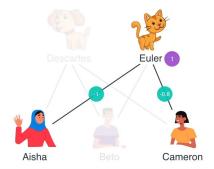


Independent sampling:

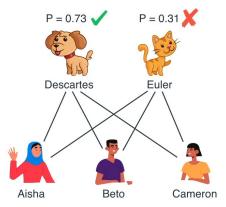




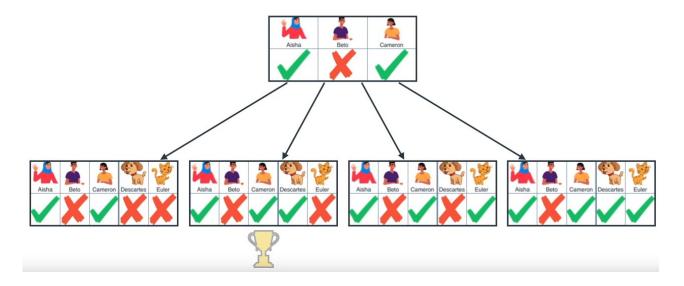
$$P(^{2}) = \sigma(^{-0.8}) = 0.31$$





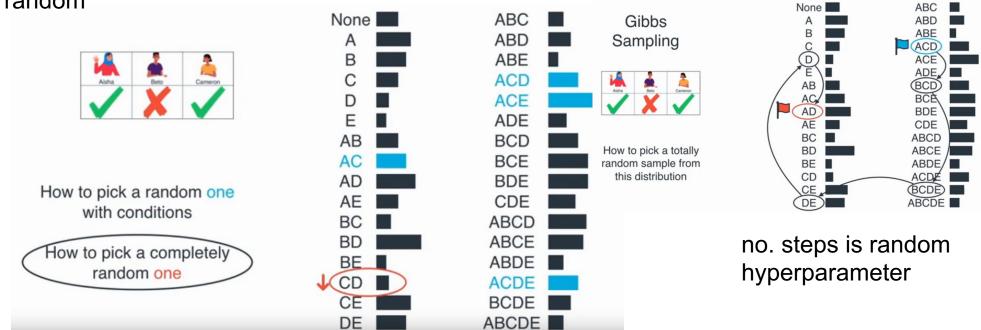


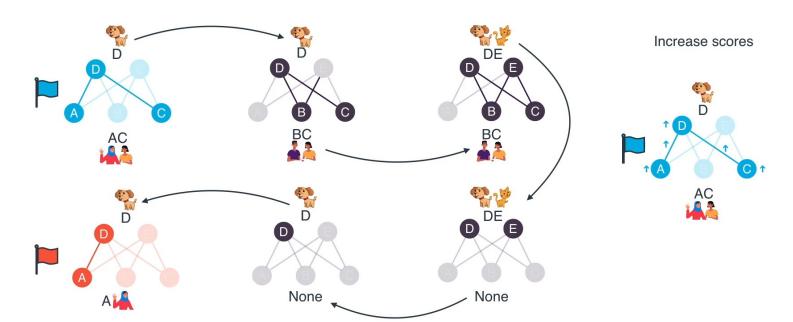
Gibbs Sampling



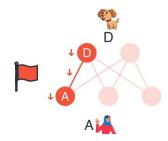
Select 1 out of 4 using independent sampling

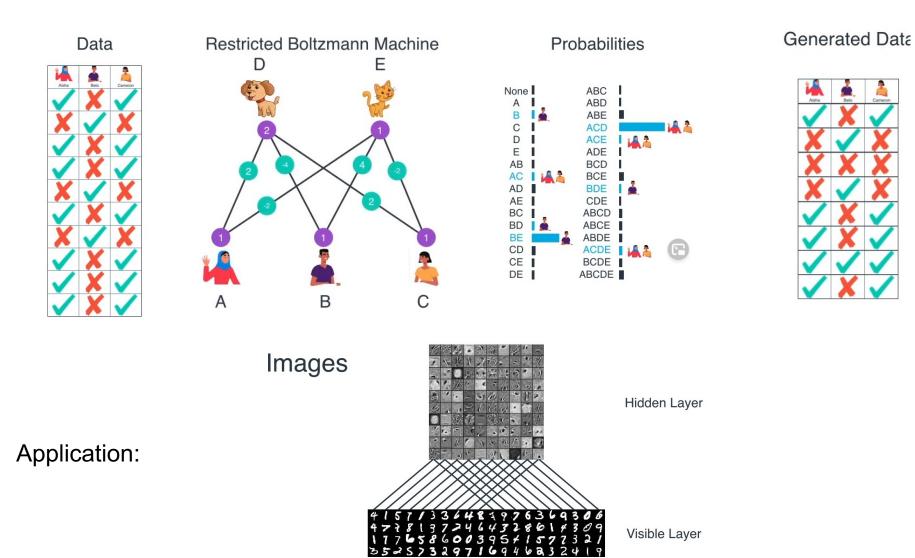
Choose completely random





Decrease scores





Thank you