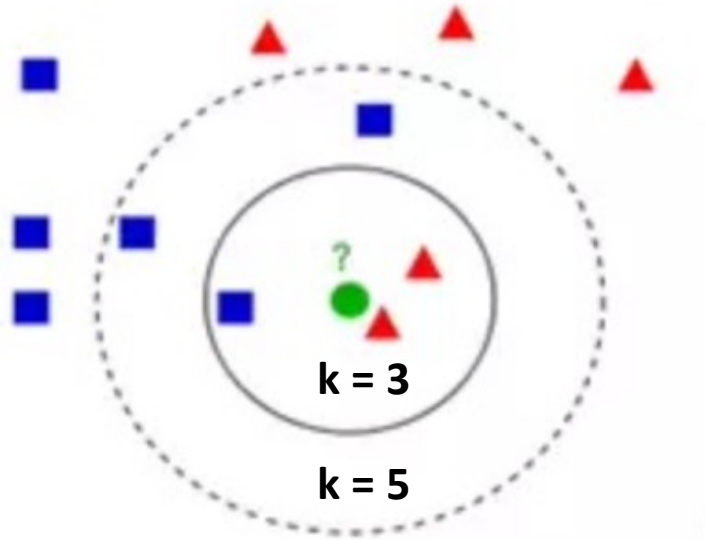


# **Chapter 7.2 Nearest Neighbour Methods**

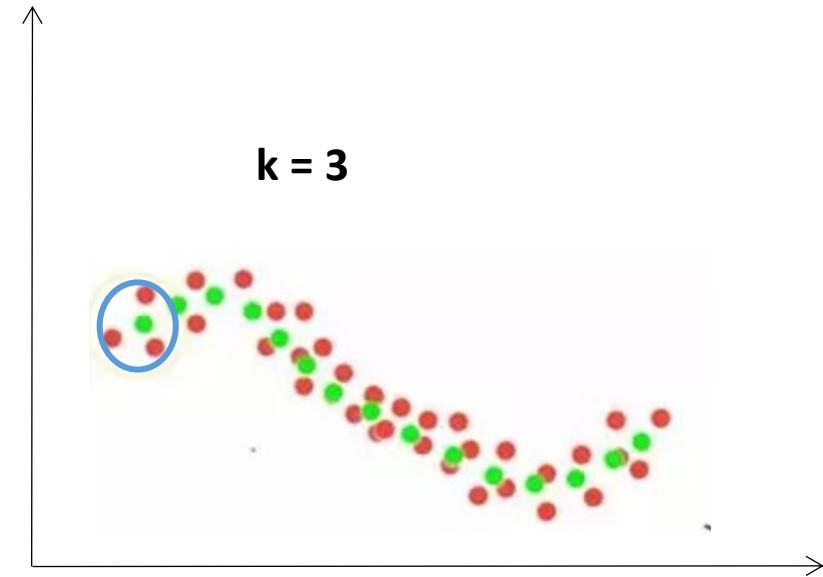
Yi Hu  
10/06/2021

## 7.2 Nearest Neighbour Methods

- Classification



- Regression



## 7.2.1 Nearest Neighbor Smoothing

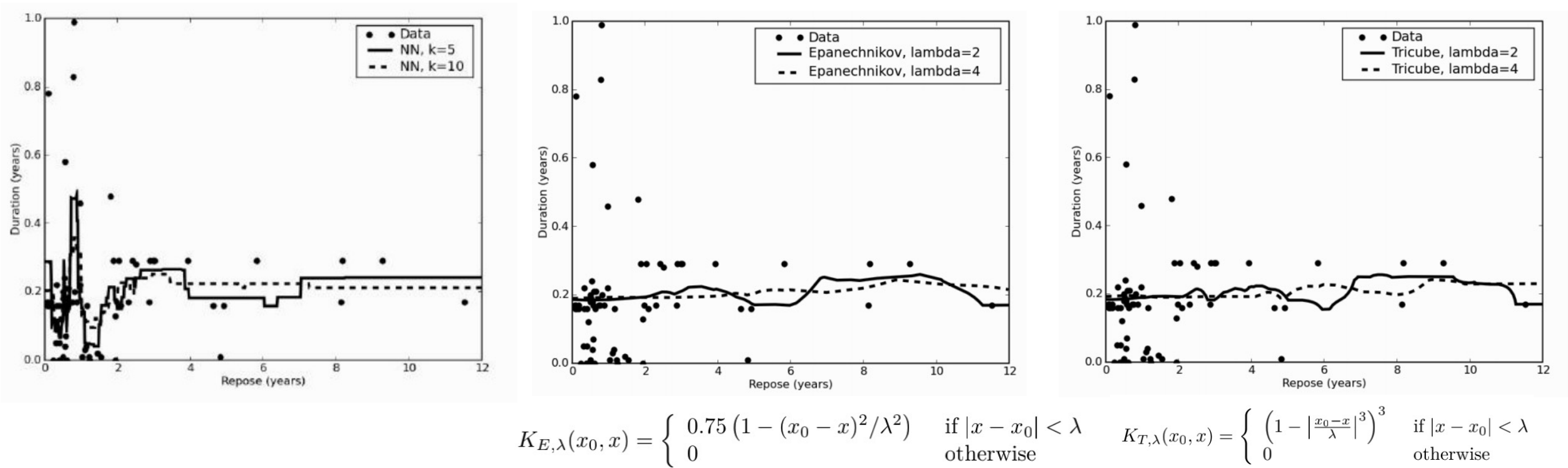
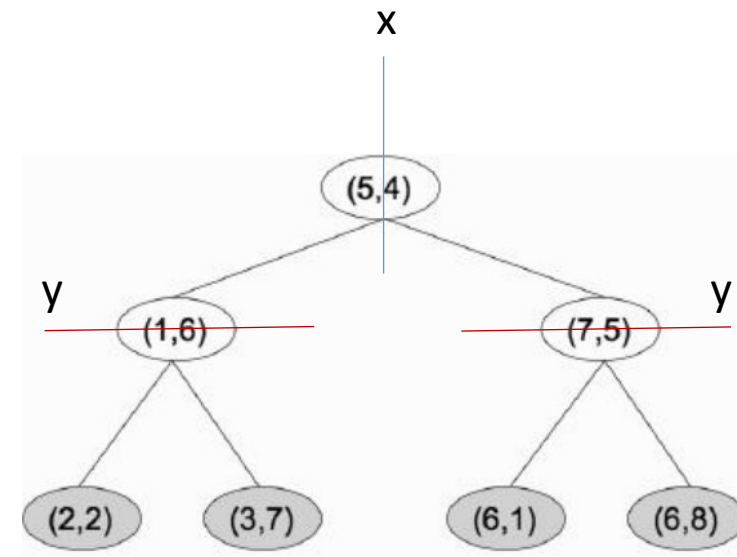
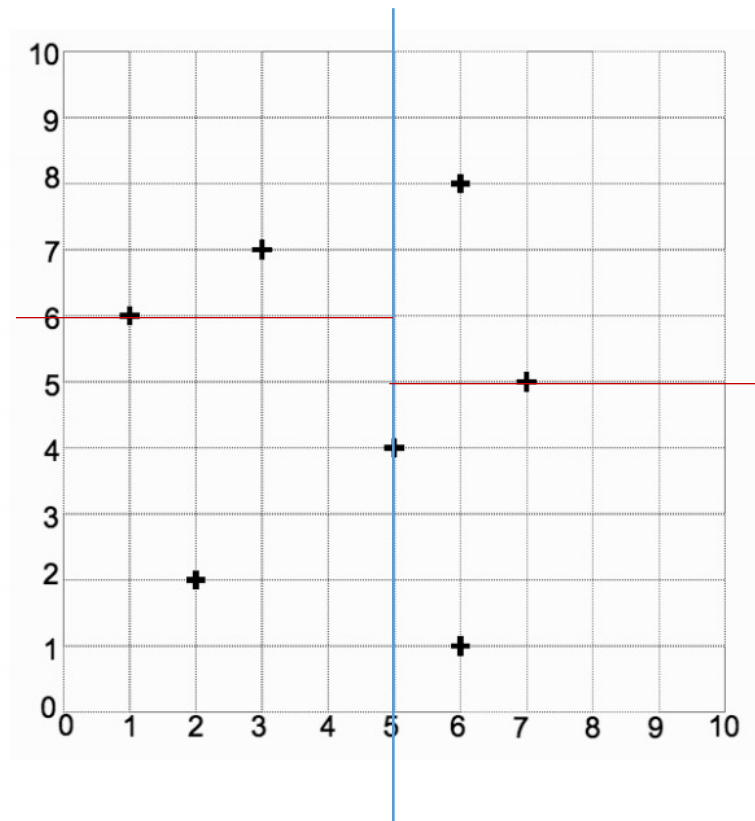


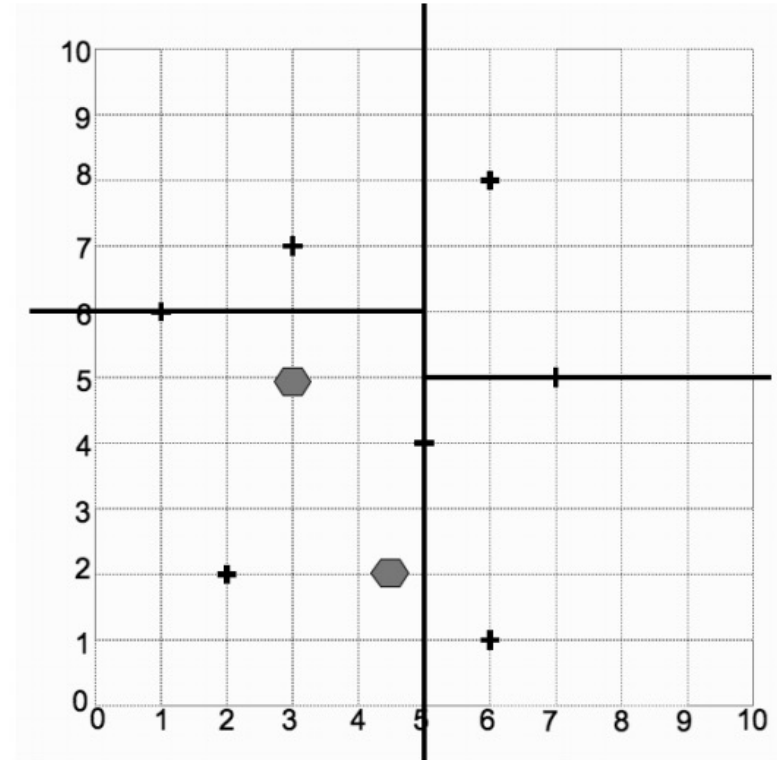
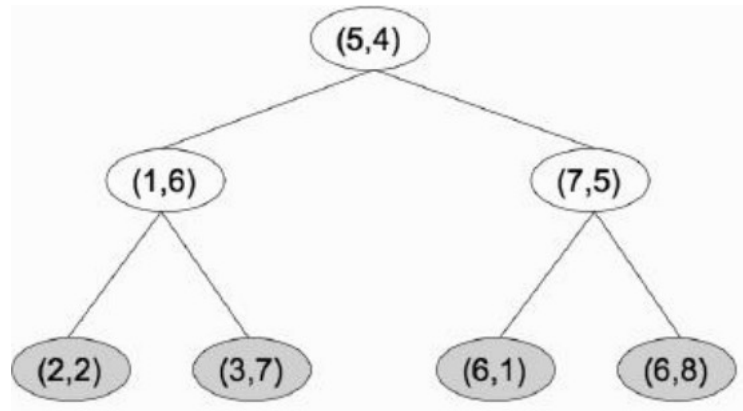
FIGURE 7.4 Output of the nearest neighbour method and two kernel smoothers on the data of duration and repose of eruptions of Mount Ruapehu 1860–2006.

## 7.2.2 KD-Tree

Suppose we had 7 2-dimensional points to make a tree :  
(5,4), (1,6), (6,1), (7,5), (2,7), (2,2), (5,8)

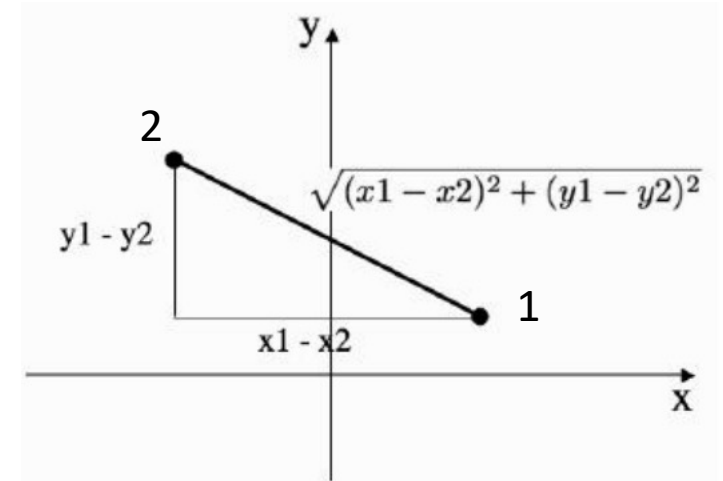


## 7.2.2 KD-Tree



## 7.2.3 Distance Measures

- **Euclidean distance:**  $d_E = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2},$
- **Manhattan distance:**  $d_C = |x_1 - x_2| + |y_1 - y_2|.$
- **Minkowski distance:**  $L_k(\mathbf{x}, \mathbf{y}) = \left( \sum_{i=1}^d |x_i - y_i|^k \right)^{\frac{1}{k}}.$



Thank you!