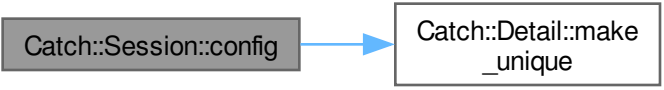


Catch::Session::config



```
graph LR; A[Catch::Session::config] --> B[Catch::Detail::make_unique];
```

A diagram showing a call from the `Catch::Session::config` function to the `Catch::Detail::make_unique` function. The first box is shaded gray, and the second is white. A blue arrow points from the first box to the second.

Catch::Detail::make
_unique