

game::math::IEquation

```
classDiagram
    class IEquation["game::math::IEquation"]
    class AddEquation["game::math::AddEquation"]
    class DivideEquation["game::math::DivideEquation"]
    class SubtractEquation["game::math::SubtractEquation"]
    IEquation <|-- AddEquation
    IEquation <|-- DivideEquation
    IEquation <|-- SubtractEquation
```

game::math::AddEquation

game::math::DivideEquation

game::math::SubtractEquation