

Catch::Timer::getElapsed
Milliseconds

Catch::Timer::getElapsed
Seconds

Catch::Timer::getElapsed
Microseconds

```
graph LR; A[Catch::Timer::getElapsed<br/>Milliseconds] --> C[Catch::Timer::getElapsed<br/>Microseconds]; B[Catch::Timer::getElapsed<br/>Seconds] --> C;
```

The diagram illustrates a class hierarchy or inheritance structure. On the left, there are two white rectangular boxes. The top box contains the text 'Catch::Timer::getElapsed' followed by 'Milliseconds' on a new line. The bottom box contains the text 'Catch::Timer::getElapsed' followed by 'Seconds' on a new line. On the right, there is a gray rectangular box containing the text 'Catch::Timer::getElapsed' followed by 'Microseconds' on a new line. Two blue arrows point from the right side of the left boxes to the left side of the gray box. The top arrow originates from the right side of the 'Milliseconds' box, and the bottom arrow originates from the right side of the 'Seconds' box.