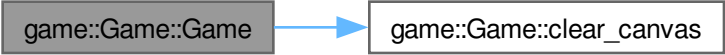


game::Game::Game



```
graph LR; A[game::Game::Game] --> B[game::Game::clear_canvas]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'game::Game::Game'. The right box is white with a thin black border and contains the text 'game::Game::clear_canvas'.

game::Game::clear_canvas