

Catch::Timer::getElapsed
Milliseconds

Catch::Timer::getElapsed
Seconds

Catch::Timer::getElapsed
Microseconds

```
graph LR; A[Catch::Timer::getElapsed<br/>Milliseconds] --> C[Catch::Timer::getElapsed<br/>Microseconds]; B[Catch::Timer::getElapsed<br/>Seconds] --> C;
```

The diagram illustrates a class hierarchy or inheritance structure. On the left, there are two white rectangular boxes. The top box contains the text 'Catch::Timer::getElapsed' followed by 'Milliseconds' on a new line. The bottom box contains the text 'Catch::Timer::getElapsed' followed by 'Seconds' on a new line. On the right, there is a single gray rectangular box containing the text 'Catch::Timer::getElapsed' followed by 'Microseconds' on a new line. Two blue arrows point from the right side of the left boxes to the left side of the gray box. One arrow originates from the right side of the 'Milliseconds' box and points to the gray box. The other arrow originates from the right side of the 'Seconds' box and points to the gray box.