

Sprint 3 Plan

D&D Character Builder

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Sprint completion date: November ~20th

Find our burnup chart here:

<https://docs.google.com/a/ucsc.edu/spreadsheets/d/1wkYSoWdyYBFbWy94ic3hRJDkNDgDWEtCMCF17jmsS6k/edit?usp=sharing>

Goal: The goal for this sprint is to consolidate the different aspects of the project.

User story 1: “As a user I want to see what spells I can use.” (K)

- “As a programmer I want to have the spells databased into the project.” (Andrew) (8)
- “As a programmer I want the spells page to hold the spells the player can use.” (Kevin) (5)
- “As a programmer I want to switch and swap and save spells.” (Kevin) (8)

User story 2: “As a user I want the questionnaire apply to a character” (3)

- “As a new user I want a balanced character from the questionnaire.” (8)(Seth)
- “As a programmer I want to implement the character questionnaire.” (5)(8 hours) (Andy)

User story 3: “As a programmer I want an integrated project.”(K)

- “As a programmer I want the homepage to work with the different systems.”(K)(Alex)

Total: 47 pts

User story 4: “As a user I want to have a name generated for my character” (Backlog)

- “As a programmer I want to build a character name generator.”

User story 5: “As a user I want to see the rules of D&D.” (Backlog)

- “As a programmer I want to implement the rules/items/skills”

User story 6: “As a user I want to level up my character.”(Backlog)

- “As a designer I want to lay out the level up process in a smooth and easy to use way.”