# System and Unit Test Report

## **Slug Park**

#### **Brain Swans**

11/30/15

A. Sprint 1- User Story 2: As a Developer, I need to set up a database to store information about available parking spaces.

## SCENARIO 1 - Counter updates database, increment value

- 1. Start Counter app.
- 2. Click the "+" button.
- 3. Counter updates the database.
- 4. Counter gets new value from database and displays value.

#### SCENARIO 2 - Counter updates database, decrement value

- 1. Start Counter app.
- 2. Click the "-" button.
- 3. Counter updates the database.
- 4. Counter gets new value from database and displays value.
- B. Sprint 1- User Story 3: As a Developer, I need to create an intuitive Android UI to efficiently display the available parking spaces to the user.

## SCENARIO 1 - Display all parking lots

- 1. Start Slug Park app.
- 2. Click first screen to continue.
- 3. Screen displays Overview of all parking lots in the following order: Core West, North Remote, East Remote, College 10, Crown, Health Center. Progress bars show spots taken.

#### SCENARIO 2 - Display Google Map

- 1. Start Slug Park app.
- 2. Click first screen to continue.
- 3. Click on Core West.
- 4. Google Map is displayed on top half of the screen with the location of the Core West parking lot.
- C. Sprint 2- User Story 3: As a user, I need to retrieve information from the mobile app so I can view the available parking spots.
- D. Sprint 2- User Story 6: As a developer, I need to fetch data from the database so the app can be updated in real time.

- SCENARIO 1 Counter updates progress bar on Overview by incrementing spots taken
  - 1. Start Counter app.
  - 2. Start Slug Park app.
  - 3. Click to navigate to Overview of parking lots.
  - 4. Increment Counter by 1.
  - 5. Number of available spots should be down by one for Core West's progress bar at top.

## SCENARIO 2 - Counter updates progress bar on Overview by decrementing spots taken

- 1. Start Counter app.
- 2. Start Slug Park app.
- 3. Click to navigate to Overview of parking lots.
- 4. Decrement Counter by 1.
- 5. Number of available spots should be up by one for Core West's progress bar at top.

## SCENARIO 3- Counter updates progress bar on ParkActivity by incrementing spots taken

- 1. Start Counter app.
- 2. Start Slug Park app.
- 3. Click to navigate to Overview of parking lots.
- 4. Select Core West.
- 5. Increment Counter by 1.
- 6. Number of available spots should be down by one.

## SCENARIO 4- Counter updates progress bar on ParkActivity by decrementing spots taken

- 1. Start Counter app.
- 2. Start Slug Park app.
- 3. Click to navigate to Overview of parking lots.
- 4. Select Core West.
- 5. Increment Counter by 1.
- 6. Number of available spots should be up by one.

## **Testing - Unit Test Report**

#### UI Module

- Test Activity Switches
  - O Rapidly launching and terminating app for hiccups.
- Progress Bar Updates
  - O Animation between different values
- Google Maps Testing
  - O Google Maps scrolling
  - O Google Maps Launch
  - O Google Maps Navigation

#### **Database Module**

- Fetching Data
  - O Increment and decrement database to simulate busy network traffic.
  - O Returns unknown values
- Pushing Data from Counter
- Stress testing

## **Graphics Module**

- Graphics Scale
  - O Test on different screen sizes

#### Firmware Module

- Versions
  - O Test on different Android versions

#### **UNIT TESTS:**

Shrey Valia - UI Module

Ramin Ebrahimi- UI Module

Curtis Liew-Firmware Module

Peter Kotik- Database Module

Aman Mangalore- Graphics Module

Danielle Positeri- Database Module