# **Project Final Report**-FAMLOG-

CS157A - Section 01 Team 39

Benjamin Wen Shen Lee Grace To Jeffrey Nguyen

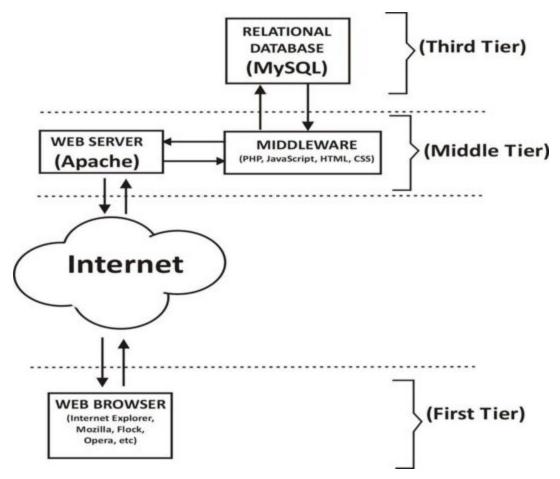
# **Project Requirement**

# **Project Description**

The goal of this project is to build a web application that will allow households to maintain a centralized shopping list based upon the aggregated, separate lists created by the individuals. The motivation is the facilitation of household shopping by giving all users under a household a view of the entire prioritized household shopping list while sustaining the personal lists. It will aid both the household as a whole and the individual user in the overall process of shopping for necessities and for groceries when others might be busy. The stakeholders of this product are the households with a number of users greater than or equalled to two that utilize this application. All those involved in the development of the project, such as the engineers and project managers, are also stakeholders. For this particular project, the application domain will be strictly maintained to the scope of a household. Many people have extraordinarily busy schedules, where even finding time to shop is difficult. The question we posed was why not have a list where a family or group of co-inhabitants have the ability to shop for others when they are out. The benefits to the users will be the ability for the individual user to view and to purchase items on the master list for others when they may already be shopping. The traditional personal shopping list will also be maintained should the user just necessitate their own shopping list.

# **System Environment**

# Structured diagram



#### Hardware and Software used

- Windows 10
- Apache
- Sublime Text
- PHPStorm
- Eclipse

#### **RDBMS**

• MySQL Community Server 8.0.17

## **Application Languages**

• HTML, CSS, JavaScript, XML, PHP, SQL

# **Functional Requirements**

#### Description

The application target each household as a unit. Each household can access the system by logging in with just one account. Each household may have multiple users as individuals. Each user can choose to access between personal list and master list. Each user has their own wanted shopping list of items. In the personal list, user can add his/her wanted items into the shopping list. User can also edit his/her items in their own shopping list (remove items/edit notes/edit name). In the master list, user can see the total shopping items of everyone in the house in descending priority order. In the master list, the person who purchased the items can select and enter the price they bought the items for. The application will calculate the total price of the items bought (the selected items will be automatically removed from the list). User can log out of the system

#### Functions

- Creating an account
  - Each household only needs to sign up for one account
  - Completion of the sign up form is necessary to successfully create an account
- Creating users
  - In each household account, user can add their name if its non-existent within that account
- Create Personal Shopping List
  - Each user has their own wanted items shopping list automatically created together with their user creation
- Display Personal Shopping List
  - User can view all the items in their personal shopping list
  - Sorting will also be available according to item priority
- Edit Personal Shopping List
  - User can edit item name, notes, quantity, priority, or even remove the item
- Display Master List view
  - Master list combines personal lists of all users in the household
  - Master list displays priority of items, items' details and quantity as well as whom it belongs to
- Order Master List items by priority
  - Master list view of items are ordered according to priority
- Select items purchased and enter items' prices
  - In the Master List, user selects all items that are bought and enters the prices
  - The items selected as purchased will be deleted from database
- Calculate the total price + tax
  - The total price including the tax implied will automatically be calculated once the user has finished his/her selection

# **Non-functional Issues**

#### • Graphical User Interface

• We plan to use Adobe XD to design the website interface and Adobe Photoshop to create necessary graphics. The interface should be minimal and easy to navigate, with clear selections to perform tasks. Firstly, there should be a login page, then a user selection. The user could then choose between Master List and Personal Shopping List, and the rest of the functions should be accessible through those screens.

#### Security

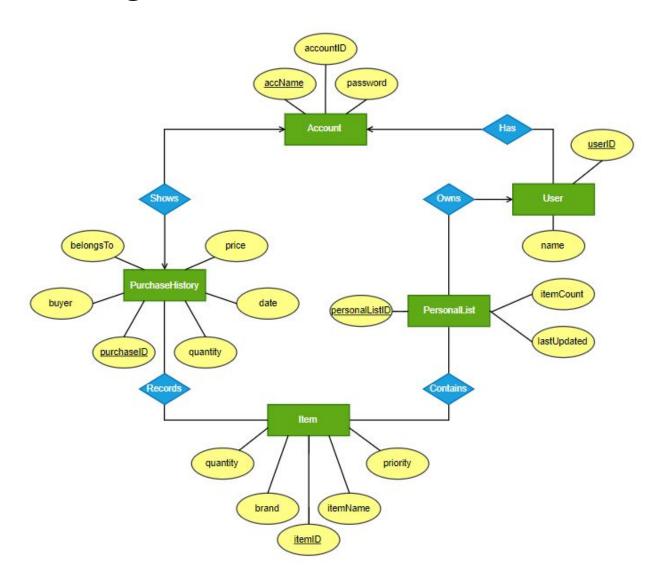
Each household will have an account of its own. For more enhanced security, we
might implement a passcode system for the users within that account, to make sure
there is no misuse among users.

#### • Access Control

Our website should be available 24/7 on any browser, as long as users have access to the internet, and have also made an account for their household. Users of different accounts should also be able to access our website simultaneously without any interruptions while the other users are online. Users are also only allowed to alter information within their own household/user account.

# **Project Design**

# E/R Diagram



# **Database Schema**

Account(accountID, <u>accName</u>, password)

Has(accName, userID)

User(<u>userID</u>, name)

Owns(<u>userID</u>, <u>personalListID</u>)

PersonalList(<u>personalListID</u>, itemCount, lastUpdated)

Contains(<u>personalListID</u>, <u>itemID</u>)

Item(<u>itemID</u>, itemName, brand, quantity, priority)

Records(<u>itemID</u>, <u>purchaseID</u>)

PurchaseHistory(<u>purchaseID</u>, belongsTo, buyer, quantity, date, price)

Shows(<u>accName</u>, <u>purchaseID</u>)

# Normalization

Relationship tables are already in BCNF: Has, Owns, Contains, Records, Shows

Functional Dependencies (all tables are in BCNF):

Account: accName  $\rightarrow$  accountID, password

User: userID  $\rightarrow$  name

PersonalList: personalListID → itemCount, lastUpdated

Item: itemID  $\rightarrow$  itemName, brand, quantity, priority

PurchaseHistory: purchaseID → belongsTo, buyer, quantity, date, price

#### **Descriptions**

Through our application, any individual can create an *Account* with a unique *accountName* and a *password* for the respective household. A *User* is then created within the *Account*, representing the different individuals within that household.

Every *User* will have a unique *userID* and *name*. Each *User* also has exactly one *PersonalList* which is identified by a unique *personalListID*.

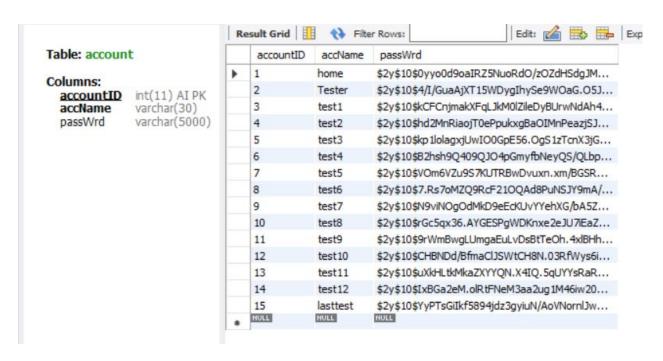
The entity *PersonalList* also contains the attributes which include the *quantity* requested, the *priority* of each item, and the attribute *notes*. This is representative of the individual shopping list, held by each *User* within a household.

PersonalList also has a relationship with the entity Item. PersonalList contains the Item that was chosen by the User to add to their list. Item has the attributes of brand, itemName, and the unique attribute itemID. Item shares a relationship with PurchaseHistory. PurchaseHistory records the Item, adding it to the rest of the purchase history.

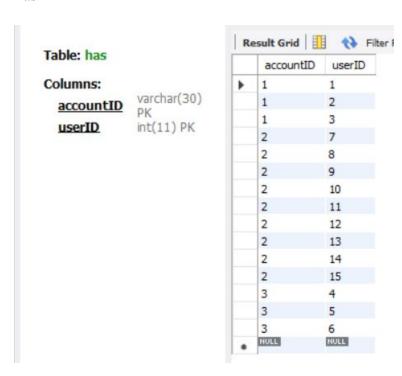
By default, the *Account* has exactly one *PurchaseHistory*, and each *PurchaseHistory* belongs to exactly one *Account*. This entity has the unique attribute *purchaseID*. Other attributes of *PurchaseHistory* include the *buyer* of the item, the attribute *itemName*, the *date* of purchase, the *price* of each item, the *quantity* of the items bought, and the attribute *belongsTo*, which represents to whom's list the *Item* belongs to.

# **Tables**

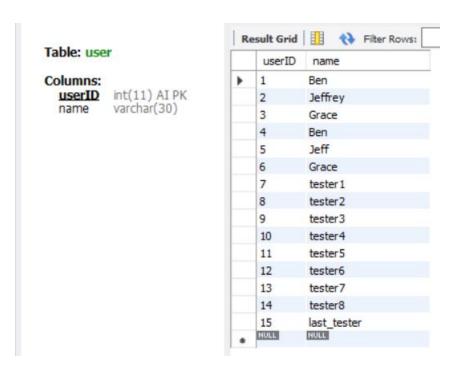
#### Account



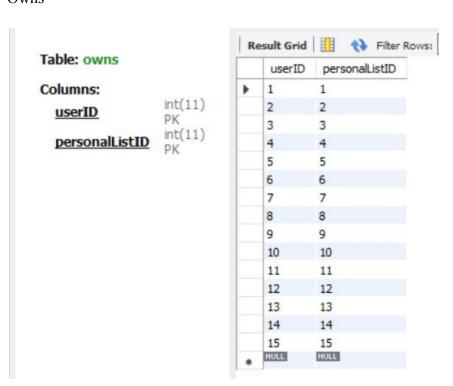
#### Has



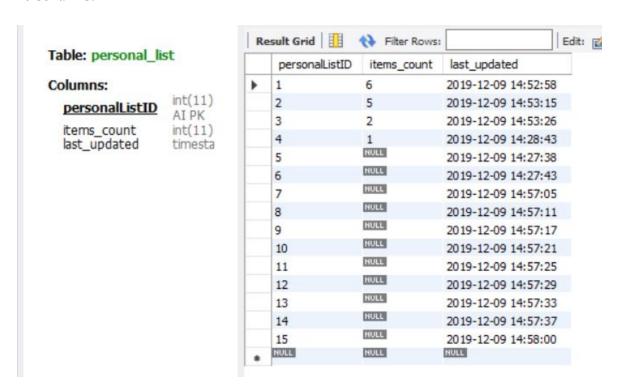
#### User



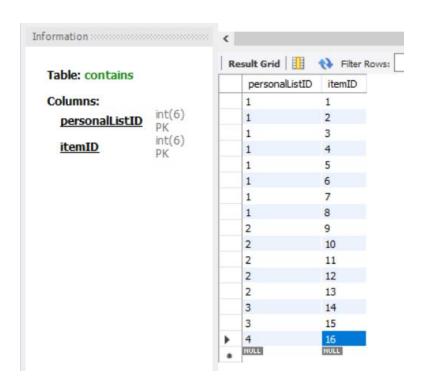
#### Owns



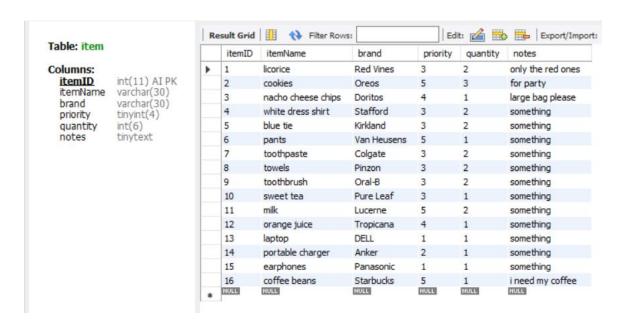
#### PersonalList



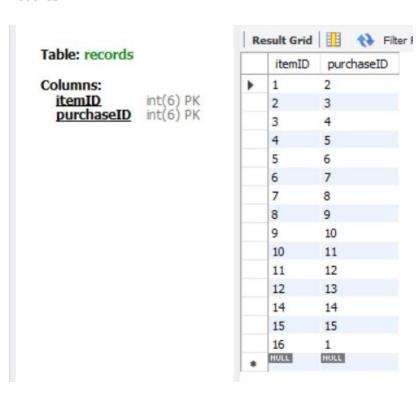
#### Contains



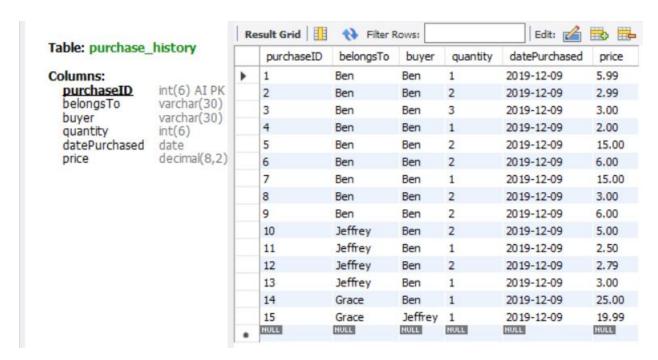
#### Item



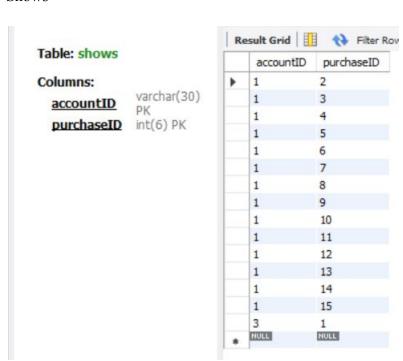
#### Records



### PurchaseHistory



#### **Shows**



# **Implementation**

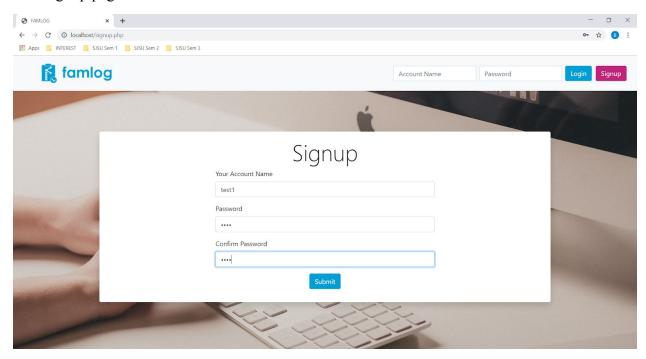
## Landing page



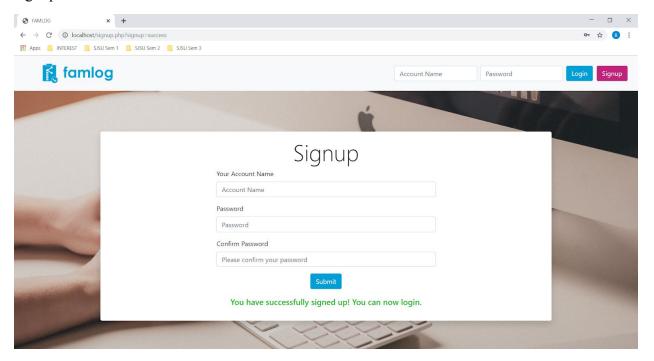
Wrong login credentials (shown in the address bar)



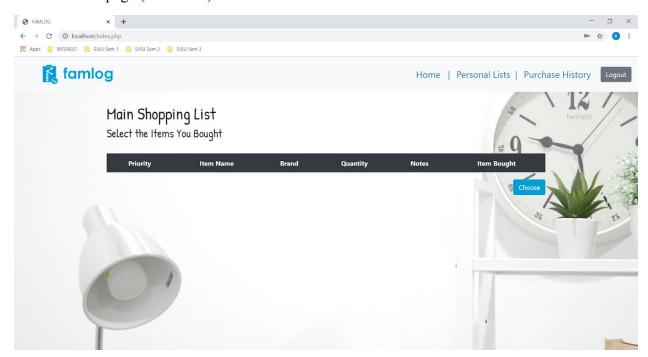
## User signup page



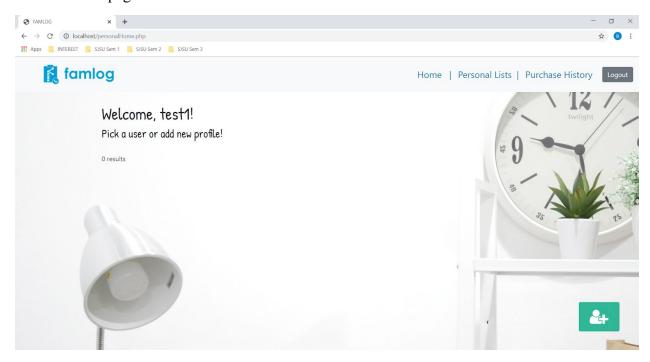
## Signup success



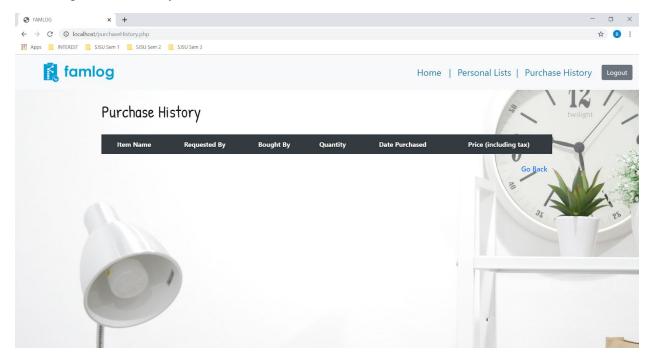
## Account homepage (masterlist)



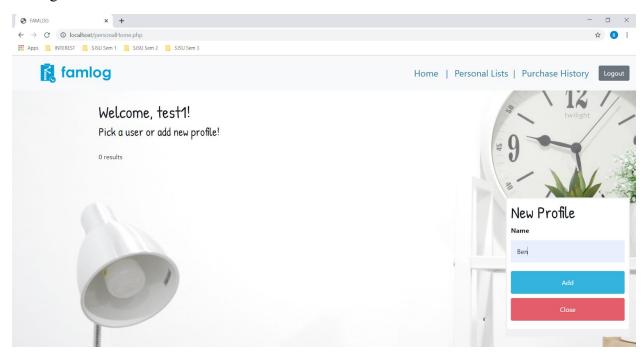
#### Account users page



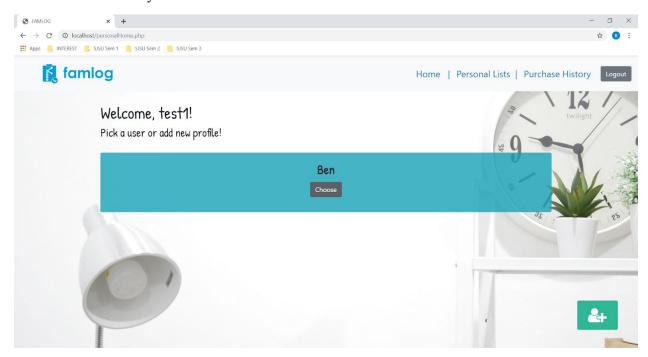
## Account purchase history



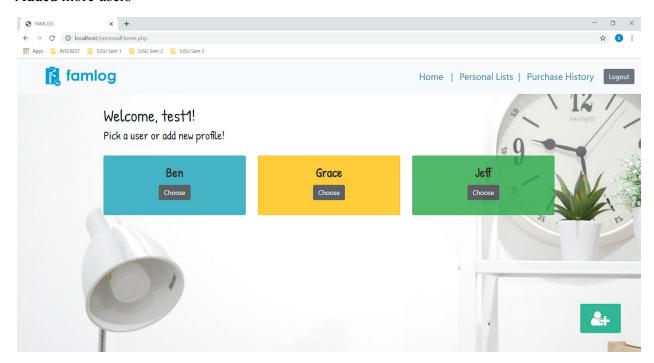
## Adding a new user



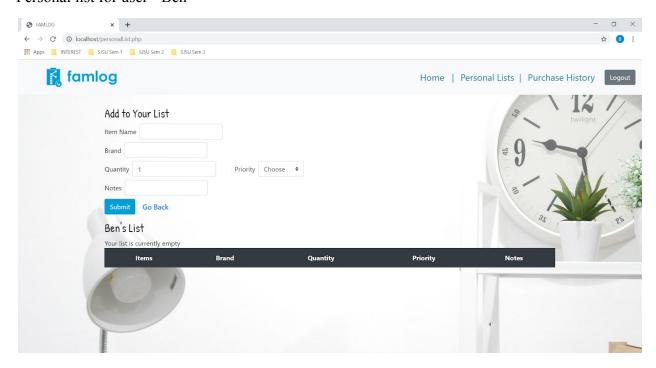
## New user successfully added



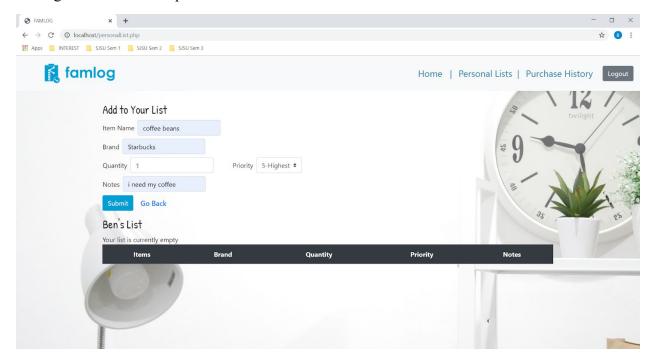
#### Added more users



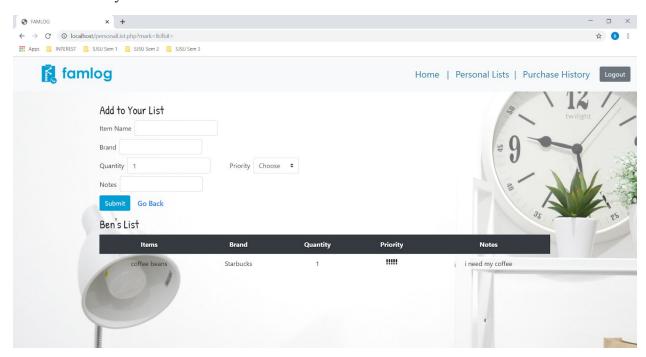
#### Personal list for user - Ben



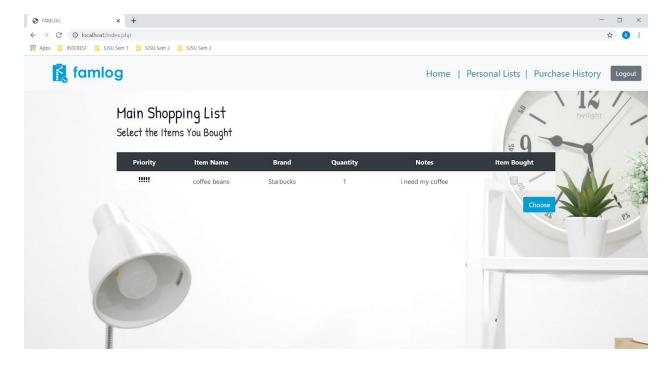
## Adding an item to Ben's personal list



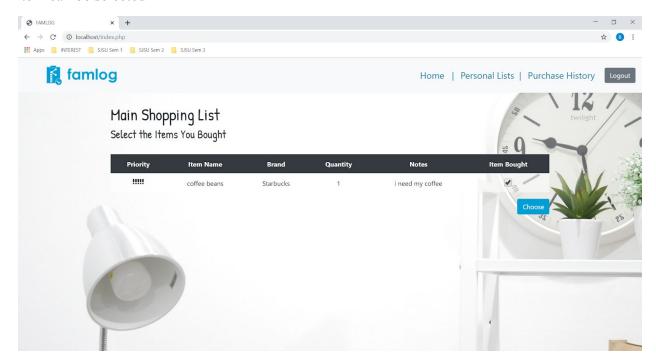
## Item successfully added



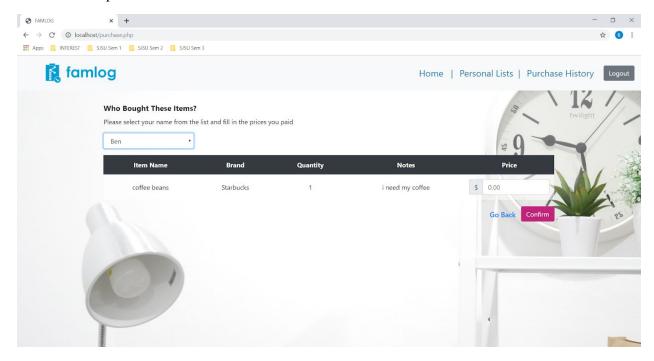
#### Added item shown in master list



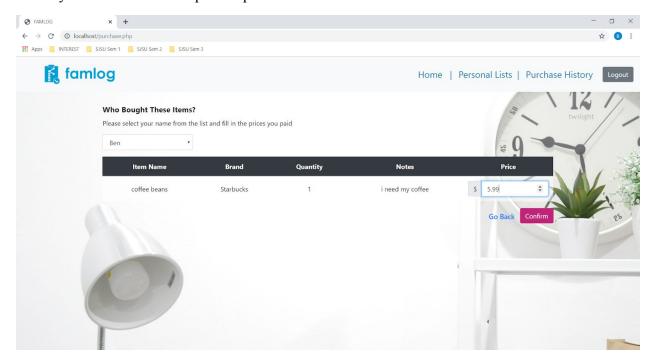
#### Item can be selected



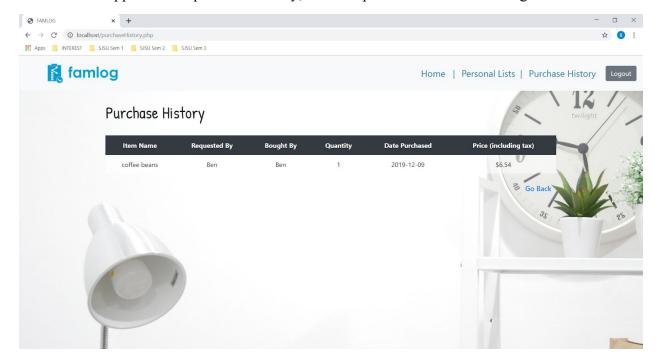
## The user who purchases the item can choose his/her name



The buyer of the item can input the price



The item will appear in the purchase history, with the price calculated including 9.25% tax.



#### How to run:

- 1. Clone 'famlog' repository and place it in 'C:\Apache24\htdocs' (extract 'famlog' contents into 'htdocs', instead of having the entire 'famlog' folder in 'htdocs')
- 2. Create a schema in MySQL called 'cs157a\_project'
- 3. Open a new query tab and paste the following:

USE cs157a project;

CREATE TABLE account ( accountID INT NOT NULL AUTO\_INCREMENT PRIMARY KEY, accName varchar(30) NOT NULL UNIQUE, passWrd varchar(5000) NOT NULL )
ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

CREATE TABLE user ( userID INT NOT NULL AUTO\_INCREMENT, name varchar(30) NOT NULL, PRIMARY KEY (userID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

CREATE TABLE has (accountID varchar(30) NOT NULL, userID INT NOT NULL, PRIMARY KEY (accountID,userID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

CREATE TABLE item ( itemID INT NOT NULL AUTO\_INCREMENT, itemName varchar(30) NOT NULL, brand varchar(30) DEFAULT NULL, priority TINYINT NOT NULL, quantity int(6) NOT NULL, notes tinytext, PRIMARY KEY (itemID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;

CREATE TABLE owns ( userID INT NOT NULL, personalListID INT NOT NULL, PRIMARY KEY (userID,personalListID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;

CREATE TABLE personal\_list ( personalListID INT NOT NULL AUTO\_INCREMENT, items\_count INT, last\_updated timestamp default current\_timestamp on update current\_timestamp, PRIMARY KEY (personalListID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

CREATE TABLE purchase\_history ( purchaseID int(6) NOT NULL AUTO\_INCREMENT, belongsTo varchar(30) NOT NULL, buyer varchar(30) NOT NULL, quantity int(6) NOT NULL, datePurchased date NOT NULL, price decimal(8,2) NOT NULL, PRIMARY KEY (purchaseID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;

CREATE TABLE records ( itemID int(6) NOT NULL, purchaseID int(6) NOT NULL, PRIMARY KEY (itemID,purchaseID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4 0900 ai ci;

CREATE TABLE shows (accountID varchar(30) NOT NULL, purchaseID int(6) NOT NULL, PRIMARY KEY (accountID,purchaseID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

CREATE TABLE contains (personalListID int(6) NOT NULL, itemID int(6) NOT NULL, PRIMARY KEY (personalListID,itemID) ) ENGINE=InnoDB DEFAULT CHARSET=utf8mb4 COLLATE=utf8mb4\_0900\_ai\_ci;

- 4. Run these queries
- 5. Open web browser and enter 'localhost' in the address bar
- 6. You are all set!

# **Project Conclusion**

Through this project, we learned how to fully build a website from nothing. From brainstorming a project idea, selecting the tools, sketching the ER diagram, listing out the requirements and finally, implementation. Although some of us have some knowledge in PHP, for all of us, this was the first time having to make a website from scratch, but we still managed to pull through. We learned how important it was to make sure that our ER diagram is accurate, so that our tables in the database will be correct. We also learned how to set up connections to MySQL and perform queries. For the User Interface, it was interesting to learn how to implement buttons which links to other pages, make selections interactive (allow users to choose between 1-5 item priority), and also submission forms which stores data in the local database. We also learned how to hash a password for added security.

If we were given a chance to redo the project, we would improve in our planning and implementation processes. We switched from PHP to NodeJS back to PHP, due to time and ability constraints. Because of this, we also started our project late, because we did not have enough time to learn a new language. For future projects, we would stick with languages which the team is familiar with.

We believe that we have achieved the basic functions of our program, but there is still room for improvement in the security aspect and also functionality. For future improvements, we could add more functions, such as edit buttons and delete buttons. We could also make the price display in total for each transaction, other than listing it one by one. Our program is self-explanatory and easy to navigate, so we would focus more on functionality in the future.