

Indy

TAs: Julie, Will, Zach, Zoe



Some info

- You design your own project!!
- Requirements:
 - Appropriate length (e.g. not LiteBrite)
 - Use a data structure
 - Use an algorithm of moderate complexity (at least as complicated as Tetris's line clearing)
 - Originality
- Possibilities are endless!

Top 5 Reasons to do Indy (1)

(bc we're indy)

You won't have to go to TA
hours in the Fishbowl and
we won't make you use the
Google Form ever again.



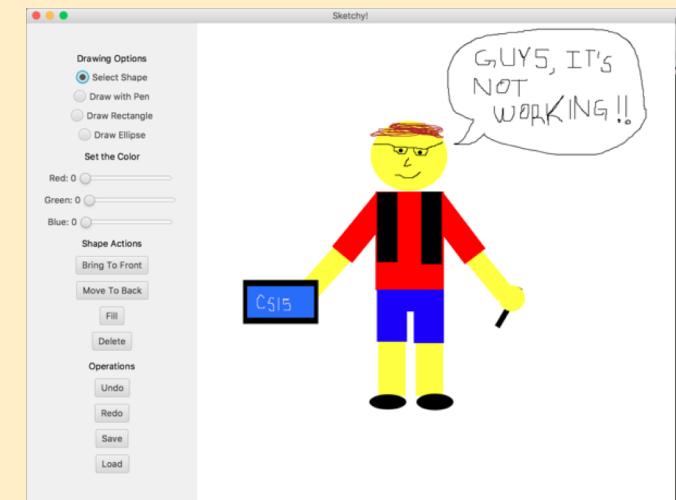
Top 5 Reasons to do Indy (2)



1980



1883



Never made it to market

Top 5 Reasons to do Indy (2)



Top 5 Reasons to do Indy (3)

Guaranteed MOSS
score of 0%

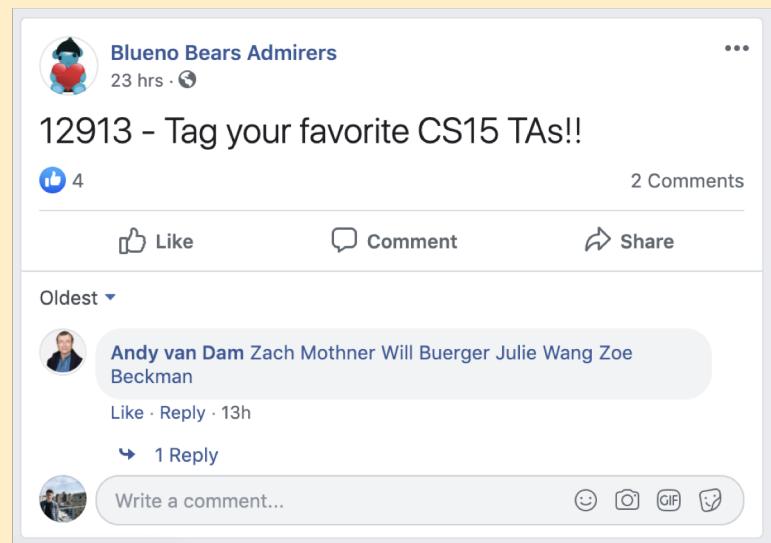


Top 5 Reasons to do Indy (4)

Indy is only one
letter away from
Andy



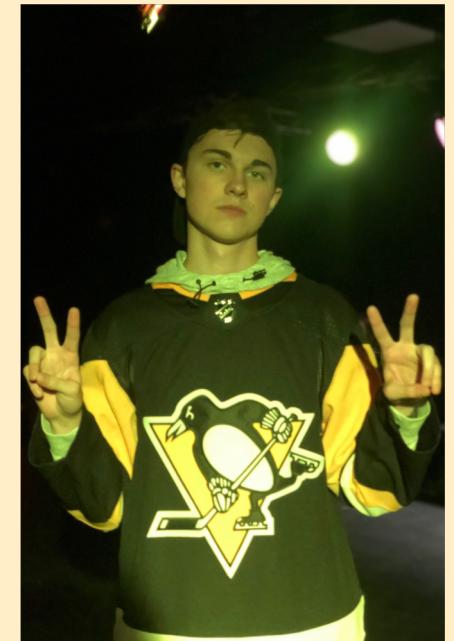
Top 5 Reasons to do Indy (5)



Top 5 Reasons to do Indy (6)

You get to interact with
~~Cooper Birdsall~~ and
~~Cooper Birdsall~~

i mean.. uhh.. zach and will



Demos

Very Important Indy Information

- If you’re interested in doing Indy, you should
 - Develop an initial plan for yours soon. If you have any questions you can email the Indy TAs at: jwang73@cs.brown.edu, wbuerger@cs.brown.edu, zbeckman@cs.brown.edu and zmothner@cs.brown.edu
 - Find a “backup” Final Project that you’ll do in case your project doesn’t get approved
- **Send us a project proposal by THIS THURSDAY MIDNIGHT**
- Keep in mind—Indy is a much larger time commitment than the other final projects
 - You’ll be responsible for creating your own program specs and design (other projects already have this planned out)
 - There’s a lot of freedom in this assignment—be comfortable with the lack of structure!
- It’s a lot of work, but a lot of fun!