



# Discussion 1

January 30, 2023

# Goals For Today



- Tips to Succeed
- MP0 Preview
- More Data Types (Strings in Rust)

# More Course Info



- Lectures will be posted on the website, on YouTube, and on Discord
  - Website: <https://honors.cs128.org/lectures>
- You can view the schedule on the website
  - This will barely change - most things are set for the semester
- OPTIONAL In-Person Discussion Section
  - Mondays 6-7:30pm (Siebel Center Room 1302)
  - We will:
    - Introduce MPs + give some hints
    - Review content from lecture
    - Collaborative Coding
    - Q&A and more!

# How To Do Well In This Class



1. Watch lectures
  - a. If you don't like the style, think they are too slow, too fast, etc..., please tell us and we'll try our best to improve
2. Start the MPs early
  - a. We don't want you cramming close to the deadline!
3. Go to office hours / Ask questions in Discord!
  - a. The entire course staff has experience coding in Rust, interpreting weird compiler errors, and has helpful hints on all the assignments

# You Get Out What You Put In



- If you just want your honors credit, you can just complete the assignments and focus on your other classes
- If put time into understanding the language, understanding the assignments, asking questions, reading about concepts that make you curious, ...
  - You will be setting yourself up for success in the future
  - Arul and I teach Rust through the lens of other classes in the CS curriculum
    - The content we cover will come up later on and you will already be prepared for it!
- The assignments are meant to prepare you for your final project
  - If you struggle with the compiler and the syntax for the assignments, you will be well on your way to knowing how to debug errors in your project

# Extensions & Getting Help



- If you find yourself spending 3+ hours on MPs or 1.5+ hours on homeworks and you are still struggling, PLEASE contact us!
  - This is an honors course - your other assignments take priority
- We have the 70% credit deadlines built in to help you if you have an especially busy week (you got sick, midterm szn, etc... it happens)
- If you need need an extension beyond that, contact Arul and I
  - We generally accept all extensions according to the student code

# Collaboration



- You can work in groups of 2-3 people on homework assignments
- We ask that you work on MPs by yourself
  - MPs are more involved and are meant to challenge you
- Again - you get out what you put in
  - If you want to rely on partners, get code from your peers, you won't be challenging yourself and will not be learning as much

# MP0 - Calculator



- You are building a terminal-based calculator
- This MP focuses heavily on error handling
- This MP will seem difficult/annoying (that is expected!)
  - Rust pushes a lot of the warnings/bugs/errors to you at compile time
  - You won't have to debug your code much, but...
  - It may feel like you are fighting with the compiler/autograder to get your code to just finally compile
  - Come to discussions and office hours!
  - Send your errors on Discord and staff/your peers can help decipher the compiler message!



- We've been working on improving error messages in the test cases
  - (you might have to scroll horizontally to read the entire message)
  - Please let us know if we can make error messages clearer!
- Demo!

# Strings in Rust



- **&str** vs **String**
- We will have a lecture dedicated to why there is a difference after the lectures on Rust's memory management mechanism
- Generally, you can modify a variable of type **String** (but not one of type **&str**)
- Both types have functions to parse, trim, extract, split, etc...
- You might see **&String** - think of this as a pointer to a **String**

# Creating Strings



- **&str**
  - Just type out your string surrounded by double quotes
  - Ex: **let y = "CS 128 Honors";**
- **String**
  - **String::from("hello")**
  - **"hello".to\_string()**
  - **String::new()** - Creates an empty string
- Converting variables/values of numeric (and many other) types to **Strings**
  - **<value>.to\_string()**
  - Ex: **5.to\_string()**
  - Ex: **let x = 3.1415; x.to\_string()**

# Converting Between Types



- **&str** to **String**
  - **.as\_str()**
  - There are many more ways, but you will understand those after the next couple lectures
- **String** to **&str**
  - **String::from("hello")**
  - **"hello".to\_string()**



Q&A