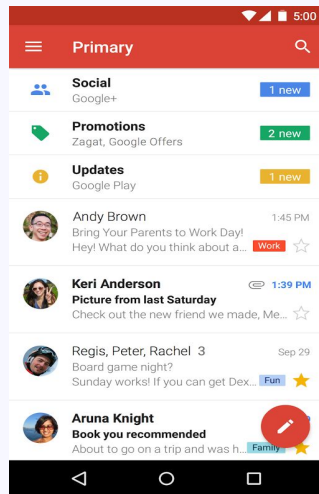


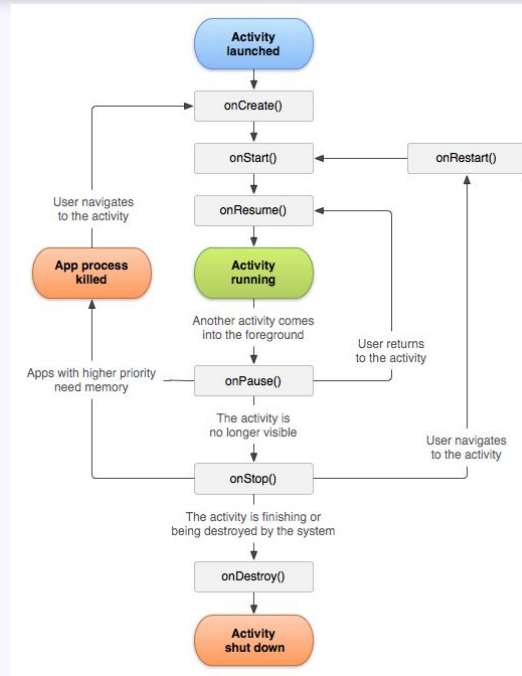
Activities and Fragments

What are Activities?

- “A single, focused thing that the user can do”
 - The Activity class creates a window for you to place your UI
 - Normally presented to the user as a full-screen window
- “An activity is an application component that provides a screen with which users can interact in order to do something”
 - Dial the phone
 - Take a photo
 - Send an email
 - View a map



Activity Lifecycle



Activity Lifecycle

- Different States
 - Active and running
 - Activity is in the foreground of the screen
 - Paused
 - Activity has lost focus but is still visible
 - Activity is still alive (maintains current state)
 - Stopped
 - Activity is obscured by another activity; no longer visible
 - Retains all state and member info

Lifecycle Callback Methods

- **onPause():**
 - Called when activity is about to lose focus to another
 - Use this to save any persistent state
- **onResume():**
 - Called for your activity to start interacting with the user
 - Good time to begin animations, open camera
- **onStop():**
 - Called when you are no longer visible to the user
- **onRestart():**
 - Called after onStop() when the user has navigated back to an activity. Followed by an onStart() and onResume()

How to Create an Activity

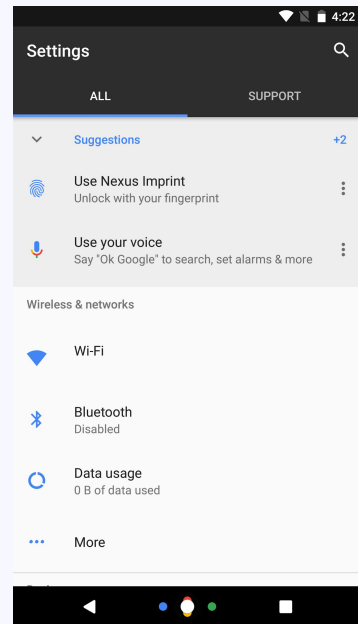
- Create an Activity class that extends an existing subclass of Activity
 - In most cases, extend AppCompatActivity
- Two methods that need to be implemented:
 - onCreate(Bundle)
 - Where the activity is initialized
 - setContentView(int) is called here to define the layout
 - onPause()
 - This method is called when the user leaves the activity
 - Normally used to persist any changes that the developer wants

Creating Activities continued

- After writing code for an activity, make sure to add it to the manifest file
 - If you don't, your app will crash
 - The activity won't be accessible to the system
- Intent Filters
 - Intent filters declare how other application components activate it
 - Launcher filter declares that certain activity should appear in app launcher
 - Send filter declares that the activity handles "send" actions

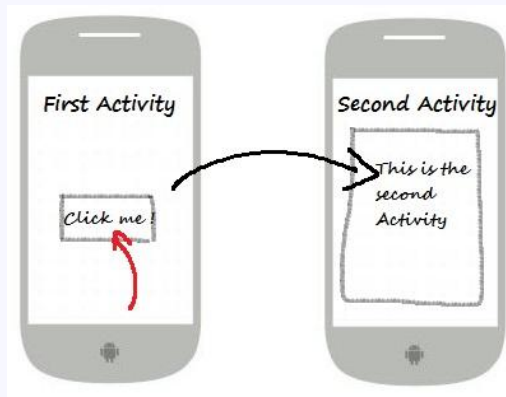
Different Activity Types

- **ListActivity**
 - An activity that displays a list of items by binding to a data source (array)
 - Hosts a ListView object
- **PreferenceActivity**
 - Used to make the settings page for apps
 - Shows a hierarchy of preferences to the user



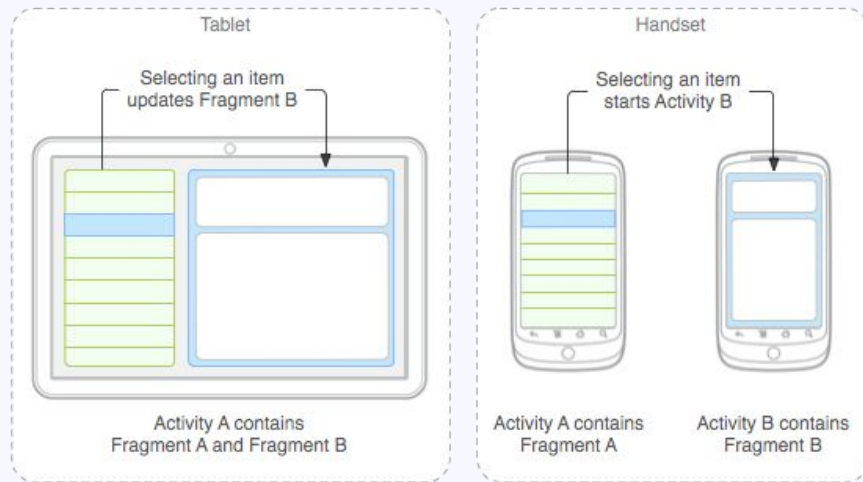
Intents

- A messaging object you can use to request an action from another app component
- You can use intents to transition between activities
- You can use intents to start services and perform one time operations



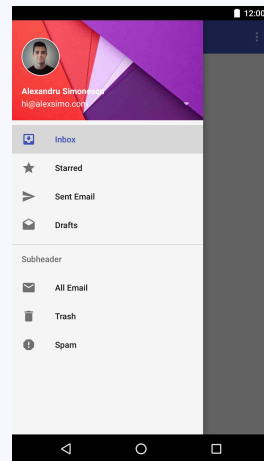
What are Fragments?

- “A fragment represents a behavior or a portion of user interface in an Activity”
- Used to build multi-plane UIs
- Reusable
- Introduced in Android 3.0 Honeycomb
 - Very useful for tablet optimized apps



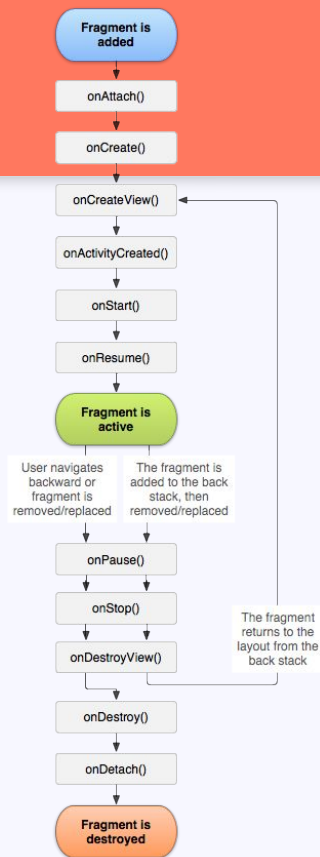
More on Fragments

- Must be embedded within an Activity
 - Fragment lifecycle is affected by the activity's lifecycle
 - When an activity is paused so are all the fragments within it
- Activities can manipulate individual fragments
- Fragments live within a ViewGroup inside of the host activity's view hierarchy



Fragment Lifecycle

- **onCreate()**
 - Called when creating the fragment
 - Initialize essential components of the fragment here
- **onCreateView()**
 - You will most likely be changing this
 - Similar to the onCreate for activities (setup UI here)
- **onPause()**
 - Called when the user is leaving the fragment
 - Similar to onPause for activities



Creating Fragments

- Start out by creating a subclass of Fragment (similar to activities)
- Declare an onCreateView() method that overrides its parent class' behavior
 - Inflate your layout resource file here
 - Return the view at the end
- Add the fragment to an activity
 - One option is to declare the fragment inside the activity's layout file
 - Treat the fragment similar to a view
 - Second option is to programmatically add it
 - Use a FragmentTransaction to replace a ViewGroup with the fragment

Different Fragment Types

- **DialogFragment**
 - Displays a floating dialog
 - Better than creating a normal dialog because the user can navigate back to the dismissed fragment
- **ListFragment**
 - Displays a list of items that are managed by an adapter
 - Similar to `listActivity`
- **PreferenceFragment**
 - Similar to `PreferenceActivity`

