

AGameModeBase



```
classDiagram
    class AGameModeBase
    class AAgile_4TestGameModeBase
    AAgile_4TestGameModeBase --|> AGameModeBase
```

The diagram illustrates a class hierarchy. At the top is a white box labeled 'AGameModeBase'. Below it is a gray box labeled 'AAgile_4TestGameModeBase'. A blue arrow points from the top of the gray box to the bottom of the white box, indicating that 'AAgile_4TestGameModeBase' inherits from 'AGameModeBase'.

AAgile_4TestGameModeBase