

C:/Users/hanna/Desktop
/CS1C/Agile/Doxy/Source
/FirstProject/MainPlayerController.h

```
graph TD; A["C:/Users/hanna/Desktop  
/CS1C/Agile/Doxy/Source  
/FirstProject/MainPlayerController.h"] --> B["CoreMinimal.h"]; A --> C["GameFramework/PlayerController.h"]; A --> D["MainPlayerController.generated.h"];
```

CoreMinimal.h

GameFramework/PlayerController.h

MainPlayerController.generated.h