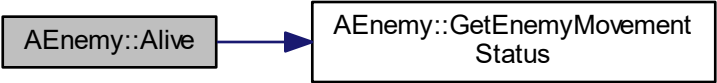


AEnemy::Alive



```
graph LR; A[AEnemy::Alive] --> B[AEnemy::GetEnemyMovementStatus]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'AEnemy::Alive'. The right box is white with a black border and contains the text 'AEnemy::GetEnemyMovementStatus' on two lines. A blue arrow points from the right side of the gray box to the left side of the white box.

AEnemy::GetEnemyMovement
Status