

C:/Users/hanna/Desktop
/CS1C/Agile/Doxy/Source
/FirstProject/WeaponContainerActor.cpp

```
graph TD; A["C:/Users/hanna/Desktop  
/CS1C/Agile/Doxy/Source  
/FirstProject/WeaponContainerActor.cpp"] --> B["WeaponContainerActor.h"]; B --> C["CoreMinimal.h"]; B --> D["GameFramework/Actor.h"]; B --> E["WeaponContainerActor.generated.h"];
```

WeaponContainerActor.h

CoreMinimal.h

GameFramework/Actor.h

WeaponContainerActor.generated.h