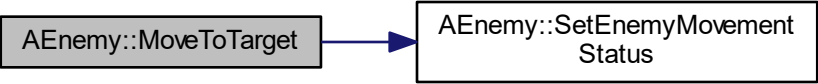


AEnemy::MoveToTarget



```
graph LR; A[AEnemy::MoveToTarget] --> B[AEnemy::SetEnemyMovementStatus]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'AEnemy::MoveToTarget'. The right box is white and contains the text 'AEnemy::SetEnemyMovementStatus' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

AEnemy::SetEnemyMovement
Status