

AMain::BeginPlay



```
graph LR; A[AMain::BeginPlay] --> B[AMain::LoadGameNoSwitch];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'AMain::BeginPlay'. The right box is light gray with a black border and contains the text 'AMain::LoadGameNoSwitch'. A dark blue arrow points from the right side of the first box to the left side of the second box.

AMain::LoadGameNoSwitch