

UAnimInstance



```
classDiagram
    UEnemyAnimInstance --|> UAnimInstance
```

The diagram illustrates a class hierarchy. At the bottom is a box labeled 'UEnemyAnimInstance' with a black border and a light gray fill. A blue arrow points vertically upwards from the top center of this box to the bottom center of a box above it. The top box is labeled 'UAnimInstance' and has a thin gray border and a white fill.

UEnemyAnimInstance