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# **PROJECT: TravelBuddy**

This project portfolio serves to document my contribution to **TravelBuddy**, a desktop application developed as a Software Engineering team project for the National University of Singapore (NUS) module CS2103T. The team comprised of 4 NUS computer science students, including myself.

The application was developed over the span of 8 weeks in Academic Year 18/19 Semester 2 using an iterative approach. During that time, we were asked to morph an existing desktop application AddressBook Level 4, which is made up of 10KLoC in Java. One main user requirement was the preference of the user to interact with the application using Command Line Interface (CLI) rather than a Graphical User Interface (GUI). The final product we created is TravelBuddy, which is detailed below.

## 1. Overview

TravelBuddy is a travel journal desktop application for travel enthusiasts to record places which they have previously visited. With the recorded data, travellers can search for places visited based on specified filters such as rating and tags. Using the data, the application can analyse travel history and generate statistics. Users can also store their travel photos on TravelBuddy, which can help them remember and reminisce the places they have visited before.

My role in the project was to design and write the code for the Create, Read, Update and Delete (CRUD) feature. The following sections showcase, in greater detail, my contributions and enhancements added to TravelBuddy, as well as the documentation of these enhancements in the User Guide and Developer Guide.

# 2. Summary of Contributions

## 2.1. Major Enhancement

The major enhancement I added was the ability to add, list, edit and delete places in

#### **Travelbuddy**

What it does: It allows users to add, list, edit and delete places in TravelBuddy.

**Justification**: The user needs to be able to add the places into TravelBuddy. When the user applies some filters such as rating, a limited number of places would be shown. In order for the user to see all the places again, the list command would be used. The user may make some mistakes when adding a place, for which the edit command can be used to rectify the mistake. The user may have accidentally added a place, for which the delete command allows the user to remove the specific place.

**Highlights**: This enhancement involved a large amount of refactoring and careful crafting of test cases to test thoroughly the Date Visited field.

**Overall code contributed: Commits** 

## 2.2. Minor Enhancement

The minor enhancement I did was to convert the Person object from the original code base to a Place object.

Code contributed to minor enhancement: Convert Place to Person

#### 2.3. Other contributions

The table below documents the various other contributions that I made to TravelBuddy.

Project management	As the leader, I spearheaded project planning and managed the project scope. I conducted weekly meetings and managed the scheduling of tasks so as to prevent merge conflicts.
Enhancements to existing features	Updated tests and wrote additional tests to convert people in address book to places in TravelBuddy and improve coverage: #50, #115
Documentation	<ul> <li>Updated AboutUs with the responsibilities of team members: #12</li> <li>Updated the User Guide with features I added and FAQ section: #53, #63, #77, #85, #174</li> <li>Updated the User Guide with a command cheatsheet: #101</li> <li>Updated the Developer Guide with features I added and diagrams for illustration purposes: #68, #85, #101, #162, #174</li> <li>Fixed documentation errors found during testing: #135</li> </ul>

#### Community

- Reviewed pull requests (with non-trivial review comments): #84
- Reported bugs and helped to fix bugs: #82, #118, #161
- Tested other projects and reported bugs: #223, #225, #227, #231, #238, #240, #246, #248

## 3. Contributions to the User Guide

The original User Guide was updated to match the enhancements implemented in TravelBuddy.

Given below is the start of an excerpt from the User Guide which I had contributed. They demonstrate my ability to write easy-to-follow documentation targeting end-users.

## 3.1. Adding a place: add

**Description:** The add command adds a place to TravelBuddy.

Shortcut: a

**Examples:** Given below are some examples on how to utilize the add command:

- add n/Botanic Gardens cc/SGP dv/1/1/2017 r/4 d/UNESCO World Heritage Site a/1 Cluny Rd, Singapore 259569 t/nature
  - Adds Botanic Gardens to the list of places you have visited into TravelBuddy.
- add n/Raffles Hotel cc/SGP dv/5/5/2016 t/hotel d/This place is lovely a/Raffles Road
   r/5 t/staycation

Adds Raffles Hotel to the list of places you have visited into TravelBuddy.

Figure 4.3.1 below shows the outcome of a specific add command



Figure 4.3.1: Adding a place to TravelBuddy

### 3.2. Listing all places: list

**Description:** The list command displays a list of all the places in TravelBuddy.

Shortcut: 1

Format: list

NOTE

Calling the list command returns a list of all the places in TravelBuddy as shown in Figure 4.4.1 below.

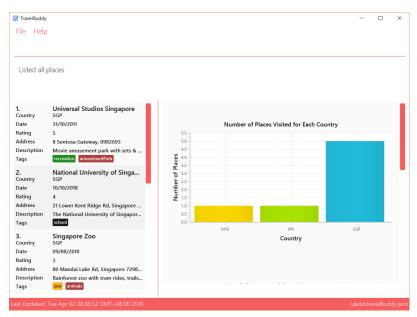


Figure 4.4.1: Listing all the places in TravelBuddy

### 3.3. Editing a place: edit

**Description:** The edit command edits an existing place in TravelBuddy.

Shortcut: e

**Format:** edit INDEX [n/NAME] [cc/COUNTRY\_CODE] [dv/DATE\_VISITED] [r/RATING] [d/DESCRIPTION] [a/ADDRESS] [t/TAG]...

**Preconditions:** Given below is a list of preconditions that must be met for the edit command to work:

- The command edits the place at the specified INDEX. The index refers to the index number shown in the displayed place list. The index **must be a positive integer** 1, 2, 3, ...
- It must have at least one of the optional fields.
- Its existing values will be updated to the input values.
- The adding of tags is not cumulative. Hence, when the tags are edited, the existing tags of the place will be removed.

• The tags can all be removed by typing t/ without specifying any tags after it.

**Examples:** Given below are some examples on how to utilize the edit command:

- edit 1 r/3 d/No description
   Edits the rating and description address of the 1st place to be 3 and No description respectively.
- edit 2 n/Raffles Hotel t/
   Edits the name of the 2nd place to be Raffles Hotel and clears all existing tags.

Figure 4.5.1 below shows the list of places before the edit command was used.



Figure 4.5.1: Before the edit command was used

Figure 4.5.2 below shows the list of places after the edit command was used.

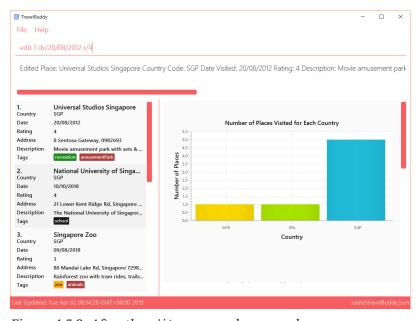


Figure 4.5.2: After the edit command was used

## 3.4. Deleting a place: delete

**Description:** The delete command deletes the specified place from TravelBuddy.

Shortcut: d

Format: delete INDEX

**Preconditions:** Given below is a list of preconditions that must be met for the delete command to work:

- Deletes the place at the specified INDEX.
- The index refers to the index number shown in the currently displayed list, on the left.
- The index must be a positive integer 1, 2, 3, ...

Figure 4.11.1 below shows TravelBuddy before delete command was used.

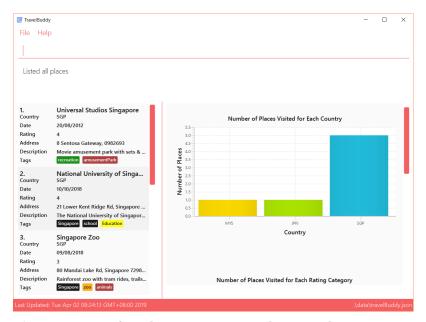


Figure 4.11.1: Before the delete command was used

Figure 4.11.2 below shows the result of using the delete command on the first place of interest.



Figure 4.11.2: After the delete command was used

**Examples:** Given below are some examples on how to utilize the delete command:

• list

Lists all the places in TravelBuddy

delete 2

Deletes the 2nd place in TravelBuddy.

search Raffles

Searches for any places which has the word "Raffles" in it.

Deletes the 1st place in the results of the search command.

This marks the end of the excerpt from the User Guide.

## 4. Contributions to the Developer Guide

The original Developer Guide was updated to match the logic of the enhancements implemented in TravelBuddy.

Given below is the start of an excerpt from the Developer Guide which I had contributed. They demonstrate my ability to write technical documentation and the technical depth of my contributions to the project.

#### 4.1. Add Feature

The add command is used to add a place into TravelBuddy. The user can add the following details related to the place:

- Name
- Country Code

- Date Visited
- Rating
- Address
- Description
- Tag (Optional)

NOTE

The Country Code adheres to the three-letters ISO-3166 standard. The full list of Country Codes can be found in CountryCodes.adoc

#### 4.1.1. Current Implementation

Given below is a sequence of steps, illustrating the interaction between various classes when the add command is entered.

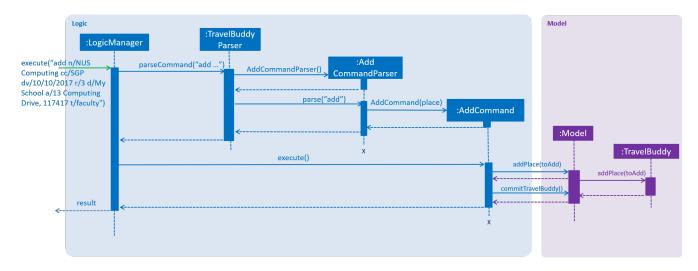


Figure 10: Add Command Sequence Diagram

Step 1: The user enters the command add n/NUS Computing cc/SGP dv/10/10/2017 r/3 d/My School a/13 Computing Drive, 117417 t/faculty.

Step 2: The command is processed by the Logic component, which will then call LogicManager#execute().

Step 3: TravelBuddyParser#parseCommand() is invoked, which is also located in the Logic component.

Step 4: AddCommandParser#AddCommandParser() is invoked.

Step 5: The AddCommandParser#parse() is called and receives the command with the arguments given as a string.

Step 6: The AddCommandParser interprets the arguments and constructs an AddCommand.

Step 7: The AddCommand with a Place specified by the user is returned.

Step 8: The AddCommand#execute() method is invoked.

Step 9: The Model#addPlace() method is invoked with the argument toAdd. The

Model#commitTravelBuddy() method is also invoked.

Step 10: The TravelBuddy#addPlace() method is invoked by Model with the argument toAdd.

Step 11: A result object is returned.

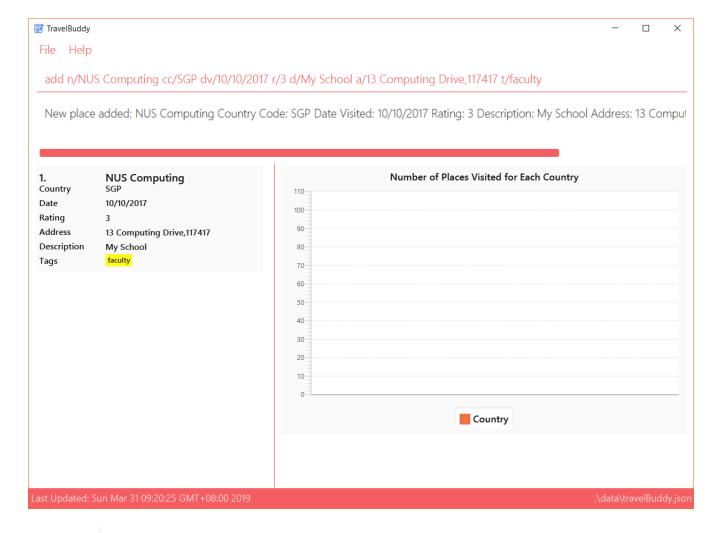
#### **Add Command**

Given below is an example usage scenario and what the user will see in the GUI.

Step 1. The user launches the application and sees the GUI with no places.



Step 2. The user enters the full add command add n/NUS Computing cc/SGP dv/10/10/2017 r/3 d/My School a/13 Computing Drive, 117417 t/faculty to add the place to TravelBuddy and presses enter. TravelBuddy will start executing the steps mentioned in Figure 10.



NOTE

The command add is in lower-case. Mixed-case or upper-case commands are not recognised by TravelBuddy.

#### 4.1.2. Design Considerations

#### **Aspect: Data structure to store Country Codes**

- Alternative 1 (current choice): Use enum specified in java.util.Locales.
  - Pros: Easy to implement and contains all three-letters country codes specified in ISO-3166.
  - Cons: Slightly slow in searching for country code.
- Alternative 2: Create own data structure containing most commonly traveled countries in the world.
  - Pros: Locating country code in data structure would be faster than Alternative 1.
  - Cons: Tedious process of typing out country codes in the data structure.

This marks the end of the excerpt from the Developer Guide.