

uvsim.editor.Editor.save

uvsim.gui.App.save

uvsim.gui.App.save_as

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graph LR; A[uvsim.editor.Editor.save] --> C[uvsim.gui.App.save_as]; B[uvsim.gui.App.save] --> C;
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The diagram illustrates a dependency or inheritance relationship. Two source methods, 'uvsim.editor.Editor.save' and 'uvsim.gui.App.save', are shown in white boxes on the left. Two blue arrows point from these source methods to a target method, 'uvsim.gui.App.save_as', which is shown in a gray box on the right. This suggests that the target method is implemented by or depends on the two source methods.