Mission Recipe



Group Members: Joshua Gray, Jaidin Jackson, Megan Stanton



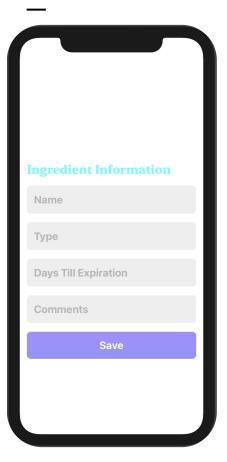
Introduction

- Project:
 - Recipe app
- Motivation:
 - Reduce food waste
 - Reduce stress
- Approach:
 - Udemy SwiftUI Masterclass 2021-iOS 14 App Development
 - SwiftUI 2 and Xcode
- Changes:
 - No changes, but did not meet all goals
- Conclusion:
 - Completed: user input (ingredients), base recipes, sorting
 - Work in progress: expiration date, discussion/social, user accounts



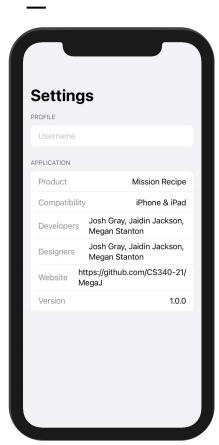
Customer Value

- Target customer:
 - Home chefs
 - College students
- Customer benefits:
 - Healthier diet
 - Save money
- No changes to customer value
 - Original plan still intact



Technology & Testing

- Development environment:
 - Xcode
- Swift Coding Language
 - More Difficult Than We Expected
 - Lengthy course
- Testing:
 - XCode Emulator Feature
 - User input (recipes and ingredients)
 - Changing tabs
 - Refreshing tabs
 - Opening and closing application



Team

Joshua Gray (Experienced Programmer)

- Sorting Algorithms
- App Layout Code

Jaidin Jackson (User Advocate)

- UI design
- Settings Tab Code

Megan Stanton (Project Manager)

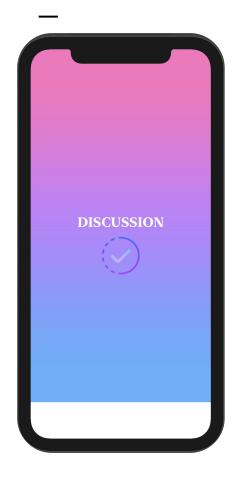
- Ingredient View Code
- Recipe View Code
- User Input Interface



Project Management

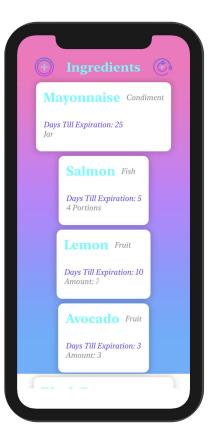
Revised Schedule:

- * Week 1 (2/15 2/19) Revise Project Proposal
- * Week 2, 3, 4, and 5 (2/22 3/19) Complete Swift Course
- * Week 6 (3/22 3/26) Implement Basic Layout of Application
- * Week 7 (3/29 4/2) Implement Design of Various Views
- * Week 8 (4/5 4/9) Implement Inputting of Recipes and Ingredients
- * Week 9 (4/12 4/16) Implement Sorting Algorithm
- * Week 10 (4/17 4/23) Finish project report and presentation
 - Unfortunately, due to how long the swift course took to complete, we were unable to meet a lot of our deadlines.



Challenges

- Saving Data Once App Closed
 - Solution Too Complex
- Letting Users Upload Images
 - Use Preloaded Images
- Updating Views
 - Added Refresh Button
- User Accounts & Discussion Board
 - Ran Out of Time



Reflection

- What went well?
 - Team management, development, testing
- Not?
 - Planning
- Overall success?
 - YES

Demo