Spider-Bro Playtest 1 Survey

* Required

What is your first impression of the game? *

Did you enjoy this game? If so, what made it enjoyable? *

Were the graphics and components easily identifiable for their functions? If not, what do you think could most be improved in this aspect? *

Do feel that the game allows you to employ a multitude of strategies? *

Choose the answer that most accurately reflects your opinion.

- ○ Definitely.
- ○ Somewhat.
- ○ Not really.
- ○ No.

What part of the game was the most exciting or fun? *

Would you ever consider investing in a game like this (considering it's potential)? *

○ Yes

○ No

○ Other: _____

Have you ever played a similar game? If so , what was it?

_____

Would you ever want to play this game again? *

○ Yes

○ No

If you could change something to the game, either adding or removing a feature, changing rules etc., what would it be? *

_____

Give a brief description of what you think the game lacks most and a possible solution *

_____

Do you feel the AI is sufficiently challenging? *

○ Too Challenging

○ Just right

○ Somewhat challenging

○ Not challenging.

○ Boring. Needs work.

○ Other: _____

Do you feel your character had enough abilities to accomplish the goal of defending the sleeping human? *

○ Too many abilities, I rarely use them all.

○ Yes.

○ Not enough abilities.

Your name and group project?

This question is optional.

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